

Sketchy Decisions: Convex Low-Rank Matrix Optimization with Optimal Storage

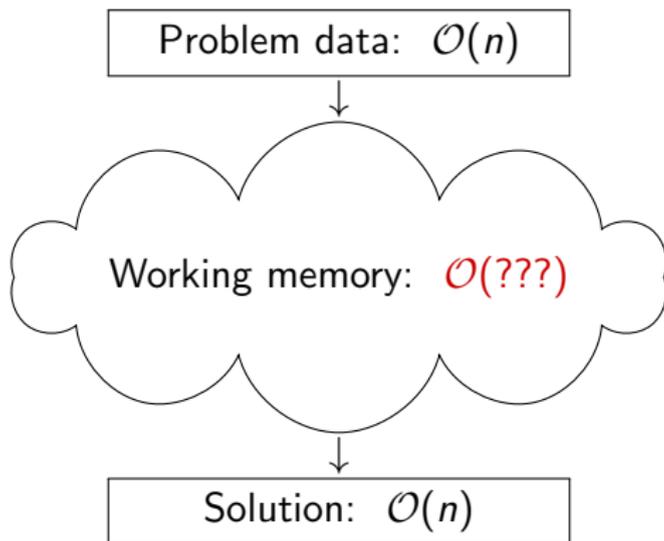
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Based on joint work with
Alp Yurtsever (EPFL), Volkan Cevher (EPFL),
and Joel Tropp (Caltech)

Desiderata

Suppose that the solution to a convex optimization problem has a **compact representation**.



Can we develop algorithms that provably solve the problem using **storage** bounded by the size of the **problem data** and the size of the **solution**?

Model problem: low rank matrix optimization

consider a convex problem with decision variable $X \in \mathbb{R}^{m \times n}$

compact matrix optimization problem:

$$\begin{array}{ll} \text{minimize} & f(\mathcal{A}X) \\ \text{subject to} & \|X\|_{S_1} \leq \alpha \end{array} \quad (\text{CMOP})$$

- ▶ $\mathcal{A} : \mathbb{R}^{m \times n} \rightarrow \mathbb{R}^d$
- ▶ $f : \mathbb{R}^d \rightarrow \mathbb{R}$ convex and smooth
- ▶ $\|X\|_{S_1}$ is Schatten-1 norm: sum of singular values

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assume

- ▶ **compact specification:** problem data use $\mathcal{O}(n)$ storage
- ▶ **compact solution:** rank $X_* = r$ constant

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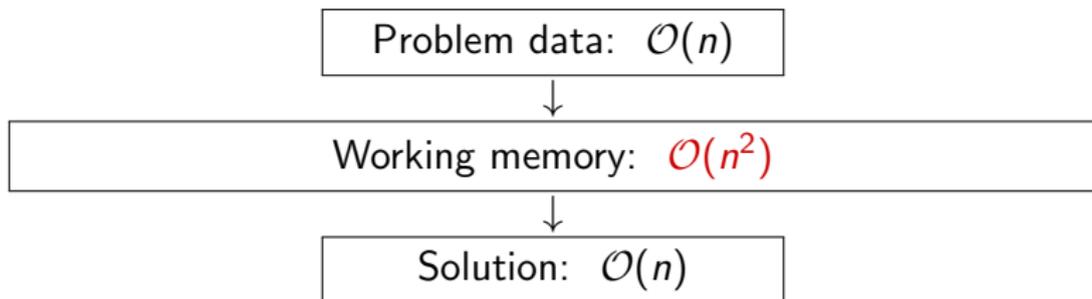
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Note: Same ideas work for $X \succeq 0$

Are desiderata achievable?

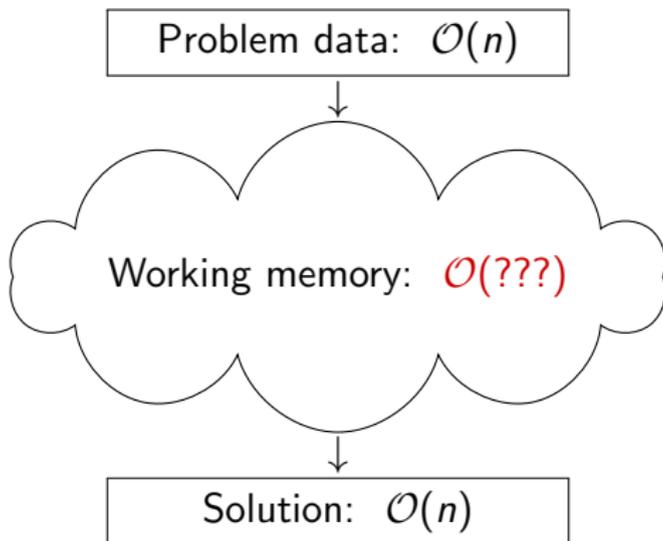
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CMOP, using any first order method:



Are desiderata achievable?

CMOP, using ???:



Application: matrix completion

find X matching M on observed entries

$$\begin{aligned} & \text{minimize} && \sum_{(i,j) \in \Omega} (X_{ij} - M_{ij})^2 \\ & \text{subject to} && \|X\|_{S_1} \leq \alpha \end{aligned}$$

- ▶ $m =$ rows, $n =$ columns of matrix to complete
- ▶ $d = |\Omega|$ number of observations
- ▶ \mathcal{A} selects observed entries X_{ij} , $(i, j) \in \Omega$
- ▶ $f(\mathcal{A}X) = \|\mathcal{A}X - \mathcal{A}M\|^2$

compact if $d = \mathcal{O}(n)$ observations and $\text{rank}(X^*)$ constant

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compact if $d = \mathcal{O}(n)$ observations and $\text{rank}(X^*)$ constant
why is there a good approximation to M with constant rank?

Nice latent variable models

Suppose matrix $A \in \mathbb{R}^{m \times n}$ generated by a latent variable model:

- ▶ $\alpha_i \sim \mathcal{A}$ iid, $i = 1, \dots, m$
- ▶ $\beta_j \sim \mathcal{B}$ iid, $j = 1, \dots, n$
- ▶ $A_{ij} = g(\alpha_i, \beta_j)$

We say latent variable model is **nice** if

- ▶ distributions \mathcal{A} and \mathcal{B} have bounded support
- ▶ g is piecewise analytic and on each piece: for some $M \in \mathbb{R}$,

$$\|D^\mu g(\alpha, \beta)\| \leq CM^{|\mu|} \|g\|.$$

($\|g\| = \sup_{x \in \text{dom } g} g(x)$ is sup norm.)

Examples: $g(\alpha, \beta) = \text{poly}(\alpha, \beta)$ or $g(\alpha, \beta) = \exp(\text{poly}(\alpha, \beta))$

Rank of nice latent variable models?

Question: How does rank of ϵ -approximation to $A \in \mathbb{R}^{m \times n}$ change with m and n ?

$$\begin{array}{ll} \text{minimize} & \text{rank}(X) \\ \text{subject to} & \|X - M\|_{\infty} \leq \epsilon \end{array}$$

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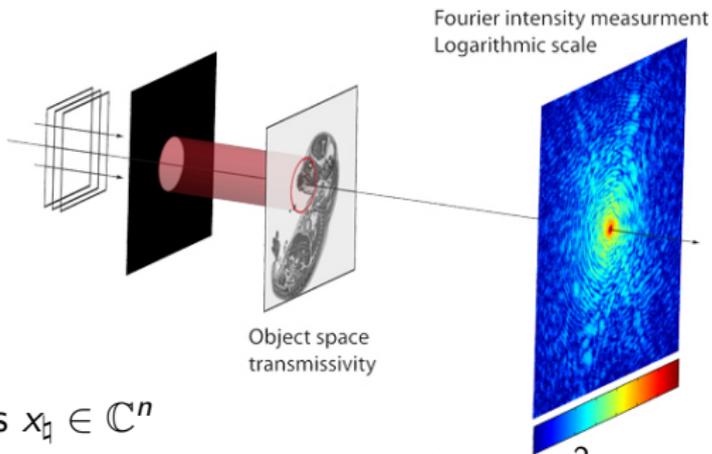
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Theorem (Udell and Townsend, 2017)

Nice latent variable models are of log rank.

Application: Phase retrieval



- ▶ image with n pixels $x_{\mathfrak{q}} \in \mathbb{C}^n$
- ▶ acquire noisy nonlinear measurements $b_i = |\langle a_i, x_{\mathfrak{q}} \rangle|^2 + \omega_i$
- ▶ relax: if $X = x_{\mathfrak{q}} x_{\mathfrak{q}}^*$, then

$$|\langle a_i, x_{\mathfrak{q}} \rangle|^2 = x_{\mathfrak{q}} a_i^* a_i x_{\mathfrak{q}}^* = \text{tr}(a_i^* a_i x_{\mathfrak{q}}^* x_{\mathfrak{q}}) = \text{tr}(a_i^* a_i X)$$

- ▶ recover image by solving

$$\begin{aligned} & \text{minimize} && f(\mathcal{A}X; b) \\ & \text{subject to} && \text{tr} X \leq \alpha \\ & && X \succeq 0. \end{aligned}$$

compact if $d = \mathcal{O}(n)$ observations and $\text{rank}(X^*)$ constant

Why compact?

why a compact specification?

- ▶ data is expensive
- ▶ collect constant data per column (=user or sample)
- ▶ if solution is compact, compact specification should suffice

why a compact solution?

- ▶ the world is simple and structured
- ▶ nice latent variable models are of log rank
- ▶ given d observations, there is a solution with rank $\mathcal{O}(\sqrt{d})$
(Barvinok 1995, Pataki 1998)

Optimal Storage

What kind of storage bounds can we hope for?

- ▶ Assume black-box implementation of

$$\mathcal{A}(uv^*) \quad u^*(\mathcal{A}^*z) \quad (\mathcal{A}^*z)v$$

where $u \in \mathbb{R}^m$, $v \in \mathbb{R}^n$, and $z \in \mathbb{R}^d$

- ▶ Need $\Omega(m + n + d)$ storage to apply linear map
- ▶ Need $\Theta(r(m + n))$ storage for a rank- r approximate solution

Definition. An algorithm for the model problem has **optimal storage** if its working storage is

$$\Theta(d + r(m + n)).$$

Goal: optimal storage

We can specify the problem using $\mathcal{O}(n) \ll mn$ units of storage.

Can we solve the problem using only $\mathcal{O}(n)$ units of storage?

Goal: optimal storage

We can specify the problem using $\mathcal{O}(n) \ll mn$ units of storage.

Can we solve the problem using only $\mathcal{O}(n)$ units of storage?

If we write down X , we've already failed.

A brief biased history of matrix optimization

- ▶ 1990s: **Interior-point methods**
 - ▶ Storage cost $\Theta((m+n)^4)$ for Hessian
- ▶ 2000s: **Convex first-order methods (FOM)**
 - ▶ (Accelerated) proximal gradient and others
 - ▶ Store matrix variable $\Theta(mn)$

(**Interior-point:** Nemirovski & Nesterov 1994; ...; **First-order:** Rockafellar 1976; Auslender & Teboulle 2006; ...)

A brief biased history of matrix optimization

- ▶ 2008–Present: **Storage-efficient convex FOM**
 - ▶ Conditional gradient method (CGM) and extensions
 - ▶ Store matrix in low-rank form $\mathcal{O}(t(m+n))$ after t iterations
 - ▶ Requires storage $\Theta(mn)$ for $t \geq \min(m, n)$
 - ▶ Variants: prune factorization, or seek rank-reducing steps
- ▶ 2003–Present: **Nonconvex heuristics**
 - ▶ Burer–Monteiro factorization idea + various opt algorithms
 - ▶ Store low-rank matrix factors $\Theta(r(m+n))$
 - ▶ For guaranteed solution, need unrealistic + unverifiable statistical assumptions

(**CGM**: Frank & Wolfe 1956; Levitin & Poljak 1967; Hazan 2008; Clarkson 2010; Jaggi 2013; ...; **CGM + pruning**: Rao Shah Wright 2015; Freund Grigas Mazumder 2017; ...; **Heuristics**: Burer & Monteiro 2003; Keshavan et al. 2009; Jain et al. 2012; Bhojanapalli et al. 2015; Candès et al. 2014; Boumal et al. 2015; ...)

The dilemma

- ▶ convex methods: slow memory hogs with guarantees
- ▶ nonconvex methods: fast, lightweight, but brittle

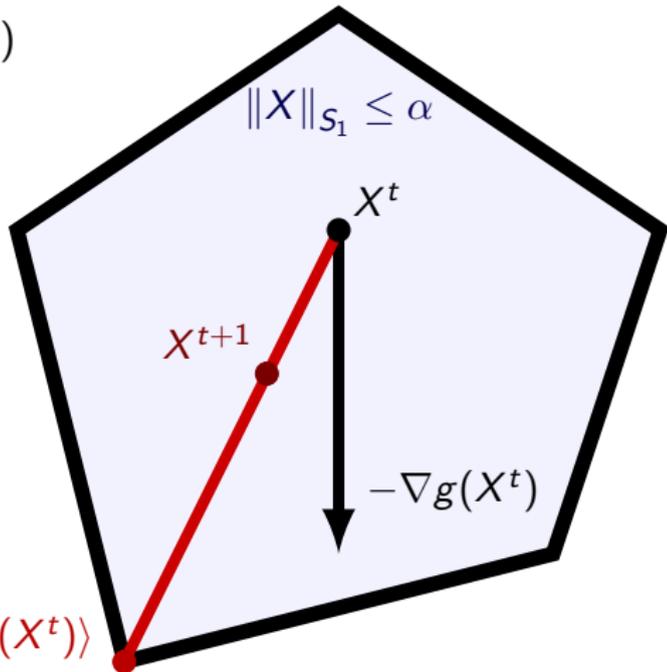
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**low memory or guaranteed convergence
... but not both?**

Conditional Gradient Method

minimize $f(\mathcal{A}X) = g(X)$
subject to $\|X\|_{S_1} \leq \alpha$



$$H^t = \operatorname{argmax}_{\|X\|_{S_1} \leq \alpha} \langle X, -\nabla g(X^t) \rangle$$

Conditional Gradient Method

$$\begin{aligned} & \text{minimize} && f(\mathcal{A}X) \\ & \text{subject to} && \|X\|_{S_1} \leq \alpha \end{aligned}$$

CGM. set $X^0 = 0$. for $t = 0, 1, \dots$

- ▶ compute $G^t = \mathcal{A}^* \nabla f(\mathcal{A}X^t)$
- ▶ set search direction

$$H^t = \operatorname{argmax}_{\|X\|_{S_1} \leq \alpha} \langle X, -G^t \rangle$$

- ▶ set stepsize $\eta^t = 2/(t+2)$
- ▶ update $X^{t+1} = (1 - \eta^t)X^t + \eta^t H^t$

Conditional gradient method (CGM)

features:

- ▶ relies on efficient **linear optimization oracle** to compute

$$H^t = \operatorname{argmax}_{\|X\|_{S_1} \leq \alpha} \langle X, -G^t \rangle$$

- ▶ bound on suboptimality follows from subgradient inequality

$$\begin{aligned} f(\mathcal{A}X^t) - f(\mathcal{A}X^*) &\leq \langle X^t - X^*, G^t \rangle \\ &\leq \langle X^t - X^*, \mathcal{A}^* \nabla f(\mathcal{A}X^t) \rangle \\ &\leq \langle \mathcal{A}X^t - \mathcal{A}X^*, \nabla f(\mathcal{A}X^t) \rangle \\ &\leq \langle \mathcal{A}X^t - \mathcal{A}H^t, \nabla f(\mathcal{A}X^t) \rangle \end{aligned}$$

to provide stopping condition

- ▶ faster variants: linesearch, away steps, ...

Linear optimization oracle for MOP

compute search direction

$$\operatorname{argmax}_{\|X\|_{S_1} \leq \alpha} \langle X, -G \rangle$$

Linear optimization oracle for MOP

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- ▶ solution given by maximum singular vector of $-G$:

$$-G = \sum_{i=1}^n \sigma_i u_i v_i^* \quad \implies \quad X = \alpha u_1 v_1^*$$

- ▶ use Lanczos method: only need to apply G and G^*

Conditional gradient descent

Algorithm 1 CGM for the model problem (CMOP)

Input: Problem data for (CMOP); suboptimality ε

Output: Solution X_*

```
1  function CGM
2       $X \leftarrow 0$ 
3      for  $t \leftarrow 0, 1, \dots$  do
4           $(u, v) \leftarrow \text{MaxSingVec}(-\mathcal{A}^*(\nabla f(\mathcal{A}X)))$ 
5           $H \leftarrow -\alpha uv^*$ 
6          if  $\langle \mathcal{A}X - \mathcal{A}H, \nabla f(\mathcal{A}X) \rangle \leq \varepsilon$  then break for
7               $\eta \leftarrow 2/(t + 2)$ 
8               $X \leftarrow (1 - \eta)X + \eta H$ 
9      return  $X$ 
```

Two crucial ideas

To solve the problem using optimal storage:

- ▶ Use the low-dimensional “dual” variable

$$z_t = \mathcal{A}X_t \in \mathbb{R}^d$$

to drive the iteration.

- ▶ Recover solution from small (randomized) sketch.

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Never write down X until it has converged to low rank.

Conditional gradient descent

Algorithm 2 CGM for the model problem (CMOP)

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Conditional gradient descent

Introduce “dual variable” $z = \mathcal{A}X \in \mathbb{R}^d$; eliminate X .

Algorithm 3 Dual CGM for the model problem (CMOP)

Input: Problem data for (CMOP); suboptimality ε

Output: Solution X_\star

```
1  function DUALCGM
2       $z \leftarrow 0$ 
3      for  $t \leftarrow 0, 1, \dots$  do
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```

we've solved the problem... but where's the solution?

Two crucial ideas

1. Use the low-dimensional “dual” variable

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to drive the iteration.

2. Recover solution from small (randomized) sketch.

How to catch a low rank matrix

if \hat{X} has the same rank as X^* ,
and \hat{X} acts like X^* (on its range and co-range),
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then \hat{X} is X^*

- ▶ see a series of additive updates
- ▶ remember how the matrix acts
- ▶ reconstruct a low rank matrix that acts like X^*

Single-pass randomized sketch

- ▶ Draw and fix two independent standard normal matrices

$$\Omega \in \mathbb{R}^{n \times k} \quad \text{and} \quad \Psi \in \mathbb{R}^{\ell \times m}$$

with $k = 2r + 1$, $\ell = 4r + 2$.

Single-pass randomized sketch

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- ▶ The sketch consists of two matrices that capture the range and co-range of X :

$$Y = X\Omega \in \mathbb{R}^{n \times k} \quad \text{and} \quad W = \Psi X \in \mathbb{R}^{\ell \times m}$$

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- ▶ Rank-1 updates to X can be performed on sketch:

$$X' = \beta_1 X + \beta_2 uv^*$$

\Downarrow

$$Y' = \beta_1 Y + \beta_2 uv^* \Omega \quad \text{and} \quad W' = \beta_1 W + \beta_2 \Psi uv^*$$

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- ▶ Both the storage cost for the sketch and the arithmetic cost of an update are $\mathcal{O}(r(m + n))$.

Recovery from sketch

To recover rank- r approximation \hat{X} from the sketch, compute

1. $Y = QR$ (tall-skinny QR)
2. $B = (\Psi Q)^\dagger W$ (small QR + backsub)
3. $\hat{X} = Q[B]_r$ (tall-skinny SVD)

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Theorem (Reconstruction (Tropp Yurtsever U Cevher, 2016))

Fix a target rank r . Let X be a matrix, and let (Y, W) be a sketch of X . The reconstruction procedure above yields a rank- r matrix \hat{X} with

$$\mathbb{E} \|X - \hat{X}\|_F \leq 2 \|X - [X]_r\|_F.$$

Similar bounds hold with high probability.

Previous work (Clarkson Woodruff 2009) algebraically but not numerically equivalent.

Recovery from sketch: intuition

recall

$$Y = X\Omega \in \mathbb{R}^{n \times k} \quad \text{and} \quad W = \Psi X \in \mathbb{R}^{\ell \times m}$$

- ▶ if Q is an orthonormal basis for $\mathcal{R}(X)$, then

$$X = QQ^*X$$

- ▶ if $QR = X\Omega$, then Q is (approximately) a basis for $\mathcal{R}(X)$
- ▶ and if $W = \Psi X$, we can estimate

$$\begin{aligned} W &= \Psi X \\ &\approx \Psi QQ^*X \\ (\Psi Q)^\dagger W &\approx Q^*X \end{aligned}$$

- ▶ hence we may reconstruct X as

$$X \approx QQ^*X \approx Q(\Psi Q)^\dagger W$$

SketchyCGM

Algorithm 5 SketchyCGM for the model problem (CMOP)

Input: Problem data; suboptimality ε ; target rank r

Output: Rank- r approximate solution $\hat{X} = U\Sigma V^*$

```
1  function SKETCHYCGM
2      SKETCH.INIT( $m, n, r$ )
3       $z \leftarrow 0$ 
4      for  $t \leftarrow 0, 1, \dots$  do
5           $(u, v) \leftarrow \text{MaxSingVec}(-\mathcal{A}^*(\nabla f(z)))$ 
6           $h \leftarrow \mathcal{A}(-\alpha uv^*)$ 
7          if  $\langle z - h, \nabla f(z) \rangle \leq \varepsilon$  then break for
8           $\eta \leftarrow 2/(t + 2)$ 
9           $z \leftarrow (1 - \eta)z + \eta h$ 
10         SKETCH.CGMUPDATE( $-\alpha u, v, \eta$ )
11          $(U, \Sigma, V) \leftarrow \text{SKETCH.RECONSTRUCT}()$ 
12         return  $(U, \Sigma, V)$ 
```

Guarantees

Suppose

- ▶ $X_{\text{cgm}}^{(t)}$ is t th CGM iterate
- ▶ $\lfloor X_{\text{cgm}}^{(t)} \rfloor_r$ is best rank r approximation to CGM solution
- ▶ $\hat{X}^{(t)}$ is SketchyCGM reconstruction after t iterations

Theorem (Convergence to CGM solution)

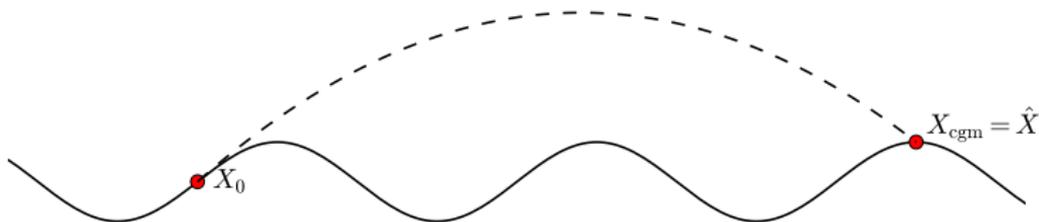
After t iterations, the SketchyCGM reconstruction satisfies

$$\mathbb{E} \|\hat{X}^{(t)} - X_{\text{cgm}}^{(t)}\|_F \leq 2 \|\lfloor X_{\text{cgm}}^{(t)} \rfloor_r - X_{\text{cgm}}^{(t)}\|_F.$$

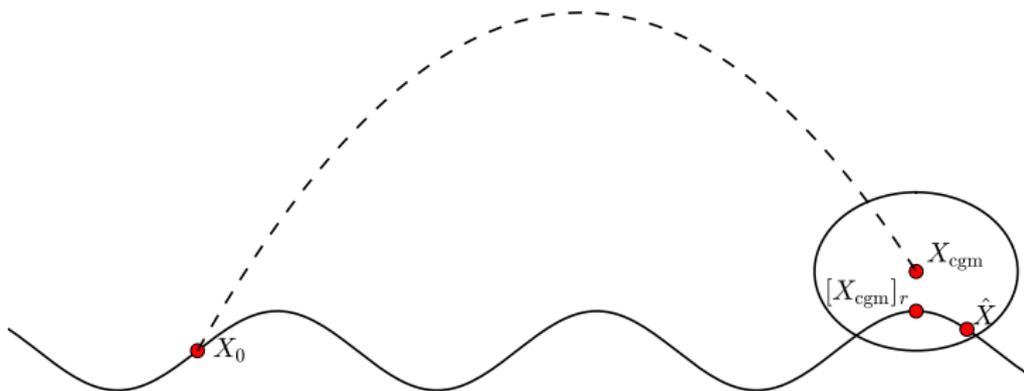
If in addition $X^* = \lim_{t \rightarrow \infty} X_{\text{cgm}}^{(t)}$ has rank r , then RHS $\rightarrow 0$!

(Tropp Yurtsever U Cevher, 2016)

Convergence when $\text{rank}(X_{\text{cgm}}) \leq r$



Convergence when $\text{rank}(X_{\text{cgm}}) > r$



Guarantees (II)

Theorem (Convergence rate)

Fix $\kappa > 0$ and $\nu \geq 1$. Suppose the (unique) solution X_\star of (CMOP) has $\text{rank}(X_\star) \leq r$ and

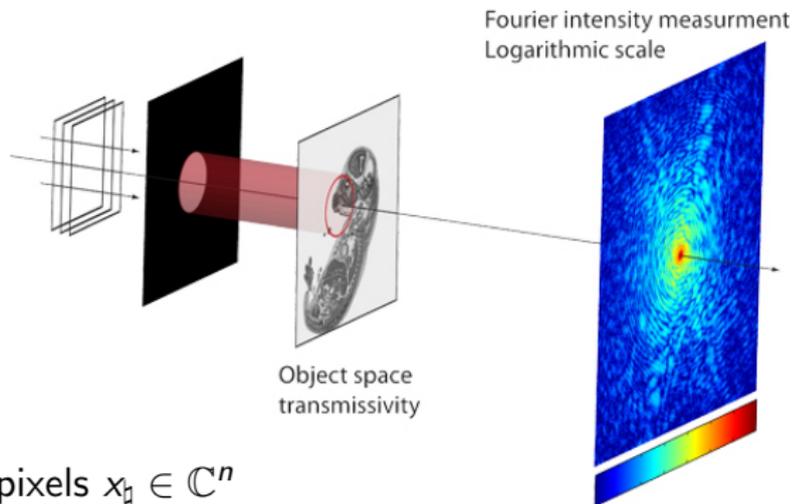
$$f(\mathcal{A}X) - f(\mathcal{A}X_\star) \geq \kappa \|X - X_\star\|_F^\nu \quad \text{for all } \|X\|_{S_1} \leq \alpha. \quad (1)$$

Then we have the error bound

$$\mathbb{E} \|\hat{X}_t - X_\star\|_F \leq 6 \left(\frac{2\kappa^{-1}C}{t+2} \right)^{1/\nu} \quad \text{for } t = 0, 1, 2, \dots$$

where C is the curvature constant (Eqn. (3), Jaggi 2013) of the problem (CMOP).

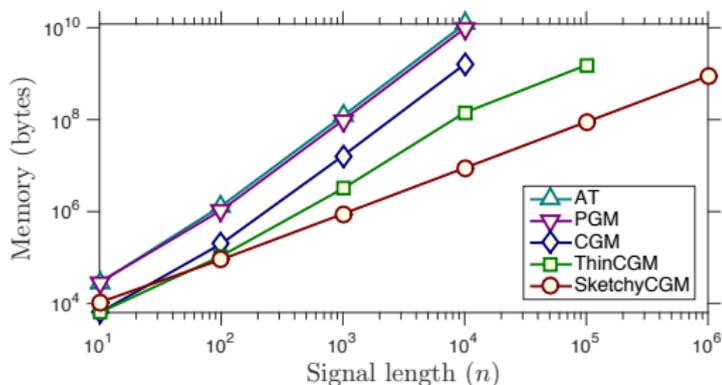
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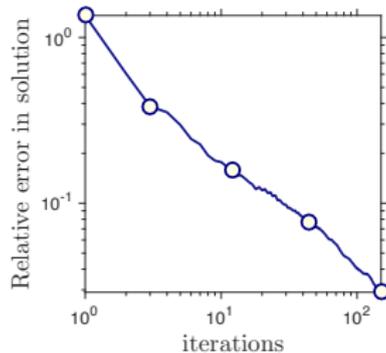
- ▶ image with n pixels $x_{\mathfrak{h}} \in \mathbb{C}^n$
- ▶ acquire noisy measurements $b_i = |\langle a_i, x_{\mathfrak{h}} \rangle|^2 + \omega_i$
- ▶ recover image by solving

$$\begin{aligned} & \text{minimize} && f(\mathcal{A}X; b) \\ & \text{subject to} && \text{tr } X \leq \alpha \\ & && X \succeq 0. \end{aligned}$$

SketchyCGM is scalable



(A) Memory usage for five algorithms



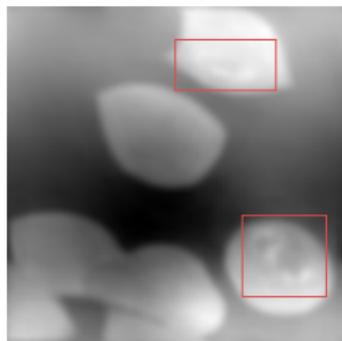
(B) Convergence for $n = 8 \cdot 10^6$.

- PGM = proximal gradient (via TFOCS (Becker Candès Grant, 2011))
- AT = accelerated PGM (Auslander Teboulle, 2006) (via TFOCS),
- CGM = conditional gradient method (Jaggi, 2013)
- ThinCGM = CGM with thin SVD updates (Yurtsever Hsieh Cevher, 2015)
- SketchyCGM = ours, using $r = 1$

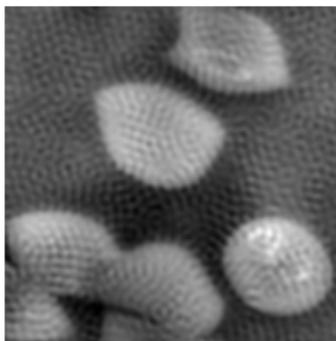
SketchyCGM is reliable

Fourier ptychography:

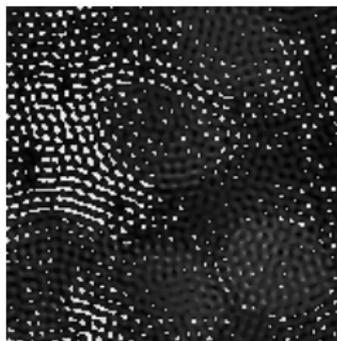
- ▶ imaging blood cells with \mathcal{A} = subsampled FFT
- ▶ $n = 25,600$, $d = 185,600$
- ▶ $\text{rank}(X_*) \approx 5$ (empirically)



(A) SketchyCGM



(B) Burer-Monteiro



(C) Wirtinger Flow

- ▶ brightness indicates phase of pixel (thickness of sample)
- ▶ red boxes mark malaria parasites in blood cells

Conclusion

SketchyCGM offers a proof-of-concept **convex method** with **optimal storage** for low rank matrix optimization using two new ideas:

- ▶ Drive the algorithm using a smaller (dual) variable.
- ▶ Sketch and recover the decision variable.

References:

- ▶ J. A. Tropp, A. Yurtsever, M. Udell, and V. Cevher. Randomized single-view algorithms for low-rank matrix reconstruction. SIMAX (to appear).
- ▶ A. Yurtsever, M. Udell, J. A. Tropp, and V. Cevher. Sketchy Decisions: Convex Optimization with Optimal Storage. AISTATS 2017.