

Certified Symmetry and Dominance Breaking for Combinatorial Optimisation

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Symmetry Breaking — Example



- ▶ airline scheduling: have 4 aircraft
goal: assign which aircraft fly
- ▶ only need 2 (due to corona)
- ▶ aircraft are interchangeable
(encoding will be symmetric)

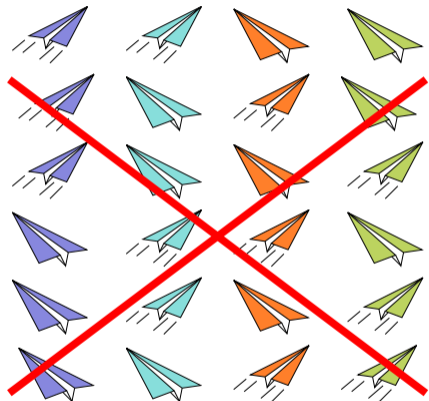
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goal: assign which aircraft fly
- ▶ only need 2 (due to corona)
- ▶ aircraft are interchangeable
(encoding will be symmetric)
- ▶ idea: **make scheduling easier**
by removing symmetric assignments



Symmetry Breaking

manual and automatic techniques used across combinatorial optimisation paradigms

- ▶ constraint programming (CP) [GSVW14]
- ▶ Boolean satisfiability (SAT) [BHvMW21]
- ▶ mixed-integer programming (MIP) [AW13]

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How can we know we didn't remove too many assignments?

Software Verification — How to Ensure Software Behaves as Intended?

- ▶ Software testing
 - ▶ run collection of test cases to check if software behaves as intended
 - depends on quality of test cases, likely to miss non-trivial defects
 - can't show absence of bugs, only their presence

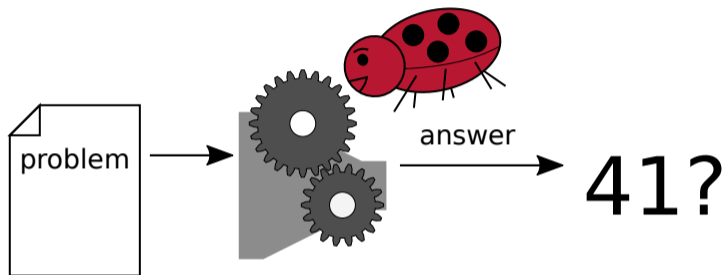
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 - out of reach for complex, performance-critical software

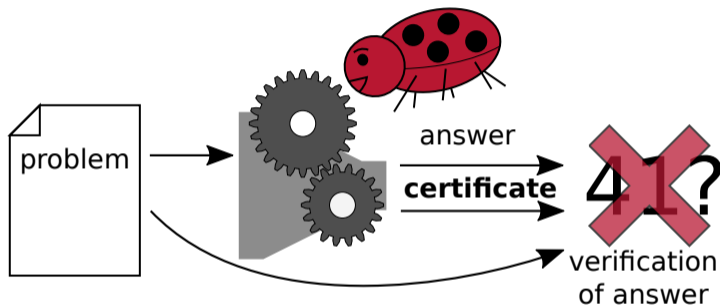
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 - out of reach for complex, performance-critical software
- ▶ Certifying algorithms, also known as proof logging (this talk)
 - ▶ let algorithm output answer and *proof* that answer is correct
 - ▶ **proof**: sequence of simple, efficiently machine-verifiable steps

Detecting Bugs with Certifying Algorithms

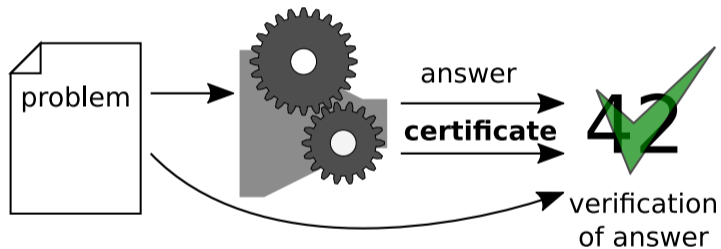


Detecting Bugs with Certifying Algorithms



- ▶ verification of answer with external tool can detect bugs

Guaranteeing Correctness with Certifying Algorithms



- ▶ successful verification of answer with external tool guarantees correct answer

Why Certifying Algorithms?

- ▶ while solving
 - ▶ increase trust in solution
 - ▶ detect hardware errors

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- ▶ after solving
 - ▶ analyse certificate to understand and improve solving process
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- ▶ during development
 - ▶ simplifies testing: not necessary to know correct answer a priori
 - ▶ find bugs even if result is correct
 - ▶ locate first unsound step

Requirements for Certifying Algorithms

- ▶ certificate verification
 - ▶ should be efficiently machine-verifiable
 - ▶ ideally so simple that proof checker can be formally verified
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But how?

SAT Solving — A Success Story for Certifying Algorithms ...

- ▶ SAT = satisfiability of propositional formulas in conjunctive normal form (CNF)
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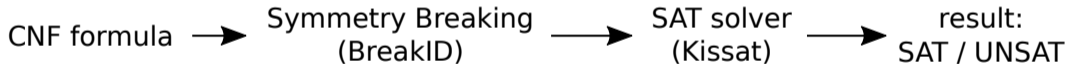
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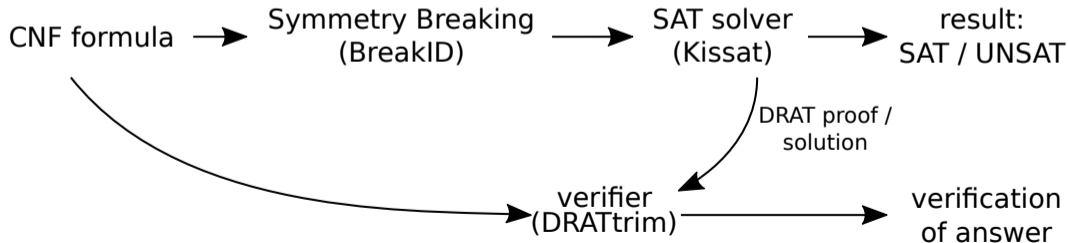
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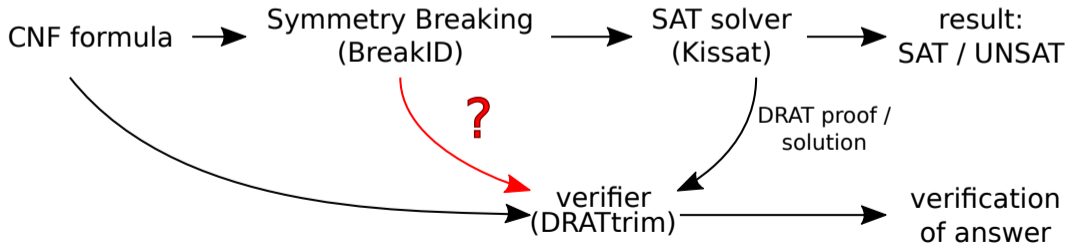
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- ▶ without symmetry breaking \Rightarrow exponential loss in reasoning power / performance
- ▶ DRAT cannot support symmetry breaking \Rightarrow need to investigate other methods
- ▶ not the only reason to look for other methods, what about
 - ▶ MaxSAT solving
 - ▶ constraint programming (CP)
 - ▶ mixed integer programming (MIP)
 - ▶ algebraic reasoning / Gröbner basis computations
 - ▶ pseudo-Boolean satisfiability and optimization

New Proof Systems are Being Developed

many new proof systems

- ▶ delete symmetry reverse unit propagation (DSRUP) [TD20]
- ▶ propagation redundancy (PR) [HKB17]
- ▶ branch and bound in integer programming [CGS17, EG21]
- ▶ practical polynomial calculus (PAC) [RBK18, KFB20, KFBK22]
- ▶ extensible RAT (FRAT) [BCH21]
- ▶ propagation redundancy for BDDs [BB21]
- ▶ **pseudo-Boolean proofs** [EGMN20, GN21, BGMN22]

High Level Idea of Pseudo-Boolean Proofs

- ▶ use **pseudo-Boolean constraints** (0-1 linear inequalities) to describe problem
 - ▶ e.g., $x_1 + x_2 + x_3 \geq 1$ or $2z + x_1 + x_2 + x_3 \geq 2$
 - ▶ solution is assignment satisfying all constraints
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- ▶ **proof** constructs sequence of constraints $D_1, D_2, D_3, \dots, D_L$
 - ▶ each constraint is derived by rule in proof system
 - ▶ annotation can contain additional information necessary for efficient verification
 - ▶ proves there is no solution if D_L is $0 \geq 1$
 - ▶ proves optimality if D_L is bound on objective matching known solution

Our Approach

- ▶ use pseudo-Boolean proofs (PBP)
- ▶ reference implementation of verifier: VeriPB¹
- ▶ **multi-purpose** format: proof logging for wide range of problems / algorithms
 - ▶ reasoning with 0-1 linear inequalities (by design)

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This Work

- ▶ proof logging for symmetry and dominance breaking
- ▶ applied to SAT, constraint programming and max clique solving
- ▶ support for optimization

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Running Example

$$\begin{array}{ll} \text{min:} & 4x_1 + 2x_2 + x_3 \\ \text{s.t.} & x_1 + x_2 + x_3 \geq 2 \end{array}$$

- ▶ **boolean variable** x is 0 (false) or 1 (true)
(e.g. $x_1 = 1$ means green aircraft flies)
- ▶ **pseudo-Boolean constraint**:
linear inequality over variables
- ▶ **formula** F : set of constraints
- ▶ **objective function** f to be minimized

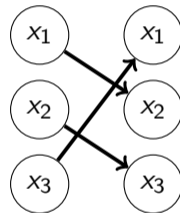
Goal: find assignment minimizing objective and satisfying all constraints

Background — Symmetric Formulas

- ▶ given permutation π
- ▶ formula F has (syntactic) symmetry if $F = F_{\uparrow\pi}$

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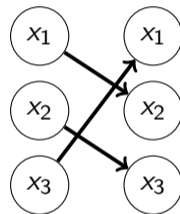
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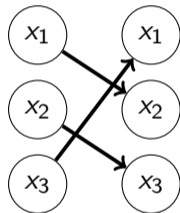


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- ▶ constraint is same as before
 \Rightarrow formula is symmetric (ignoring objective)



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- ▶ usually removing lexicographic larger assignments
viewing $x_1x_2x_3$ as bitstring, e.g., $011 \preceq_{\text{lex}} 110$

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$$4x_1 + 2x_2 + x_3 \leq 4x_2 + 2x_3 + x_1$$

- ▶ can be simplified to $3x_1 - 2x_2 - x_3 \leq 0$

Output from Symmetry Breaking

- ▶ give formula $x_1 + x_2 + x_3 \geq 2$ to symmetry breaker (falsified by red assignments)

Truth Table

| objective value | x_1 | x_2 | x_3 |
|--------------------|-------|-------|-------|
| 0 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 |
| 2 | 0 | 1 | 0 |
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How prove adding constraint is OK?

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Notation: $F \models F'$: satisfying assignment to F is also satisfying assignment to F'
In general not efficiently verifiable, however can provide explicit proof.

The Dominance Rule

Idea (From Dominance Breaking)

assignment is dominated if we find strictly better assignment \Rightarrow can remove dominated assignments

- ▶ allow to add constraint C , e.g. $3x_1 - 2x_2 - x_3 \leq 0$
- ▶ if for every ρ falsifying C but satisfying F (purple)
- ▶ we find ρ' that satisfies F and $f(\rho) > f(\rho')$

Dominance Rule (simplified)

Can derive constraint C from formula F if a *witnessing* substitution ω is provided such that

$$F \cup \{\neg C\} \models F_{\upharpoonright\omega} \cup \{f > f_{\upharpoonright\omega}\}$$

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ω
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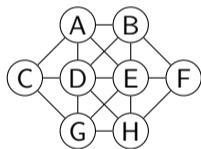
- ▶ “ \models ” replaced by **efficiently machine-verifiable** proof system (cutting planes)
- ▶ in paper: any strict order instead of $f > f_{\upharpoonright\omega}$

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Supported Applications – Symmetry Breaking

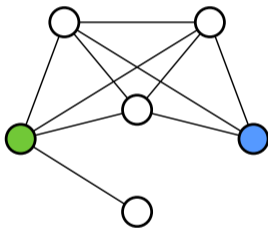
- ▶ SAT
challenge: translate breaking constraint from PB to CNF
- ▶ Constraint Programming
challenge: integer domains instead of 0-1



example: The Crystal Maze puzzle. Place numbers 1 to 8 without repetition, so that adjacent circles do not have consecutive numbers. Puzzle can be mirrored horizontally. Without loss of generality number in *A* smaller than number in *G*.

Supported Applications – Dominance Breaking

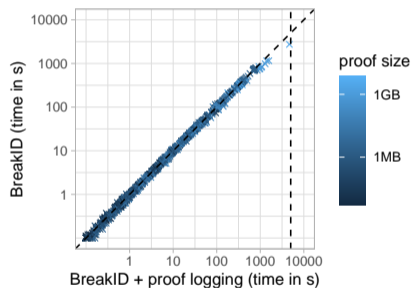
- ▶ maximum clique solving (find largest fully connected component)
challenge: lazy breaking



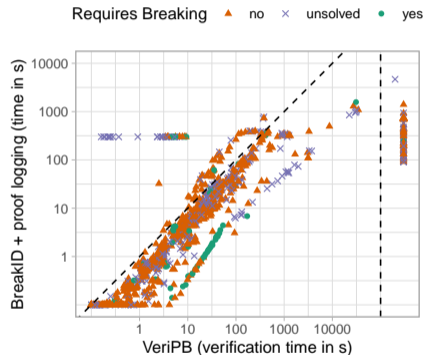
example: consider green but not blue node (every neighbour of blue is also neighbour of green)

Experiments

- ▶ evaluated on SAT competition benchmarks
- ▶ used BreakID² to find and break symmetries



- ▶ proof logging overhead negligible
- ▶ verification at most 20 times slower than solving for 95 % of instance



²<https://bitbucket.org/krr/breakid/>

Future Work

understand power of dominance rule:

- ▶ can we simulate dominance rule with redundance rule or extended cutting planes?

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proof logging for more algorithms and problems:

- ▶ symmetric explanation learning [DBB17]
- ▶ MaxSAT
- ▶ more propagators in constraint programming
- ▶ integer programming

Conclusion

- ▶ proof logging is well-established standard for SAT solving
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- ▶ fully evaluated for symmetry breaking on SAT competition benchmarks
- ▶ proof of concept for
 - ▶ symmetry breaking in constraint programming
 - ▶ dynamic dominance breaking for maximum clique

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Conclusion

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future work: understand power of dominance rule, improve performance, increase trustworthiness, proof logging for more algorithms and problems

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Strengthening Rules (simplified)

- ▶ for formula F , objective f , and sequence of derived constraints D_1, D_2, \dots
- ▶ let G_i , be set of constraints added so far ($G_i = F \cup \{D_1, \dots, D_{i-1}\}$)
- ▶ redundancy based strengthening:
(generalize redundancy from SAT [HKB17, BT19] to PB and optimization)

$$\frac{G_i \cup \{\neg D_i\} \models (G_i \cup D_i) \upharpoonright_{\omega} \cup \{f \upharpoonright_{\omega} \leq f\}}{D_i}$$

- ▶ dominance based strengthening:

$$\frac{G_i \cup \{\neg D_i\} \models F \upharpoonright_{\omega} \cup \{f \upharpoonright_{\omega} < f\}}{D_i}$$

- ▶ rules are annotated by:
 - ▶ used substitution ω
 - ▶ explicit proof for “ \models ”

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