

# Recent Progress in Quantum Benchmarking

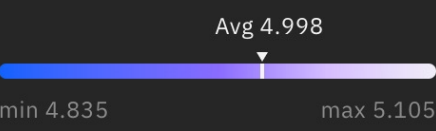
Yunchao Liu (UC Berkeley)

joint works with Senrui Chen, Matthew Otten, Roozbeh Bassirianjahromi,  
Alireza Seif, Bill Fefferman, Liang Jiang

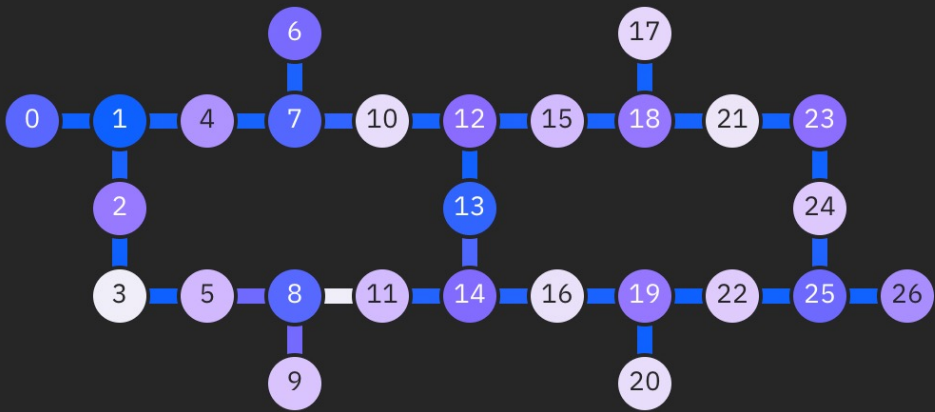
arxiv: 2206.06362, 2105.05232

Map view
  Graph view
  Table view

Qubit:   
 Frequency (GHz)

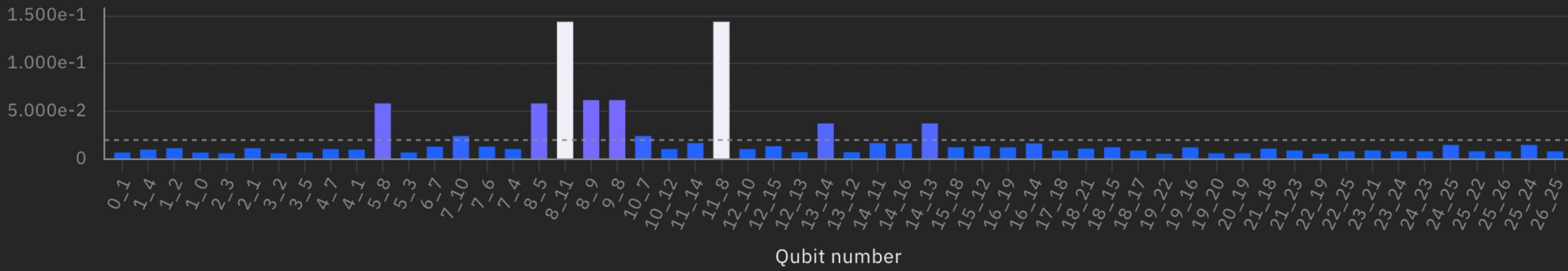
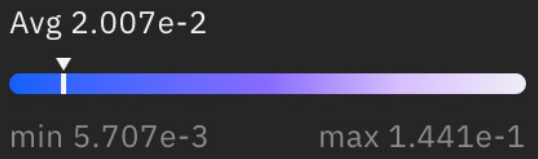


Connection:   
 CNOT error



**Quantum Benchmarking:**  
 design algorithms to learn about noise in quantum devices

Graph output:   
 CNOT error

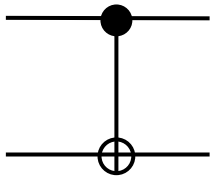


# Why benchmarking?

- We need to know what the noise look like in order to
  - Further reduce the noise and build better quantum computers
  - Perform error mitigation in near-term experiments
  - Design suitable error correcting codes for FTQC
- Current status:
  - We have mature methods to estimate total error on a single gate (RB)
  - Single-qubit gates are good ( $10^{-3} \sim 10^{-4}$  error)
  - 2-qubit gates are noisy ( $10^{-2}$  error)
- Perform benchmarking → obtain knowledge about noise → use the knowledge to reduce noise

# What is noise?

What we want

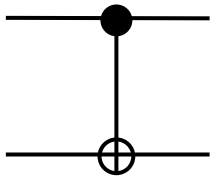


What happened in experiment

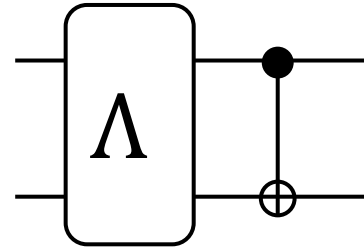
*Some other operation*

# What is noise?

What we want



What happened in experiment



$\Lambda$  is unknown

$\|\Lambda - Id\|$  is total error

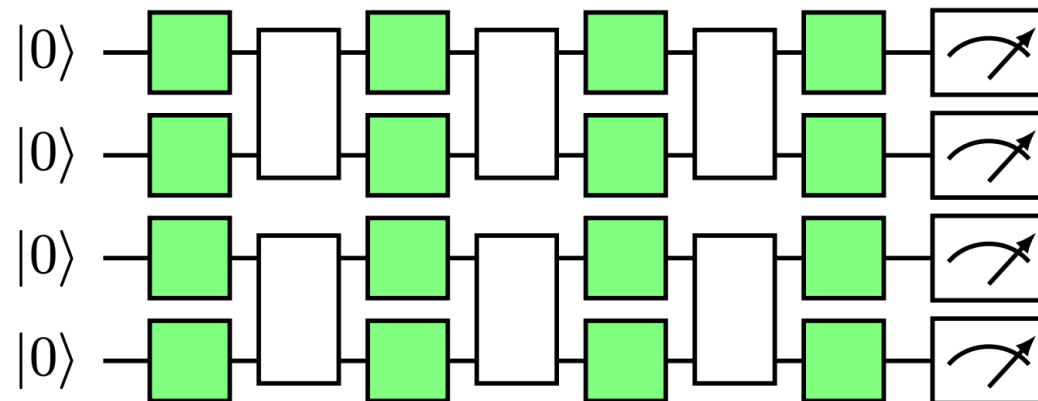
We have mature methods to estimate total error on a single gate (RB)

- Learn more information on 2 qubits ([Part I](#))
- Learn total error on more qubits ([Part II](#))

# Challenges in benchmarking

- A general quantum channel is too complicated
- Use Pauli twirling for Clifford circuits

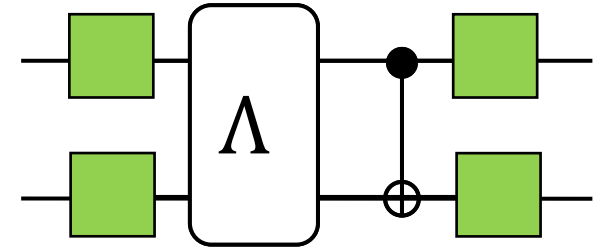
General quantum channel  $\xrightarrow{\text{Pauli twirling}}$  Pauli noise



Can simplify the noise to a Pauli channel  $\{p_a\}$ ,  $a \in \{I, X, Y, Z\}^n$  without changing the logic of the circuit

# An outstanding issue

- Focus on a single CNOT gate
- We know the total error  $1 - p_{II} = p_{IX} + p_{IY} + \dots + p_{ZZ}$
- Next: only need to learn this 16-dimensional distribution
- **Even this is not doable!**
  - seems to be a fundamental issue
- **Part I of this talk: a precise understanding of what information about noise is learnable for Clifford gates**

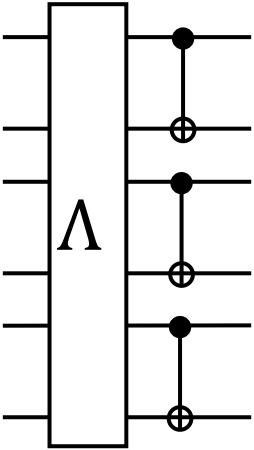


# Challenges in benchmarking

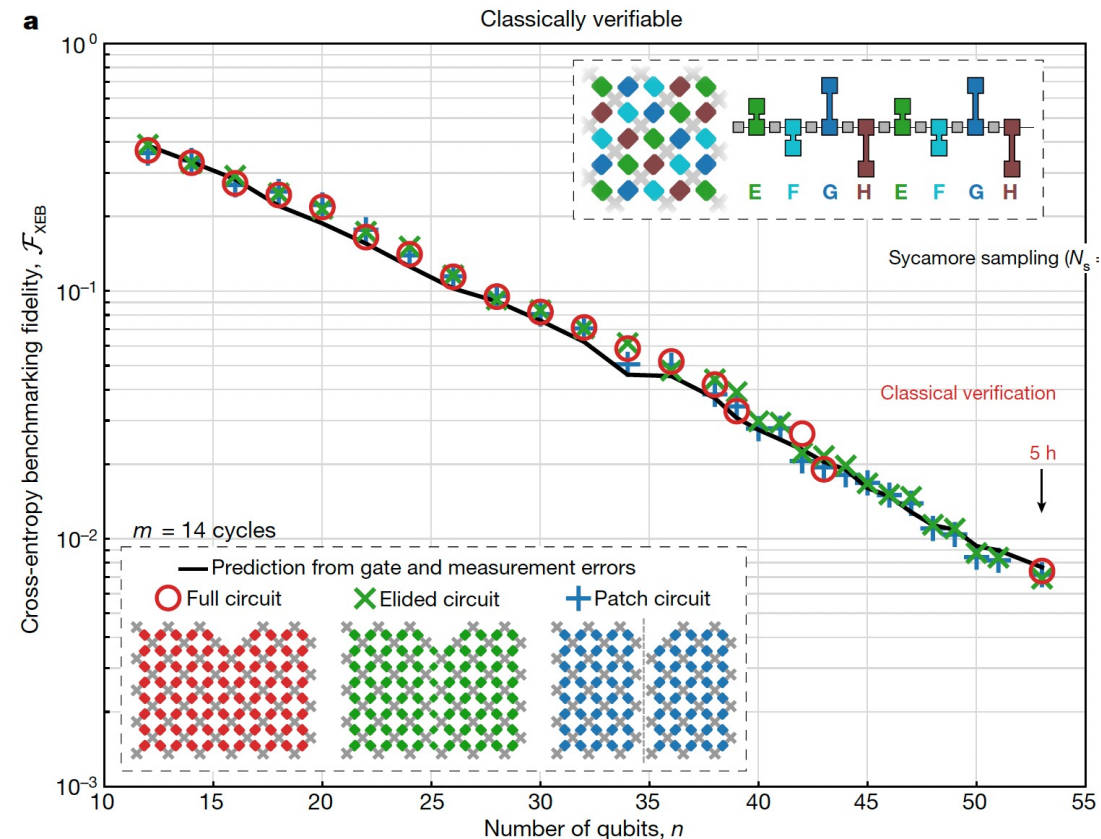
- Scalable benchmarking: for large system size (20+ qubits), we want to efficiently estimate the total error on the entire system
  - Previously this is only known for Clifford gates
- **Part II of this talk: scalable benchmarking of non-Clifford gates**
  - Pauli twirling doesn't work in general, but here we still achieve some effective twirling
  - Still think of noise as Pauli channel, want to learn the total error  $1 - p_{I^{\otimes n}}$



# Why is the total error interesting?



- It is non-trivial: cannot just add up the total error on each gate
  - Because errors can be correlated across gates
- Total error can provide deep insights into the noise model
- **Claim: Google's data suggests the noise in their device was uncorrelated**
  - We will understand this better by thinking about total error



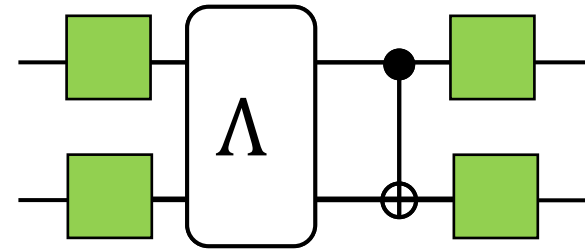
# Outline

- Always think about noise as a Pauli channel  $\{p_a\}$ ,  $a \in \{I, X, Y, Z\}^n$
- **Part I of this talk: a precise understanding of what information about noise is learnable for Clifford gates**
  - Understand CNOT gate
- **Part II of this talk: scalable benchmarking of non-Clifford gates to learn total error**
  - Understand Google's claim

# Part I: Clifford benchmarking

# Overview

General CPTP noise  $\xrightarrow{\text{Randomized compiling}}$  Pauli noise



Goal: learn the 16-dimensional probability distribution  $\{p_a\}$ ,  $a \in \{I, X, Y, Z\}^2$

**What we already have:**

$$\begin{aligned} \text{Total error } 1 - p_{II} \\ = p_{IX} + p_{IY} + \dots + p_{ZZ} \end{aligned}$$

**What we want:**

$$p_{IX}, p_{IY}, p_{IZ}, \dots, p_{ZZ}$$

**Current status:**

Can learn some errors, not all

**This talk:**

**All learnable information:**

$$\begin{aligned} p_{IX}, p_{XY}, p_{XZ}, p_{YY}, p_{YZ}, p_{ZI}, p_{ZX}, \\ p_{IY} + p_{ZY}, p_{IZ} + p_{ZY}, p_{IY} + p_{ZZ}, \\ p_{XI} + p_{XX}, p_{XX} + p_{YI}, p_{XI} + p_{YX} \\ \text{(13 equations)} \end{aligned}$$

**CNOT has 13 learnable degrees of freedom  
+ 2 unlearnable degrees of freedom**

# What's the issue?

- Intrinsic symmetry in a quantum system: **gauge freedom**
- Example: consider a trivial system with noisy state preparation and measurement
  - We prepare  $|0\rangle$ , measure, see 1 with probability 5%
  - It could be the case that all 5% noise comes from state preparation (SP)
  - It could be the case that all 5% noise comes from measurement (M)
  - It could be the case that 2% comes from M, 3% comes from SP...

Can't tell  
the  
difference

5% SP, 0% M

0% SP, 5% M

Can move from one point to another along the manifold without changing experiment outcomes, such an operation is called **gauge transformation**

# Our noise model

- Noise model: initial states  $\{\rho_i\}$ , POVM  $\{E_j\}$ , gates  $\{G_k\}$  are all subject to unknown quantum noise
  - Standard assumption: single-qubit gates are perfect, total error is sufficiently small
- The gauge transformation can be written as
  - $\rho_i \mapsto \mathcal{M}(\rho_i), E_j \mapsto E_j \circ \mathcal{M}^{-1}, G_k \mapsto \mathcal{M} \circ G_k \circ \mathcal{M}^{-1}$
- This does not change measurement outcome statistics; therefore, two different noise models that are related by gauge transformation are **indistinguishable** by any quantum experiment

Learnable part:

Invariant under any gauge transformation;

Can be learned by an algorithm

Unlearnable part:

Variant under some gauge transformation;

Cannot be learned by any algorithm

# Trivial example

- The noise model has two degrees of freedom {SP, M}
- Learnable part = SP + M, invariant along the manifold
- Our goal: complete this classification for general gate noise

5% SP, 0% M

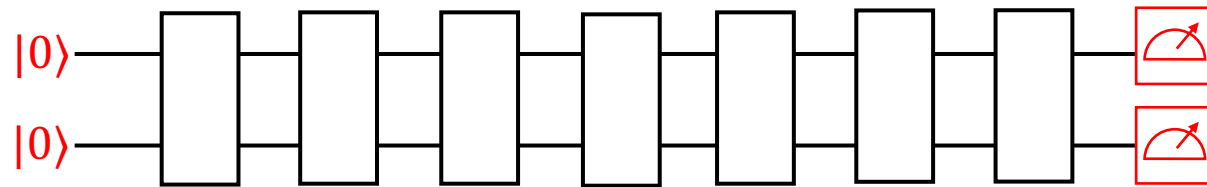
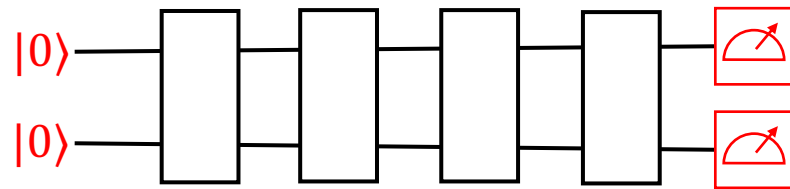


0% SP, 5% M



# Main idea

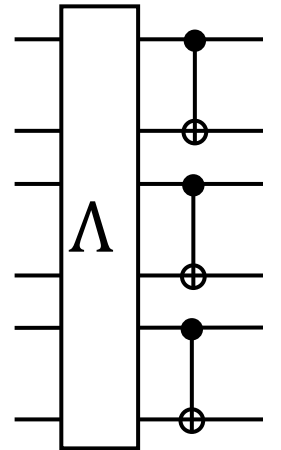
- The main idea of benchmarking: initial state and measurement only appear **once** in an experiment, but can apply a gate **many times**
- Exploit this asymmetry to obtain information about gate noise



- Observe different statistics in the two experiments
- The difference is only caused by gates
- Use this to obtain information about gate noise

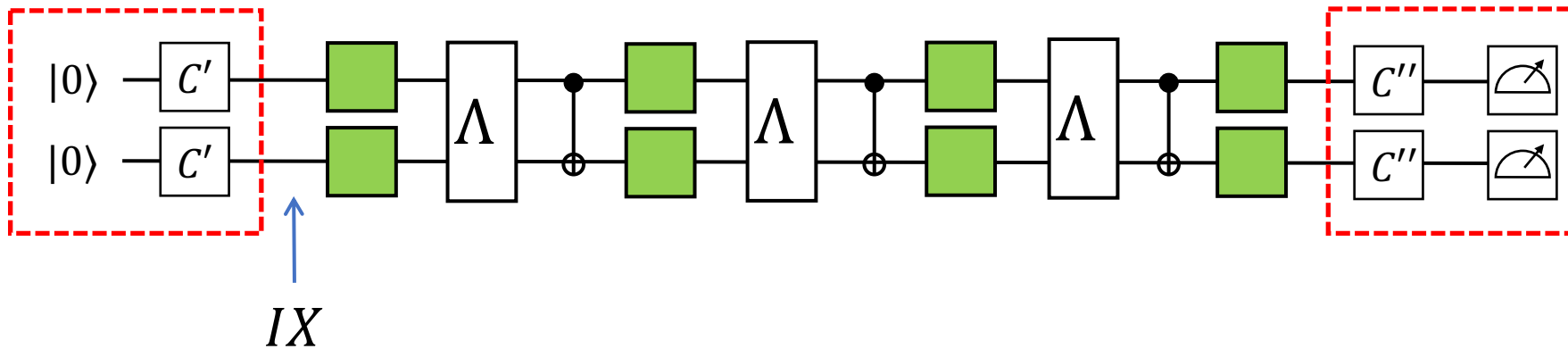
# Formalizing this idea for Pauli noise

- Consider a  $n$ -qubit Pauli noise channel  $\{p_a\}$  acting on a  $n$ -qubit Clifford
- $\Lambda: \rho \mapsto \sum_{a \in \{I, X, Y, Z\}^n} p_a P_a \rho P_a$
- Goal: learn the  $4^n$  dimensional distribution  $\{p_a\}$
- Idea: we will work in the Fourier domain  $\{\lambda_a\}$ 
  - $\Lambda(P_a) = \lambda_a P_a$ ,  $\lambda_a = \sum_b (-1)^{\langle a, b \rangle} p_b$  called Pauli fidelities
  - Next: learn Pauli fidelities (eigenvalues)  $\{\lambda_a\} \rightarrow$  reconstruct  $\{p_a\}$



# Cycle benchmarking

- Cycle benchmarking [Erhard et al'19]: learning Pauli fidelities is the natural way to think about benchmarking



CNOT

$$IX \leftrightarrow IX$$

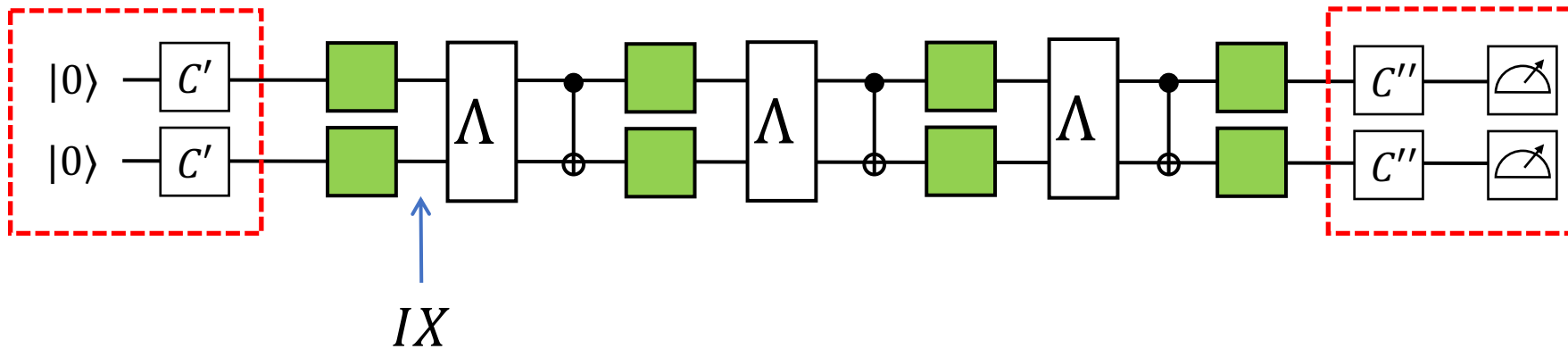
$$XZ \leftrightarrow YY$$

$$IZ \leftrightarrow ZZ$$

$$\Lambda(P_a) = \lambda_a P_a$$

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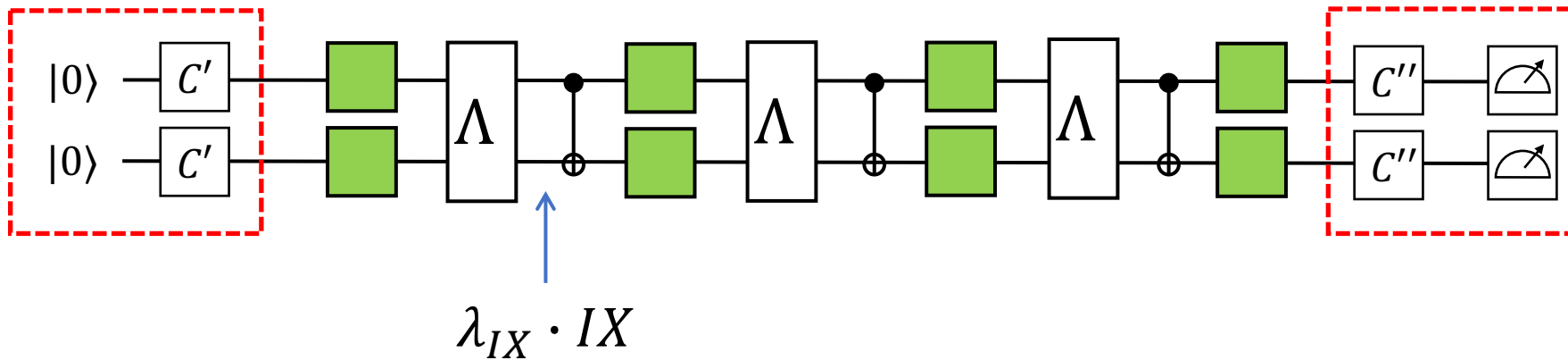
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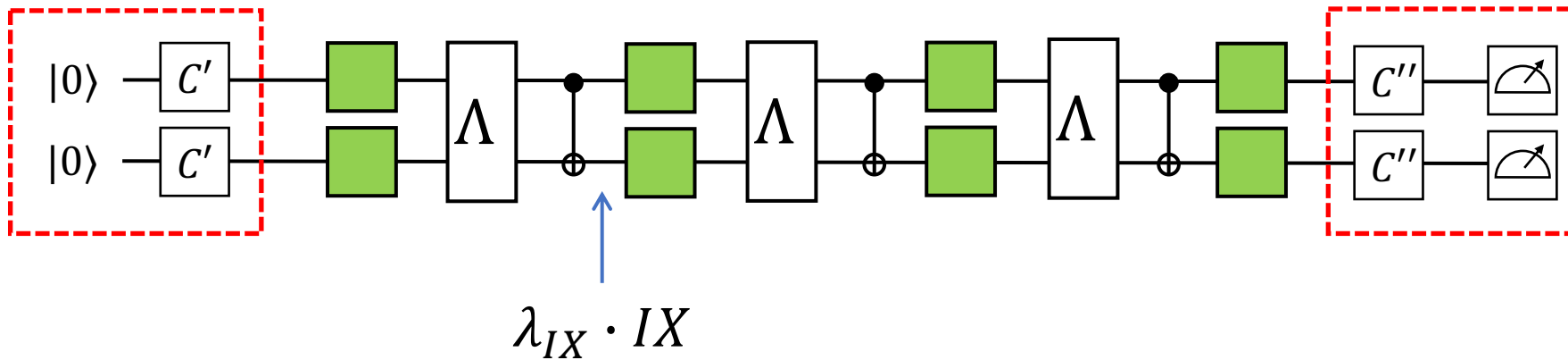
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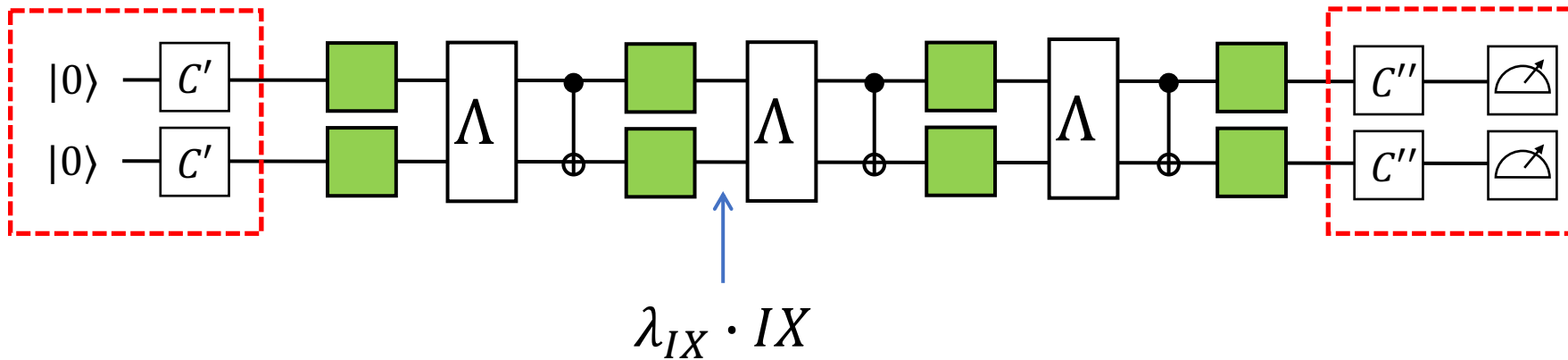
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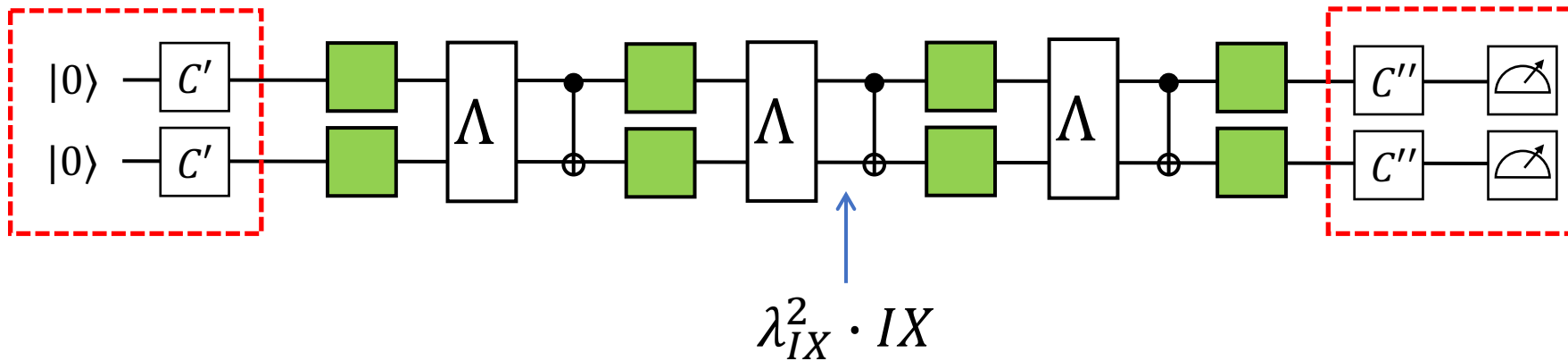
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CNOT

$$IX \leftrightarrow IX$$

$$XZ \leftrightarrow YY$$

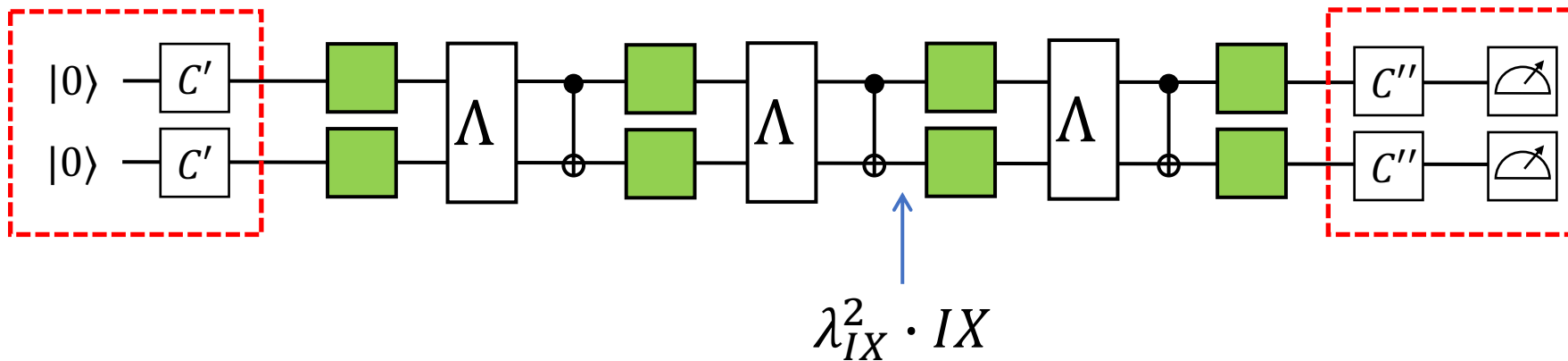
$$IZ \leftrightarrow ZZ$$

$$\Lambda(P_a) = \lambda_a P_a$$



# Cycle benchmarking

- Cycle benchmarking [Erhard et al'19]: learning Pauli fidelities is the natural way to think about benchmarking



CNOT  
 $IX \leftrightarrow IX$   
 $XZ \leftrightarrow YY$   
 $IZ \leftrightarrow ZZ$

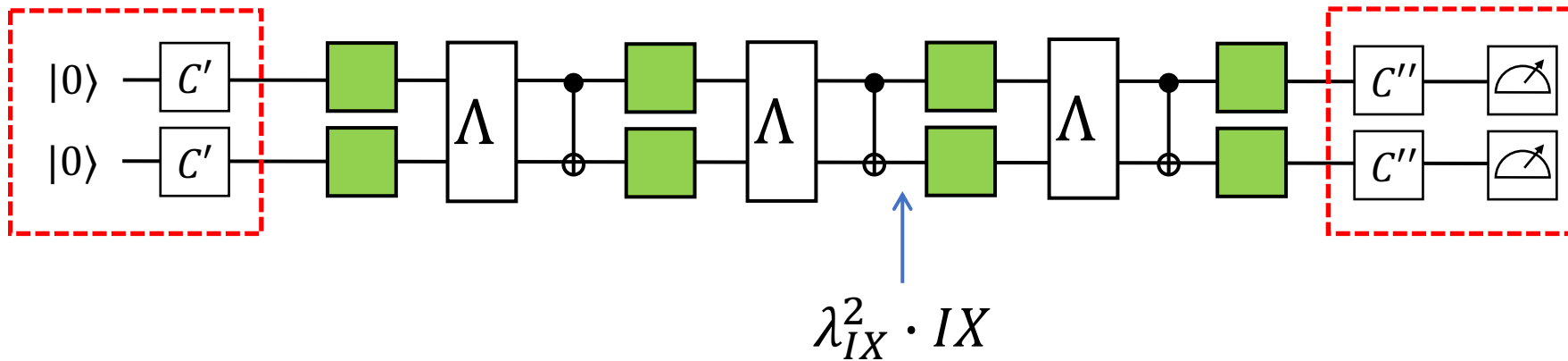
$$\Lambda(P_a) = \lambda_a P_a$$

In experiments, prepare +1 eigenstate of  $IX$ , estimate  $IX$  observable at the end, average over random Pauli

$$\mathbb{E}\langle IX \rangle = A_{IX} \cdot \lambda_{IX}^d \rightarrow \text{perform experiment at different } d \rightarrow \text{learn } \lambda_{IX}$$

# Cycle benchmarking

- Cycle benchmarking [Erhard et al'19]: learning Pauli fidelities is the natural way to think about benchmarking



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 $IX \leftrightarrow IX$   
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$$\Lambda(P_a) = \lambda_a P_a$$

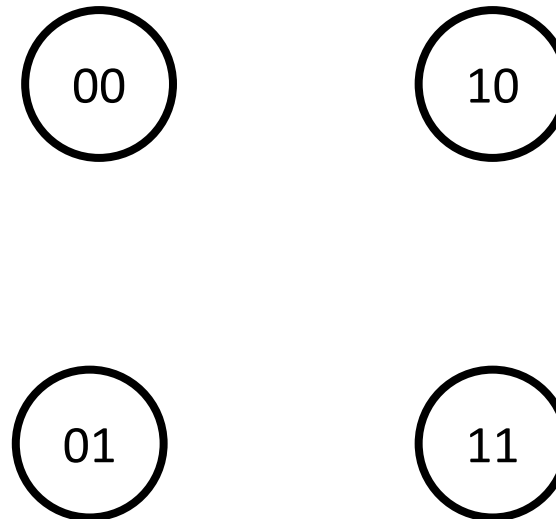
The original cycle benchmarking algorithm learns some specific Pauli fidelities and can be used to learn the total Pauli error

# Overview of results

- We augment CB with a trick to learn more information
  - $\lambda_{IX}, \lambda_{ZI}, \lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}, \lambda_{IZ}, \lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}, \lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$
  - Anything beyond this is unlearnable
- This comes from the main result: classification of learnability using a graph representation

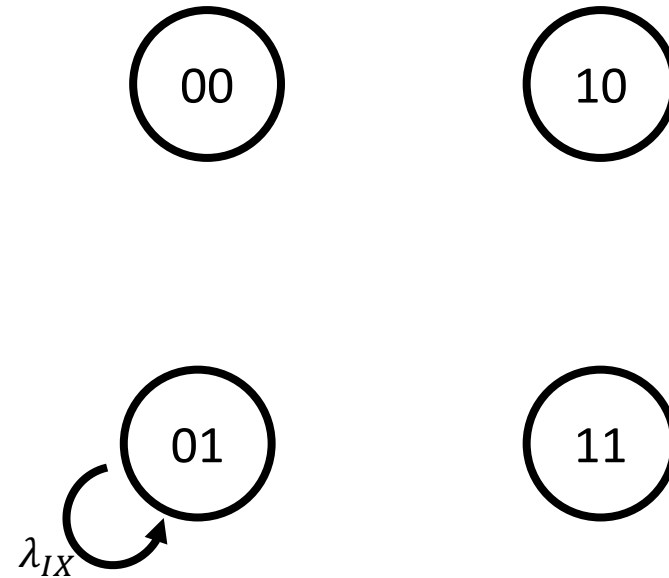
# Building the pattern transfer graph

- Pattern transfer graph: a way to represent the mapping between Pauli operators by the Clifford



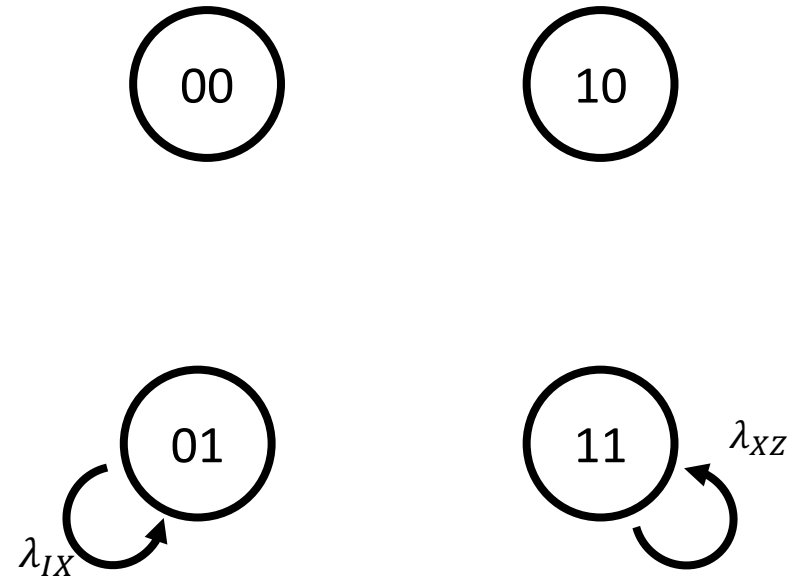
# Building the pattern transfer graph

- Pattern transfer graph: a way to represent the mapping between Pauli operators by the Clifford
- CNOT:  $IX \rightarrow IX$



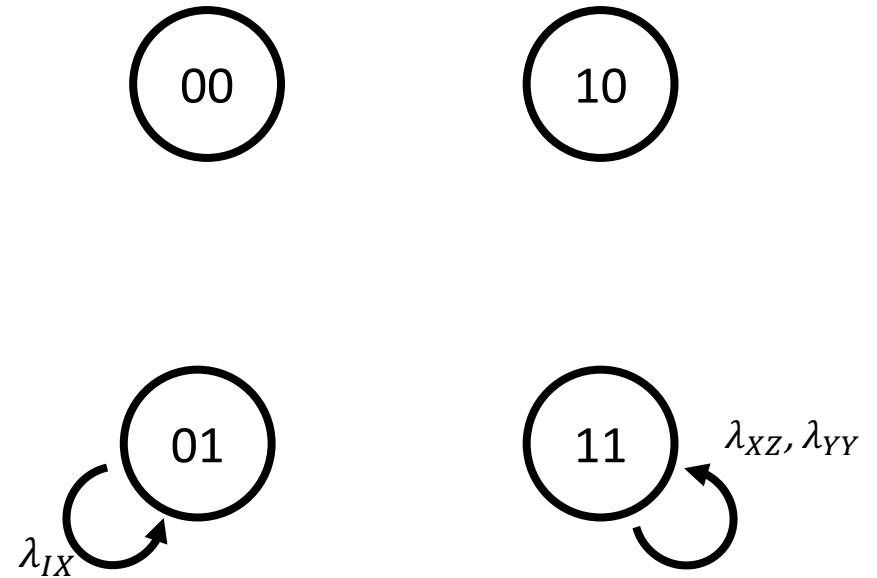
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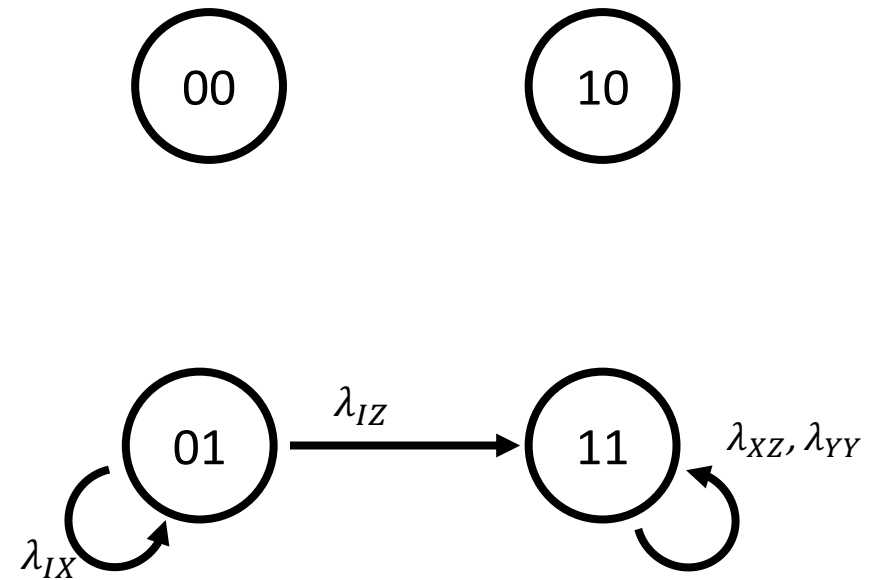
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- $YY \rightarrow XZ$



# Building the pattern transfer graph

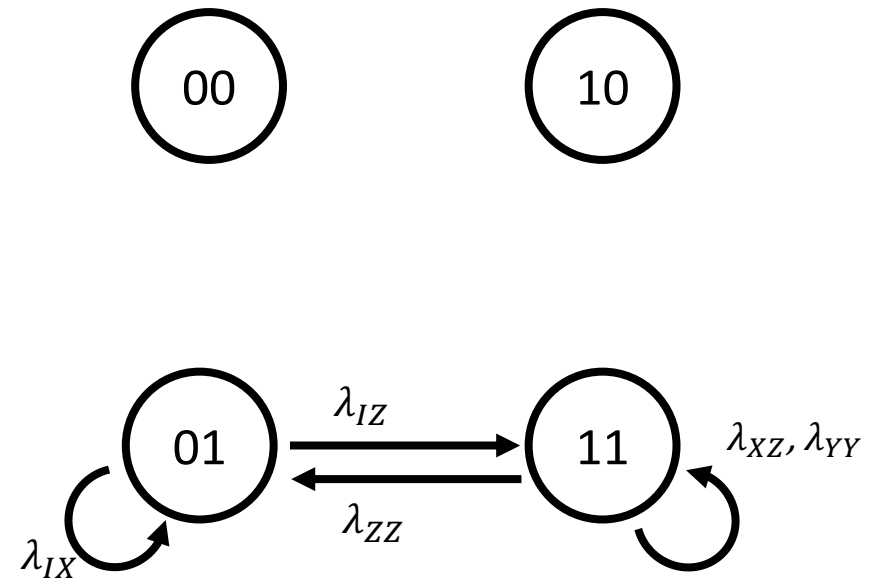
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# Building the pattern transfer graph

- Pattern transfer graph: a way to represent the mapping between Pauli operators by the Clifford
- CNOT:  $IX \rightarrow IX$
- $XZ \rightarrow YY$
- $YY \rightarrow XZ$
- $IZ \rightarrow ZZ$
- $ZZ \rightarrow IZ$

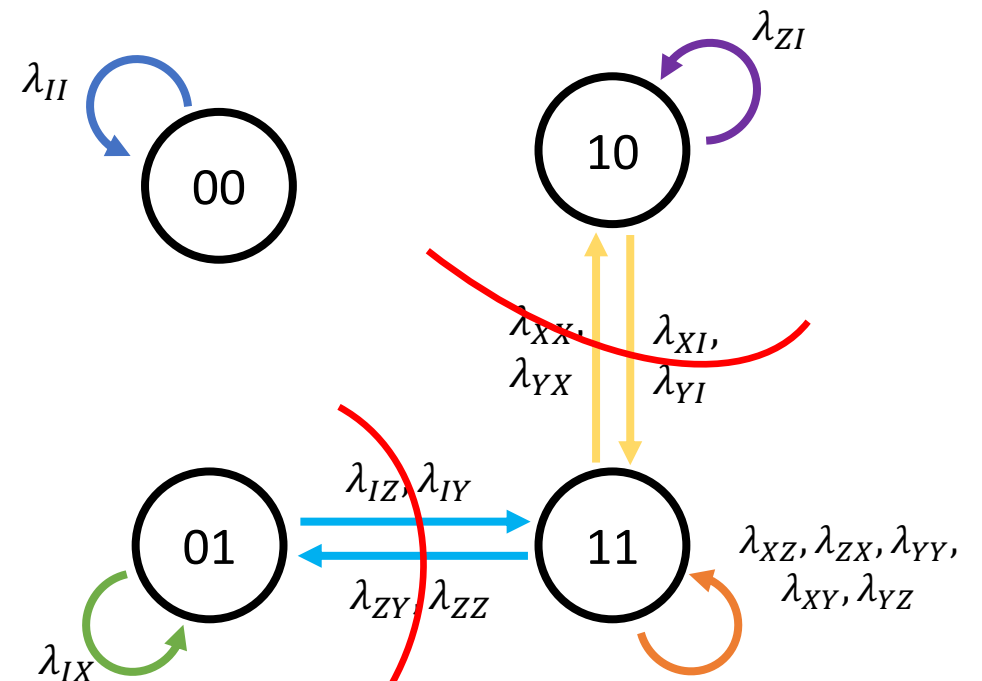


# Overview of results

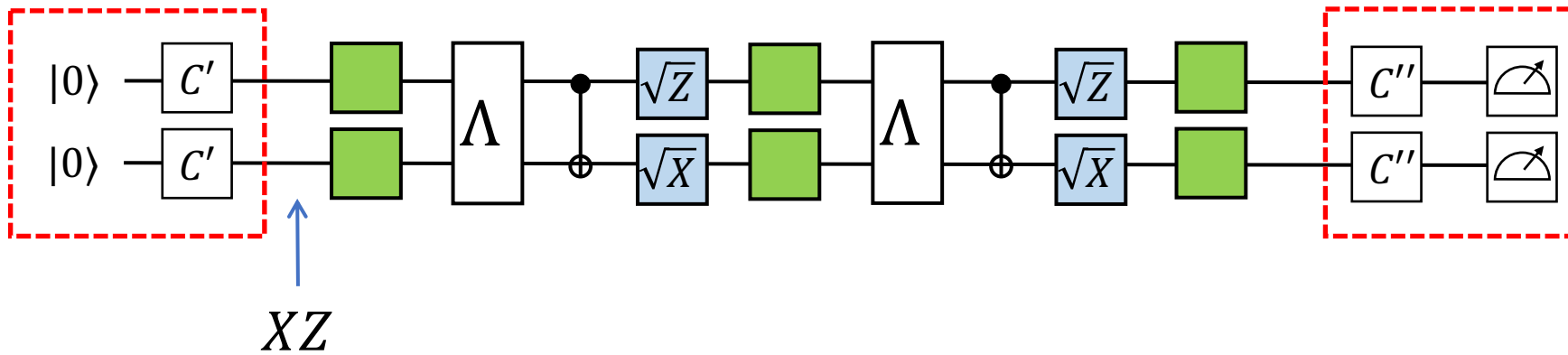
- We augment CB with a trick to learn more information
  - $\lambda_{IX}, \lambda_{ZI}, \lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}, \lambda_{IZ}, \lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}, \lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$
  - Anything beyond this is unlearnable

This comes from the main result:  
classification of learnability using a graph  
representation

- The noise model lives on a graph; the cycles in the graph are learnable, cuts are unlearnable
- Corollary: CB + trick is optimal



# Cycle benchmarking with trick



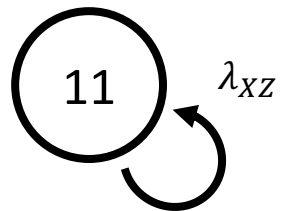
CNOT

$$IX \leftrightarrow IX$$

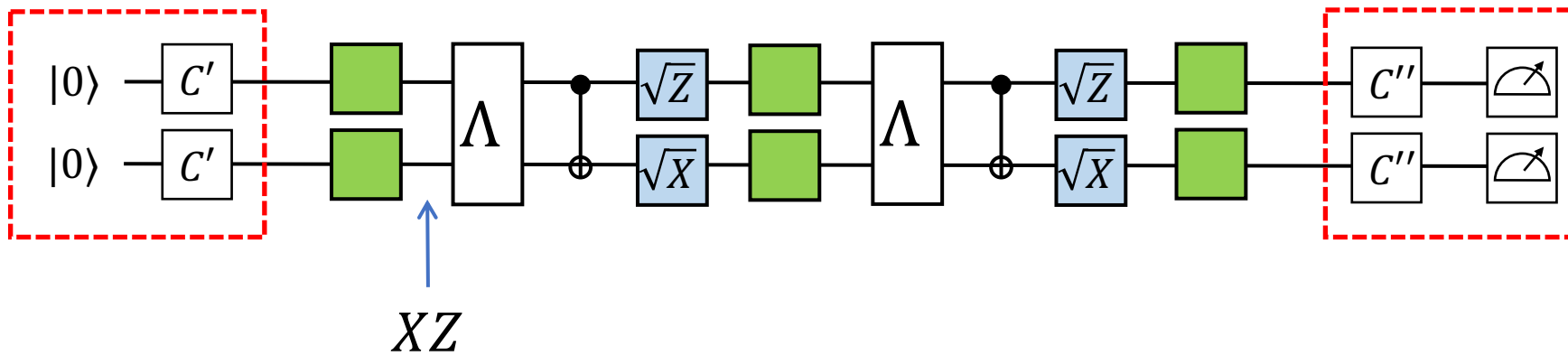
$$XZ \leftrightarrow YY$$

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$$\Lambda(P_a) = \lambda_a P_a$$



# Cycle benchmarking with trick



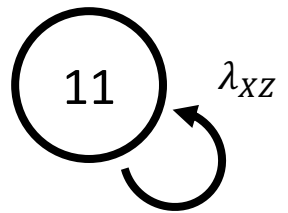
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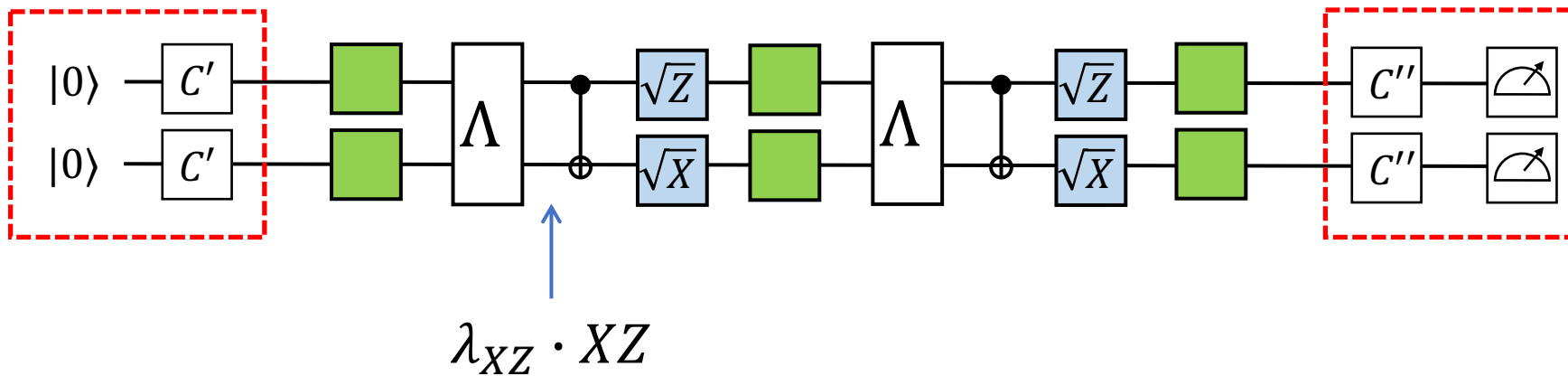
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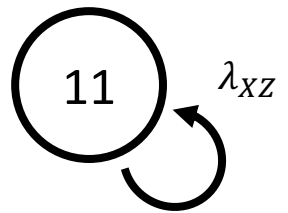
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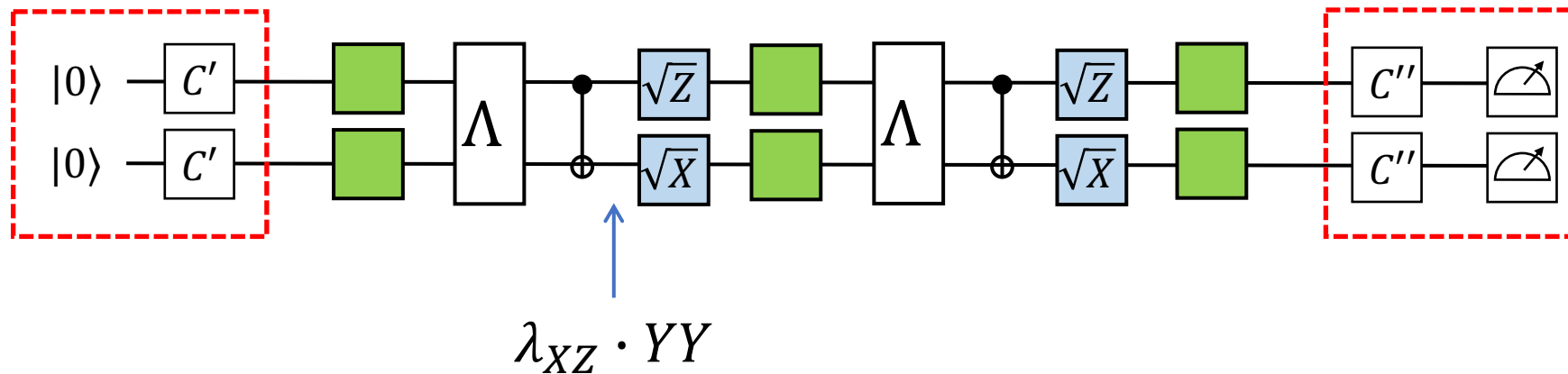
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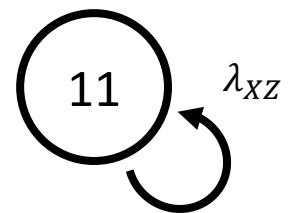
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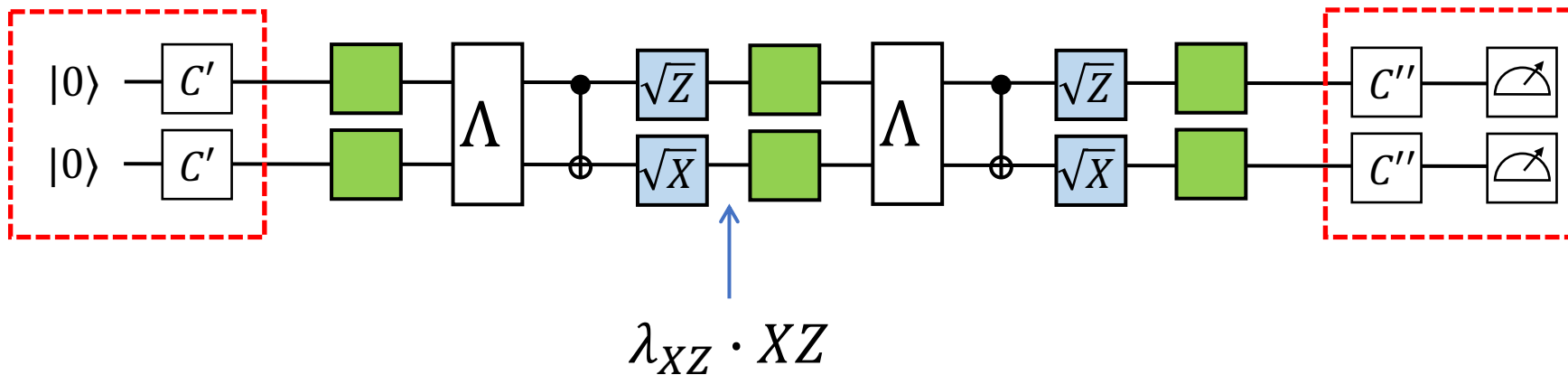
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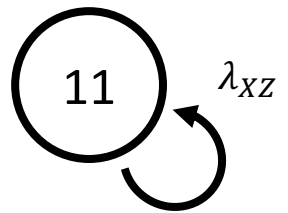
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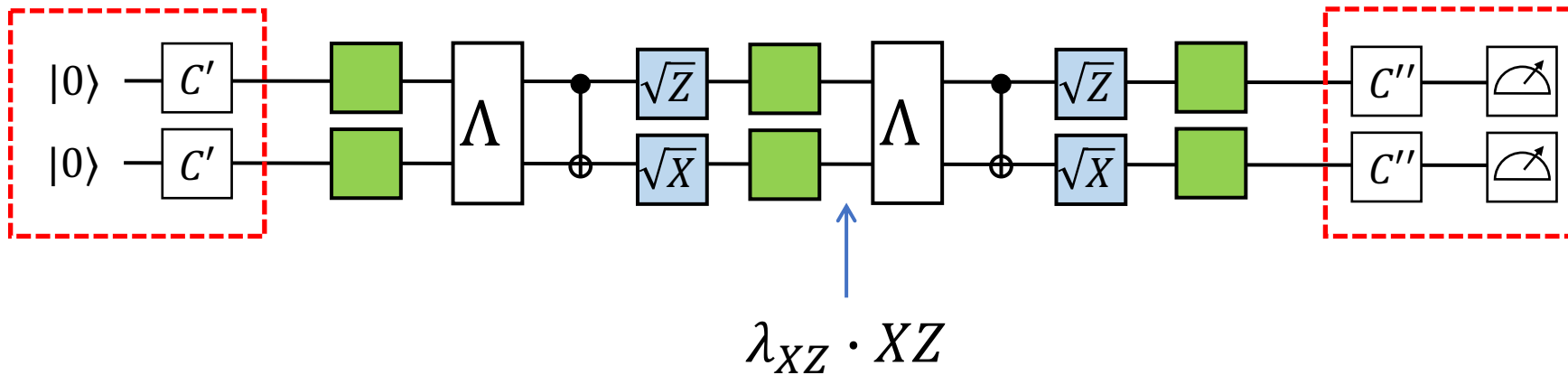
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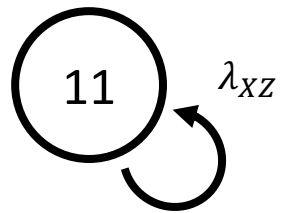
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CNOT

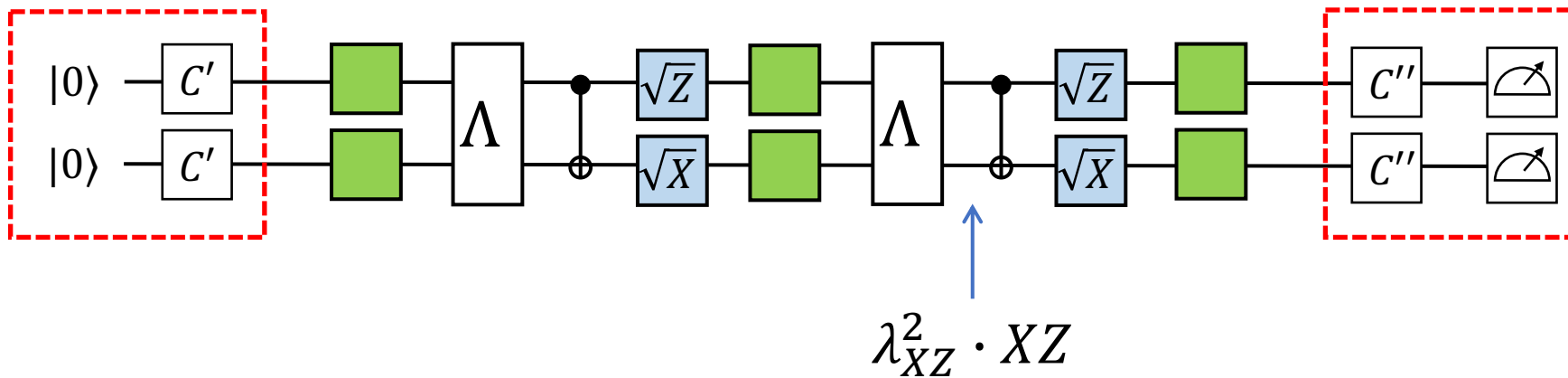
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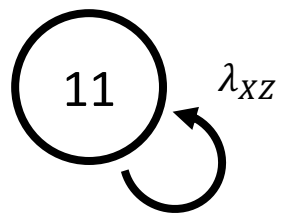
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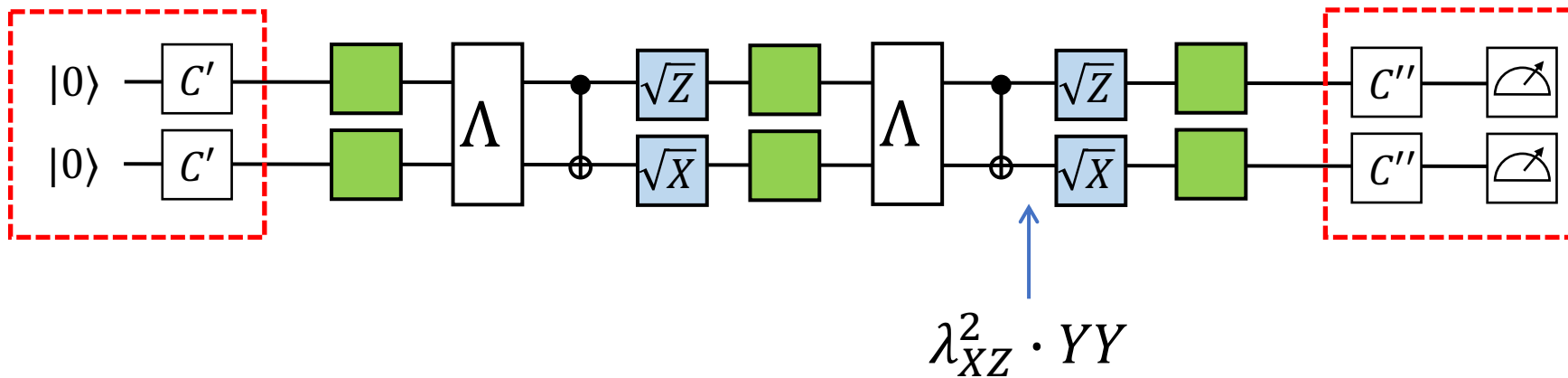
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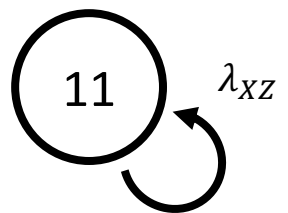
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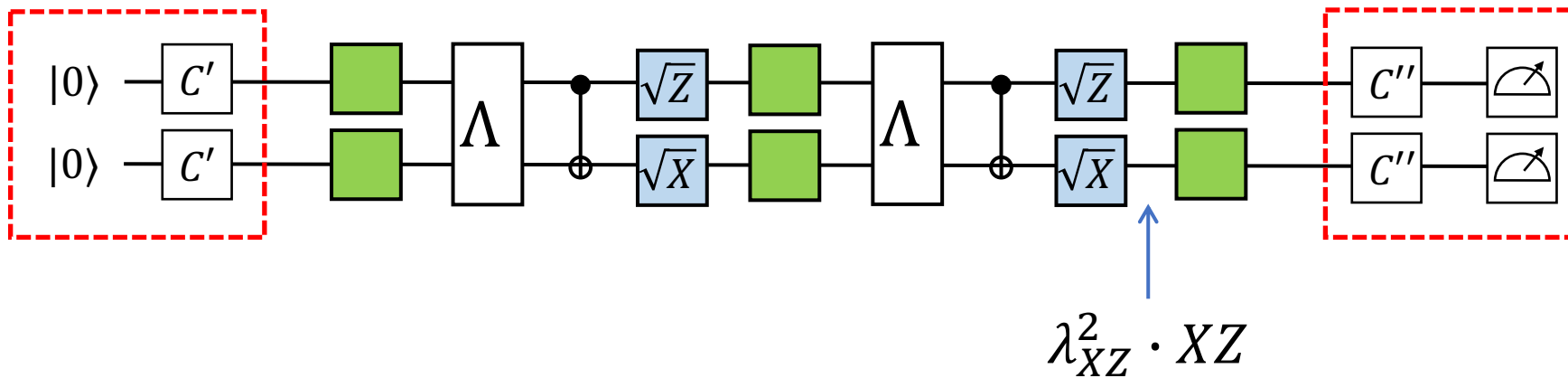
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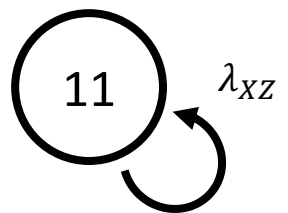
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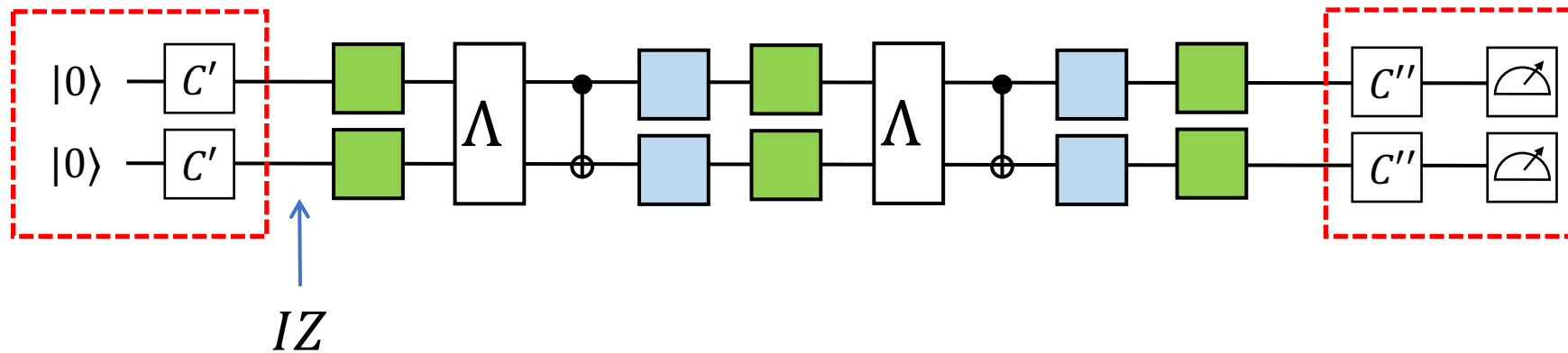
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$$\Lambda(P_a) = \lambda_a P_a$$

Using this single-qubit rotation trick, we can learn  $\lambda_{XZ}$  (as well as  $\lambda_{YY}$ )

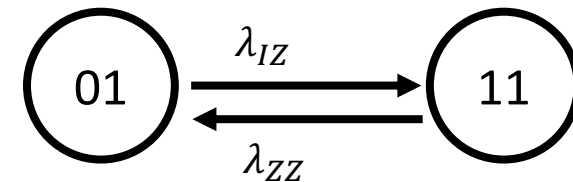


# Cycle benchmarking with trick

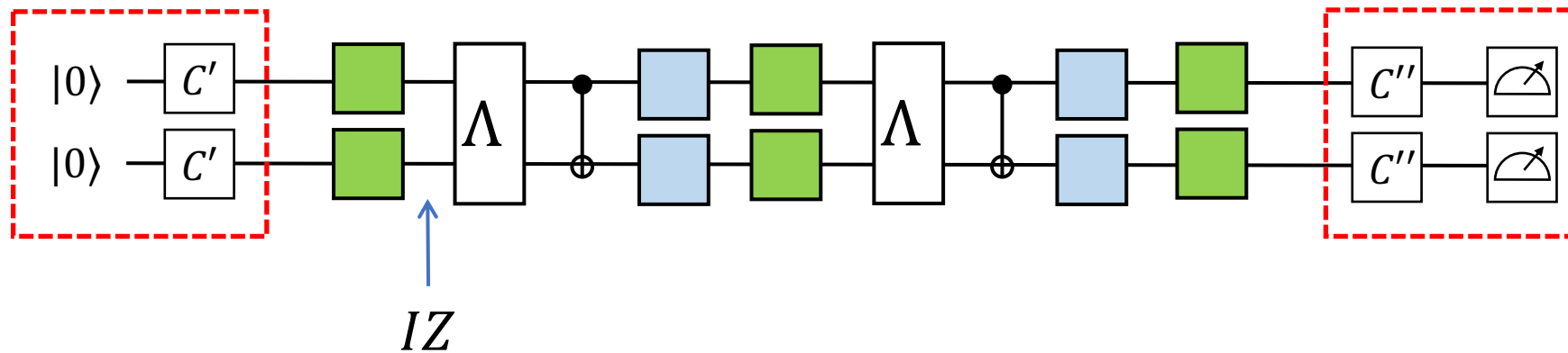


CNOT  
 $IX \leftrightarrow IX$   
 $XZ \leftrightarrow YY$   
 $IZ \leftrightarrow ZZ$

$$\Lambda(P_a) = \lambda_a P_a$$

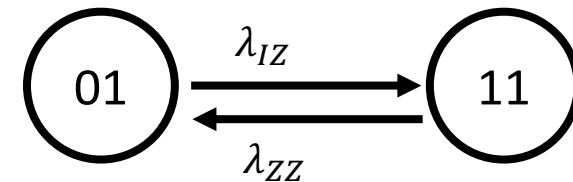


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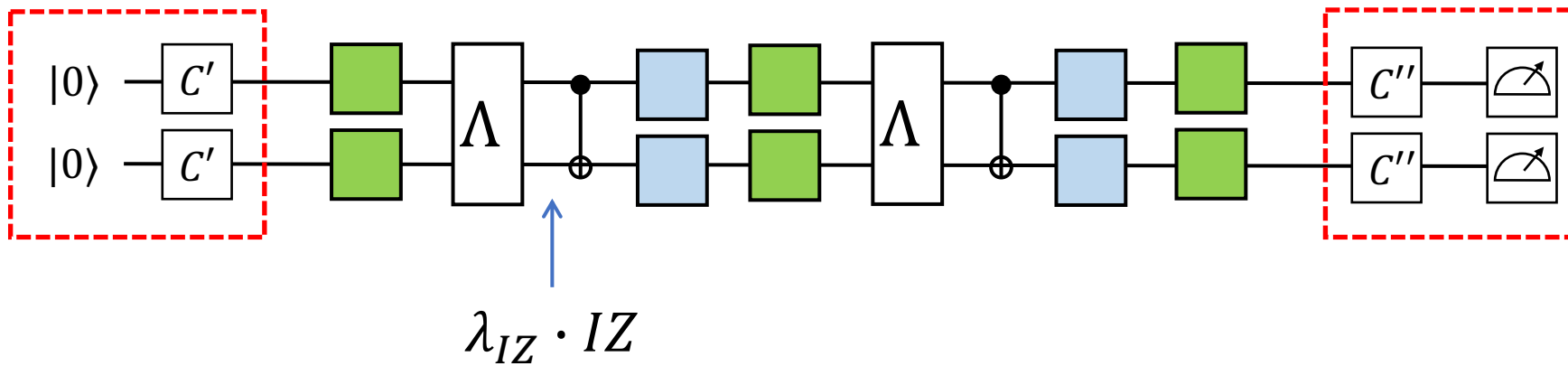


CNOT  
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 $IZ \leftrightarrow ZZ$

$$\Lambda(P_a) = \lambda_a P_a$$



# Cycle benchmarking with trick



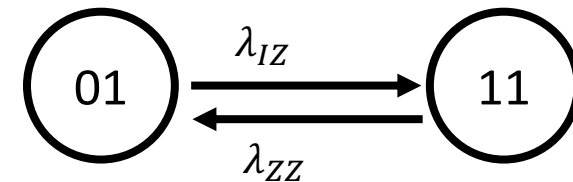
CNOT

$$IX \leftrightarrow IX$$

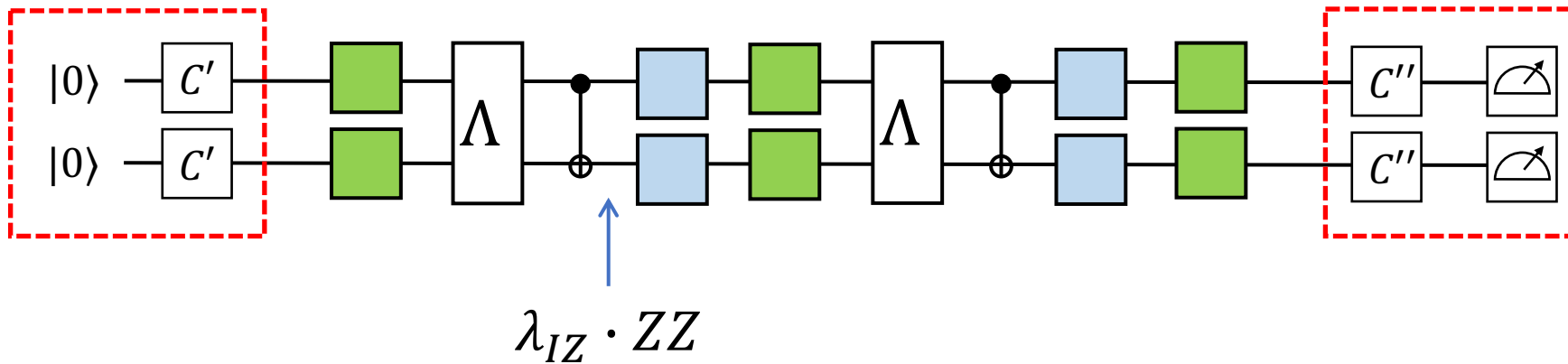
$$XZ \leftrightarrow YY$$

$$IZ \leftrightarrow ZZ$$

$$\Lambda(P_a) = \lambda_a P_a$$



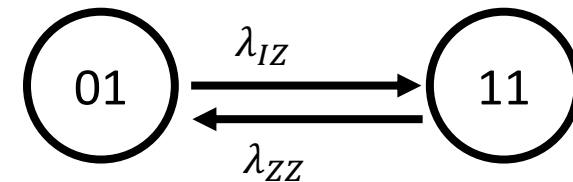
# Cycle benchmarking with trick



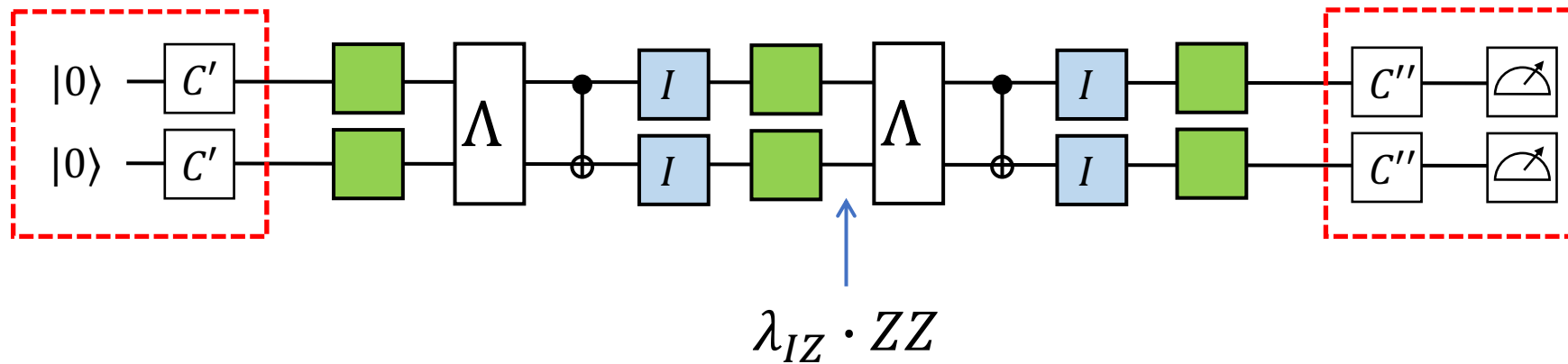
CNOT  
 $IX \leftrightarrow IX$   
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$$\Lambda(P_a) = \lambda_a P_a$$

Can we use single-qubit gates to rotate  $ZZ$  back to  $IZ$ ? **No!**



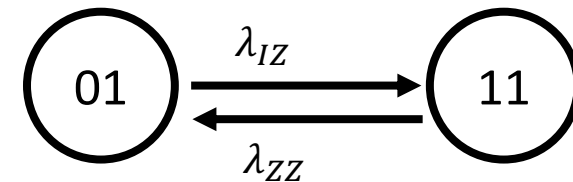
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CNOT  
 $IX \leftrightarrow IX$   
 $XZ \leftrightarrow YY$   
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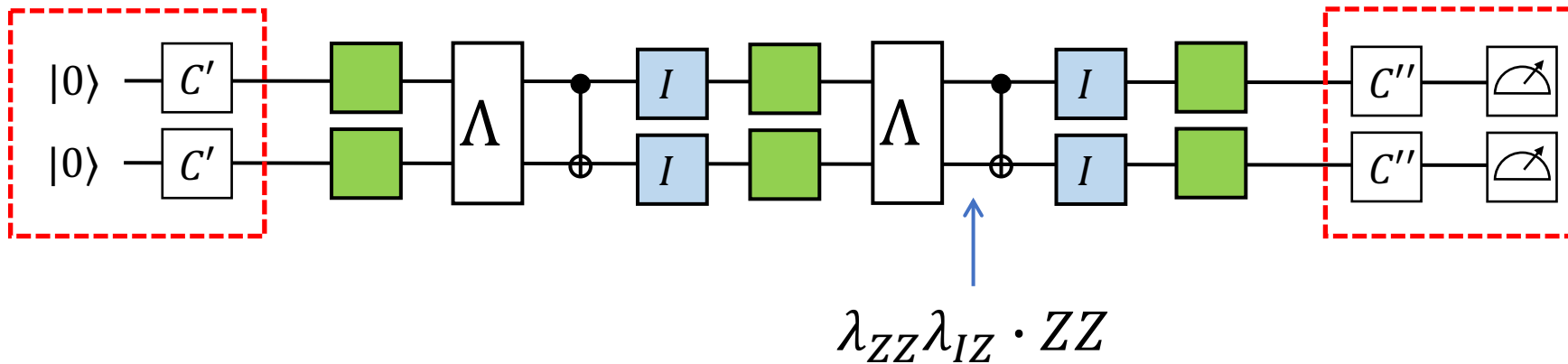
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Can we use single-qubit gates to rotate  $ZZ$  back to  $IZ$ ? **No!**





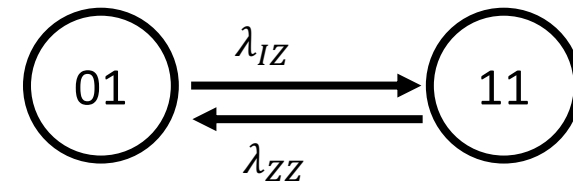
# Cycle benchmarking with trick



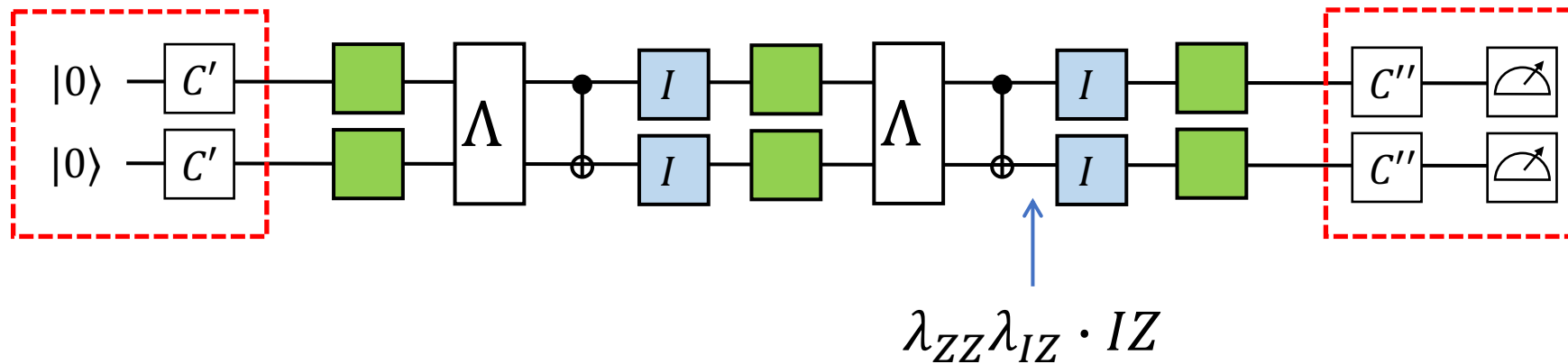
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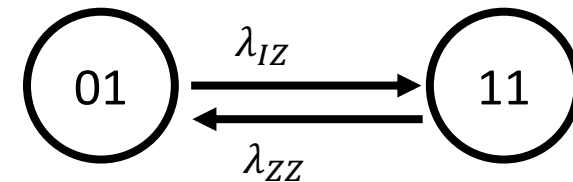


CNOT  
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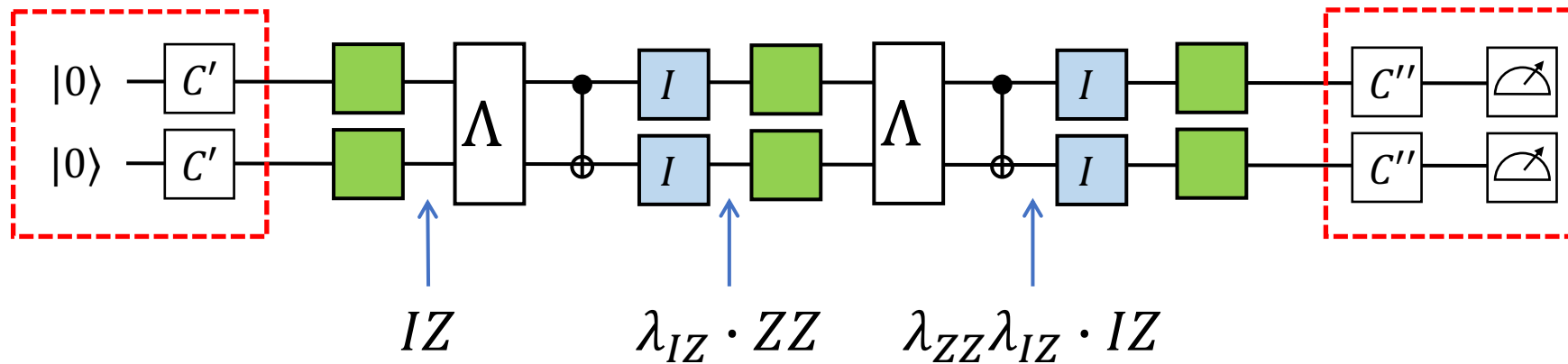
$$\Lambda(P_a) = \lambda_a P_a$$

From this experiment we can learn  $\lambda_{ZZ}\lambda_{IZ}$ , but not individually...  
 What's the difference in this example?

Pauli weight pattern:  $I \leftrightarrow 0, X, Y, Z \leftrightarrow 1$  changes from 01 to 11



# Cycle benchmarking with trick



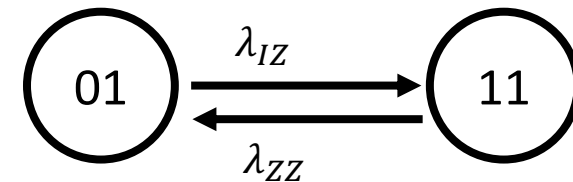
CNOT  
 $IX \leftrightarrow IX$   
 $XZ \leftrightarrow YY$   
 $IZ \leftrightarrow ZZ$

$$\Lambda(P_a) = \lambda_a P_a$$

The trajectory of the Pauli operator forms a cycle

$$IZ \rightarrow ZZ \rightarrow IZ \rightarrow ZZ \rightarrow \dots$$

And we can learn the product of Pauli fidelities along the cycle  $\lambda_{ZZ}\lambda_{IZ}$

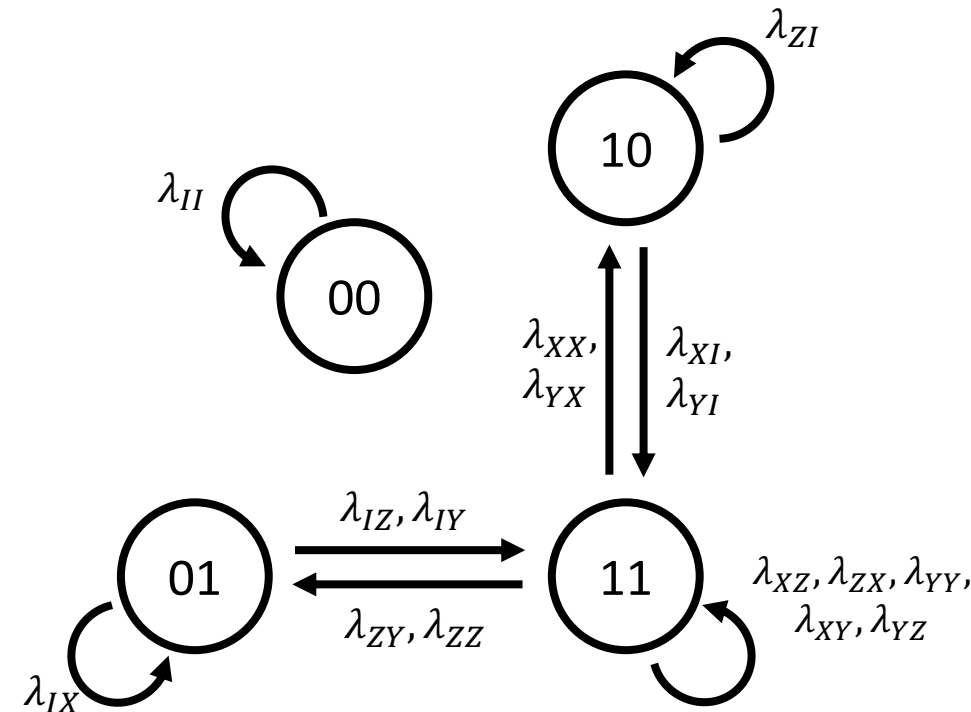


# Pattern transfer graph

- For a  $n$ -qubit Clifford, the graph has  $2^n$  vertices,  $4^n$  edges
- The vertices correspond to the Pauli weight pattern
  - We don't need to record X/Y/Z in vertices because we can freely rotate among them using the single-qubit rotation trick

Observation: we can learn the product of Pauli fidelities along every cycle in the graph using cycle benchmarking

*“So, every cycle is learnable... what's the dual of a cycle in a graph?”*



# The learnability of Pauli noise

- **Theorem:** in the pattern transfer graph,
- The product of Pauli fidelities along **every cycle is learnable**
  - Proof: cycle benchmarking
- The product of Pauli fidelities along **every cut is unlearnable**
  - Proof: construct a gauge transformation for every cut
- This achieves a complete classification of learnability
  - Informally: cycles and cuts span the entire graph space
  - graph space = orthogonal direct sum of cycle space and cut space

# The learnability of Pauli noise

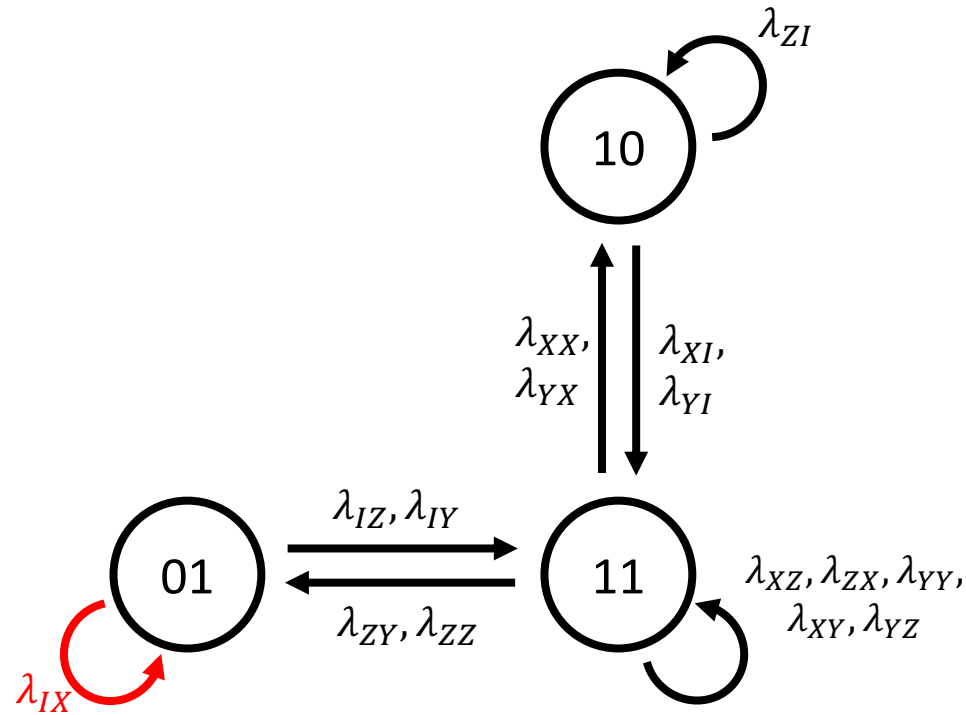
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  - Proof: cycle benchmarking
- The product of Pauli fidelities along **every cut is unlearnable**
  - Proof: construct a gauge transformation for every cut
- This achieves a complete classification of learnability
  - Every function of the noise model can be decomposed as  $f = f|_{\text{cycle}} + f|_{\text{cut}}$
  - $f$  is learnable if and only if  $f|_{\text{cut}} = 0$

# The learnability of Pauli noise: example

Learnable information  
(Cycle space)

$\lambda_{IX}$

Unlearnable information  
(Cut space)

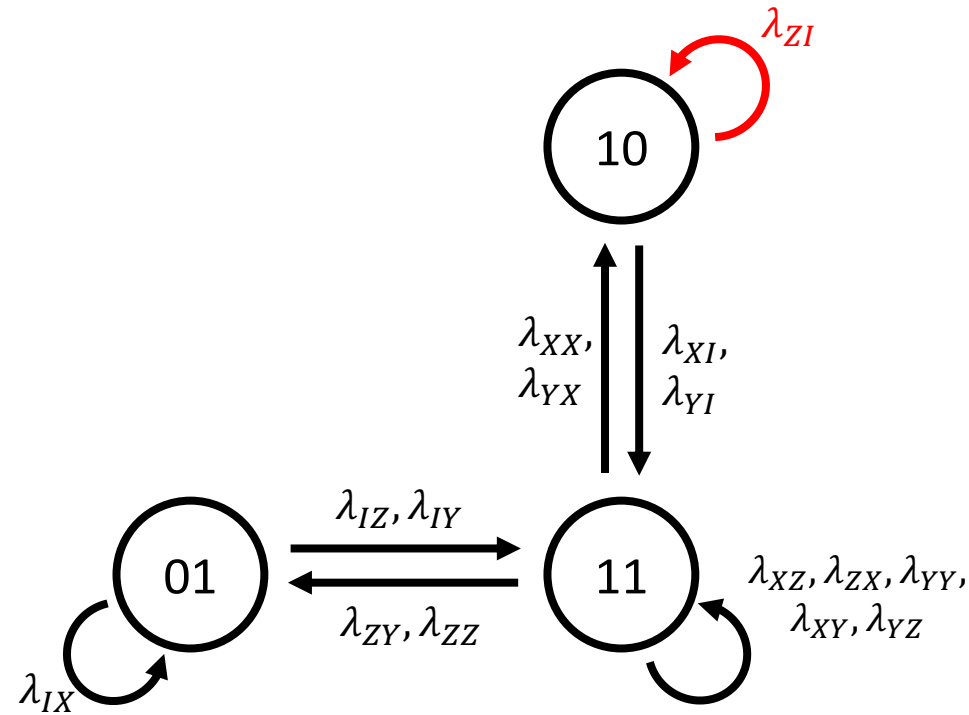


# The learnability of Pauli noise: example

Learnable information  
(Cycle space)

$\lambda_{IX}, \lambda_{ZI}$

Unlearnable information  
(Cut space)





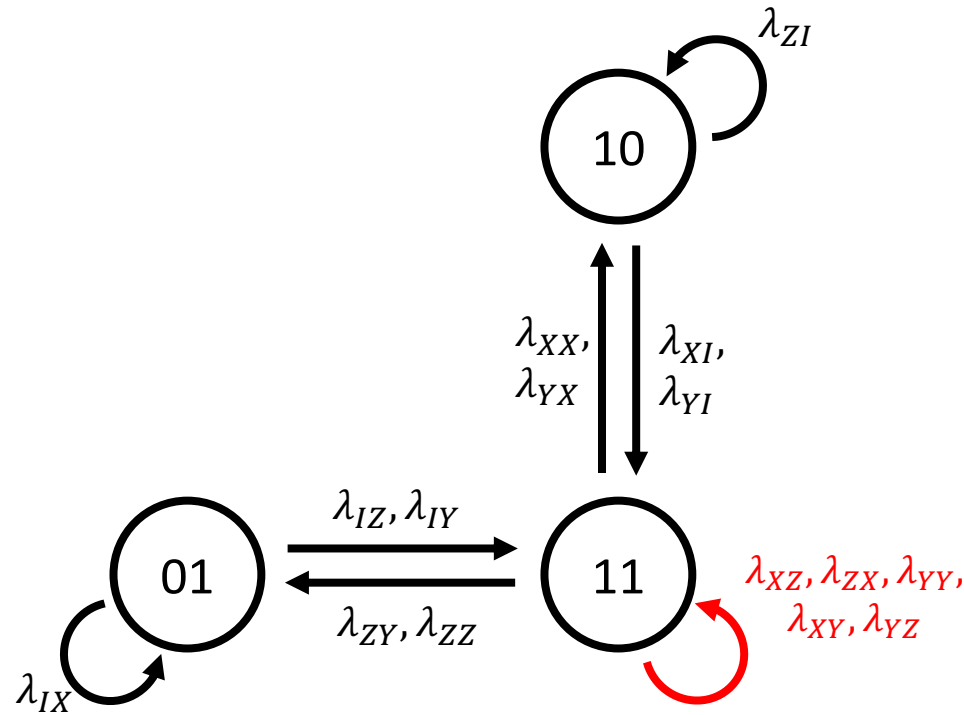
# The learnability of Pauli noise: example

Learnable information  
(Cycle space)

$\lambda_{IX}, \lambda_{ZI},$

$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$

Unlearnable information  
(Cut space)



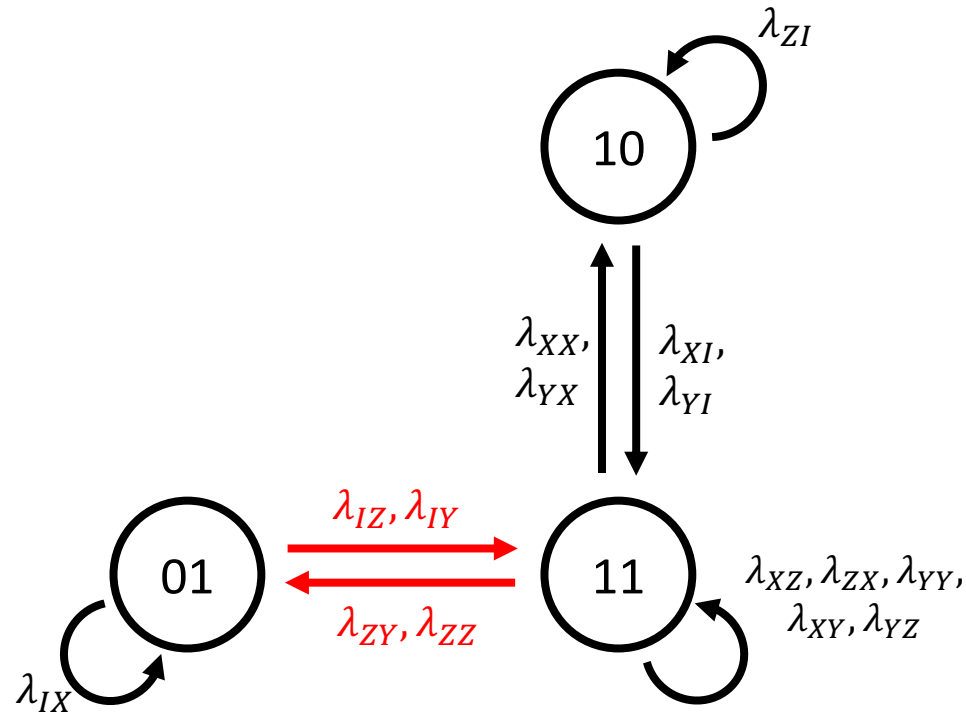
# The learnability of Pauli noise: example

Learnable information  
(Cycle space)

$\lambda_{IX}, \lambda_{ZI},$

$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$

$\lambda_{IZ}\lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}$



Unlearnable information  
(Cut space)

# The learnability of Pauli noise: example

Learnable information  
(Cycle space)

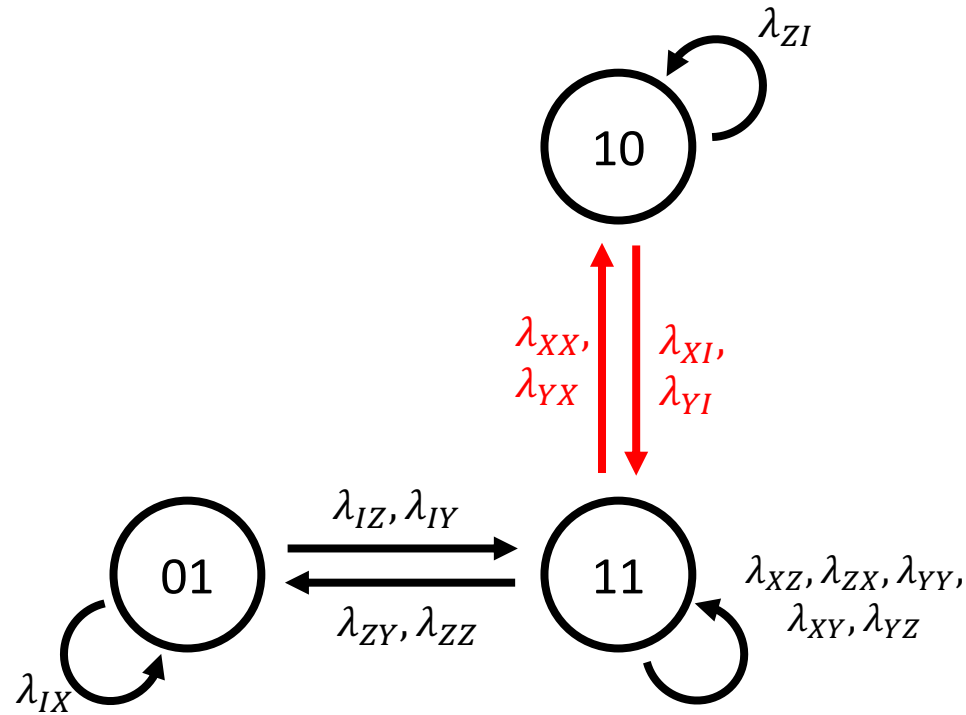
$\lambda_{IX}, \lambda_{ZI},$

$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$

$\lambda_{IZ}\lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}$

$\lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$

Unlearnable information  
(Cut space)



# The learnability of Pauli noise: example

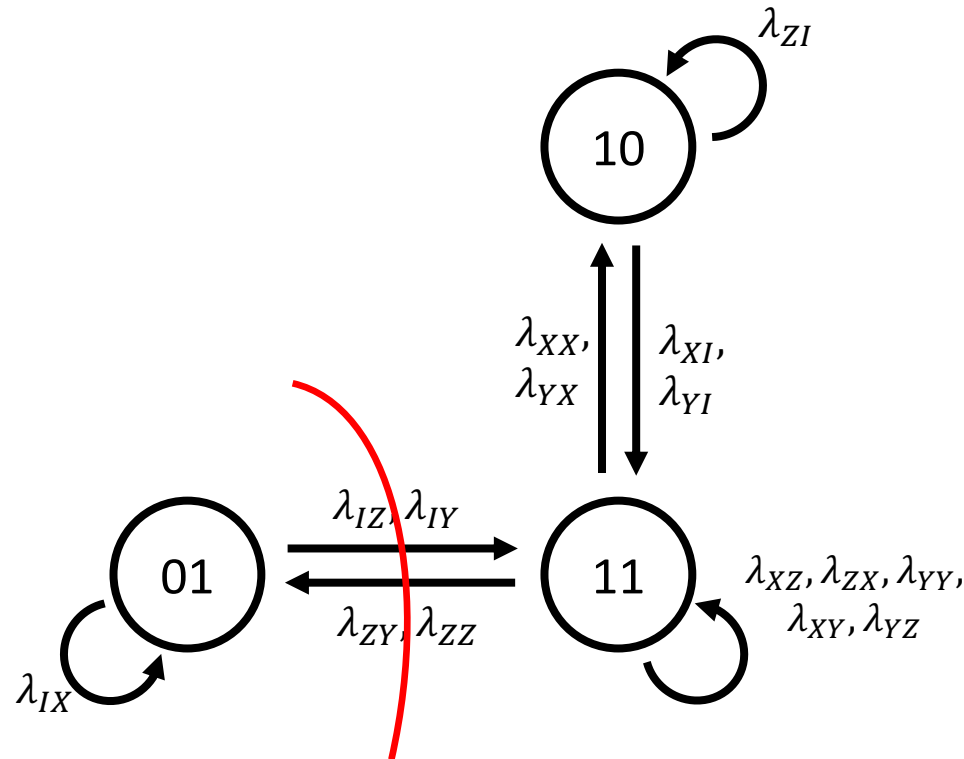
Learnable information  
(Cycle space)

$$\lambda_{IX}, \lambda_{ZI},$$

$$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$$

$$\lambda_{IZ}\lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$$



Unlearnable information  
(Cut space)

$$\lambda_{IZ}\lambda_{IY} / \lambda_{ZY}\lambda_{ZZ}$$

Recall: a function is unlearnable means that it is variant under some gauge transformation

# The learnability of Pauli noise: example

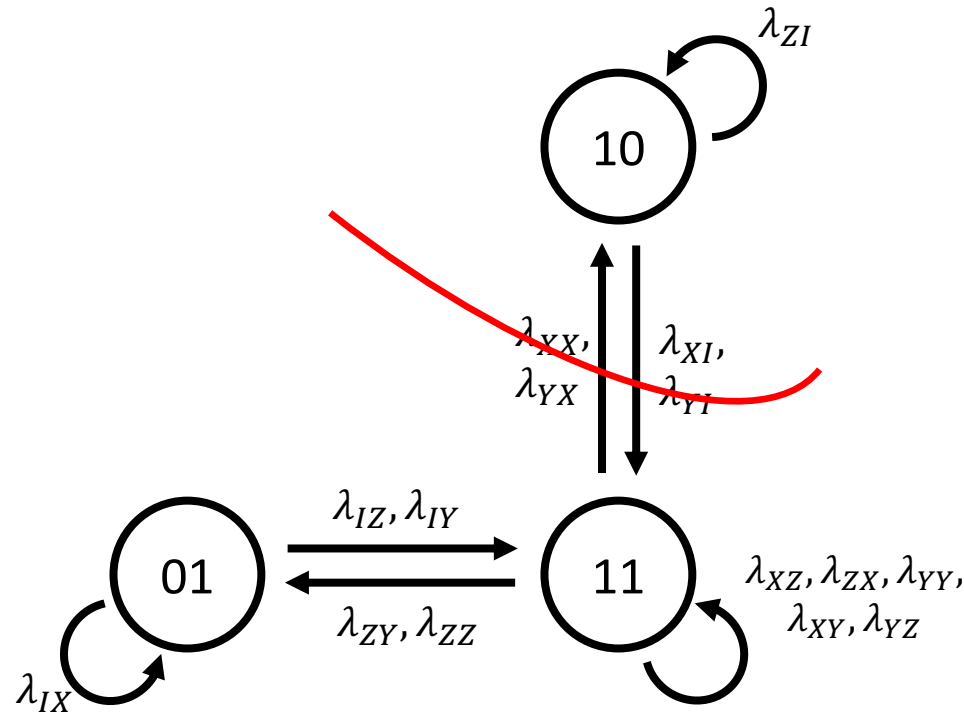
Learnable information  
(Cycle space)

$$\lambda_{IX}, \lambda_{ZI},$$

$$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$$

$$\lambda_{IZ}\lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$$



Unlearnable information  
(Cut space)

$$\lambda_{IZ}\lambda_{IY} / \lambda_{ZY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{YI} / \lambda_{XX}\lambda_{YX}$$

# The learnability of Pauli noise: example

Learnable information  
(Cycle space)

$$\lambda_{IX}, \lambda_{ZI},$$

$$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$$

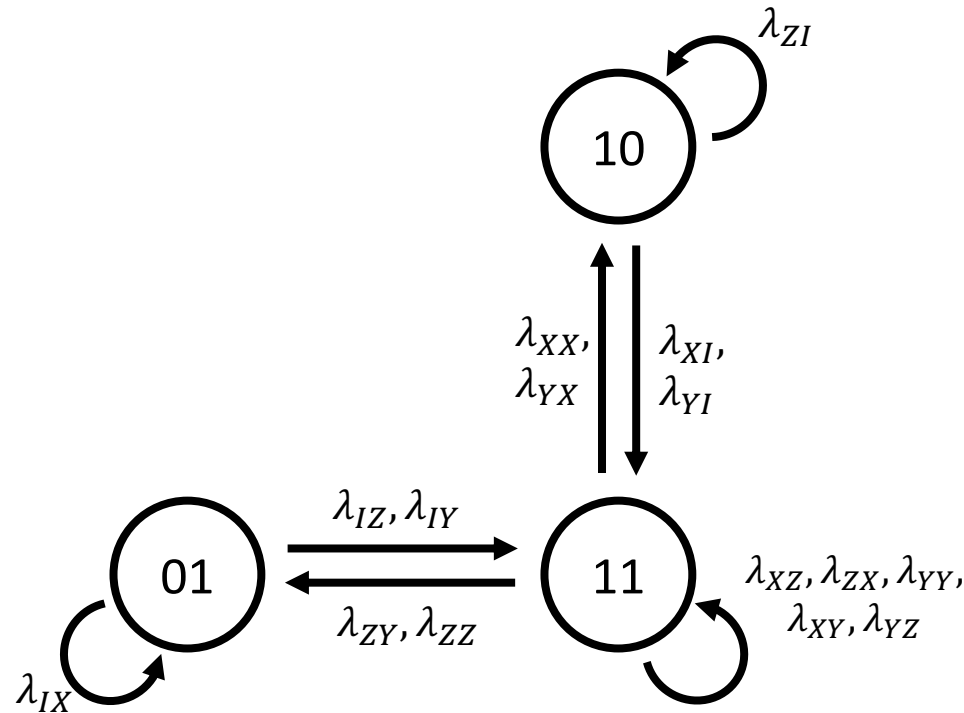
$$\lambda_{IZ}\lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$$

Unlearnable information  
(Cut space)

$$\lambda_{IZ}\lambda_{IY} / \lambda_{ZY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{YI} / \lambda_{XX}\lambda_{YX}$$



CNOT has 15 = 13 learnable degrees of freedom + 2 unlearnable degrees of freedom

# The learnability of Pauli noise: example

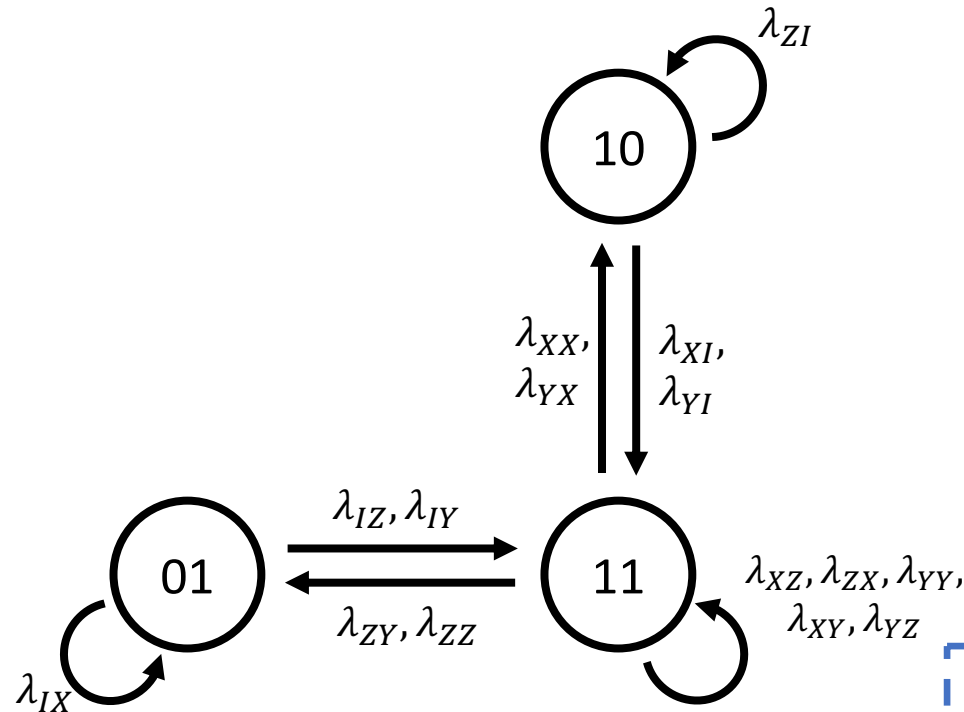
Learnable information  
(Cycle space)

$$\lambda_{IX}, \lambda_{ZI},$$

$$\lambda_{XZ}, \lambda_{ZX}, \lambda_{YY}, \lambda_{XY}, \lambda_{YZ}$$

$$\lambda_{IZ}\lambda_{ZZ}, \lambda_{IZ}\lambda_{ZY}, \lambda_{IY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{XX}, \lambda_{XI}\lambda_{YX}, \lambda_{YI}\lambda_{XX}$$



Unlearnable information  
(Cut space)

$$\lambda_{IZ}\lambda_{IY} / \lambda_{ZY}\lambda_{ZZ}$$

$$\lambda_{XI}\lambda_{YI} / \lambda_{XX}\lambda_{YX}$$

Finally: the learnability of Pauli errors can be determined from the cycle space via a Fourier transformation

**All learnable information:**

$$p_{IX}, p_{XY}, p_{XZ}, p_{YY}, p_{YZ}, p_{ZI}, p_{ZX},$$

$$p_{IY} + p_{ZY}, p_{IZ} + p_{ZY}, p_{IY} + p_{ZZ},$$

$$p_{XI} + p_{XX}, p_{XX} + p_{YI}, p_{XI} + p_{YX}$$

(13 equations)

Learnable information = Cycle space

$$\text{Dimension} = 4^n - 2^n + c$$

Unlearnable information = Cut space


$$\text{Dimension} = 2^n - c$$



# The learnability of Pauli noise

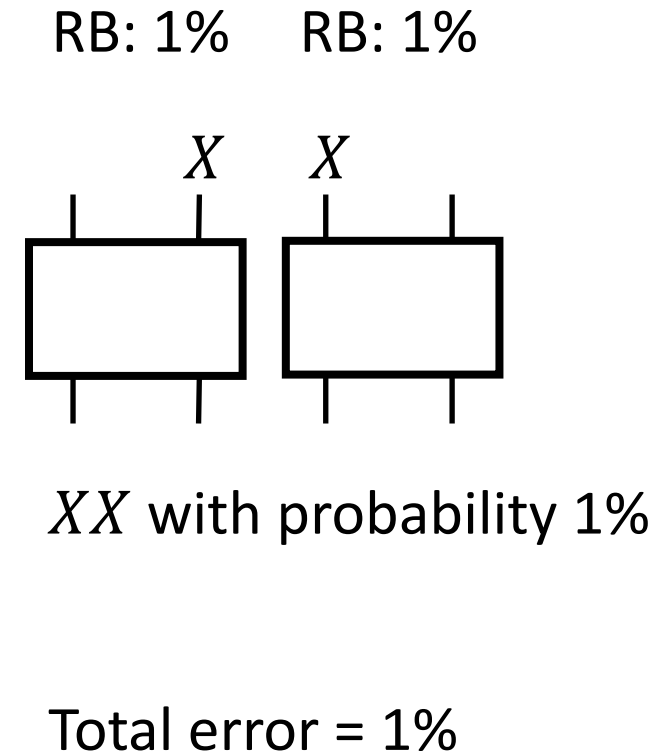
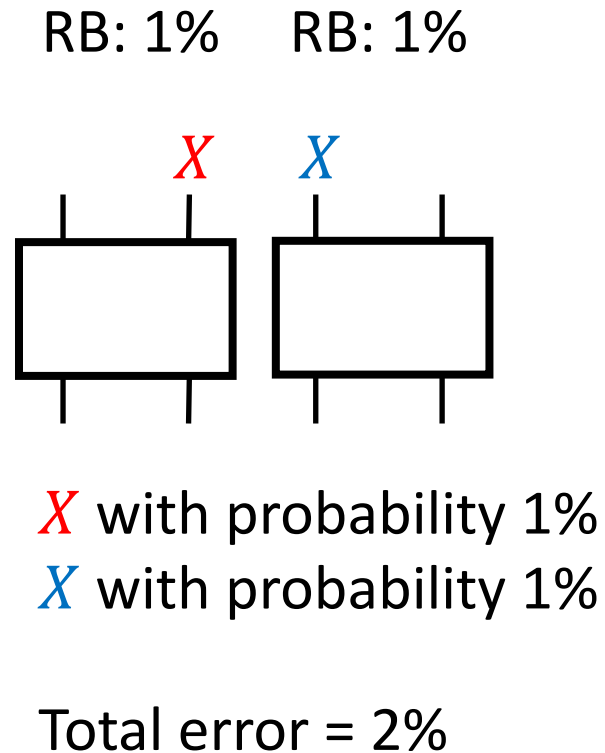
- **Theorem:** in the pattern transfer graph,
- The product of Pauli fidelities along **every cycle is learnable**
  - Proof: cycle benchmarking
- The product of Pauli fidelities along **every cut is unlearnable**
  - Proof: construct a gauge transformation for every cut
- Corollary: cycle benchmarking learns all learnable information
  - This is because learnable information forms a cycle space
- Main remaining question: how to resolve unlearnability?
  - Must make additional assumptions about noise model (time permits)

# Part II: Non-Clifford benchmarking

# Why do we care about non-Clifford benchmarking?

- Non-Clifford two-qubit gates are ubiquitous in current implementations of near-term quantum algorithms
- Use “native” two-qubit gates on hardware to maximize fidelity
- $\sqrt{i\text{SWAP}}$  used in “Hartree-Fock on a superconducting qubit quantum computer” [Science 369, 1084-1089 (2020)]
- SYC used in “Quantum approximate optimization of non-planar graph problems on a planar superconducting processor” [Nat. Phys. 17, 332-336 (2021)]

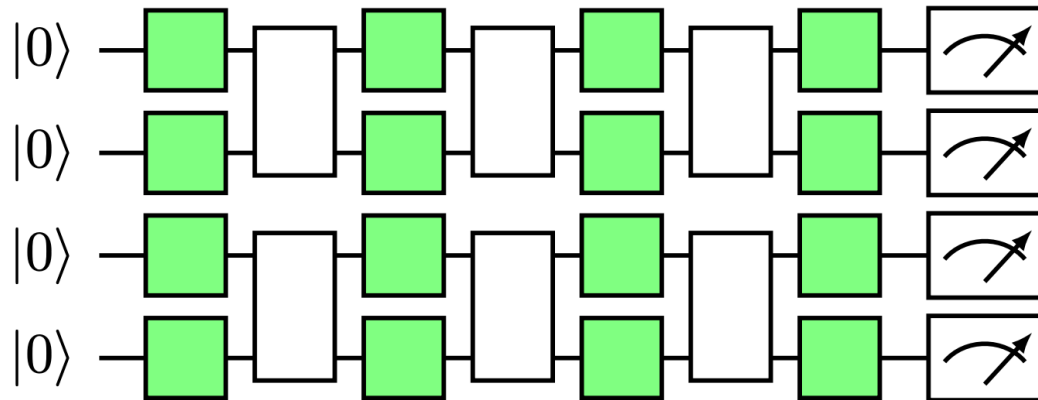
# Challenge: crosstalk and correlated errors



This talk: algorithm for estimating the total error in a layer of non-Clifford gates

# Scalable noise benchmarking methods

## Cycle benchmarking [Erhard et al'19]



Green: random Pauli gate

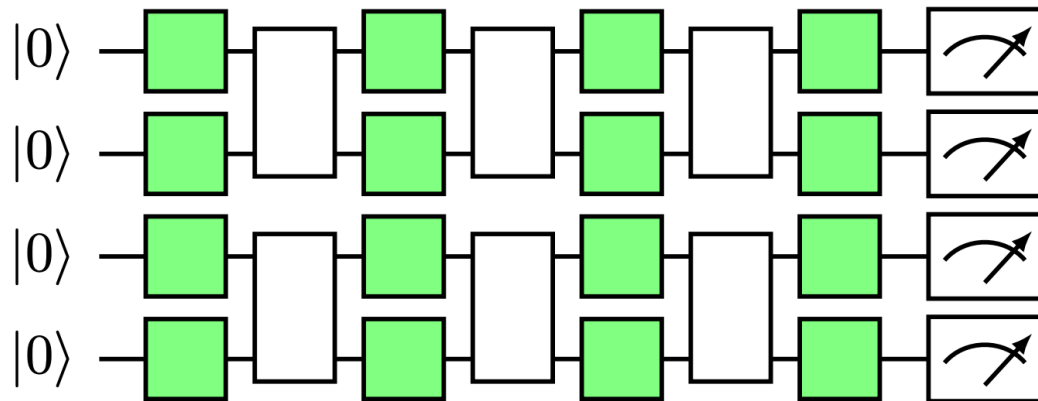
Principle: structure of the Clifford and Pauli group

Works for Clifford 2-qubit gates

Challenge: the special structure in the Fourier domain disappears... how to do scalable benchmarking of **arbitrary non-Clifford** gates?

# Scalable noise benchmarking methods

## Cycle benchmarking [Erhard et al'19]

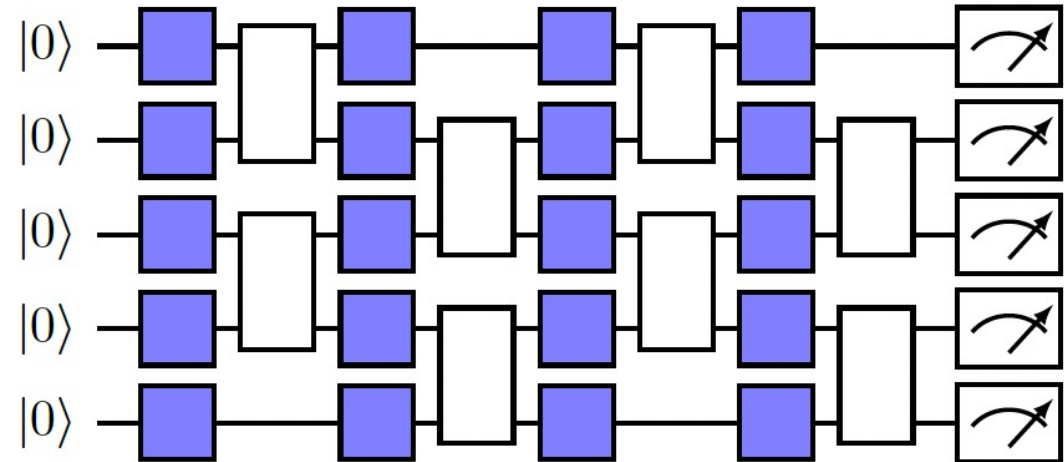


Green: random Pauli gate

Principle: structure of the Clifford and Pauli group

Works for Clifford 2-qubit gates

## RCS benchmarking [This talk]

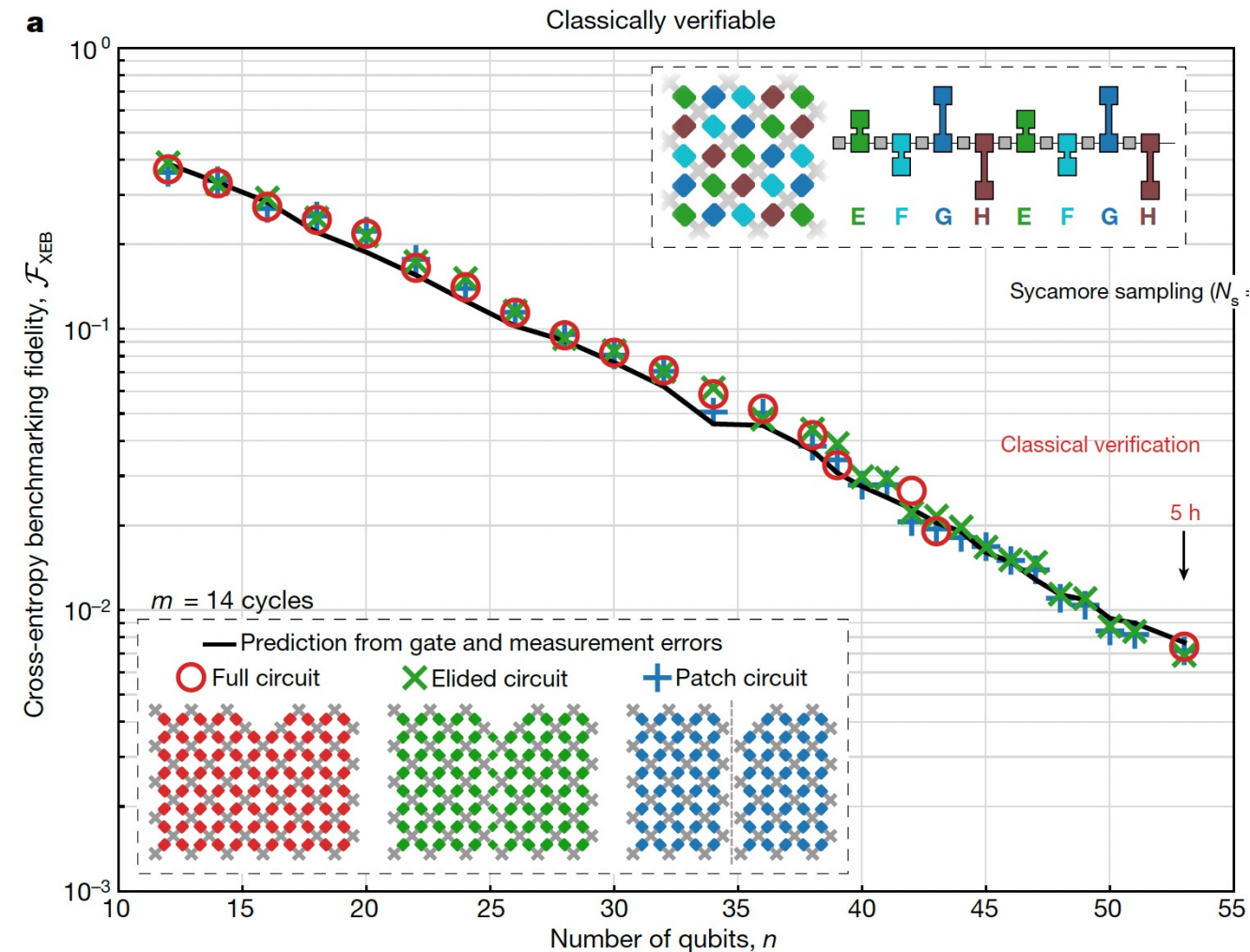


Blue: Haar random single qubit gate

Principle: scrambling effect of random quantum circuits

Works for *any* 2-qubit gates

# Motivation: Google's quantum supremacy experiment [Arute et al'19]



Linear cross entropy:  $m$  measurement samples,

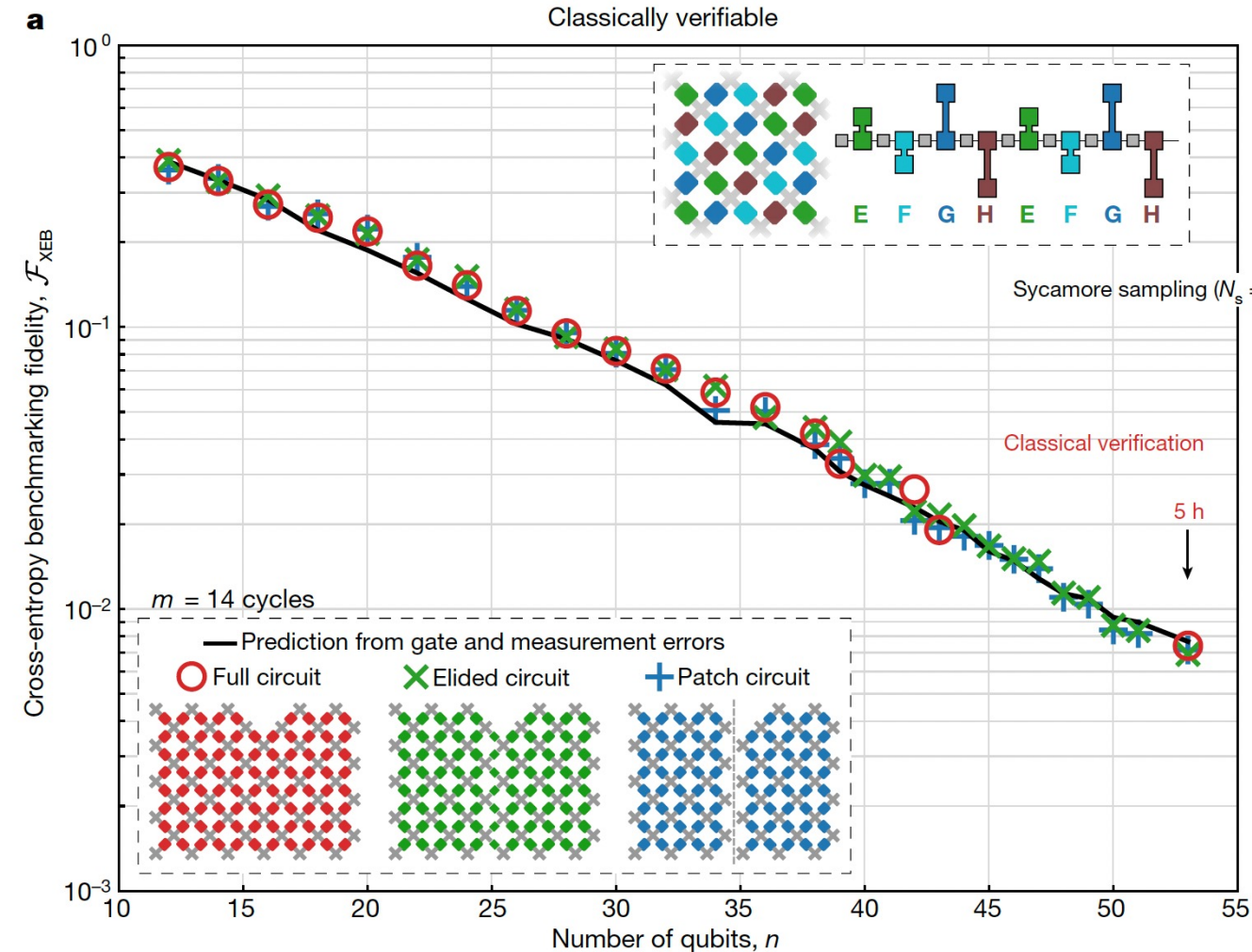
$$XEB = \frac{2^n}{m} \sum_{i=1}^m p(x_i) - 1$$

Used as a proxy of the **fidelity** of their experiment

**Claim 1:** they have achieved quantum supremacy

**Claim 2:** the noise in their device was uncorrelated

# Motivation: Google's quantum supremacy experiment [Arute et al'19]



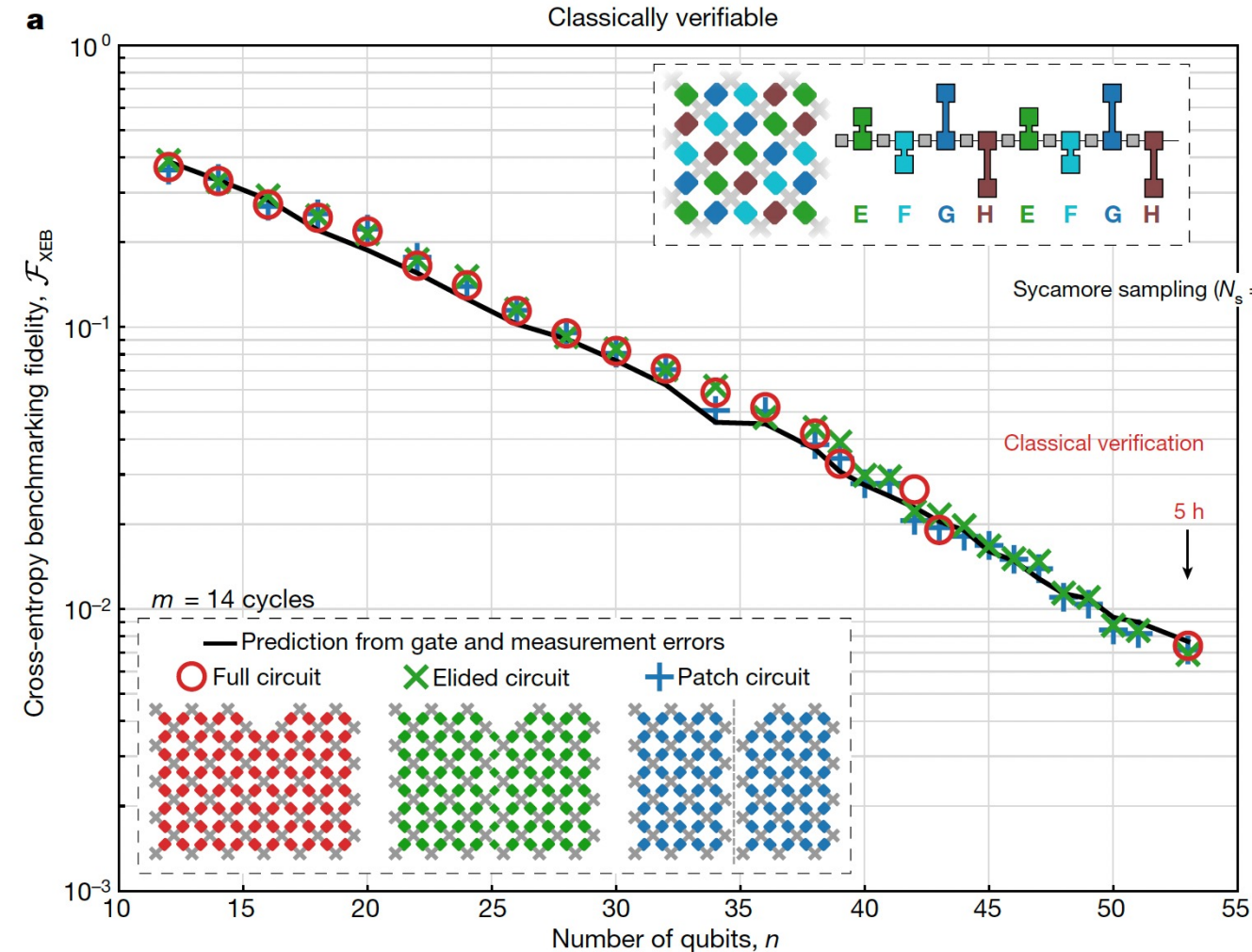
“digital error model” (multiplying individual gate fidelities)  $F_{RB} = \prod_{i=1}^m (1 - e_i)$

For independent events A, B,  $P(AB)=P(A)P(B)$

“Maybe the errors in our device is uncorrelated? In this case, *fidelity*= $P(\text{no error}) = \prod P(\text{no error on gate } i)$ . Let’s plot both XEB and  $F_{RB}$ . If they agree with each other, this suggests that the hypothesis (that noise was uncorrelated) is correct, which would be great news!”



# Motivation: Google's quantum supremacy experiment [Arute et al'19]



**Observation:** the linear cross entropy agrees with the “digital error model” (multiplying individual gate fidelities)

**Claim:** this coincidence indicated that the noise in Google’s device is uncorrelated across each 2-qubit gate

Can we understand this observation and claim from the theoretical perspective?

Could this observation be the hint of a scalable noise benchmarking algorithm for non-Clifford gates?

# Overview of RCS benchmarking

- Result:  $XEB \approx e^{-td}$ , where  $t$  is the total amount of noise in an arbitrary noise model acting on each layer of gates
  - Therefore,  $t$  can be learned by measuring XEB
- Corollary: with correlated noise, XEB would deviate from the digital error model  $F_{RB}$ 
  - Evidence that supports Google's claim

# Theory of RCS benchmarking

- Consider arbitrary  $n$ -qubit Pauli noise channel acting on a layer of 2-qubit gates, the goal is to estimate total error  $t = \sum_{a \neq I^n} p_a$
- We show that the average fidelity of random circuits at depth  $d$  scales as  $\mathbb{E}F \approx e^{-td}$
- In experiments, estimate average fidelity by measuring XEB  $\rightarrow$  get  $t$

# Exponential decay of average fidelity

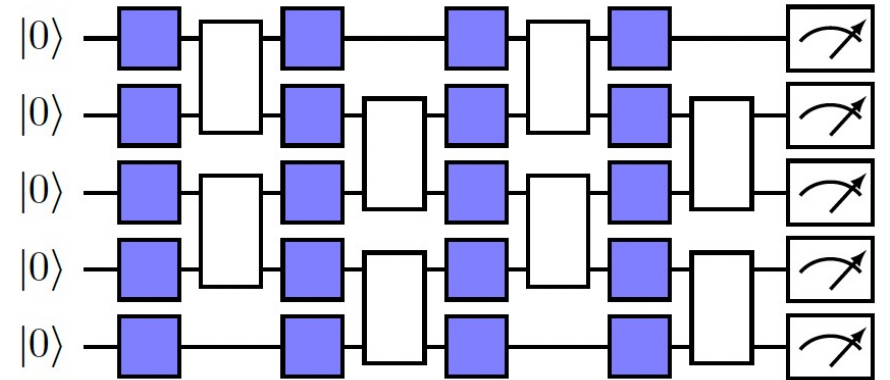
- For a random circuit  $C$ , the ideal output state is  $|\psi\rangle = C|0^n\rangle$
- Experiment implementation of  $C$  creates a mixed state  $\rho$
- The fidelity of  $C$  is given by  $F = \langle\psi|\rho|\psi\rangle$
  
- Theorem:  $\mathbb{E}F \approx e^{-td}$  when the total error  $t$  is upper bounded by a small constant
- Proof idea: maps  $\mathbb{E}F$  into the partition function of a classical spin model, then bound the partition function

# RCS benchmarking

Select a few depths, at each depth, sample a few random circuits

Estimate the fidelity of each circuit via XEB, compute the average  $\mathbb{E}F$

Fit exponential decay  $\mathbb{E}F = Ae^{-td}$ , obtain  $t$



# Fidelity estimation via cross entropy

- Why not directly measure fidelity?
- Problem: fidelity is hard to estimate
  - Direct fidelity estimation (DFE) has exponential sample complexity  $O(2^n/\varepsilon^2)$  in the worst case
- Intuition from Google's experiment: for random circuits, linear cross entropy appears to be a sample-efficient estimator of fidelity
  - $O(1/\varepsilon^2)$  samples suffice
- Recently, theoretical evidence of XEB=fidelity (when total error is small) has been obtained by [Dalzell, Hunter-Jones, Brandão'21] [Gao et al'21]

# RCS benchmarking

Select a few depths, at each depth, sample a few random circuits

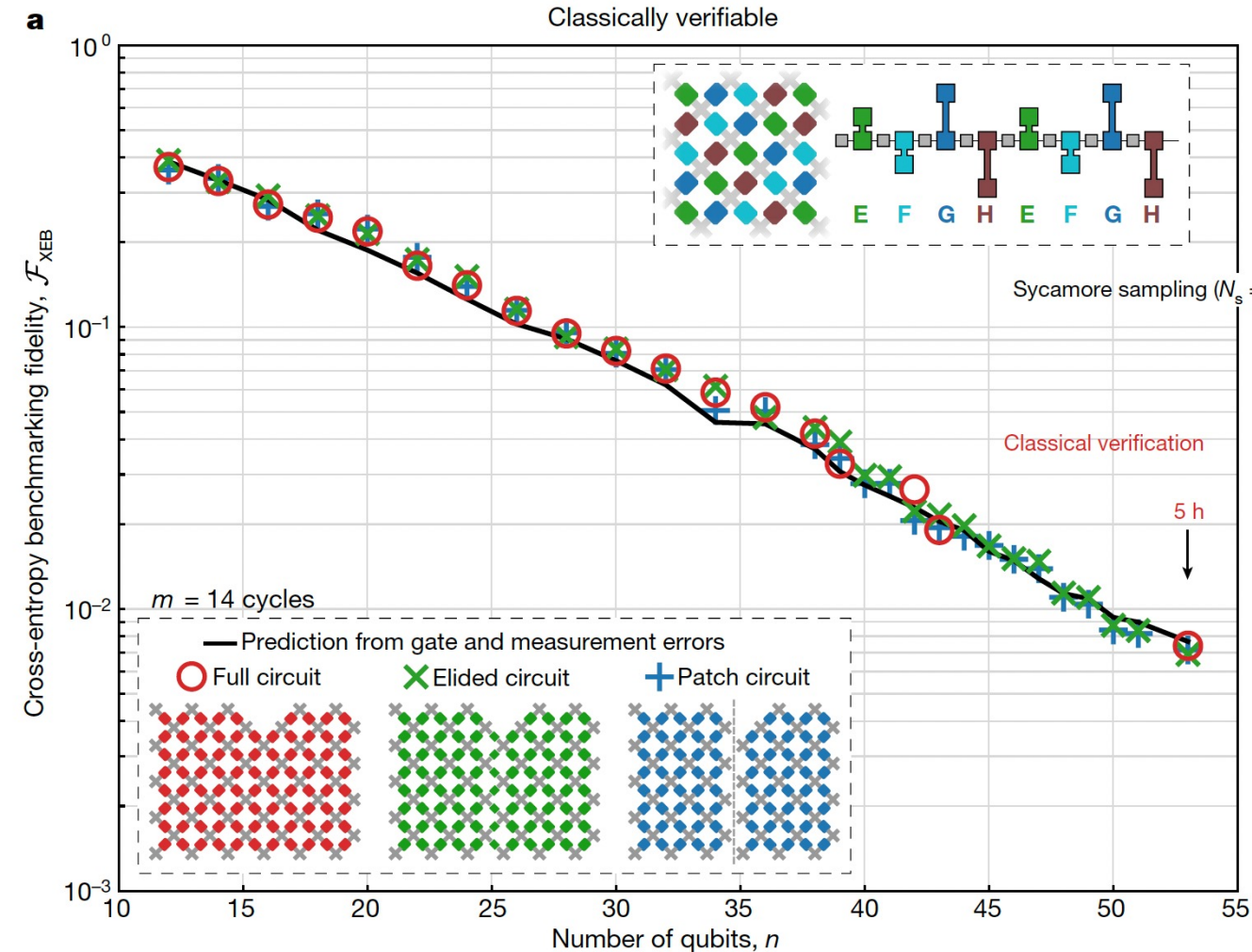
Estimate the fidelity of each circuit via XEB, compute the average  $\mathbb{E}F$

← Use linear cross entropy as a proxy for fidelity

Fit exponential decay  $\mathbb{E}F = Ae^{-td}$ , obtain  $t$

$t$ : the effective noise rate on a layer of arbitrary two-qubit gates

# Google's quantum supremacy experiment [Arute et al'19]



**Observation:** the linear cross entropy agrees with the “digital error model” (multiplying individual gate fidelities)

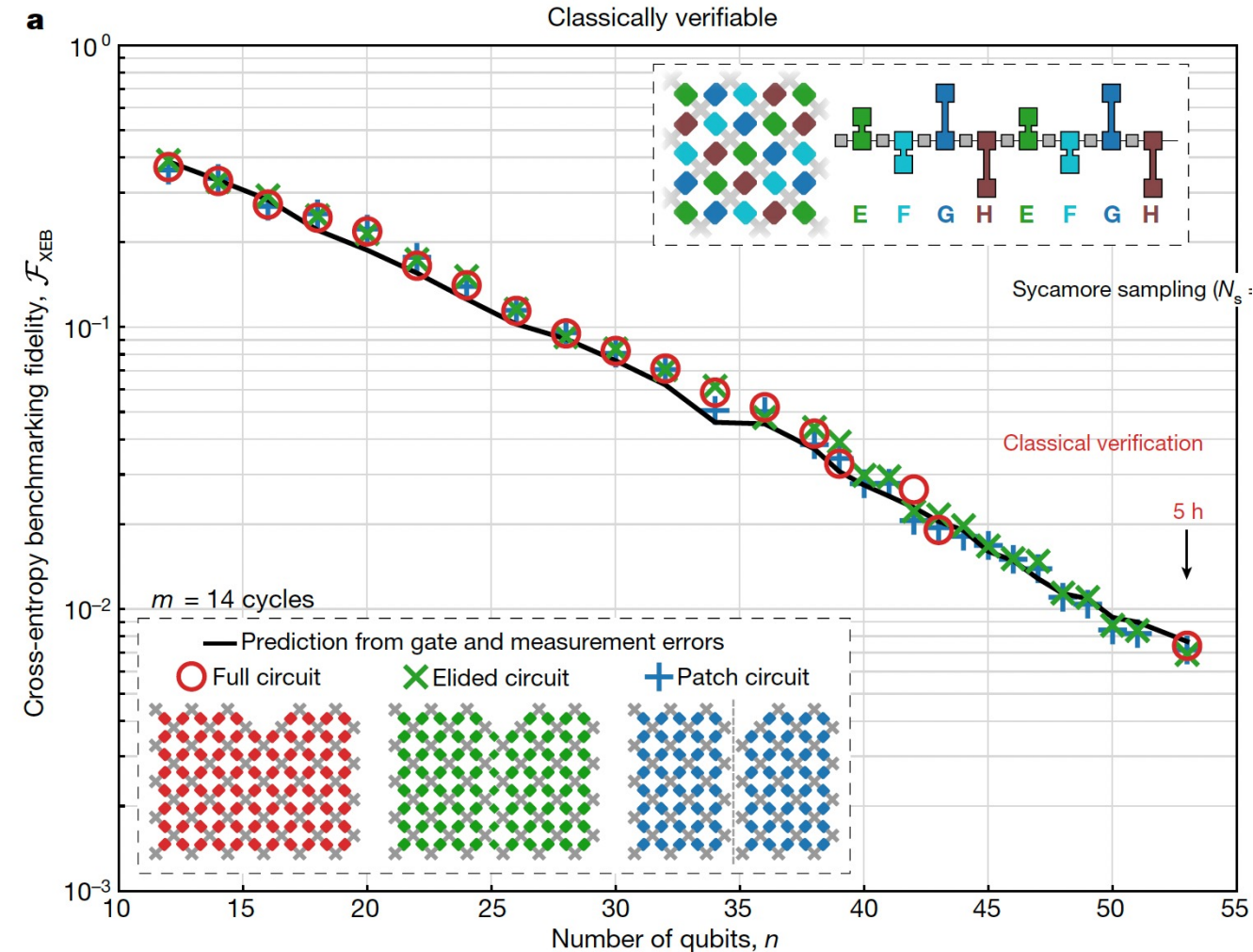
**Claim:** this coincidence indicated that the noise in Google’s device is uncorrelated across each 2-qubit gate

Can we understand this observation and claim from the theoretical perspective?

Could this observation be the hint of a scalable noise benchmarking algorithm for non-Clifford gates? ✓



# Google's quantum supremacy experiment [Arute et al'19]

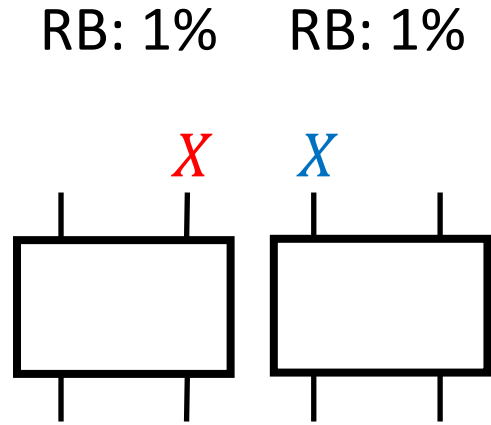


**Observation:** the linear cross entropy (fidelity) agrees with  $F_{RB} = \prod_{i=1}^m (1 - e_i)$

**Claim:** The noise is uncorrelated across each 2-qubit gate

Can we understand this observation and claim from the theoretical perspective?

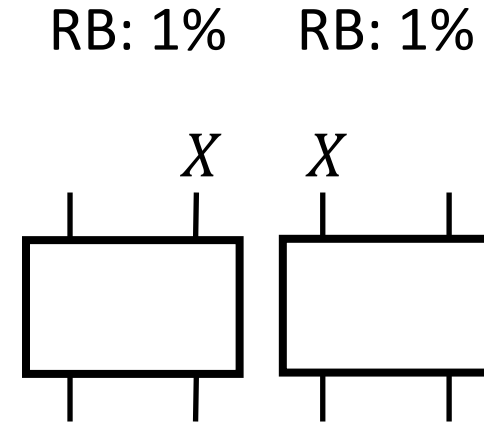
# Correlated errors in fidelity estimation



$X$  with probability 1%  
 $X$  with probability 1%

Total error = 2%

- Contributes 2% to cross entropy and fidelity
- Contributes 2% to  $F_{RB}$



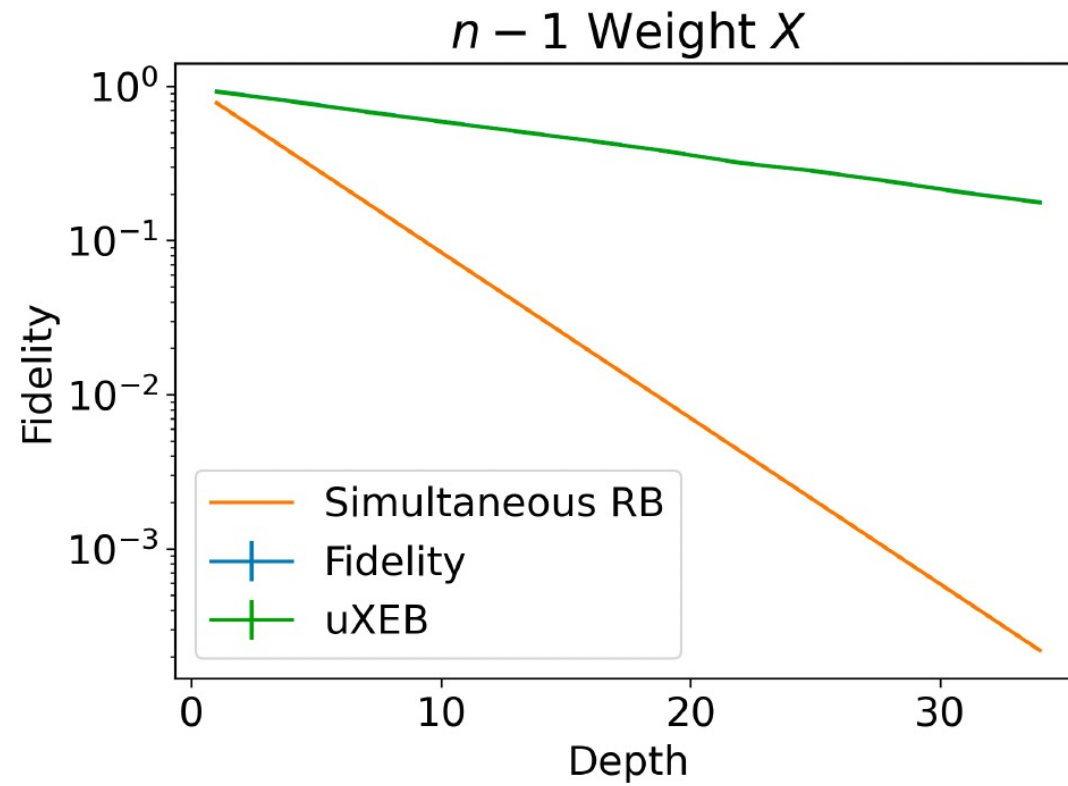
$XX$  with probability 1%

Total error = 1%

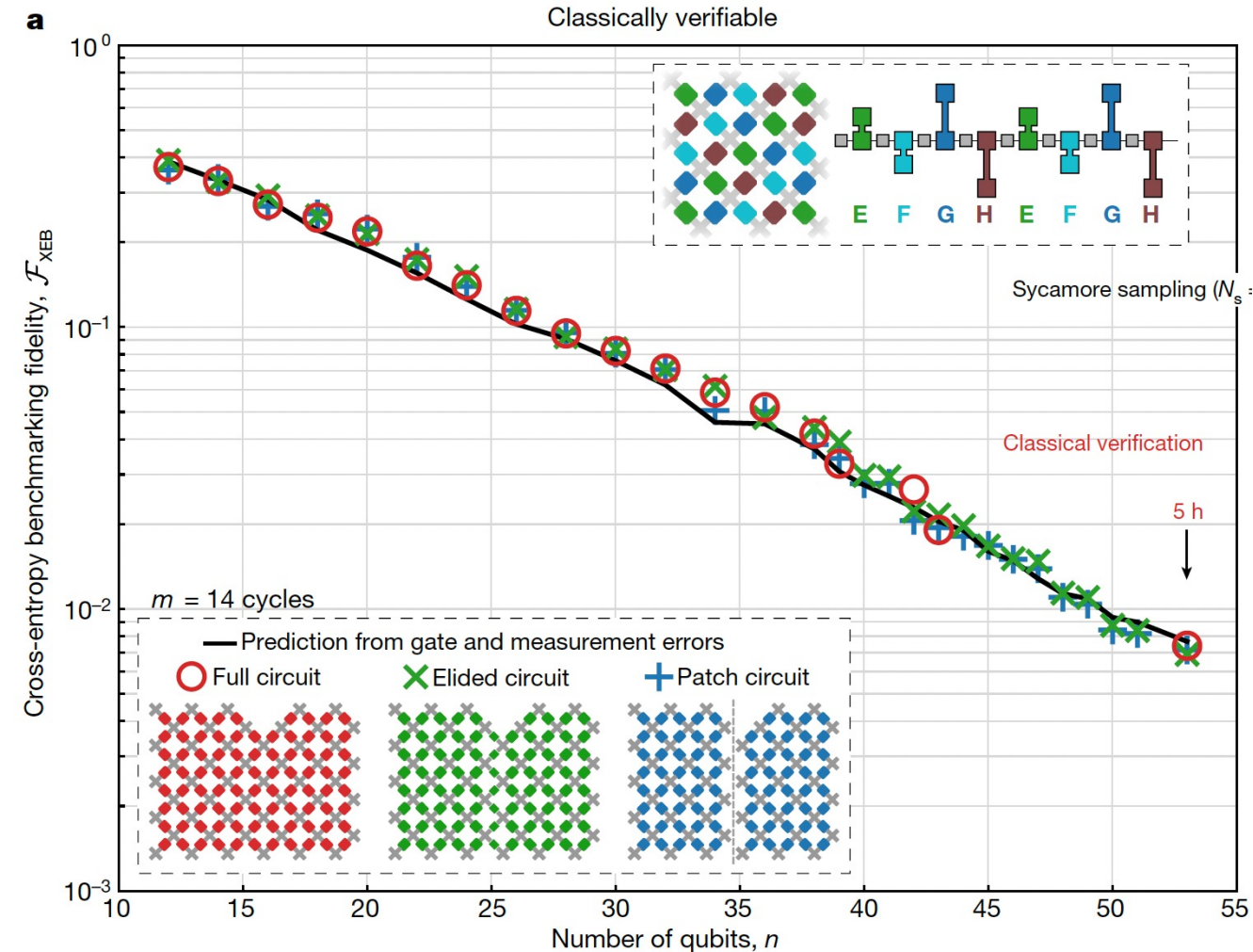
- Contributes 1% to cross entropy and fidelity
- Contributes 2% to  $F_{RB}$

$F_{RB}$  overestimates correlated noise

# Correlated errors in fidelity estimation



# Google's quantum supremacy experiment [Arute et al'19]



**Observation:** the linear cross entropy (fidelity) agrees with  $F_{RB} = \prod_{i=1}^m (1 - e_i)$

**Claim:** The noise is uncorrelated across each 2-qubit gate

Can we understand this observation and claim from the theoretical perspective? ✓

# Conclusion

- We develop a sample-efficient algorithm to estimate the total amount of noise, including all crosstalks, on a layer of non-Clifford two-qubit gates
  - Can't scale beyond 50 qubits
- As an application, our result provides formal evidence to support Google's claim that the coincidence between linear cross entropy and the digital error model indicated that the noise in their device was uncorrelated

# Summary

- For Clifford gates, the cycle space of the pattern transfer graph determines which part of the noise model is learnable
  - Cycle benchmarking learns all learnable information
- We also discuss ways to resolve unlearnability (time permits)
- For non-Clifford gates, we show how to learn total error by introducing RCS as a powerful new tool
  - A practical application of quantum supremacy experiments
- Can RCS learn more information about noise? [Kim et al'21]

# References

- Part I: “The learnability of Pauli noise”
- with Senrui Chen, Matthew Otten, Alireza Seif, Bill Fefferman, Liang Jiang
  - Arxiv: 2206.06362
- Part II: “Benchmarking near-term quantum computers via random circuit sampling”
- with Matthew Otten, Roozbeh Bassirianjahromi, Liang Jiang, Bill Fefferman
  - Arxiv: 2105.05232

# How to resolve unlearnability?

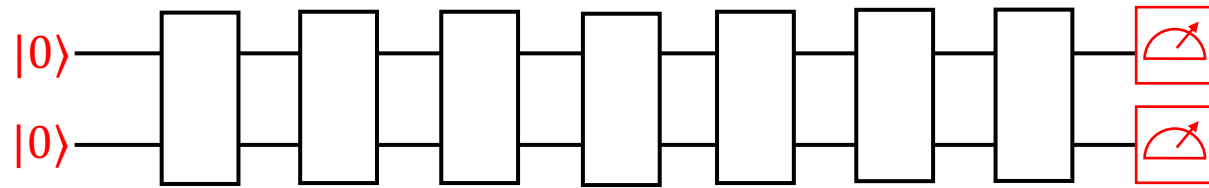
- We know that unlearnability comes from gauge freedom
  - $\rho_i \mapsto \mathcal{M}(\rho_i), E_j \mapsto E_j \circ \mathcal{M}^{-1}, G_k \mapsto \mathcal{M} \circ G_k \circ \mathcal{M}^{-1}$
- Idea 1: unlearnability does not apply if the initial state is perfect
  - Experiments (time permits), conclude that SP noise is not small



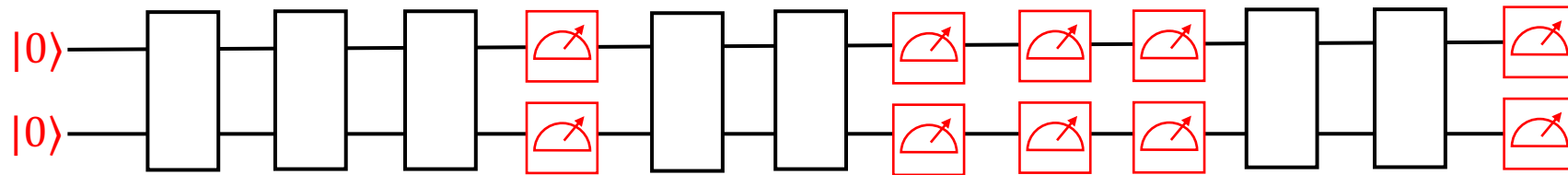
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Current experiments:



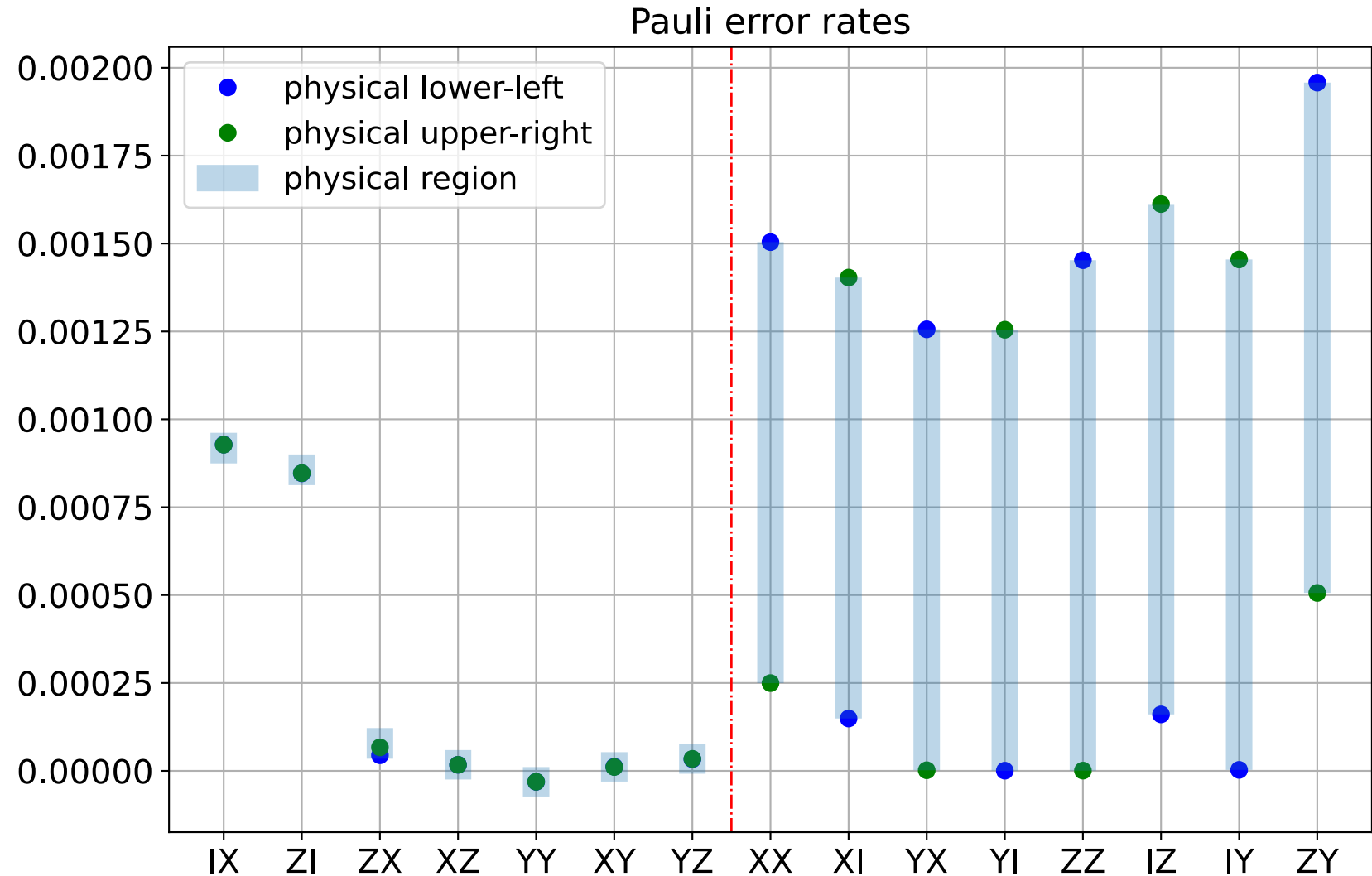
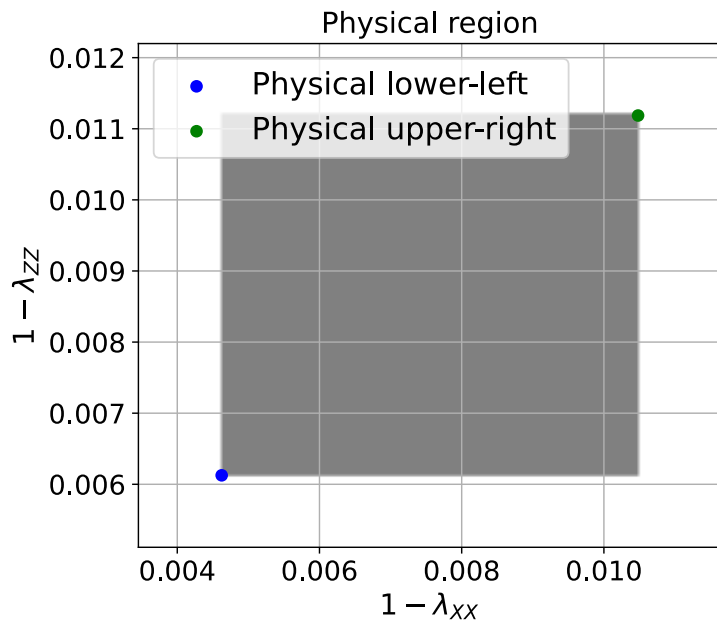
Future experiments: breaking the symmetry between state preparation and measurement



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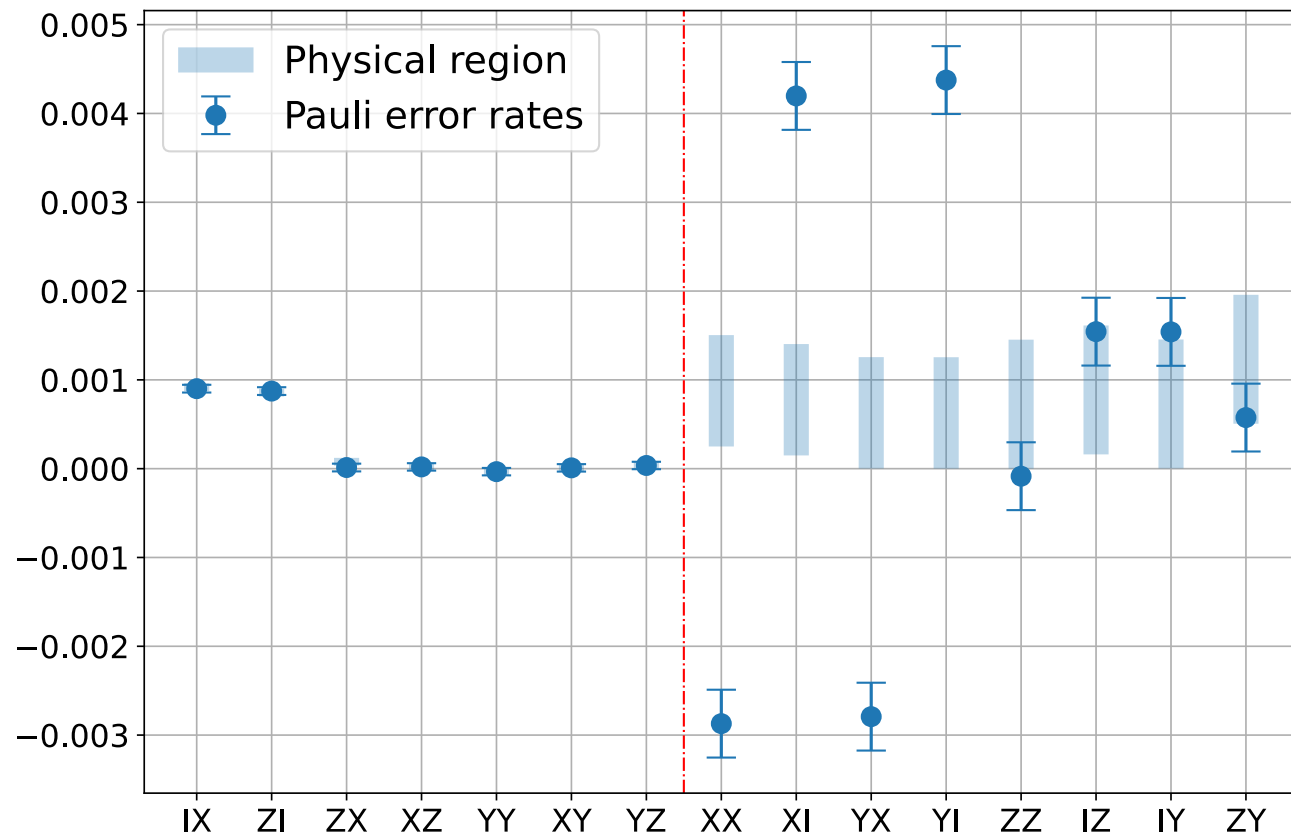
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- Idea 3: parameterize the noise model using underlying physics
  - E.g. Hamiltonians and Lindbladians
  - Could have much less than  $4^n$  parameters

# Experiments on IBM Quantum hardware



## All learnable information:

$p_{IX}, p_{XY}, p_{XZ}, p_{YY}, p_{YZ}, p_{ZI}, p_{ZX},$   
 $p_{IY} + p_{ZY}, p_{IZ} + p_{ZY}, p_{IY} + p_{ZZ},$   
 $p_{XI} + p_{XX}, p_{XX} + p_{YI}, p_{XI} + p_{YX}$   
 (13 equations)



The result (assuming perfect initial state) is unphysical

Conclusion: state preparation noise is at least 0.6%