

Adaptive Sparse Recovery with Limited Adaptivity

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UT Austin

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Outline

- 1 Introduction
- 2 Analysis for $k = 1$
- 3 General k : lower bound
- 4 General k : upper bound

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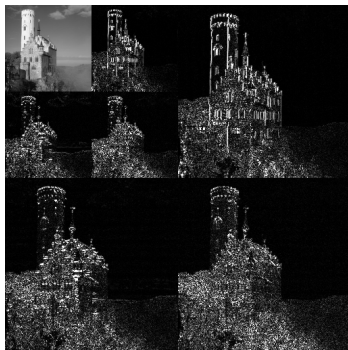
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- Images sparse in wavelet basis



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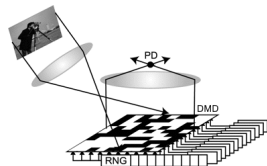
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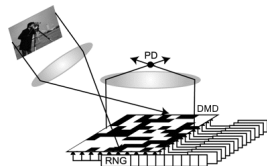
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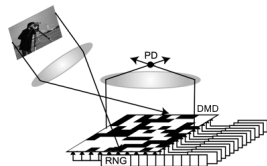
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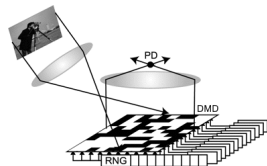
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 - ▶ Informally: get close to x if x is close to k -sparse.
- Extremely well studied: thousands of papers.



Standard Sparse Recovery Framework

- Specify distribution on $m \times n$ matrices A (independent of x).
- Given linear sketch Ax , recover \hat{x} .
- Satisfying the recovery guarantee:

$$\|\hat{x} - x\|_2 \leq C \min_{k\text{-sparse } x_k} \|x - x_k\|_2$$

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- Solvable in $O(k \log \log \frac{n}{k})$ [Indyk-Price-Woodruff '11].

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- Lower bounds:
 - ▶ [Arias-Castro, Candès, Davenport '13]: $m \gtrsim \frac{1}{\varepsilon} k$
 - ▶ [Price, Woodruff '13]: $m \gtrsim \log \log n$.

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For $k < n^{o(1)}$, $m^* = \omega(k)$.

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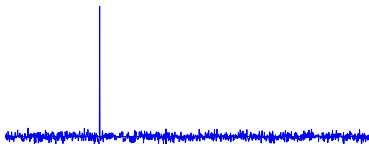
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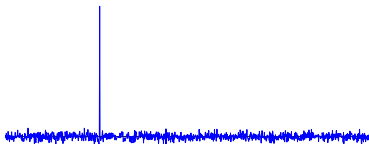


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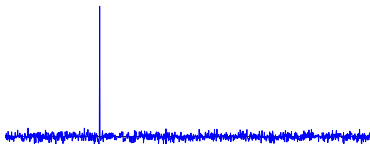
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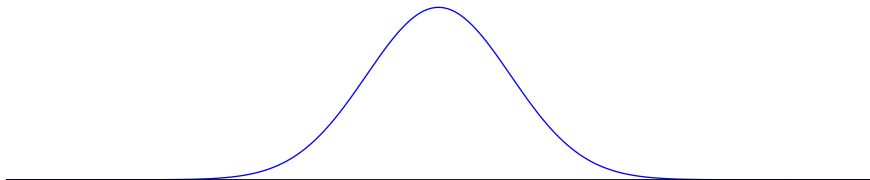
- Robust recovery must locate z .
- Observations $\langle v, x \rangle = v_z + \langle v, w \rangle = v_z + \frac{\|v\|_2}{\sqrt{n}} z$, for $z \sim N(0, 1)$.

1-sparse recovery: non-adaptive lower bound

- Observe $\langle v, x \rangle = v_z + \frac{\|v\|_2}{\sqrt{n}} z$, where $z \sim N(0, \Theta(1))$

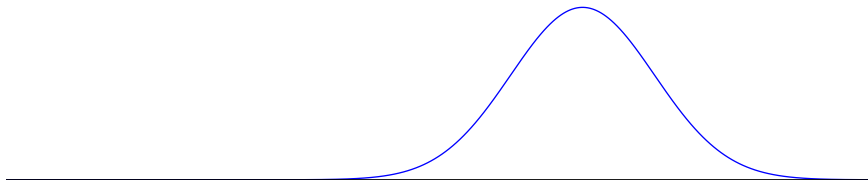
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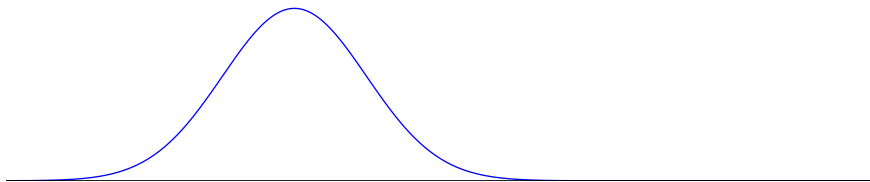
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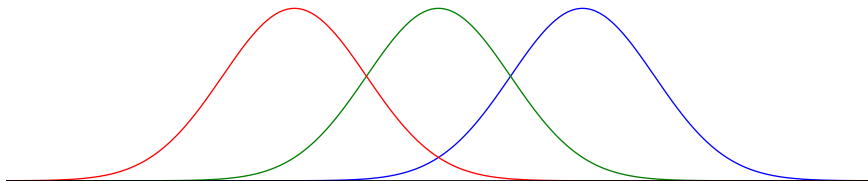
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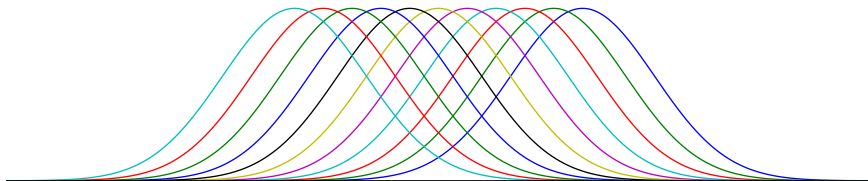
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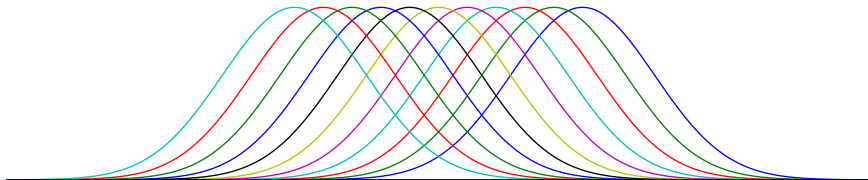
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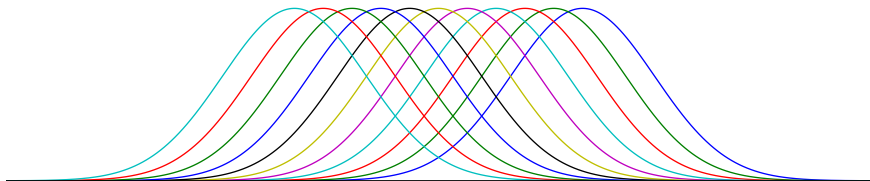
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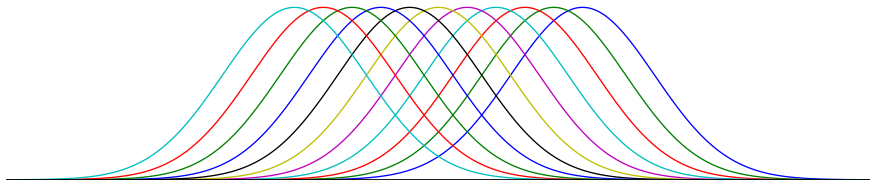
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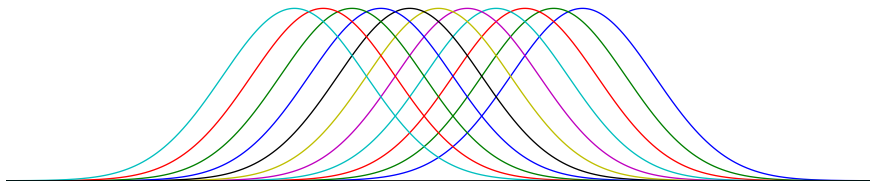
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- Finding z needs $\Omega(\log n)$ non-adaptive measurements.

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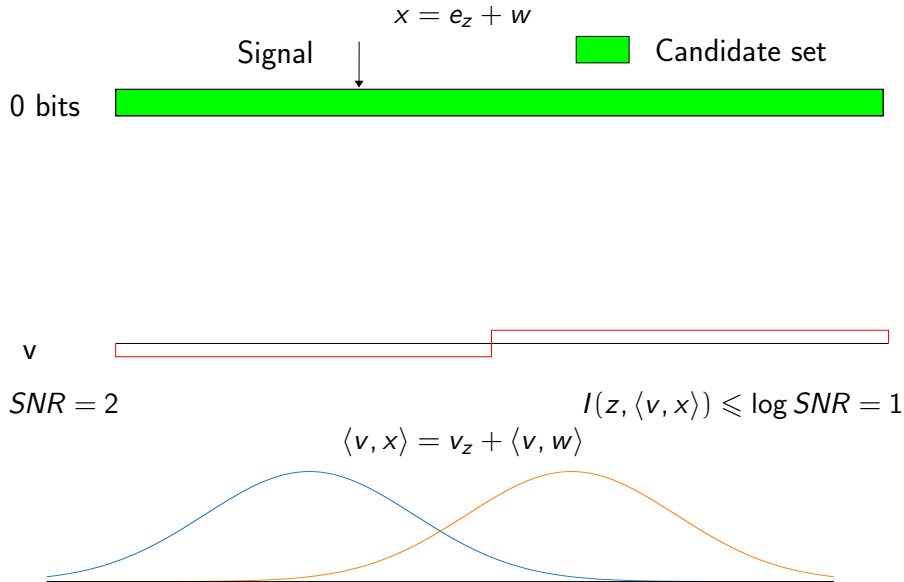
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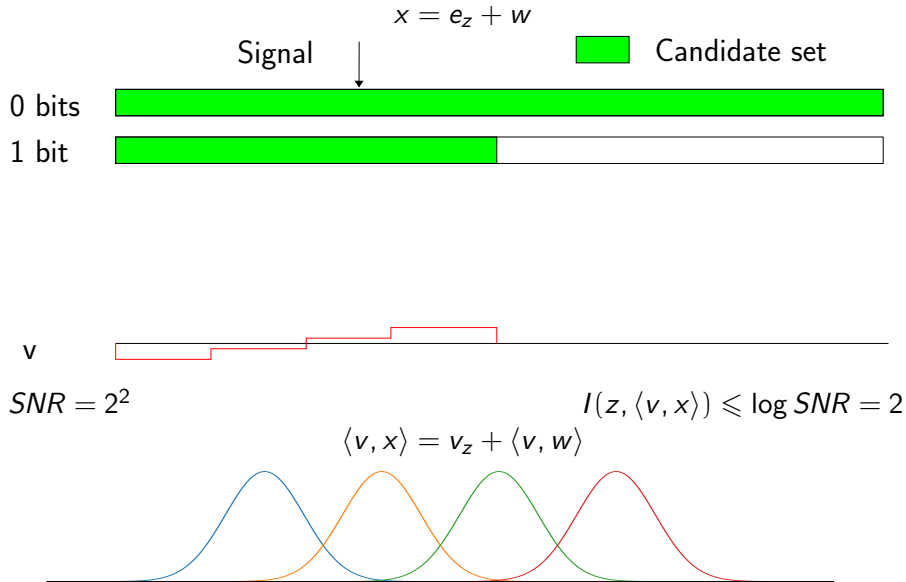
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- As we learn about z , we can increase the SNR.

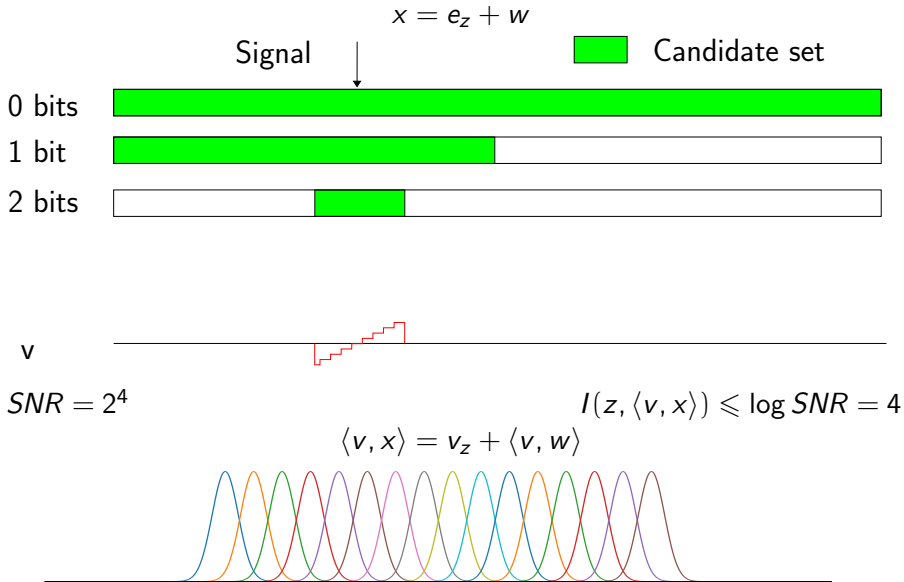
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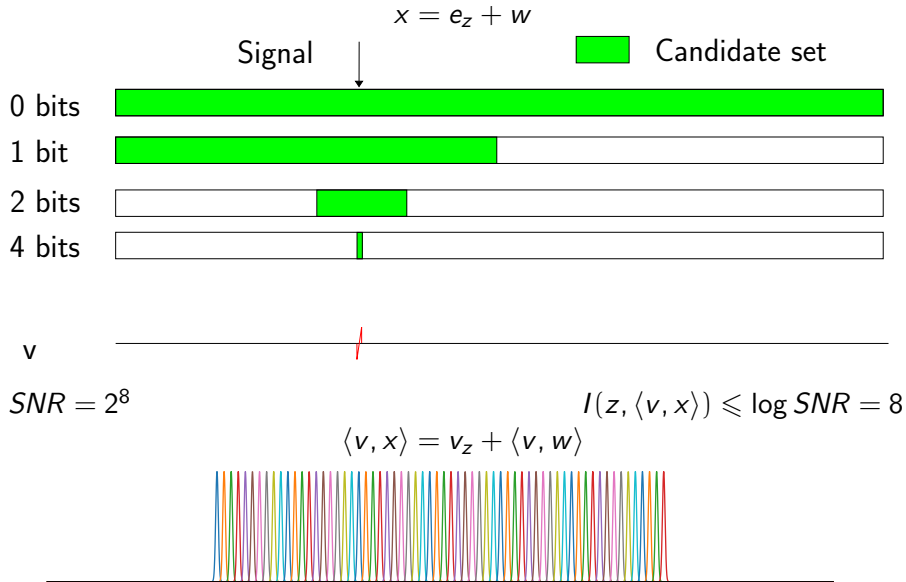
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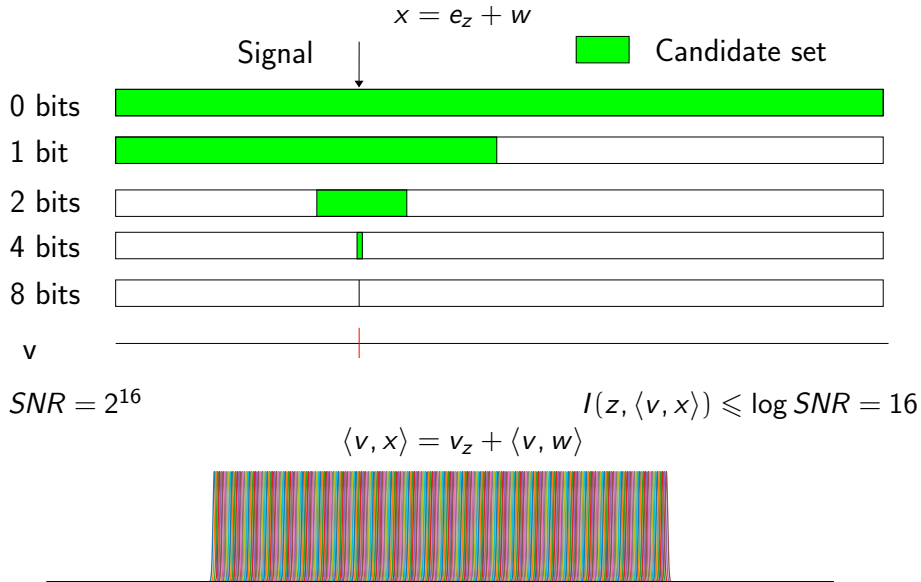
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1-sparse recovery: adaptive lower bound

- Review of upper bound:
 - ▶ Given b bits of information about z .
 - ▶ Identifies z to set of size $n/2^b$.
 - ▶ Increases SNR , $\mathbb{E}[v_z^2]$, by 2^b .
 - ▶ Recover b bits of information in one measurement.
 - ▶ $1 \rightarrow 2 \rightarrow \dots \rightarrow \log n$ in $\log \log n$ measurements.
 - ▶ $R = 2$: $1 \rightarrow \sqrt{\log n} \rightarrow \log n$ in $\sqrt{\log n}$ measurements/round.

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Lemma (Key lemma for $k = 1$)

For any measurement vector v ,

$$I(z; \langle v, x \rangle) \lesssim b + 1$$

1-sparse recovery: adaptive lower bound

- Lower bound outline:
 - ▶ At each stage, have posterior distribution p on z .
 - ▶ $b = \log n - H(p)$ bits known.
 - ▶ Show any measurement gives $O(b + 1)$ bits of information.

1-sparse recovery: adaptive lower bound

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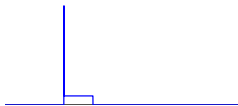
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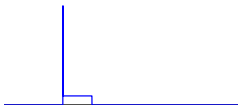
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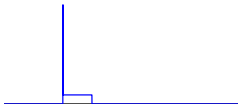
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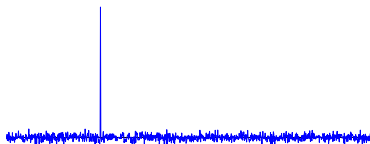
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Outline

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- 2 Analysis for $k = 1$
- 3 General k : lower bound
- 4 General k : upper bound

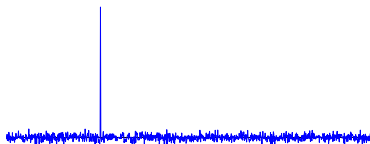
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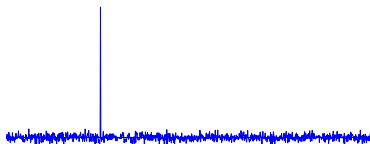
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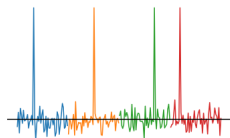
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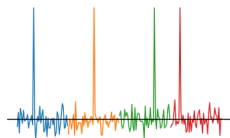
- **Question:** How to extend this to $k > 1$?

Extending to general k



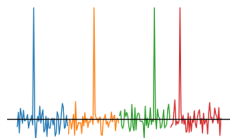
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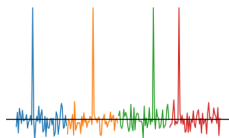
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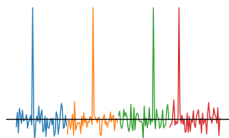
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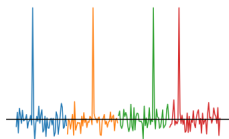
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$$I(Z; \langle v, x \rangle) \lesssim \cancel{b+1} \text{ ????$$

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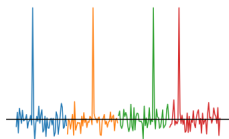
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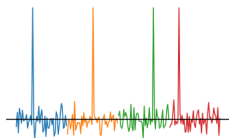
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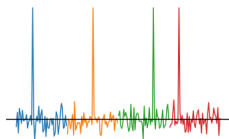


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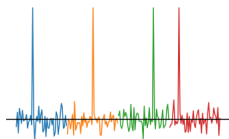
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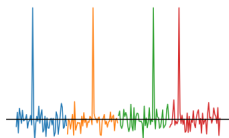
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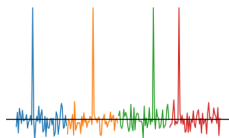
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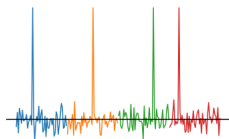
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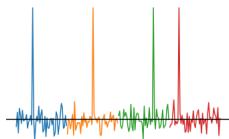
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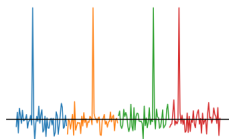
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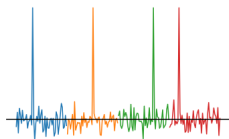
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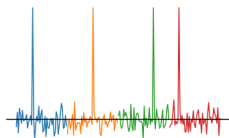
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Approach

$$I(Z_W; \langle v, x \rangle) \lesssim b/k + \log k.$$

- Data processing and Shannon-Hartley:

$$\begin{aligned} I(Z_W; \langle v, x \rangle) &\leq I\left(\sum_{i \in W} v_{Z_i}; \left(\sum_{i \in W} v_{Z_i}\right) + \langle v, w \rangle\right) \\ &\leq \frac{1}{2} \log(1 + \text{SNR}) \end{aligned}$$

where

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- So we just need

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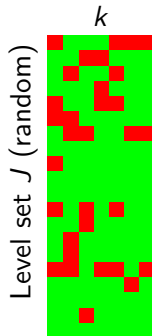
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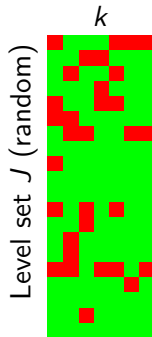
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and $|W| \geq 0.99k$ with 99% probability.



Goal for general k

Lemma (Key lemma for general k)

One can choose a set $W = W(J) \subset [k]$ of expected size $0.99k$ so that

$$I(Z_W; Ax) \lesssim m(b/k + \log k) + (b + k)$$

for any $A \in \mathbb{R}^{m \times N}$.

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- Recall $k = 1$ approach:

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- ▶ Better dependence on R ?

Outline

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- 2 Analysis for $k = 1$
- 3 General k : lower bound
- 4 General k : upper bound

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 - ▶ This is solvable nonadaptively in $O(k \log_C(n/k) \cdot \log^* k)$ measurements. [Price-Woodruff '12]

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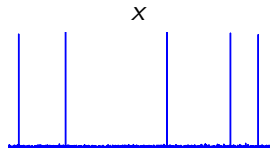
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- Solution: *triple Gaussian hashing*.

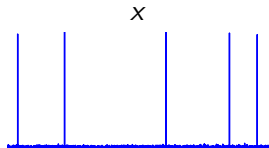
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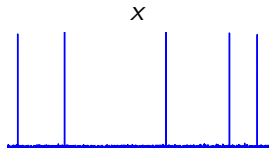
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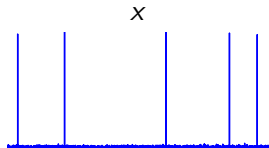
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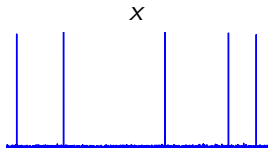


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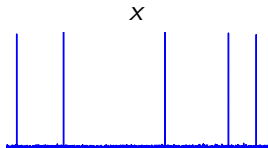
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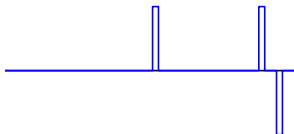
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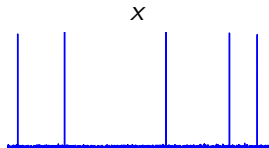
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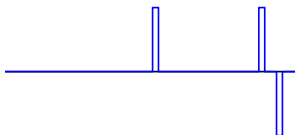
Without noise

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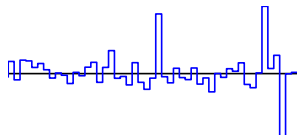


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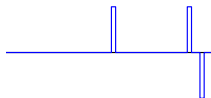
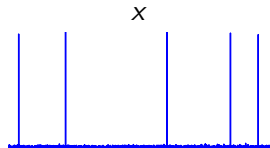


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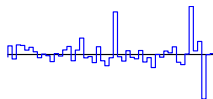
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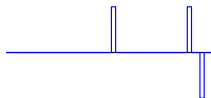


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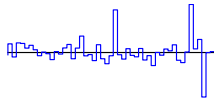
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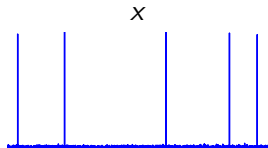
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With noise

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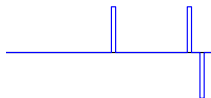
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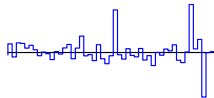
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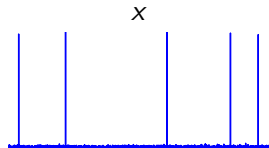
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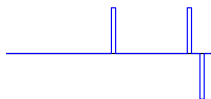
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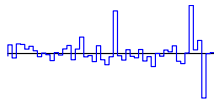
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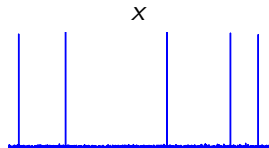
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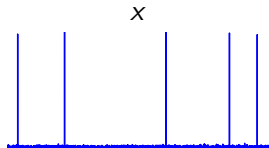
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Triple Gaussian hashing

- Triple Gaussian hashing: $g^1, g^2, g^3 \sim N(0, I_n)$;

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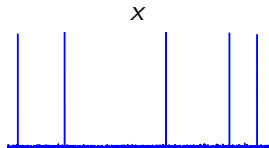


Try 1

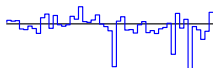
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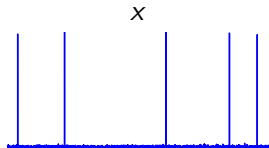


Try 2

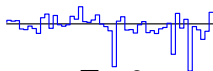
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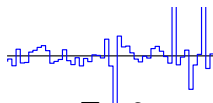
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Try 1



Try 2

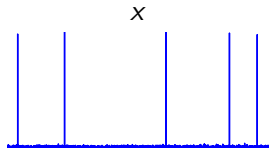


Try 3

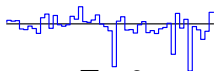
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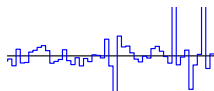
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Try 2



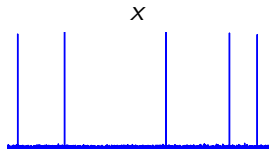
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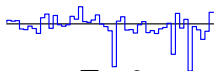
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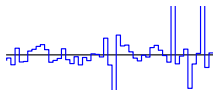
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Try 1



Try 2



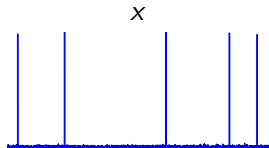
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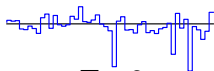
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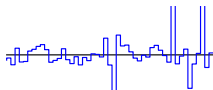
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Try 1



Try 2



Try 3

- ▶ Take union of three independent sparse recovery attempts.
- ▶ Expected false negatives are $O(\text{noise})$, so can be skipped.
- Avoids the cleanup rounds, getting

$$O(k \log^{1/R} n \cdot \log^* k)$$

measurements.

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- Previously:

$$k + \log^{1/R} n \lesssim m \lesssim k \cdot \log^{1/(R-3)} n$$

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Thank You

