

Improvements in Quantum SDP-Solving

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Optimization is cool

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The screenshot displays the Google Maps transit interface. On the left, a blue sidebar contains navigation icons and search results for 'Simons Institute for the Theory of Com...' and 'San Francisco International Airport'. Below this, there are options to 'Leave now' and 'Send directions to your phone'. The main area shows two transit route options:

- Route 1:** 10:30 PM–11:43 PM, 1 h 13 min. Includes segments: Warm Springs/South Fremont - Rich... and Antioch - SFIA/Millbrae. Departure at 10:48 PM from Downtown Berkeley Station, \$10.30, 18 min, every 20 min.
- Route 2:** 10:46 PM–12:03 AM (Wednesday), 1 h 17 min. Includes segment: Richmond - Daly City/Millbrae.

The right side of the image shows a map of San Francisco with a yellow highlighted transit route. Callouts on the map indicate segment times: 1 h 25 min, 1 h 13 min, and 2 h 4 min. A 'Sign In' button is visible in the top right corner of the map area.

Optimization is cool

One of the greatest successes in computer science

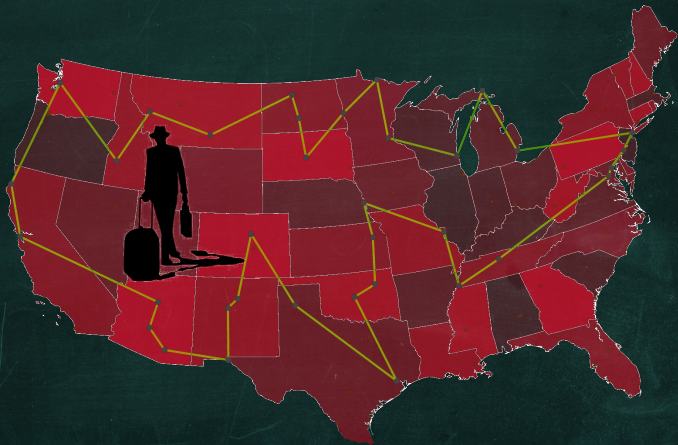
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Important practical applications in

- Route planning
- Scheduling
- Resource allocation
- Power management
- Design
- :

Quantum optimization?



Quantum optimization?

Quantum algorithms for optimization:

Proven advantage

- Grover search
- Quantum Walks
- Backtracking
- Shortest path
- Minimum weight spanning tree

Heuristics

- Quantum annealing
- Adiabatic algorithms
- QAOA
- VQE
- Quantum machine learning

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What about Linear Programs (LPs) and Semidefinite Programs (SDPs)?

LPs and SDPs

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Examples: MAXCUT, Lovász theta number,
Sum-of-Squares, General Adversary Bound, ...

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- Arora and Kale (2008):
Worse error-dependence, better in n and m in certain cases.

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So far quantum algorithms are based on ideas of Arora-Kale.
Nice speed-ups in n, m but heavy dependence on $1/\delta := (Rr)/\epsilon$.

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SDP feasibility problem

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[In case the problem is infeasible, but a δ -approximation exists we allow both solutions.]

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Application to quantum SDP-solving Brandão et al. '16, '17.

Preparing X

Suppose we can query the position and value of the non-zero elements of the sparse matrices A_j , then we can implement

$$U_{\text{Select}} = \sum_{j=1}^m |j\rangle\langle j| \otimes U_j, \text{ such that } U_j = \begin{bmatrix} A_j & \cdot \\ \cdot & \cdot \end{bmatrix},$$

using $\tilde{O}(s)$ queries and gates.

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Preparation of X has $\tilde{O}\left(\frac{\sqrt{ns}}{\delta}\right)$ query and time complexity.

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The overall query and gate complexity is $\tilde{O}\left(\frac{\sqrt{ms}}{\delta^2} + \frac{\sqrt{ns}}{\delta^3}\right)$.

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for all $j \in [m]$ that $\left| \text{Tr}(M_j \rho) - \text{Tr} \left(M_j \frac{e^{-H}}{\text{Tr}(e^{-H})} \right) \right| \leq \delta.$

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Aaronson showed how to solve using $\mathcal{O} \left(\frac{\log^4(m) \log(n)}{\delta^4} \right)$ samples.

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- Speed-ups using other, e.g., interior point methods?

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