



# Long context modeling and generalization: two perspectives

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## We'd like our models to do tasks that are hard for people



Write a detailed summary of the plot of this book series



Prioritize disaster response using the last 2hr of social media posting





Identify the different research trends in NeurIPS 2022 and 2023

# Long context and generalization: two parts



## Long context and generalization: two parts





# Length generalization strategies

Data-side interventions to reduce the difference from pretrained length

## Data-side interventions: long context without the long

- Retrieval augmented generation
- Input trimming
- Hierarchical summarization
- "Memories" of prior conversations / episodes / encounters
- Principle learning
- Finetuning
- Tokenization

## Generalization is still hard...

Data-side interventions



Not possible for every task, imposes additional assumptions

Model-side interventions to reduce the difference from pretrained length

## Retrieval at attention time

Key idea: encode everything through the model, then choose a much smaller subset to attend to in order to reduce the difference from the pretraining setting

## Unlimiformer encoder-decoder (NeurIPS 2023)



#### How do we choose the context window? cross-attention

decoder hidden state encoder hidden state



## How do we choose the context window?



# LM-Infinite: Han et al 2024



# InfLLM: Xiao, Zhang et al 2024



# Generalization is still hard...

Data-side interventions

Model-side interventions



Not possible for every task, imposes additional assumptions



Not as effective as full finetuning, decreasingly effective with length

Position embedding modifications for better length generalization

## What goes wrong when generalizing to longer input?

Implicit positional information in the network?

#### Language Modeling with Deep Transformers

Kazuki Irie<sup>1</sup>, Albert Zeyer<sup>1,2</sup>, Ralf Schlüter<sup>1</sup>, Hermann Ney<sup>1,2</sup>

The Impact of Positional Encoding on Length Generalization in Transformers

Amirhossein Kazemnejad<sup>1</sup>, Inkit Padhi<sup>2</sup> Karthikeyan Natesan Ramamurthy<sup>2</sup>, Payel Das<sup>2</sup>, Siva Reddy<sup>1,3,4</sup>

# What goes wrong when generalizing to longer input?

Positional embedding extrapolation?



From RoFormer (Su et al 2021)

Figure 1: Implementation of Rotary Position Embedding(RoPE).

## Positional interpolation (Chen et al 2023)



# NTK-aware (ABF) scaling (Xiong, Liu et al 2023)







(c) RoPE+ABF

(b) RoPE+PI

(a) RoPE

# POSE (Zhu et al 2024)



# Generalization is still hard...

Data-side interventions

Model-side interventions

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Not possible for every task, imposes additional assumptions



Not as effective as full finetuning, decreasingly effective with length

Position embedding modifications



Have to fully finetune, still struggles to extrapolate longer

# Long context and generalization: two parts



# Perspective 2: Long-context ICL

## In-Context Learning with Long-Context Models: An In-Depth Exploration

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Joint work with:









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Matt Gormley



Graham Neubig

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# Traditional ICL is sensitive

#### To example selection:

Method	NQ	WQ	TriviaQA*
RAG (Open-Domain)	44.5	45.5	68.0
T5+SSM (Closed-Book)	36.6	44.7	60.5
T5 (Closed-Book)	34.5	37.4	50.1
GPT-3 (64 examples)	29.9	41.5	-
	Ours		
Random	$28.6 \pm 0.3$	$41.0\pm0.5$	$59.2 \pm 0.4$
<i>k</i> NN <sub>roberta</sub>	24.0	23.9	26.2
<b>KATE</b> <sub>roberta</sub>	40.0	47.7	57.5
KATEnli	40.8	50.6	60.9
KATE <sub>nli+sts-b</sub>	41.6	50.2	62.4

Table 7: QA results on various datasets. (\*) On TriviaQA, we used 10 examples. On NQ and WQ, we used 64 examples.

from What Makes Good In-Context Examples for GPT-3? (Liu et al 2021)

## Traditional ICL is sensitive

#### To example order:



from Fantastically Ordered Prompts and Where to Find Them: Overcoming Few-Shot Prompt Order Sensitivity

# Traditional ICL is sensitive

#### To instruction format:



*from* QUANTIFYING LANGUAGE MODELS' SENSITIVITY TO SPURIOUS FEATURES IN PROMPT DESIGN or: How I learned to start worrying about prompt formatting

# Traditional ICL: more demonstrations is better?

#### Well.... sometimes



SST-2: 2-label sentiment classification

*from* Text Classification via Large Language Models

# Adding more demonstrations continues to increase performance!



# Long-context ICL differs from short-context ICL in many ways!

> Comparison points: performance and efficiency

- > Properties of long-context ICL
- > Why does long-context ICL work?

# **Comparison:** given a big enough dataset, how could we approach the task?

> retrieval ICL

BM25 retriever; if we get <n results, we'll sample randomly to fill in the rest

> LoRA finetuning

> full finetuning

Classification head initialized with representation of each label's first token

## Comparison: results



# Long-context ICL benefits less from retrieval



# Long-context ICL is often competitive with (or better than!) LoRA and full finetuning at the same dataset size



# **Properties:** does long-context ICL exhibit the same sensitivities as short-context ICL?

Traditional ICL shows some undesirable sensitivities

We've already seen a decreased sensitivity to data selection strategy...

# Long-context ICL is less sensitive to randomized example orders...

How do we measure this?

- Given a set of examples, shuffle 3 times
- Measure the % of predictions that changed when data was shuffled
- Average this over the 3 runs



## ...but more sensitive to sorting demonstrations by label



Why?

• Local context of all the same label is harmful to performance

# What makes long-context ICL work?

ls it:

- The much larger number of examples?
- The much better contextualization of examples?
- Something else?

### **Does long-context ICL need long-context attention?**





## Block attention





## Block attention









## Block attention quickly nears full attention performance

- Block sizes of b=50-100 recover nearly full attention performance at k=1000
- Why a little less?
  - Remember the start of each block lacks good contexualization



### Block attention with one vs many blocks



### Block attention with one vs many blocks

In short contexts:

 One block outperforms many

In longer contexts:

 Many blocks outperform one



## What does this mean?

Long-context ICL is:

- less sensitive to demonstration selection and ordering
- able to take advantage of cached demonstration encodings
- strongly competitive with finetuning



effective even with only local attention for demonstration set





X always the best compute-performance tradeoff

## What does it all mean?

Long context modeling

> Can often be framed as a generalization problem

> Allows models to do interesting (different?) things in-context

# Thank you! questions?

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