The Power of Graph Sparsification in the Continual Release Model

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Joint work with





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Tamalika Mukherjee Columbia University

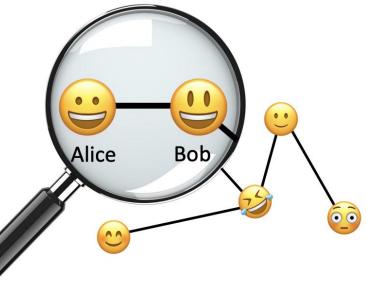


Felix Zhou Yale University

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Publishing Sensitive Graph Information

- Potentially sensitive connections between individuals published as graphs
 - Social relationships
 - Financial transactions
 - Disease (e.g. COVID) transmission
 - Search data
 - Email and cell phone communication



Why do we want privacy on graphs?

- Privacy attacks can identify and deanonymize individuals and connections based on **external (e.g. public) information**
 - Re-identify nodes in social networks and computer networks

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Wherefore art thou r3579x?: anonymized social networks, hidden patterns, and structural steganography

A Practical Attack to De-anonymize Social Network Users

Authors: Cynthia Dwork, and Jon Kleinberg Authors Info & Claims Inferring Sensitive Information from Anonymized Network Traces Scott E. Coull* Charles V. Wright* Fabian Monrose* Michael P. Collins† Michael K. Reiter‡

Graph Data Anonymization, De-Anonymization Attacks, and De-Anonymizability Quantification: A Survey

Playing Devil's Advocate:

Publisher: IEEE

Publisher: IEEE

Gilbert Wondracek; Thorsten Holz; Engin Kirda; Christopher Kruegel

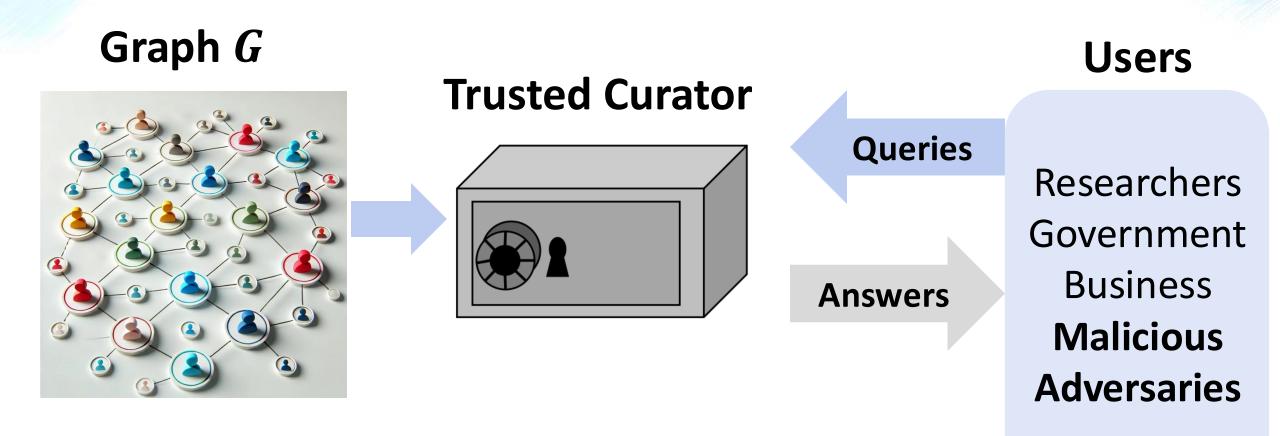
Shouling Ji 🔟 ; Prateek Mittal ; Raheem Beyah

Link Prediction by De-anonymization: How We Won the Kaggle Social Network Challenge

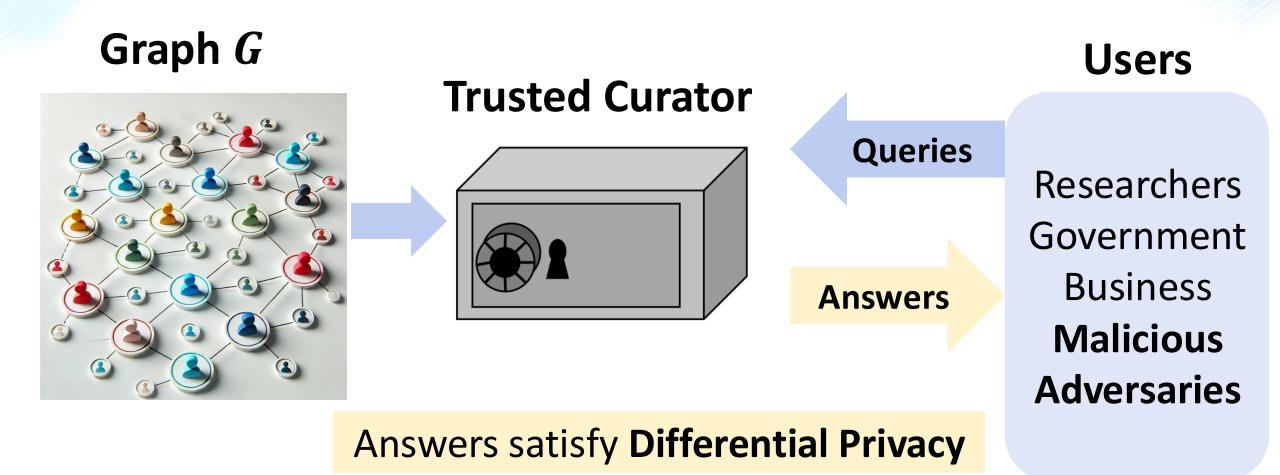
Arvind Narayanan, Elaine Shi, Benjamin I. P. Rubinstein



Private Analysis of Graph Data



Private Analysis of Graph Data



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- UB = upper bound, LB = lower bound

Differential Privacy

Differential Privacy [Dwork-McSherry-Nissim-Smith '06]

A (randomized) algorithm \mathcal{A} is ε -differentially private if for all pairs of neighbors G and G' and all sets of possible outputs Y:

$$e^{-\varepsilon} \leq \frac{\Pr[\mathcal{A}(G) \in Y]}{\Pr[\mathcal{A}(G') \in Y]} \leq e^{\varepsilon}$$

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Neighboring Graphs

Edge-neighboring graphs differ in 1 edge





G'

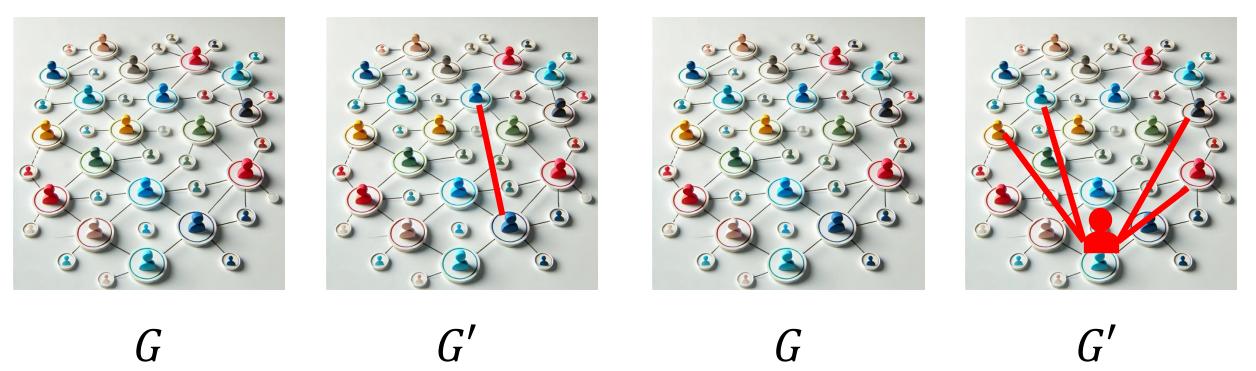
G

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Neighboring Graphs

Edge-neighboring graphs differ in 1 edge

Node-neighboring graphs differ in all edges adjacent to any 1 node



 Continuously release accurate graph statistics after each update while using sublinear space

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 - Edge coloring [Ghosh-Stoeckl '23]

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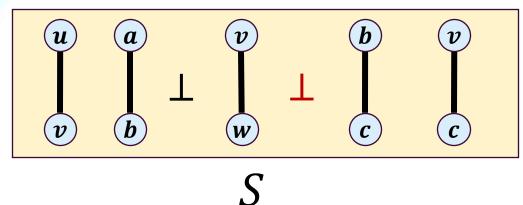
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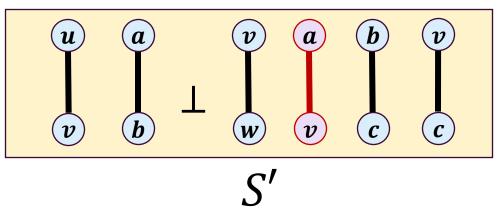
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Neighboring Streams

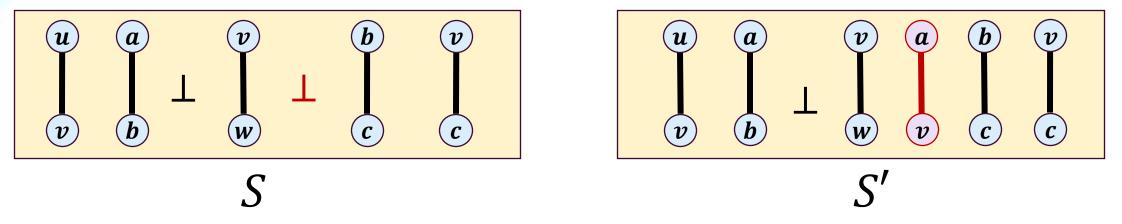
Edge-neighboring streams differ in 1 edge insertion



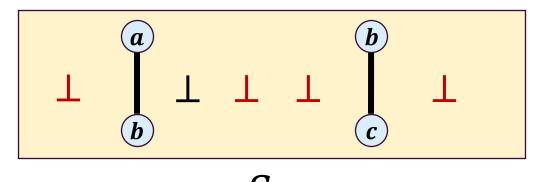


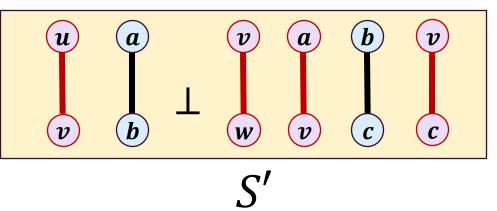
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Node-neighboring streams differ in all edge insertions adjacent to 1 vertex

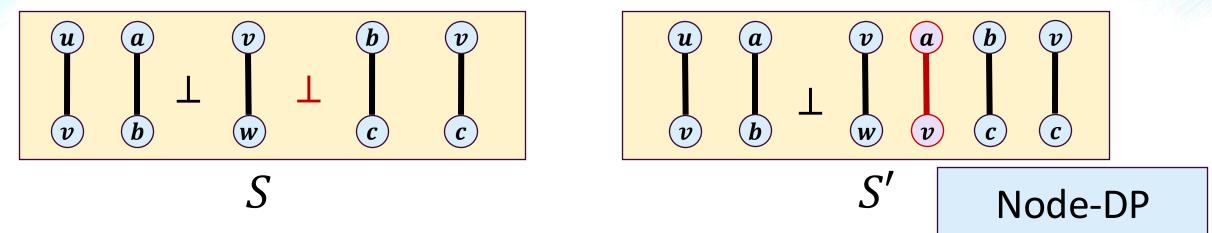




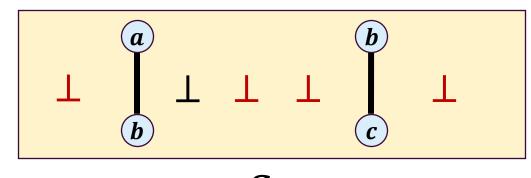
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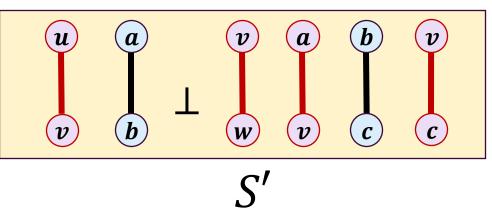
Edge-DP

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- Unlike static setting, *T* releases in continual release
- If edge that differs occurs early in the stream, each release loses privacy
- Composition over T releases could result in $O\left(\frac{T}{s}\right)$ error

 Release numerical valued solutions for many graph problems [Song-Little-Mehta-Vinterbo-Chaudhuri '18, Fichtenberger-Henzinger-Ost '21, Jain-Smith-Wagaman '24]

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 - Minimum spanning tree size
 - Minimum cut size
 - Maximum matching size
 - Edge count
 - Degree histogram
 - Triangle count
 - k-star count

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 - Prefix sum of difference sequence then is approximate solution
 - Binary tree mechanism and SVT reduces additive error to $\frac{\text{poly}(\log n)}{\epsilon}$ [FHO21]

• DP on node-neighboring streams [SLMVC18, FHO21, JSW24]:

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 - Requires **bounded degree** graph streams for poly(log *n*) additive error [SLMVC18, FHO21]
 - Or **nearly bounded degree** graph streams where number of nodes with unbounded degree is at most poly(log n) [JSW24]

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- <u>Caveat 2</u>: Can return only value of solution instead of vertex subsets
- <u>Caveat 3</u>: Can return non-trivial node-privacy guarantees for (nearly) bounded-degree streams

Sublinear space continual release graph algorithms

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Returns vertex subset solutions in continual release

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Node-private algorithms for **bounded arboricity** graphs in continual release

Sublinear space continual release graph algorithms

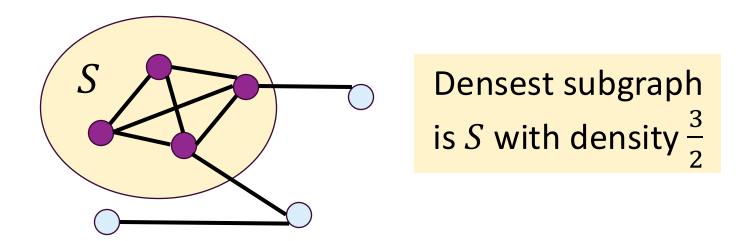
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Node-private algorithms for **bounded arboricity** graphs in continual release

• First continual release algorithm for k-core decomposition

Our Contributions: Densest Subgraph

• Find an induced subgraph $S \subseteq G$ with maximum induced density, $\max_{S \subseteq G} \left(\frac{E(S)}{V(S)} \right)$



Our Contributions: Densest Subgraph

Our Results

- Vertex Subset
- $\widetilde{O}\left(\frac{n}{\varepsilon}\right)$ space • UB: $\left(1+\eta, \frac{\log^5 n}{\varepsilon}\right)$

Continual Release

[FHO21, JSW24]

- Density value-only
- $\Theta(m)$ space

UB: $\left(1 + \eta, \frac{\log^2 n}{\varepsilon}\right)$

Non-Private [MTVV15, EHW16]

• $(1 + \eta, 0), \tilde{O}(n)$

<u>Static</u> [DLRSS22, DLL23, DKLV24]

Edge-DP

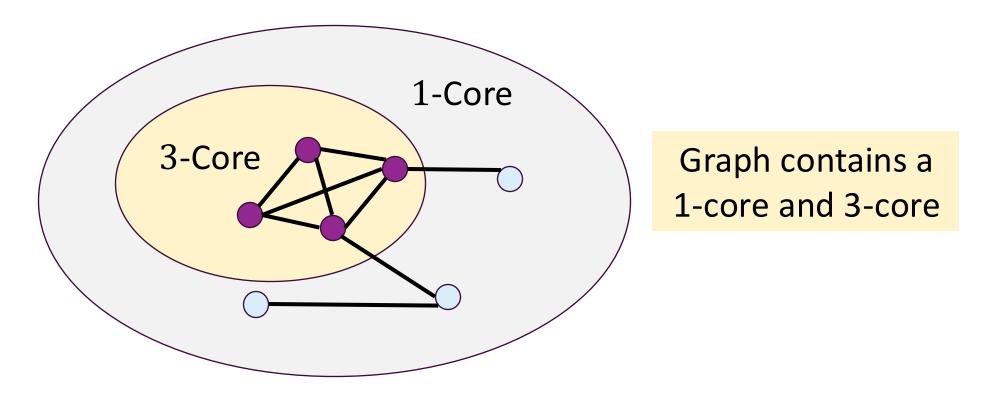
Vertex Subset

• UB:
$$\left(1 + \eta, \frac{\log^4 n}{\varepsilon}\right)$$

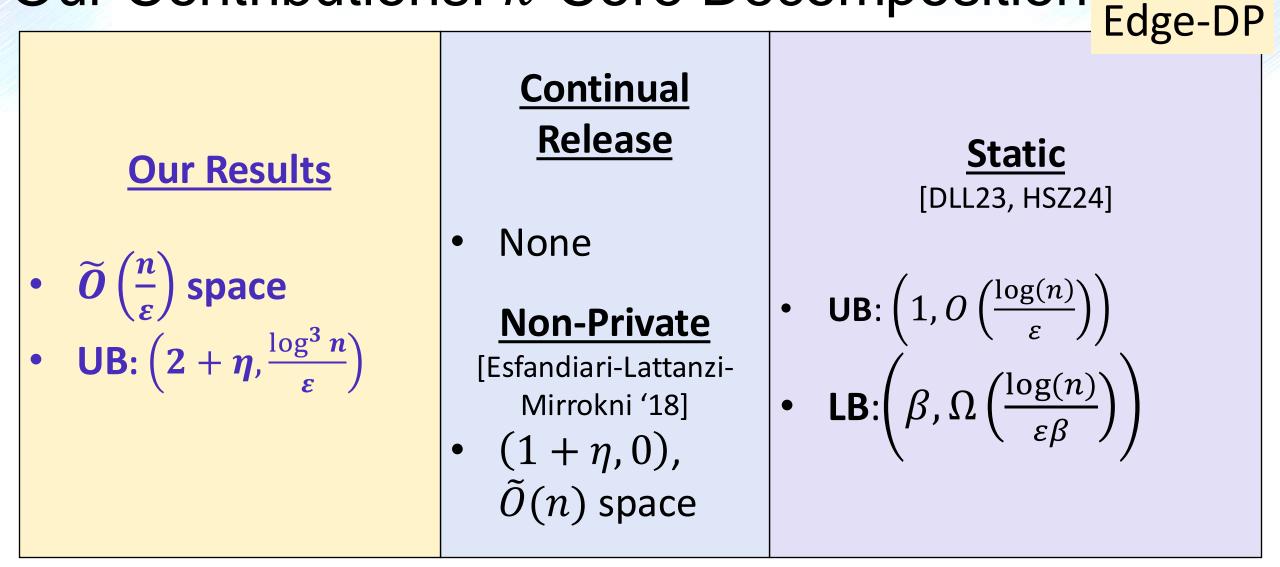
• LB: $\left(\beta, \Omega\left(\frac{1}{\beta}\sqrt{\frac{\log(n)}{\varepsilon}}\right)\right)$

Our Contributions: k-Core Decomposition

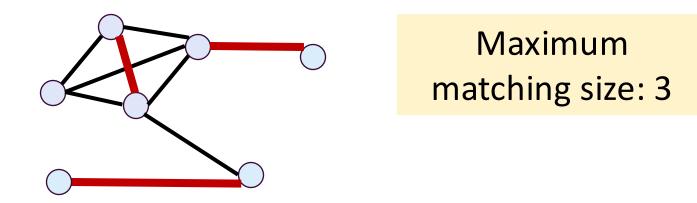
• Decomposition of nodes of *G* into cores where each *k*-core is a maximal induced subgraph with induced degree at least *k*



Our Contributions: k-Core Decomposition

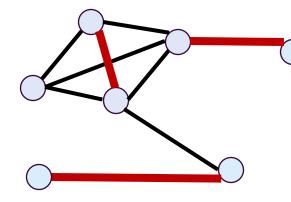


• Find a matching (pairing of nodes where no node is paired with more than one other node) of maximum size



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Cannot differentially privately release set of edges in the matching



Maximum matching size: 3

Our Results

•
$$O\left(\frac{\operatorname{poly}(\log n)}{\varepsilon}\right)$$
 space
• $UB:\left((1+\eta)(2+\widetilde{\alpha}), \frac{\log^3 n}{\varepsilon}\right)$

Continual Release

Edge-DP

[FHO21, JSW24]

• $\Theta(m)$ space

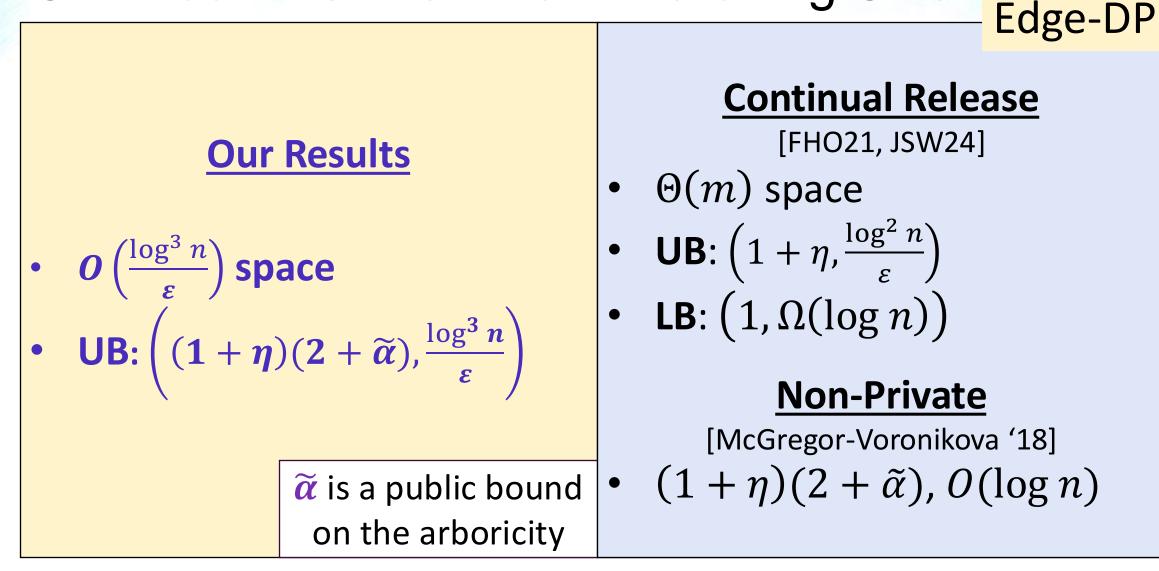
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$$\left(1 + \eta, \frac{\log^2 n}{\varepsilon}\right)$$

• LB:
$$(1, \Omega(\log n))$$

Non-Private

[McGregor-Voronikova '18]

• $(1+\eta)(2+\tilde{\alpha}), O(\log n)$





• $O(n\widetilde{\alpha})$ space • $UB: \left(1 + \eta, \frac{\widetilde{\alpha} \log^2 n}{\varepsilon}\right)$

Continual Release

[FHO21, JSW24]

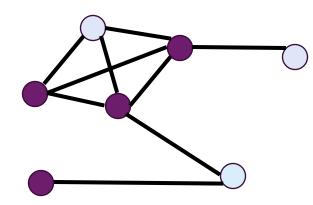
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Our Contributions: Implicit Vertex Cover

 Find a minimum sized set of vertices where every edge has at least one endpoint in the set

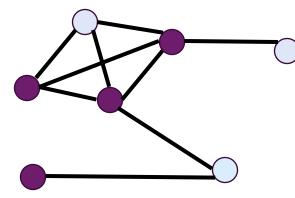


Minimum vertex cover size: 4

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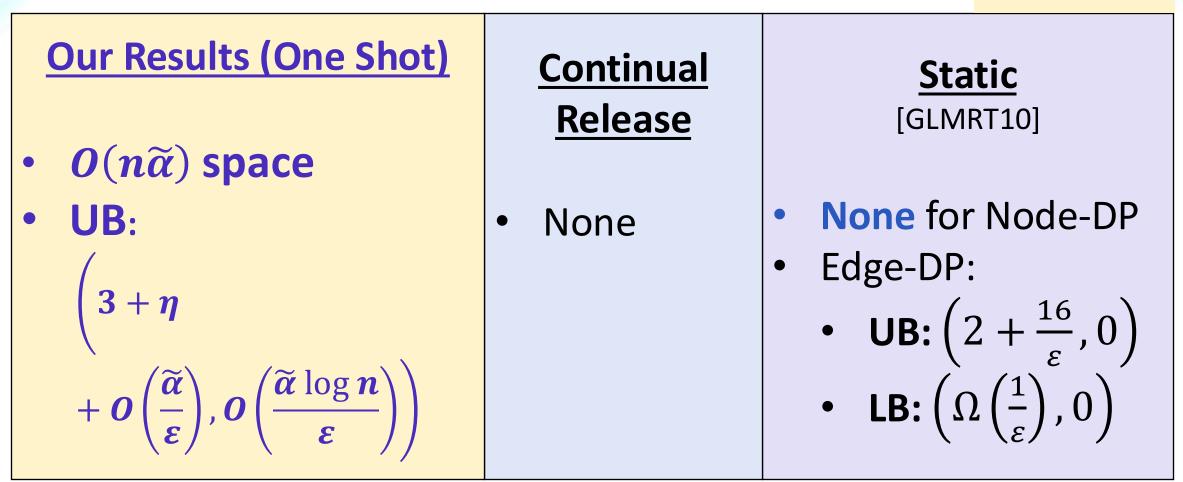
Implicit Vertex Cover releases information such that every edge knows which vertex covers it



Minimum vertex cover size: 4

Our Contributions: Implicit Vertex Cover

Node-DP



Fully Dynamic Lower Bounds

Edge-DP

Our Results

 Matching size, triangle count, connected components

• **LB**:
$$\left(\mathbf{1}, \min\left(\sqrt{\frac{n}{\varepsilon}}, \frac{T^{1/4}}{\varepsilon^{3/4}}\right)\right)$$

Continual Release

[FHO21]

- Matching size, triangle count
- **LB**: $(1, \Omega(\log T))$

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- Sparsification can be deterministic or randomized
 - Randomized approaches include various edge sampling algorithms

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 - Static DP setting [Upadhyay '13, Arora-Upadhyay '19]
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 - Identical to every prefix of stream with vertices is \widetilde{D} -bounded

Challenges of Sparsification in Continual Release

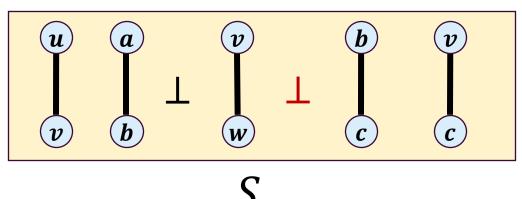
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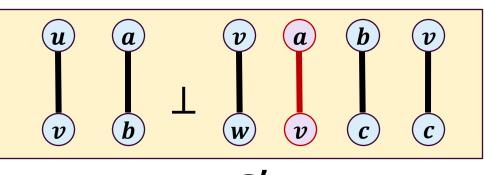
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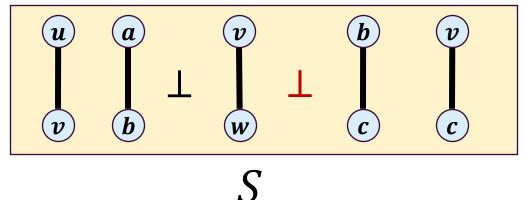
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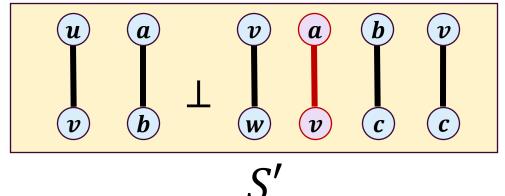


Edge-neighboring with $\widetilde{D} = 3$

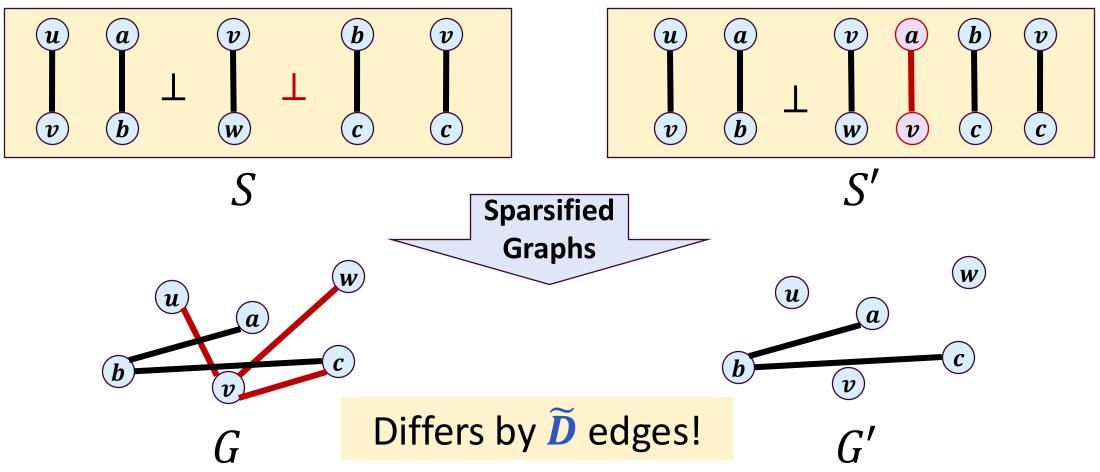


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 - Deterministic algorithms
 - Randomized sparsification algorithms
 - Exists coupling of randomness where output streams differ by bounded number of events

• Our results:

- Vertex Subset
- $\tilde{O}\left(\frac{n}{\varepsilon}\right)$ space
- UB: $\left(1 + \eta, \frac{\operatorname{poly}(\log n)}{\varepsilon}\right)$ -approximation

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 - Obtain $O(n \log n)$ sized sample via appropriate p
 - Find densest subgraph in sample, return vertex set as densest subgraph in original, scale by 1/p for size

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 - Ensure adaptive sampling probability is edge edit distance preserving

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 - Sparse vector technique: DP technique for determining when a query exceeds a threshold
 - Loses privacy proportional to number of times threshold exceeded
- Hence, coupling exists between sampling probabilities
 - Sampled edges preserve edge edit distance

- Finally, additional challenge:
 - Additive noise of $O\left(\frac{\log n}{\epsilon}\right)$

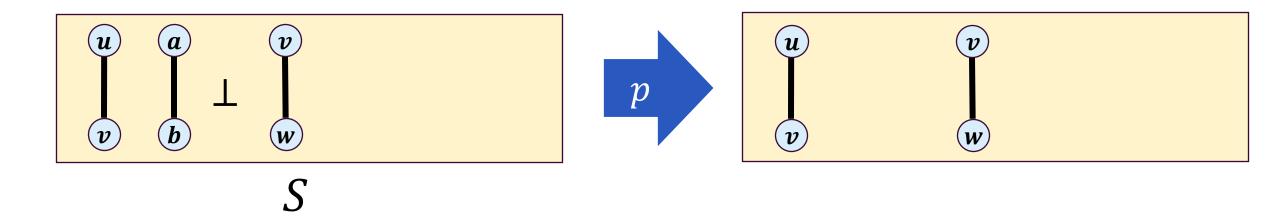
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 - Scaling up the additive error by $\left(\frac{1}{n}\right)$ -factor
 - Additive error becomes $O\left(\frac{\log n}{n \cdot \varepsilon}\right)$
 - Solution: Ensure returned densest subgraph has large enough size

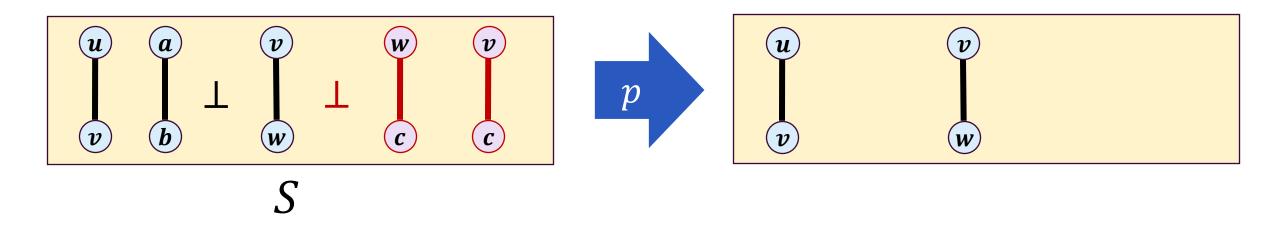
Putting it Together



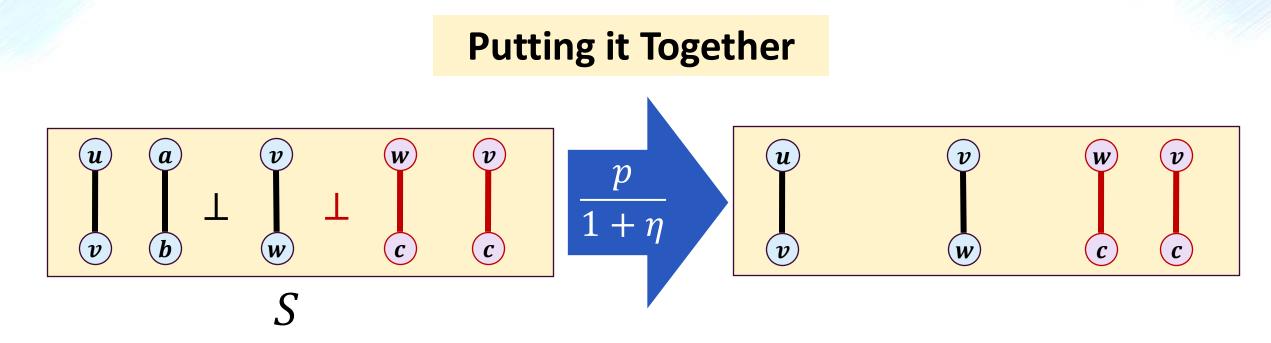
Sample each edge update with probability
$$p = \Theta\left(\frac{n \log n}{m'}\right)$$

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Putting it Together

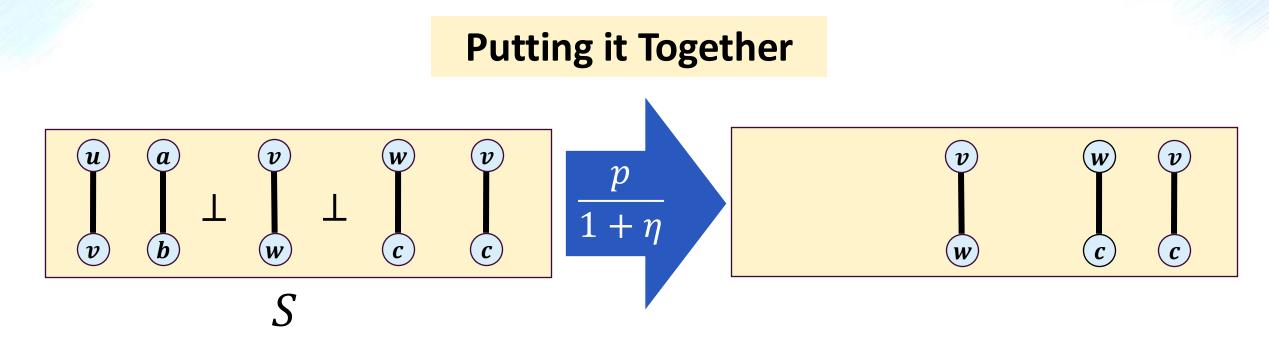


Use SVT to determine when threshold of number of edges seen exceeds $(1 + \eta)m'$

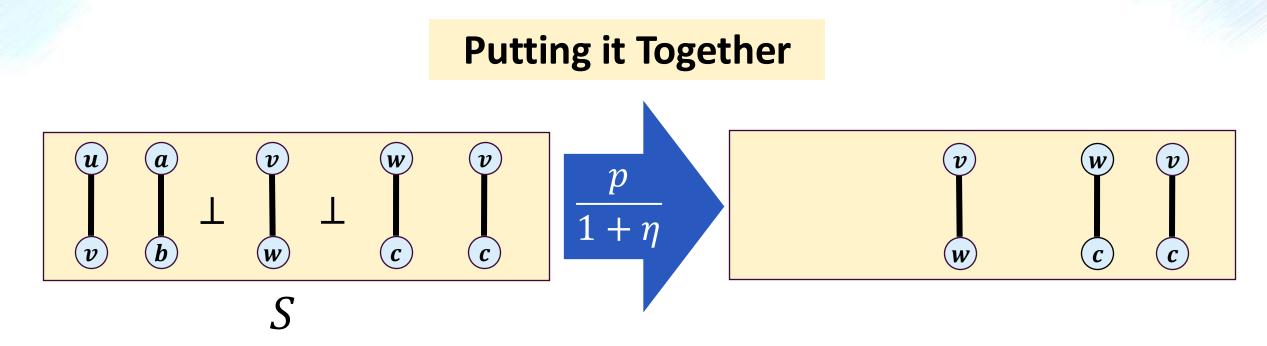


If SVT is satisfied decrease probability by $(1 + \eta)$ factor

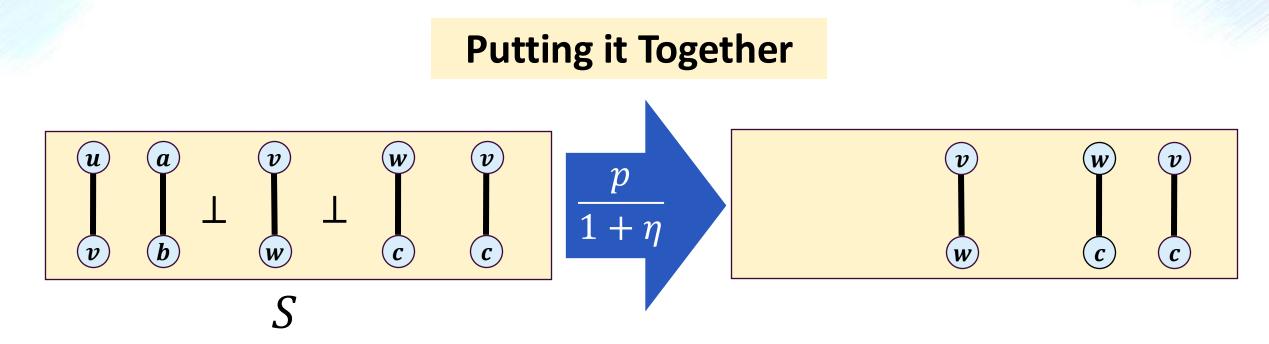
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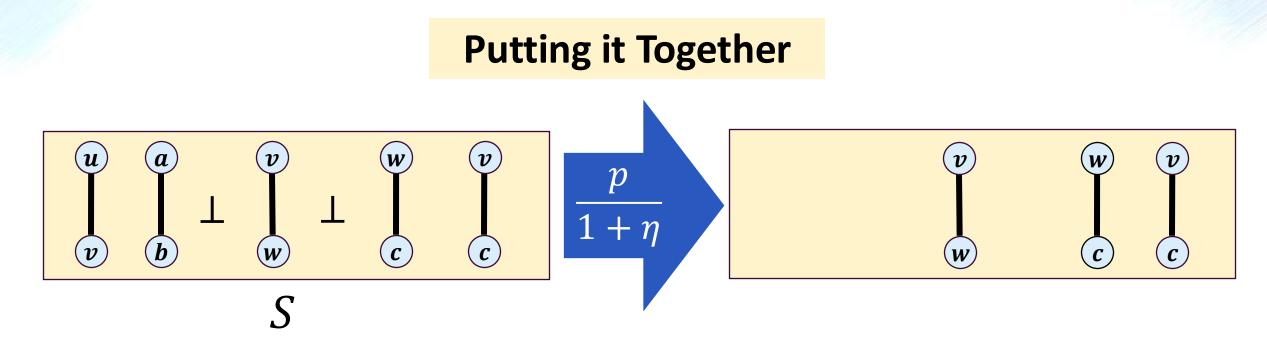
Resample existing sampled edges with probability
$$\frac{1}{1+\eta}$$



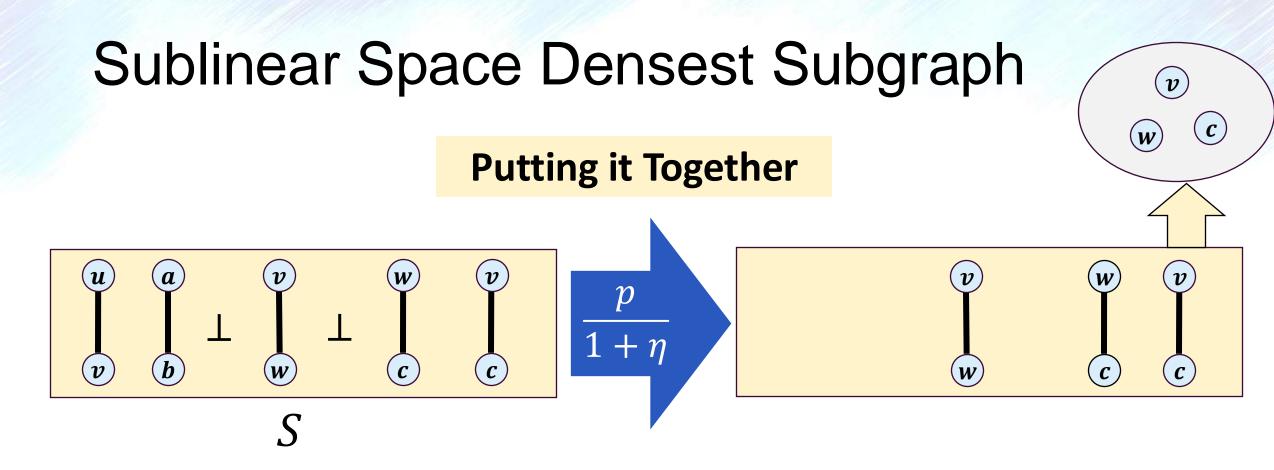
Use *\varepsilon* -DP algorithm for each sample to determine released solution at **appropriate timestamps**



Use SVT to determine if densest subgraph increased in value by $(1 + \eta)$ -factor

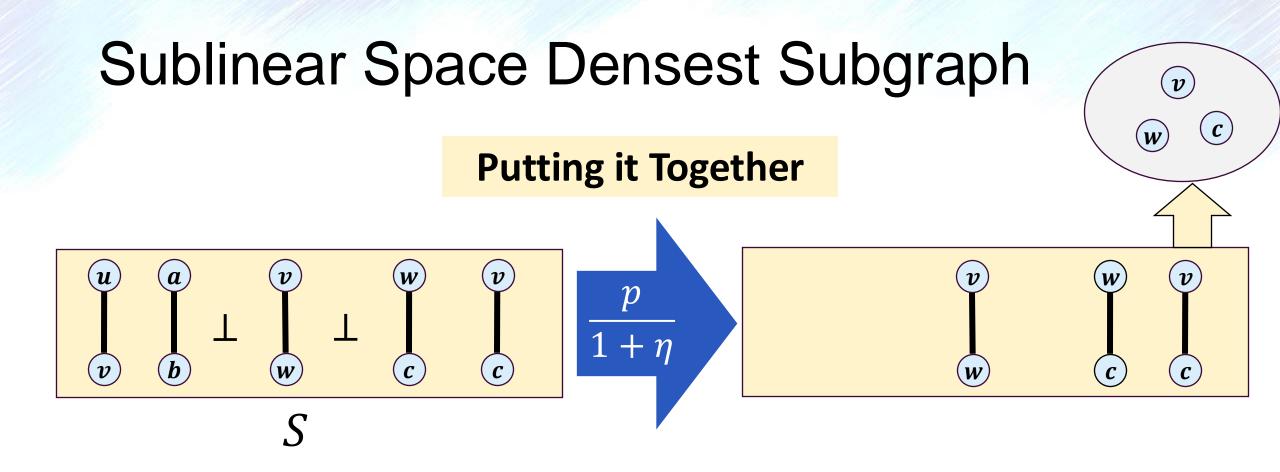


Only release when densest subgraph increased in value by $(1 + \eta)$ -factor



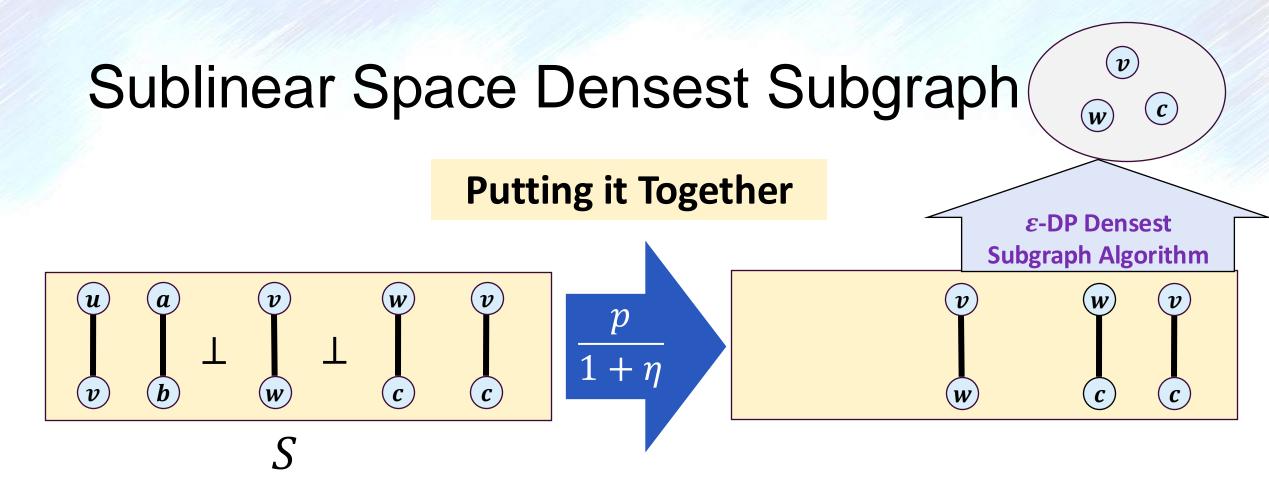
Only release subset of vertices when densest subgraph increased in value by $(1 + \eta)$ -factor

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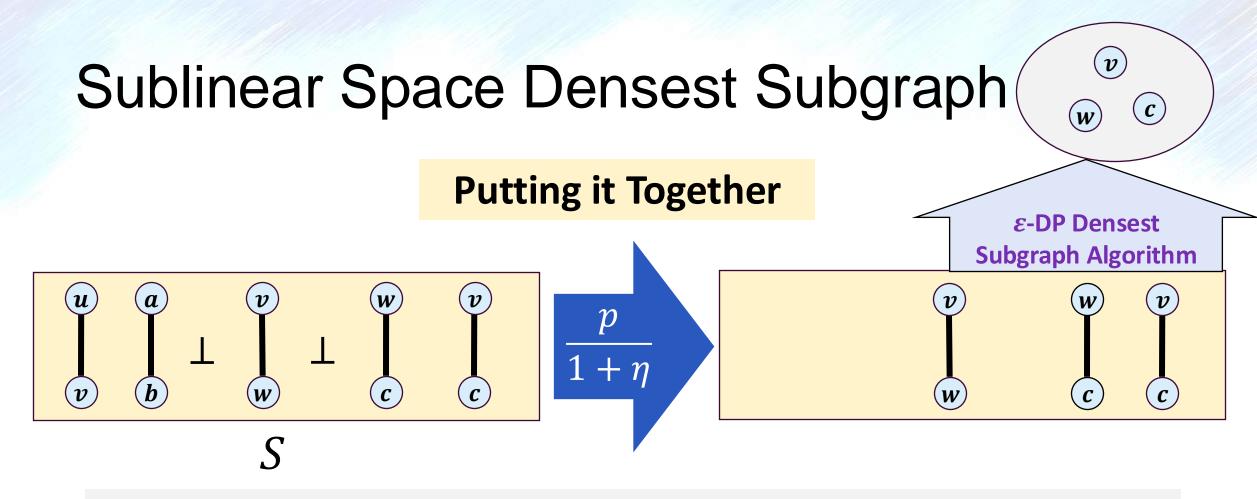


Scale value of densest subgraph by inverse of current sampling probability

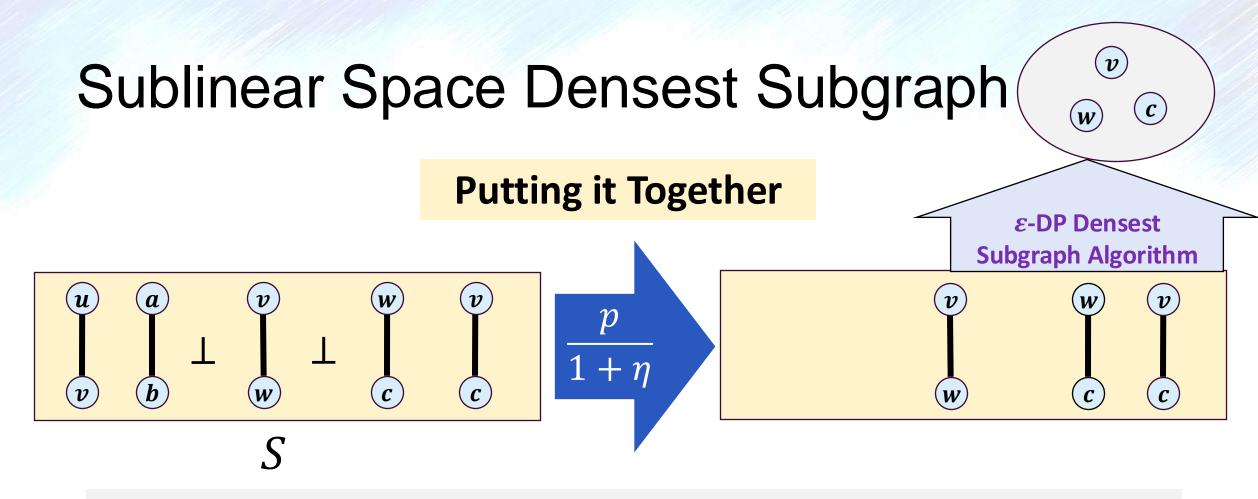
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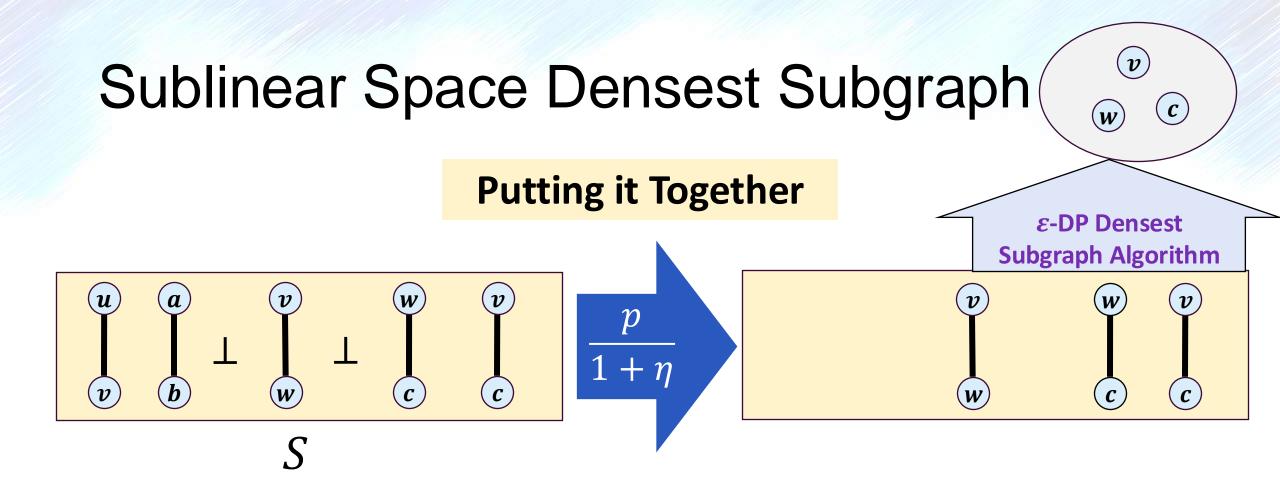
Use any ε -DP (static) Densest Subgraph algorithm for determining subset of vertices to release



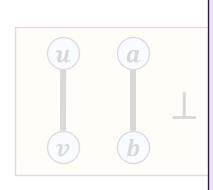
Set first non-trivial initial release for density to be $\Omega\left(\frac{\log^2 n}{\varepsilon}\right)$ to account for DP alg additive error



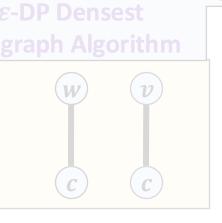
ε-DP Guarantee from DP of SVT, Edge Edit Distance is preserved, and Composition



Approximation guarantee from very intricate Chernoff Bound argument accounting for errors from SVT and DP algorithm

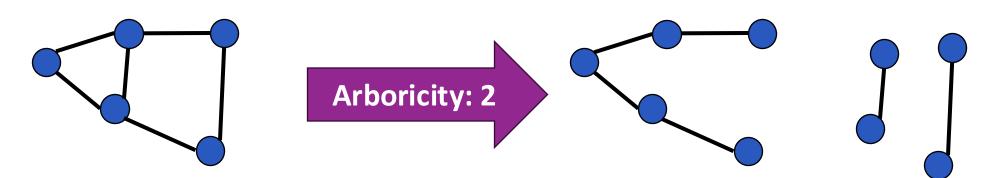


One Takeaway: adaptive uniform sampling with SVT is a sublinear simplification in DP that is edge distance preserving



Approximation guarantee from very intricate Chernoff Bound argument accounting for errors from SVT and DP algorithm

- Arboricity sparsification: sparsification using upper bound based on the arboricity α
 - Arboricity: minimum number of forests to decompose a graph
 - Measure of local sparsity



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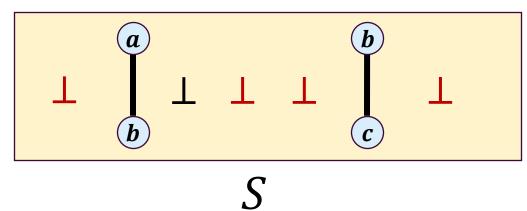
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- Solomon '16 obtained O(nα) sparsifier for maximum matching:
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 - Matching in sparsified graph is a $(1 + \eta)$ -approximation of the maximum matching in the original graph

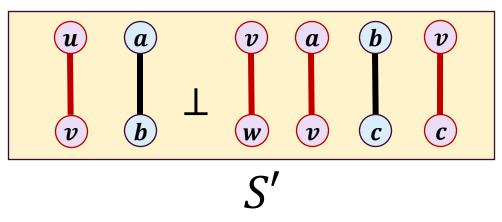
• In the streaming model, mark the first $\tilde{\alpha}$ edges incident to every vertex where $\tilde{\alpha}$ is public bound on max arboricity

- In the streaming model, mark the first α̃ edges incident to every vertex where α̃ is public bound on max arboricity
 - Use SVT to determine when to release a new matching size

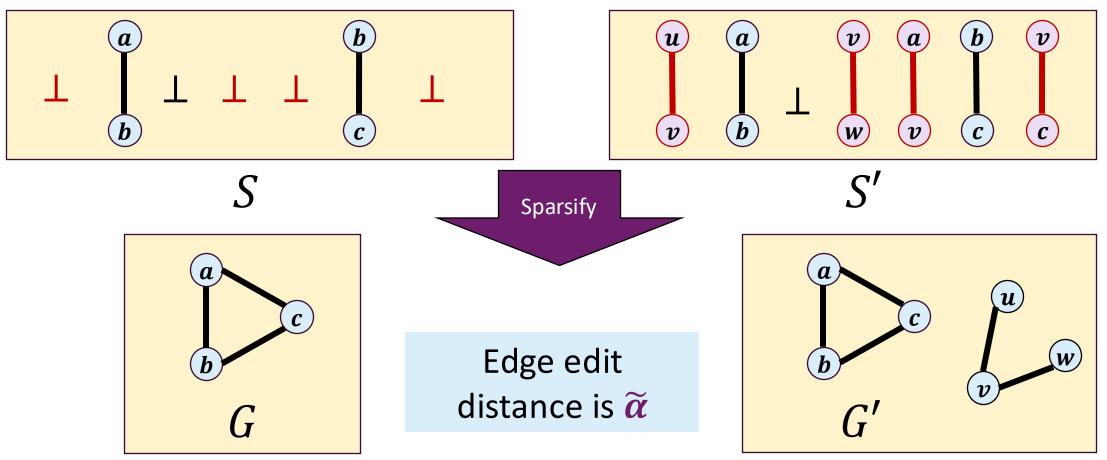
- In the streaming model, mark the first α̃ edges incident to every vertex where α̃ is public bound on max arboricity
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Node-neighboring streams and given $\widetilde{\alpha} = 2$



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- In the streaming model, mark the first α̃ edges incident to every vertex where α̃ is public bound on max arboricity
 - Use SVT with sensitivity $O(\tilde{\alpha})$ to determine when to release a new matching size

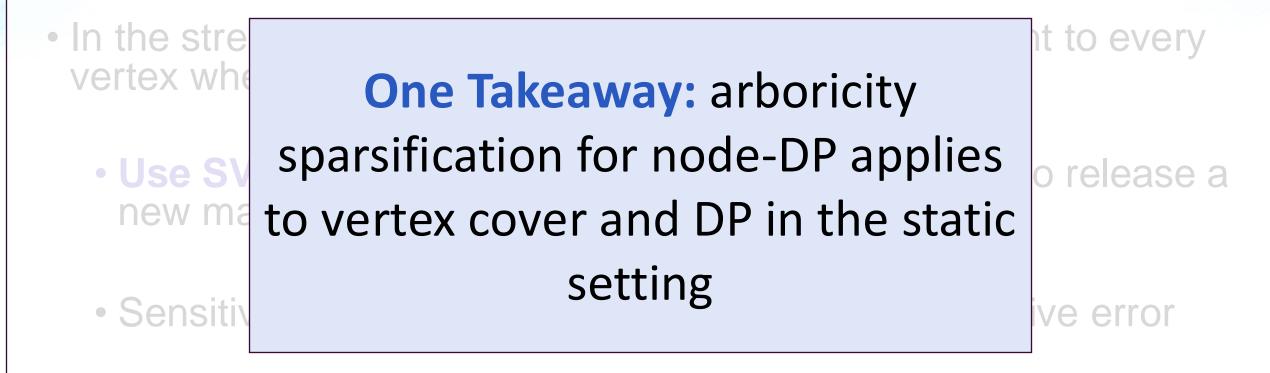
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• Our result:
$$O(n\tilde{\alpha})$$
 space with $\left(1 + \eta, \frac{\tilde{\alpha} \operatorname{poly}(\log n)}{\varepsilon}\right)$ -approximation



• Our result: $O(n\tilde{\alpha})$ space with $\left(1+\eta, \frac{\tilde{\alpha} \operatorname{poly}(\log n)}{s}\right)$ -approximation

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 - Is this factor necessary?