

Quantized-Constraint Concatenation and The Covering Radius of Constrained Systems

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Joint work with:
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Combining error correction and constraints is needed

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- **Constrained codes** are often employed in communication and storage systems in order to mitigate the occurrence of **data-dependent errors**.

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Motivation

- **Constrained codes** are often employed in communication and storage systems in order to mitigate the occurrence of **data-dependent errors**.
- In many channels some patterns are more prone to error than others, and we avoid them by using constrained codes.
- This reduces the number of errors, however the transmitted data may still be corrupted by **data-independent errors**, requiring additional **error-correcting codes**.

This is relevant for DNA storage

Examples of constraints

- Homopolymer runs
- GC content
- Local weight constraints

Examples of error types

- Substitution
- Insertions/Deletions
- Burst errors

Banerjee *et al.* ISIT '22, Cai *et al.* T-IT '21, Cai *et al.* ISIT '21, Lu *et al.* IEEE Access '21, Nguyen *et al.* T-IT '21, Press *et al.* PNAS '20, Weber *et al.* IEEE Comm. Lett. '20, (and others).

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- Separate the error-correcting code and the constrained code, and combine them using a concatenation scheme (e.g., concatenation, or reverse concatenation).
 - Many issues need to be resolved (see book draft by Marcus, Roth, and Siegel).
 - In the known schemes, the error-correction capabilities are quite limited: the state-of-the-art method (Gabrys, Siegel and Yaakobi ISIT '18) allows for a correction of $O(\sqrt{n})$ errors (where n is the block length).

Quantized-Constraint Concatenation (QCC)

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But in QCC:

- We consider the embedding process of information in the constrained media as an irreversible **quantization** process rather than a coding procedure.
- The constrained word is considered as a corrupted version of the input message, obtained by a quantization procedure.

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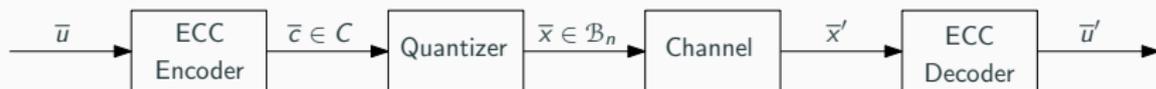
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- Let $C \subseteq \Sigma^n$ be an error-correcting code, capable of correcting $t > r$ errors. Assume that we have an ECC encoder and an ECC decoder for C .

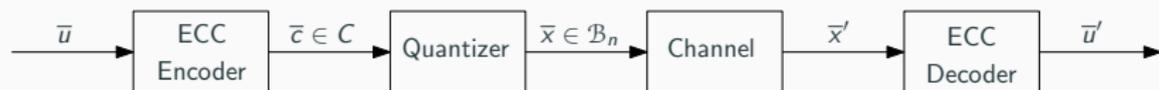
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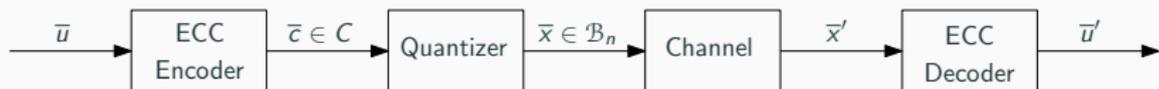
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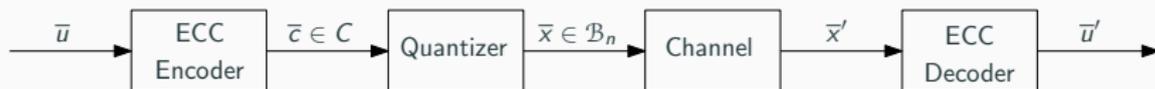
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- **Encoding:** Given an information word \bar{u} , use an encoder for an error-correcting code to map it to a codeword $\bar{c} \in \mathcal{C}$.

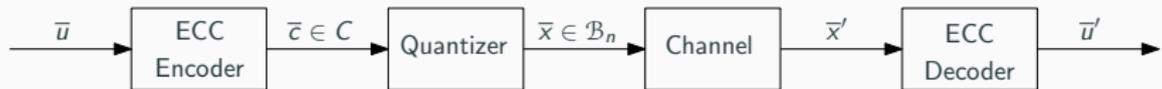
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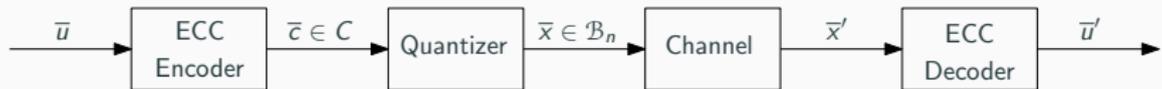
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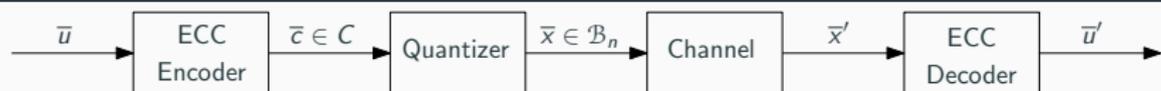
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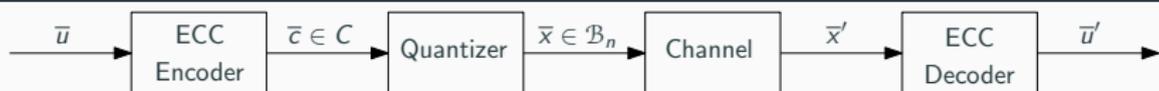
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Performance analysis



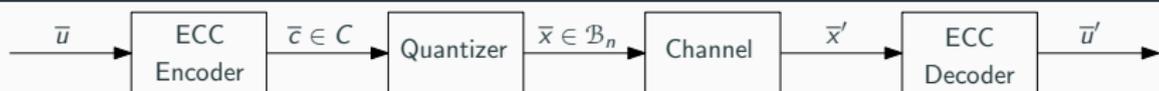
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Error-Correcting Capabilities

- If the channel does not introduce more than $t - r$ errors, i.e., $d(\bar{x}, \bar{x}') \leq t - r$, then $d(\bar{c}, \bar{x}') \leq t$.

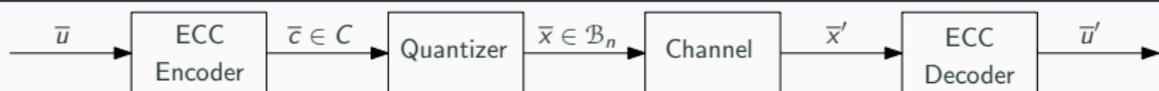
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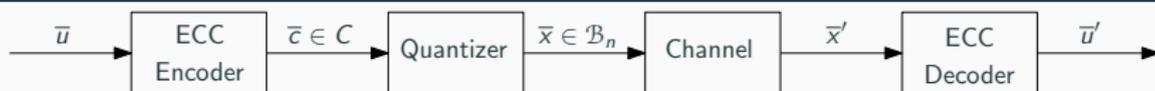
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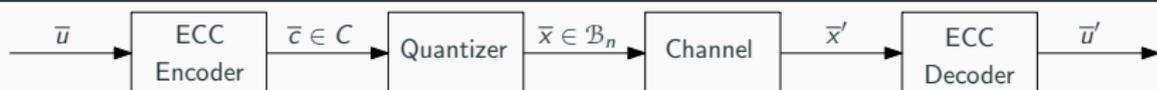
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If $\rho < \frac{1}{2}(1 - \frac{1}{q})$ it is possible to correct $\Theta(n)$ errors with a non-vanishing rate.

The Covering Radius of a Constrained System

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Remark

Typically, $Y = \Sigma^{\mathbb{Z}}$, hence, $\mathcal{B}_n(Y) = \Sigma^n$ for all n and $R(\mathcal{B}_n(X), \mathcal{B}_n(Y))$ is the usual covering radius of $\mathcal{B}_n(X)$.

The case of $(0, k) - RLL$

Example

Let $X_{0,k}$ be the system of all binary words that do not contain $k + 1$ consecutive zeros, and let $Y = \{0, 1\}^{\mathbb{Z}}$ be the system of all binary words.

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Taking limits: $R(X_{0,k}, Y) = \liminf_{n \rightarrow \infty} \frac{R(\mathcal{B}_n(X_{0,k}), \{0, 1\}^n)}{n} = \frac{1}{k+1}$.

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- We recall that a large covering radius means bad error-correction capabilities.

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- Consider the system $X_{\text{rep}} = \{\bar{0}, \bar{1}\}$. A simple calculation shows that $R(X_{\text{rep}}, \{0, 1\}^{\mathbb{Z}})$ is also $\frac{1}{2}$.
- We have two systems, one which has strictly **positive capacity** ($\text{Cap}(X_{0,1}) \approx 0.694$) and the other with **zero capacity** ($\text{Cap}(X_{\text{rep}}) = 0$), **with the same covering radius!**
- We recall that a large covering radius means bad error-correction capabilities.
- The covering radius of $X_{0,1}$ is determined by **rare patterns** like $\bar{0}$.

An intriguing phenomenon

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- The covering radius of $X_{0,1}$ is determined by **rare patterns** like $\bar{0}$.

We need an alternative definition for the covering radius which ignores such rare patterns.

The Essential Covering Radius

The essential covering radius

A Trade-off Between Quantization-Error and Rate

Question: What happens to the covering radius if we allow to drop an $\varepsilon \in (0, 1)$ fraction of the words in $\mathcal{B}_n(Y)$ to be covered?

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Definition

Let X and Y be constrained systems, μ be an invariant ergodic measure on Y . For $\varepsilon \in (0, 1)$ we define $R_\varepsilon(\mathcal{B}_n(X), \mathcal{B}_n(Y), \mu_n)$ by:

$$\min \left\{ r \in \mathbb{N} \mid \mu_n \left(\mathcal{B}_n(Y) \cap \left(\bigcup_{\bar{x} \in \mathcal{B}_n(X)} \text{Ball}_r(\bar{x}) \right) \right) \geq 1 - \varepsilon \right\}.$$

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Remark

In the typical case, where Y is the trivial (non) constrained system, taking μ to be the i.i.d uniform measure, $R_\varepsilon(\mathcal{B}_n(X), \mathcal{B}_n(Y), \mu_n)$ is the minimal radius for covering a fraction of $(1 - \varepsilon)$ of Σ^n .

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An Asymptotic Definition

For a fixed $\varepsilon \in (0, 1)$ define

$$R_\varepsilon(X, Y, \mu) \triangleq \liminf_{n \rightarrow \infty} \frac{R_\varepsilon(\mathcal{B}_n(X), \mathcal{B}_n(Y), \mu_n)}{n}.$$

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Taking the uncovered-fraction of Y to 0 we define the **essential covering radius** of X with respect to (Y, μ) as

$$R_0(X, Y, \mu) \triangleq \lim_{\varepsilon \rightarrow 0} R_\varepsilon(X, Y, \mu).$$

Do we get improved results?

The Case of $(0, k)$ -RLL

We revisit the case where $Y = \{0, 1\}^{\mathbb{Z}}$ is non-constrained and $X_{0,k}$ is the $(0, k)$ -RLL system. Let μ be the $\text{Ber}(\frac{1}{2})$ i.i.d measure on Y .

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Theorem

$$R_0(X_{0,k}, Y, \mu) = \frac{1}{2(2^{k+1} - 1)} \ll \frac{1}{k+1} = R(X_{0,k}, Y).$$

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In The Context of QCC

For a sequence of ECCs capable of correcting δn errors:

- Using the combinatorial covering radius – it is possible to correct up to $(\delta - \frac{1}{k+1})n$ errors.
- Using the essential covering radius – with vanishing loss of rate, it is possible to correct $(\delta - \frac{1}{2(2^{k+1}-1)})n$ errors!

Results

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- We prove that under the assumption of primitive X or Y , the \liminf in the definition is a limit.

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The Essential Covering Radius

- We find an equivalent characterization of the essential covering radius using ergodic theory.
- The ergodic-theoretic definition is useful for establishing bounds on the essential covering radii of constrained systems.

What's next?

The covering radius of a constrained system is a new and interesting parameter due to its applications for error-correcting constrained codes, but also as a mathematical figure of merit.

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- The algorithmic aspect of QCC - developing quantization algorithms.

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Possible Directions for The Future

- The algorithmic aspect of QCC - developing quantization algorithms.
- Studying the covering radii of well-known constrained systems.
- Providing general bounds and methods to study the covering radius for studying constrained systems.

Thank you for your attention!