

Probabilistic and Combinatorial Methods - Part 2

Error-Correcting Codes: Theory and Practice Boot Camp

Jonathan Mosheiff
Ben-Gurion University

Let's recall

Definition: A **random code ensemble** $C \subseteq \mathbb{F}_q^n$ is **k -locally-similar** to an **RLC of rate R** if

$$\Pr [\{v_1, \dots, v_k\} \subseteq C] \lesssim 2^{-(1-R) \cdot n \cdot \dim\{v_1, \dots, v_k\}}$$

for all $v_1, \dots, v_k \in \mathbb{F}_q^n$.

Let's recall

Definition: A **random code ensemble** $C \subseteq \mathbb{F}_q^n$ is **k -locally-similar** to an **RLC of rate R** if

$$\Pr \left[\{v_1, \dots, v_k\} \subseteq C \right] \lesssim 2^{-(1-R) \cdot n \cdot \dim\{v_1, \dots, v_k\}}$$

for all $v_1, \dots, v_k \in \mathbb{F}_q^n$.

Theorem: If a **random code ensemble** C is **k -locally-similar** to an **RLC of rate R** then it **achieves the list-decoding GV-bound** and any other **monotone, k -local and symmetric property** of **RLC codes** with high probability.

Warm up: The generalized Wozencraft Ensemble

Definition: Let $n = 2m$. Let $\varphi : \mathbb{F}_{2^m} \rightarrow \mathbb{F}_2^m$ be the natural binary encoding.

Sample α uniformly at random from \mathbb{F}_q .

The **Wozencraft ensemble** is

$$C_\alpha = \left\{ (\varphi(x), \varphi(\alpha x)) \mid x \in \mathbb{F}_q \right\} \subseteq \mathbb{F}_2^n$$

Warm up: The generalized Wozencraft Ensemble

Claim: C_α is **1-locally-similar** to an **RLC** of rate $\frac{1}{2}$.

Warm up: The generalized Wozencraft Ensemble

Claim: C_α is **1-locally-similar** to an **RLC of rate $\frac{1}{2}$** .

Proof: Let $y \in \mathbb{F}_2^n \setminus \{0\}$.

There is a unique way to write $y = (\varphi(x), \varphi(\beta x))$ for some $\beta \in \mathbb{F}_2^n$.

So $y \in C_\alpha$ only if $\alpha = \beta$, which happens with probability $2^{-n} = 2^{-\frac{n}{2}}$.

Warm up: The generalized Wozencraft Ensemble

Claim: C_α is **1-locally-similar** to an **RLC** of rate $\frac{1}{2}$.

Corollary: The **Wozencraft ensemble** achieves the same **1-local properties** as an **RLC**
of rate $\frac{1}{2}$.

In particular, it **achieves the GV-bound for minimal distance.**

Warm up: The generalized Wozencraft Ensemble

Definition: Let $n = 2m$. Let $\varphi : \mathbb{F}_{2^m} \rightarrow \mathbb{F}_2^m$ be the natural binary encoding.

Sample a uniformly random polynomial p of degree $< k$ from $\mathbb{F}_q[x]$.

The k -generalized Wozencraft ensemble is

$$C_p = \left\{ (\varphi(x), \varphi(p(x))) \mid x \in \mathbb{F}_q \right\} \subseteq \mathbb{F}_2^n$$

Claim: C_p is k -locally-similar to an **RLC** of rate $\frac{1}{2}$.

Warm up: The generalized Wozencraft Ensemble

Claim: C_p is *k*-locally-similar to an **RLC** of rate $\frac{1}{2}$.

Warm up: The generalized Wozencraft Ensemble

Claim: C_p is k -locally-similar to an RLC of rate $\frac{1}{2}$.

Corollary: The Wozencraft ensemble achieves the same k -local properties as an RLC of rate $\frac{1}{2}$.

In particular, it achieves the list-decoding GV-bound for list size up to k .

Randomly Punctured Low-Bias codes

Theorem [Guruswami-M]: Let D be a **low-bias code** and let C be a **random puncturing of D** . Then C is **k -locally similar** to an **RLC** of similar rate.

Randomly Punctured Low-Bias codes

Theorem [Guruswami-M]: Let D be a **low-bias code** and let C be a **random puncturing of D** . Then C is **k -locally similar** to an **RLC** of similar rate.

Caveat: This theorem requires **constant alphabet size**.

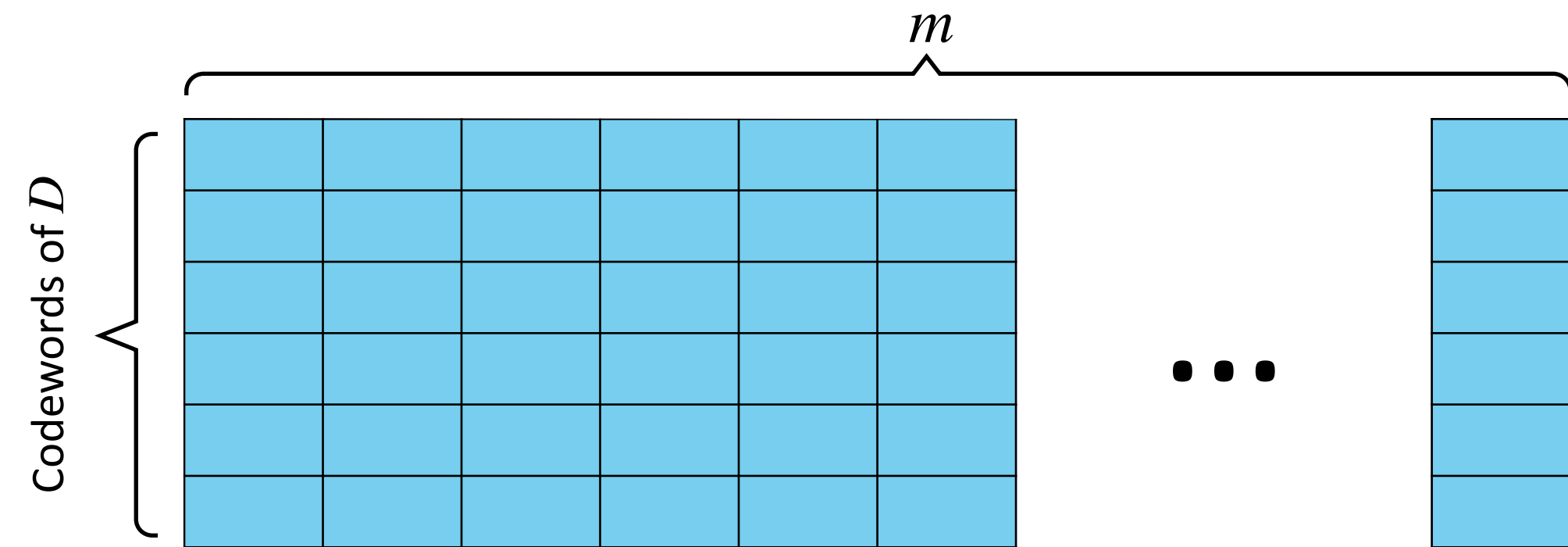
Randomly Punctured Low-Bias codes

Partially derandomized by
[Putterman-Pyne]

Theorem [Guruswami-M]: Let D be a **low-bias code** and let C be a **random puncturing of D** . Then C is **k -locally similar** to an **RLC** of similar rate.

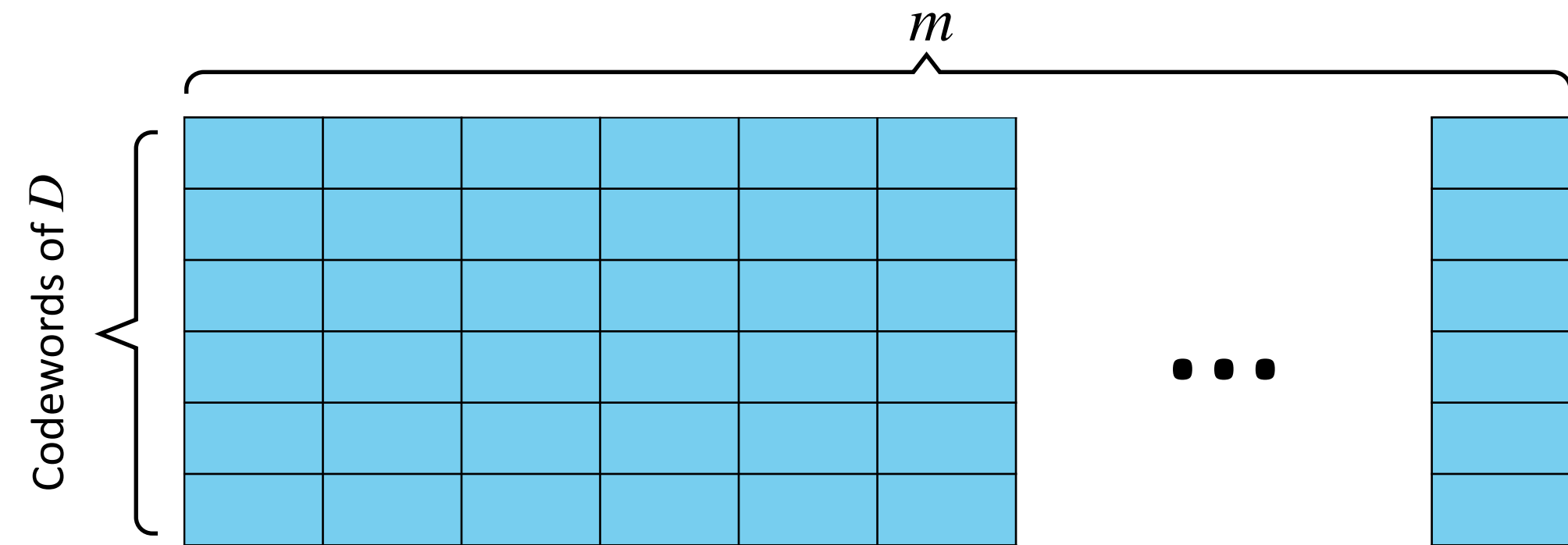
Caveat: This theorem requires **constant alphabet size**.

Puncturing of Codes



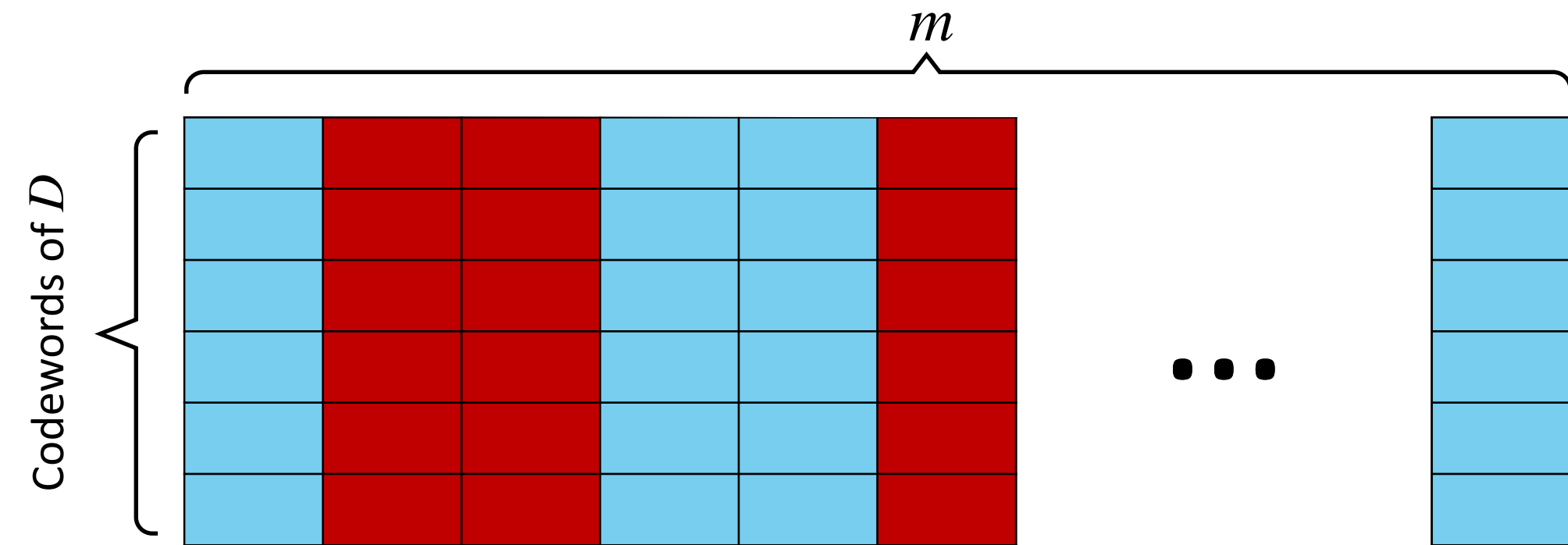
Puncturing of Codes

- From a code $D \subseteq \mathbb{F}_q^m$ create a new code $C \subseteq \mathbb{F}_q^n$.
Usually $n \ll m$.



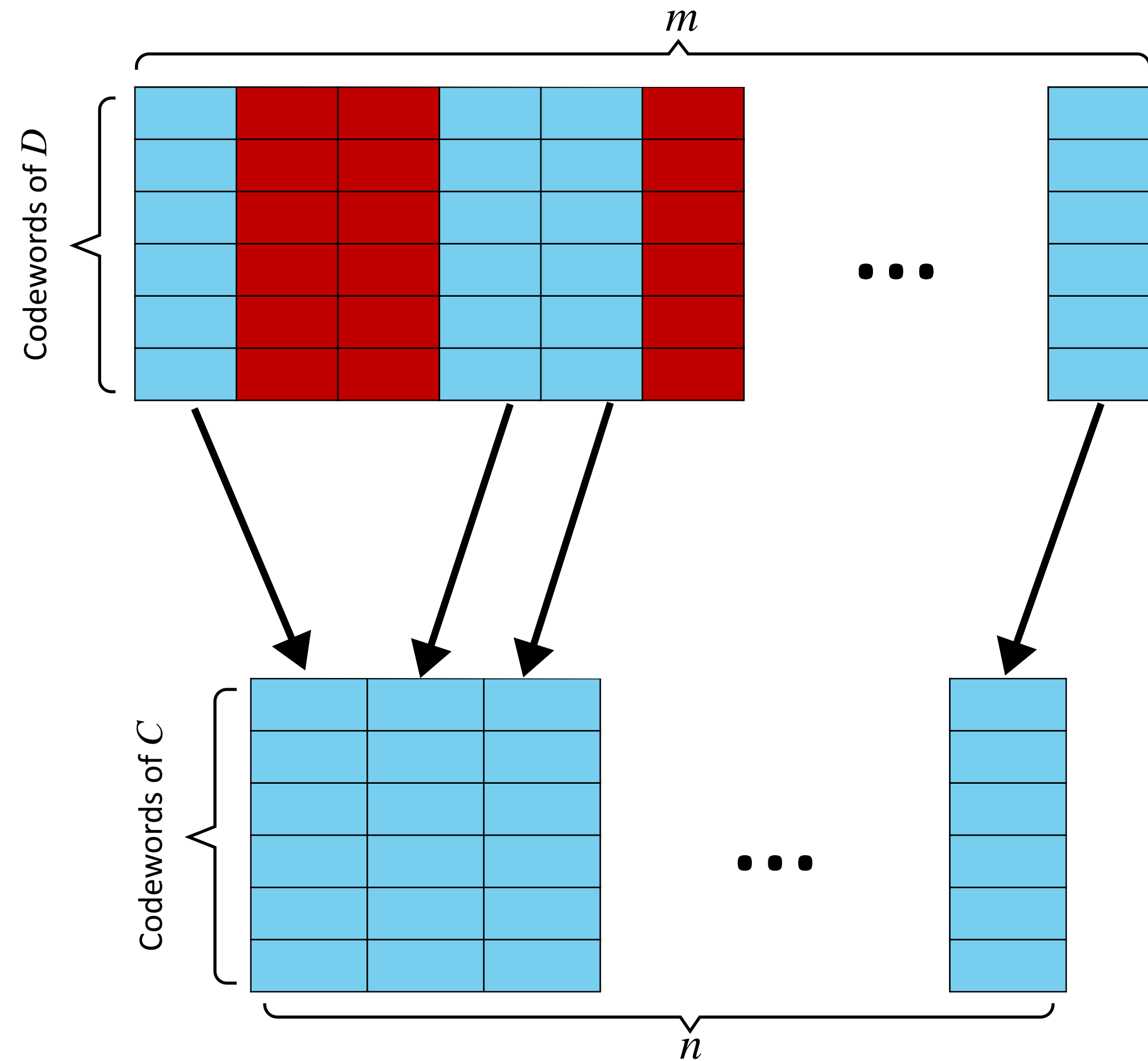
Puncturing of Codes

- From a code $D \subseteq \mathbb{F}_q^m$ create a new code $C \subseteq \mathbb{F}_q^n$.
Usually $n \ll m$.



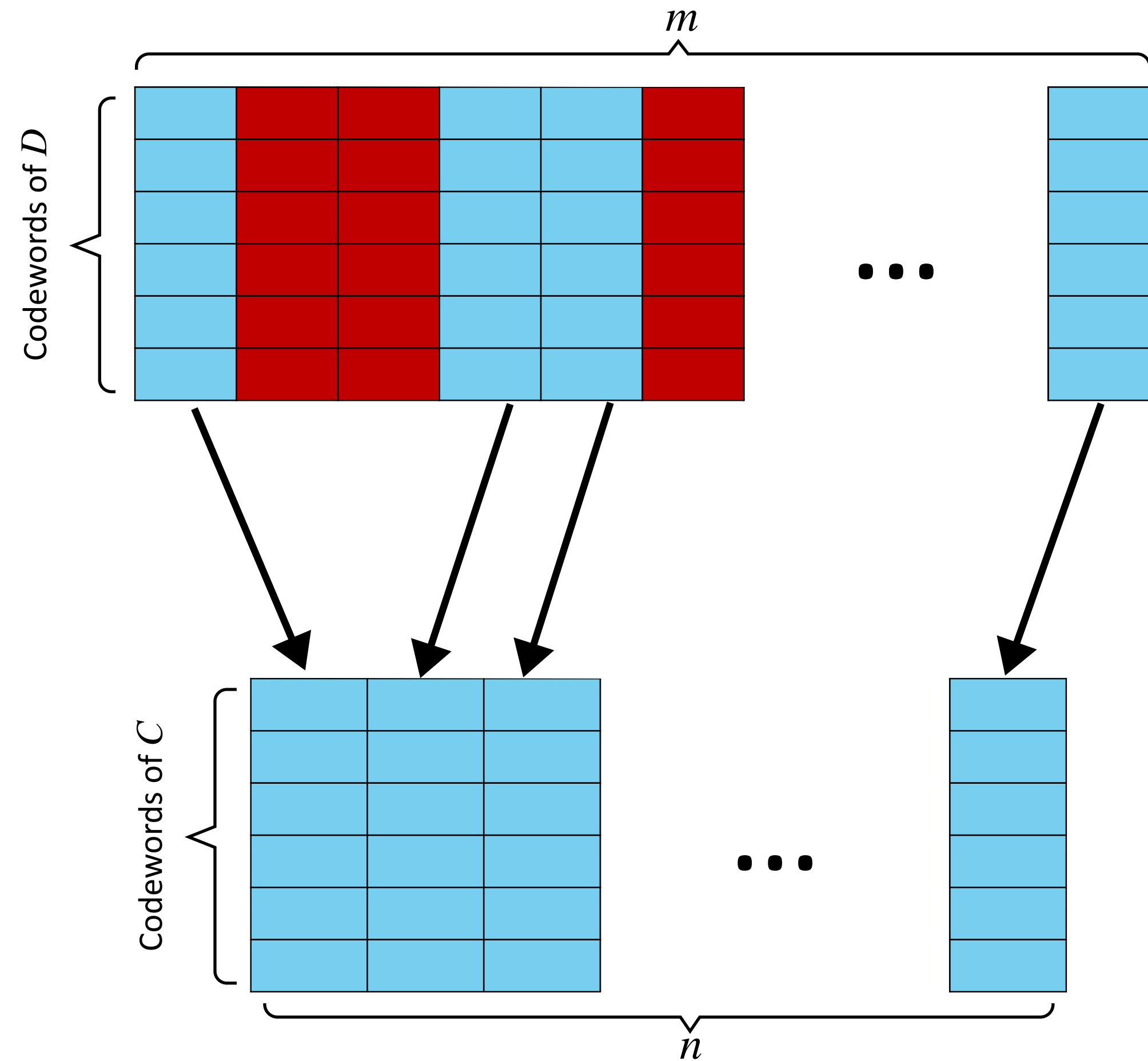
Puncturing of Codes

- From a code $D \subseteq \mathbb{F}_q^m$ create a new code $C \subseteq \mathbb{F}_q^n$.
Usually $n \ll m$.



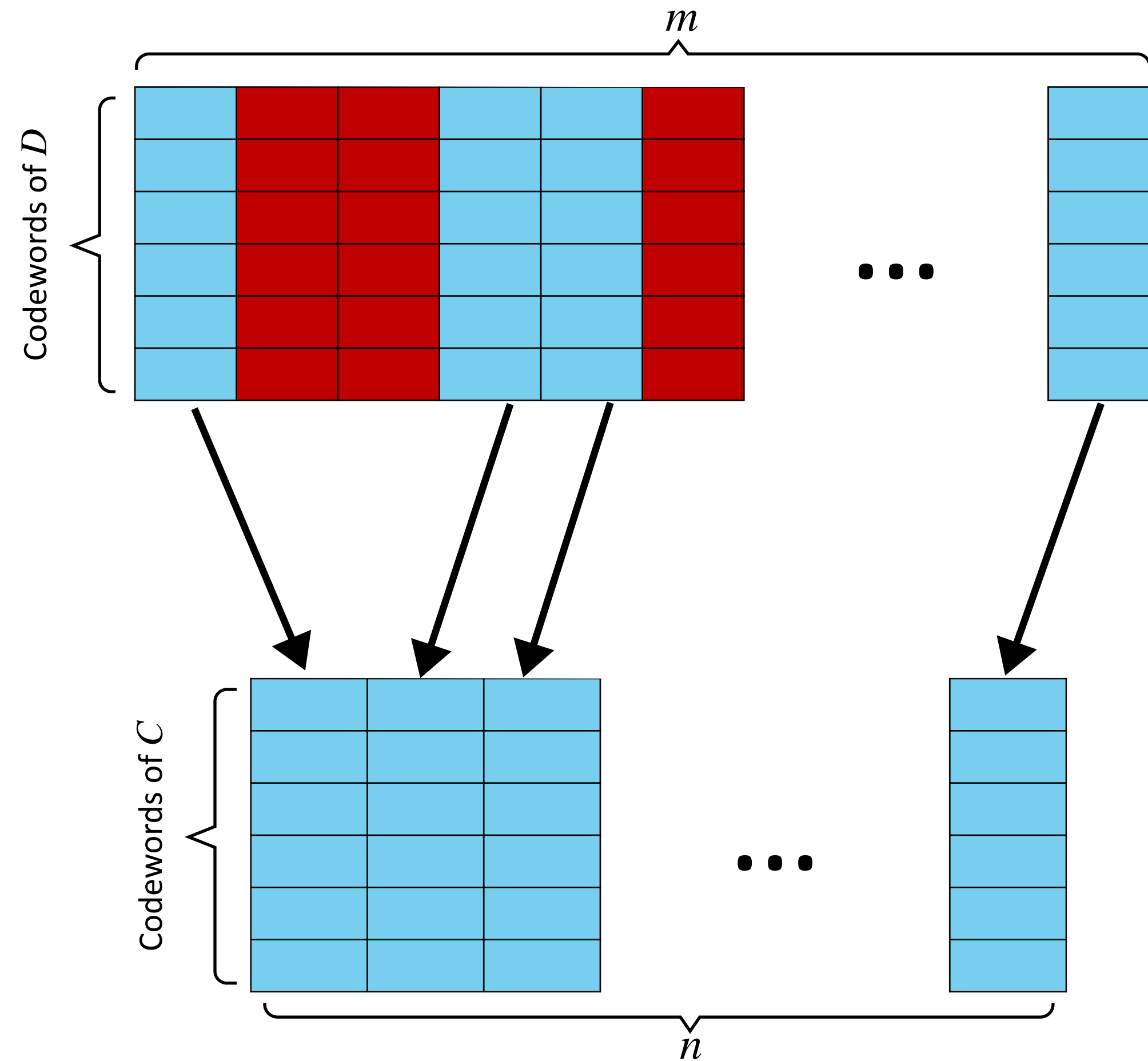
Puncturing of Codes

- From a code $D \subseteq \mathbb{F}_q^m$ create a new code $C \subseteq \mathbb{F}_q^n$.
Usually $n \ll m$.
- If the punctured columns are chosen at random, C is said to be a **random n -puncturing of D** .



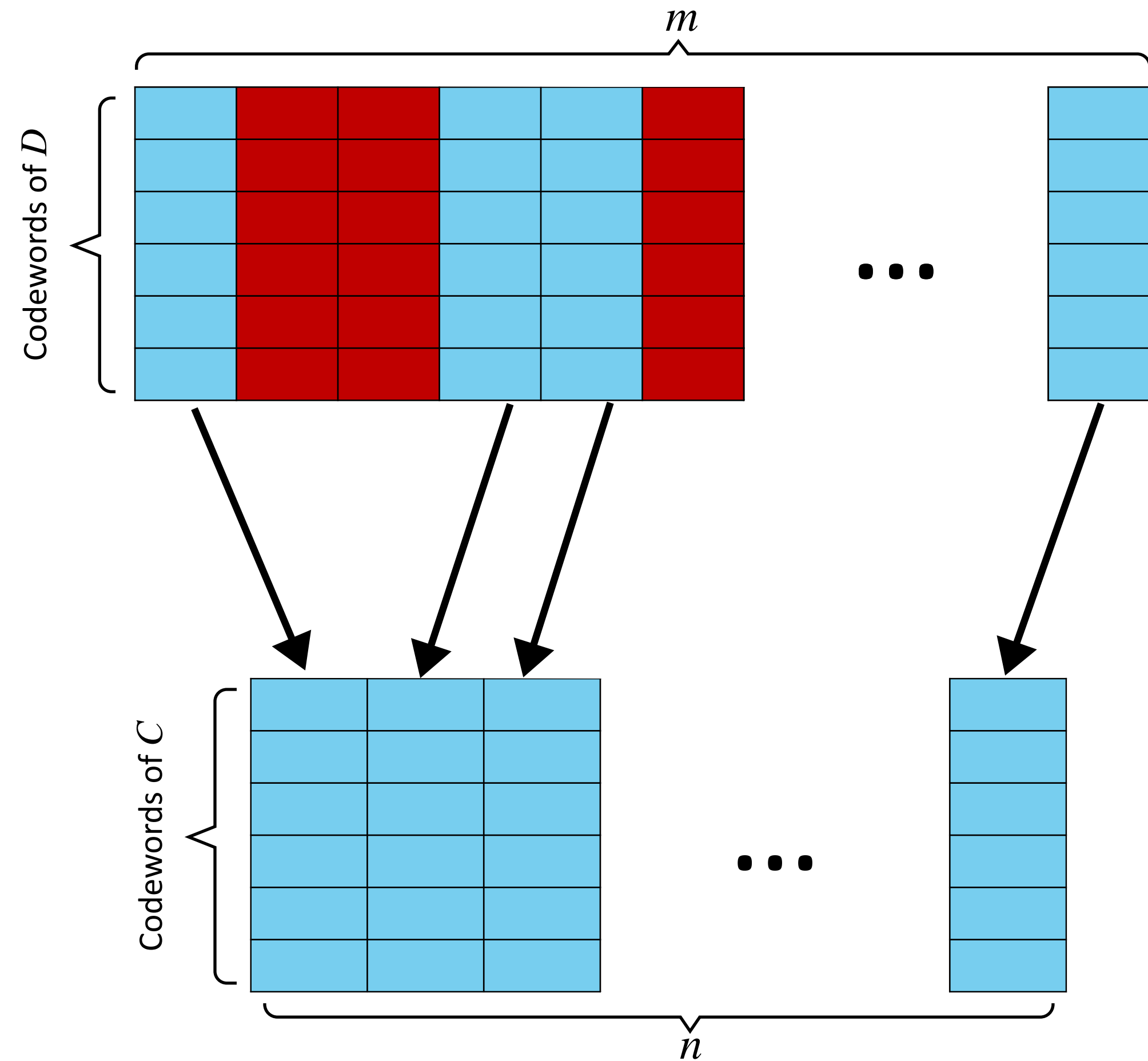
Puncturing of Codes

- From a code $D \subseteq \mathbb{F}_q^m$ create a new code $C \subseteq \mathbb{F}_q^n$.
Usually $n \ll m$.
- If the punctured columns are chosen at random, C is said to be a **random n -puncturing of D** .
- **Example:** An **RLC** of rate R in \mathbb{F}_q^n is a **random puncturing** of the **Hadamard code** $H \subseteq \mathbb{F}_q^{Rn}$.

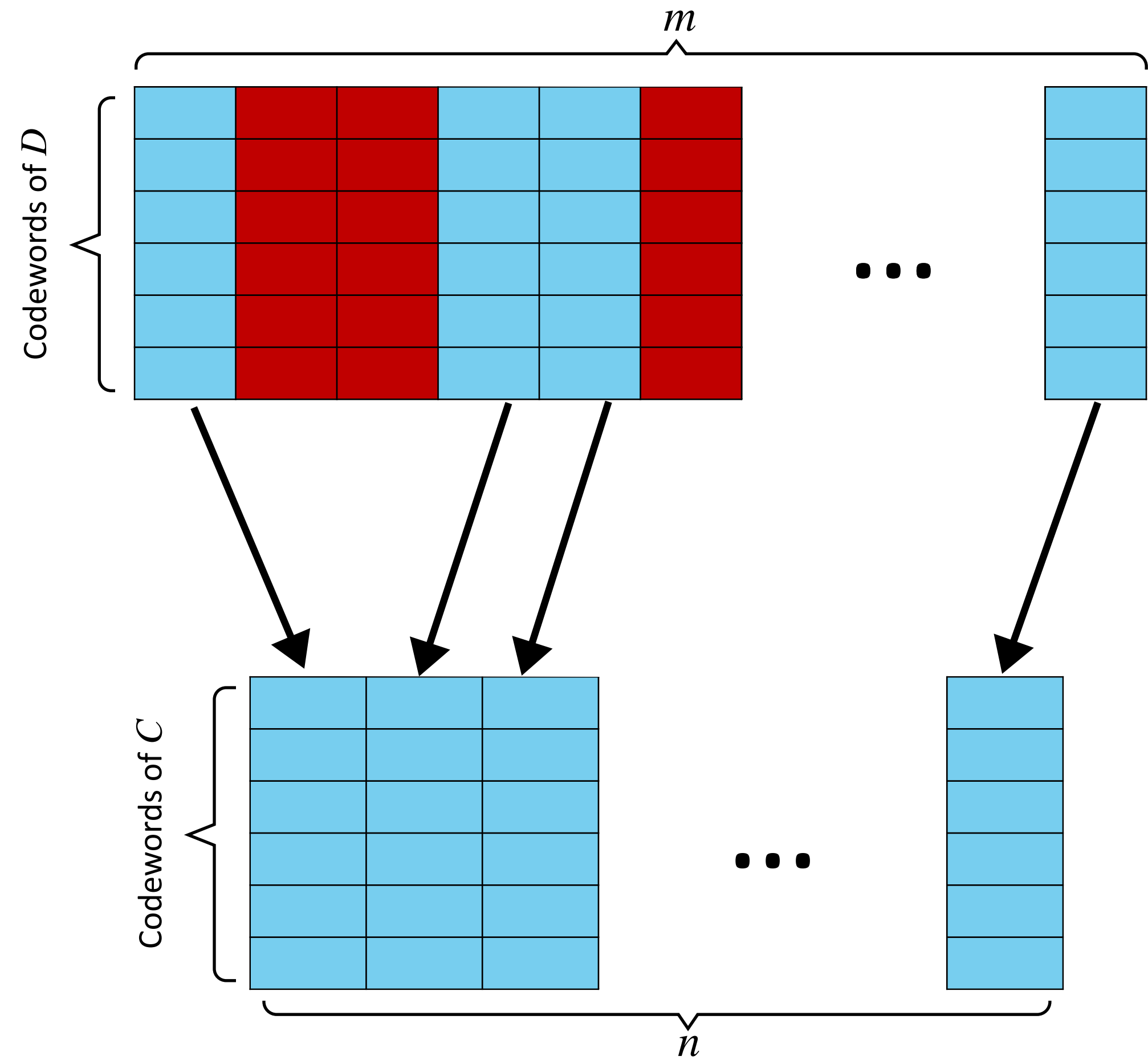


Puncturing of Codes

- From a code $D \subseteq \mathbb{F}_q^m$ create a new code $C \subseteq \mathbb{F}_q^n$.
Usually $n \ll m$.
- If the punctured columns are chosen at random, C is said to be a **random n -puncturing of D** .
- **Example:** An **RLC** of rate R in \mathbb{F}_q^n is a **random puncturing** of the **Hadamard code** $H \subseteq \mathbb{F}_q^{Rn}$.
- A **Reed-Solomon code over a random evaluation set** is a **random puncturing** of the **full Reed-Solomon code**.

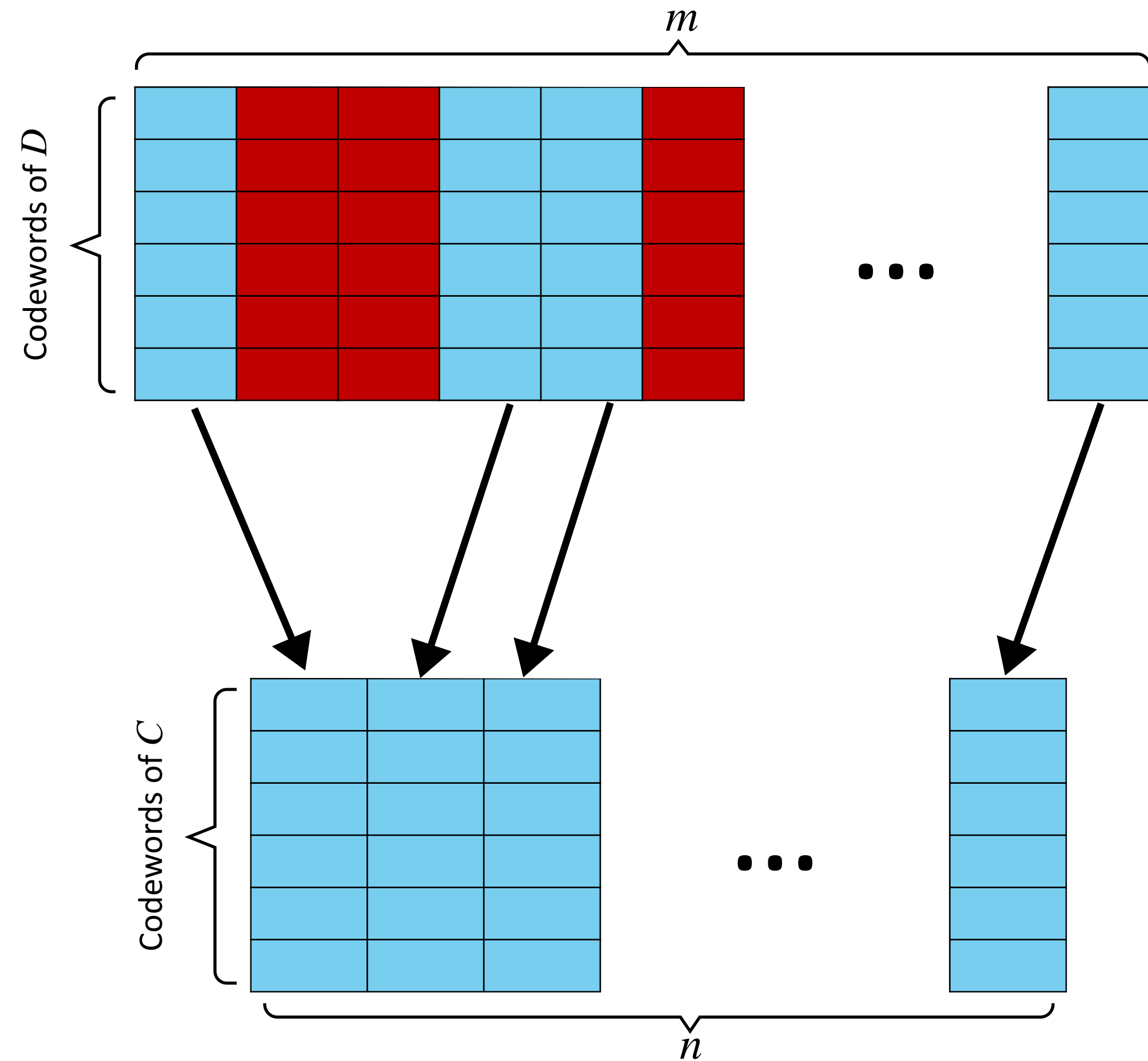


Puncturing of low-bias codes



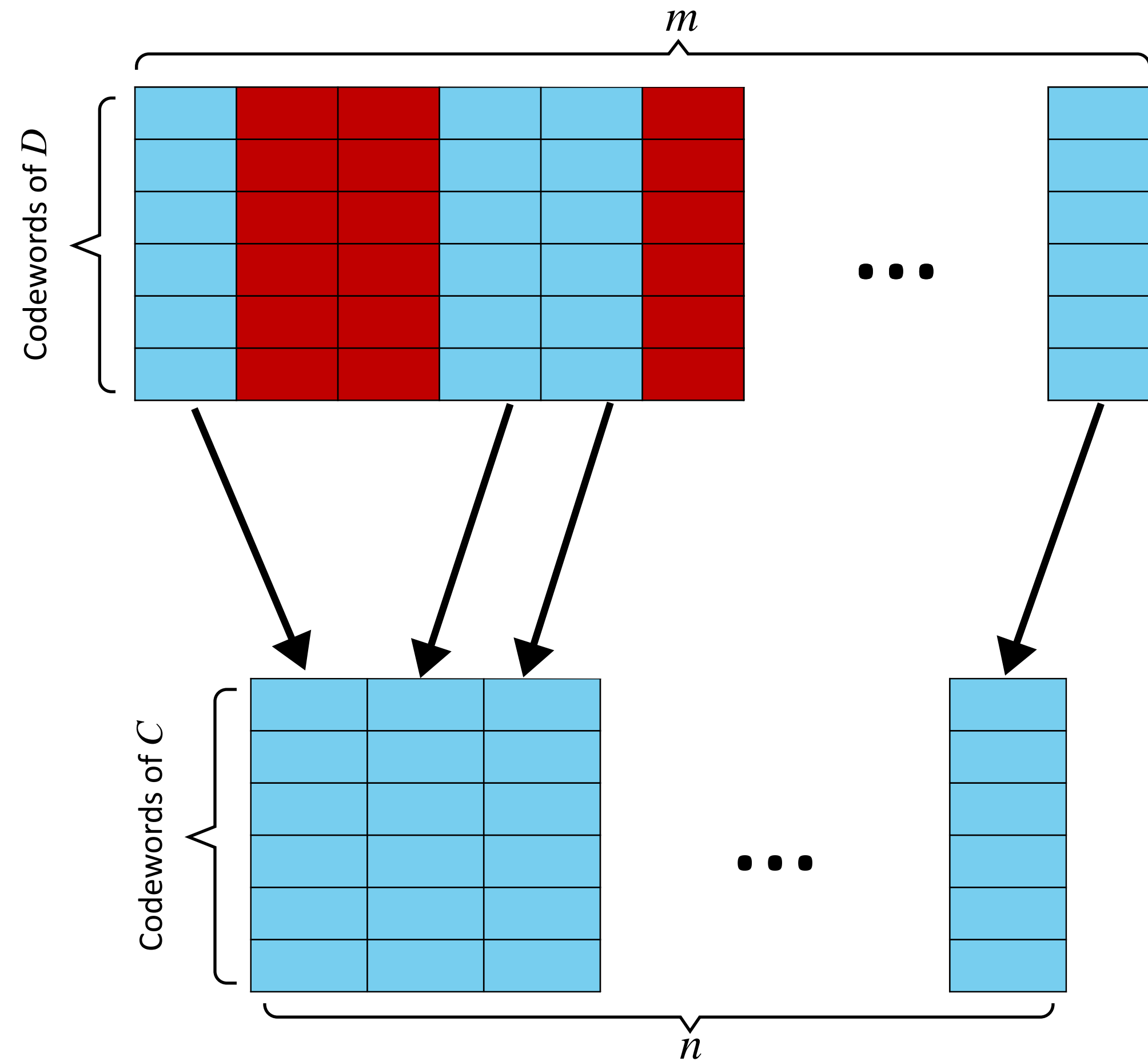
Puncturing of low-bias codes

- Let's focus on $q = 2$



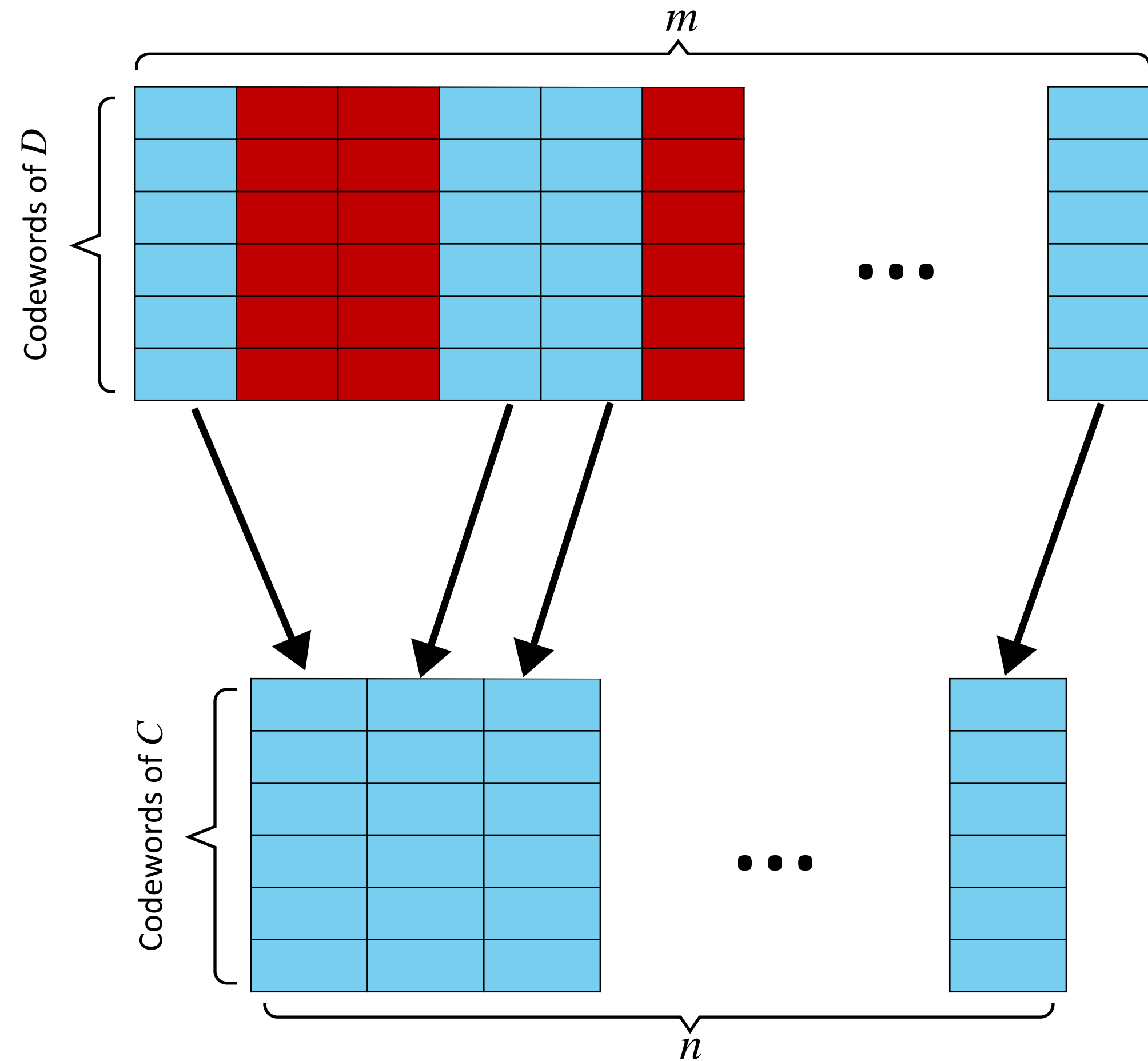
Puncturing of low-bias codes

- Let's focus on $q = 2$
- Suppose every $u \in D$ has weight close to $\frac{m}{2}$ (low-bias).



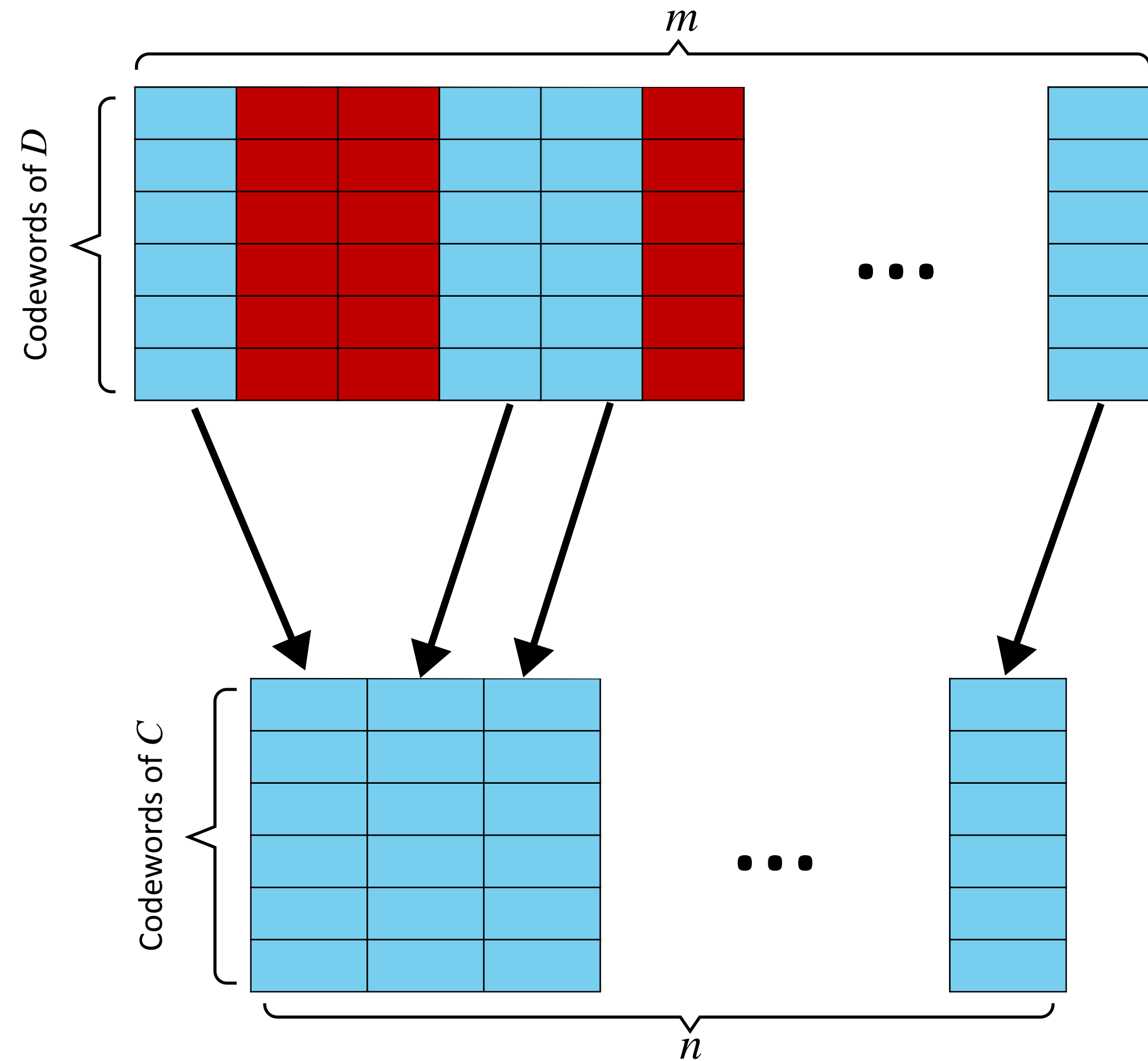
Puncturing of low-bias codes

- Let's focus on $q = 2$
- Suppose every $u \in D$ has weight close to $\frac{m}{2}$ (low-bias).
- D can be, e.g., a **dual-BCH** code.



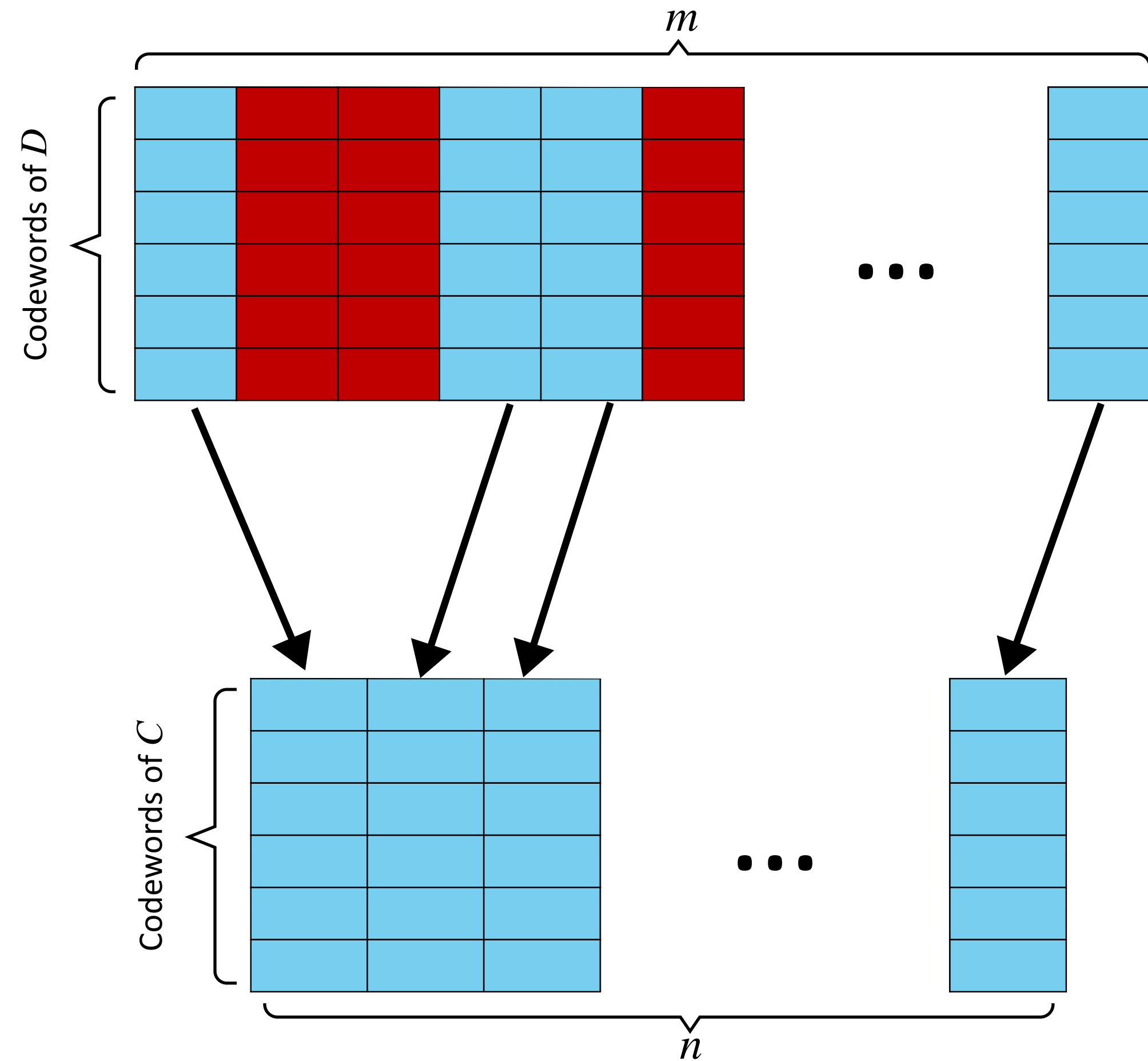
Puncturing of low-bias codes

- Let's focus on $q = 2$
- Suppose every $u \in D$ has weight close to $\frac{m}{2}$ (low-bias).
- D can be, e.g., a **dual-BCH** code.
- **Theorem:** C is **locally-similar** to an **RLC**.



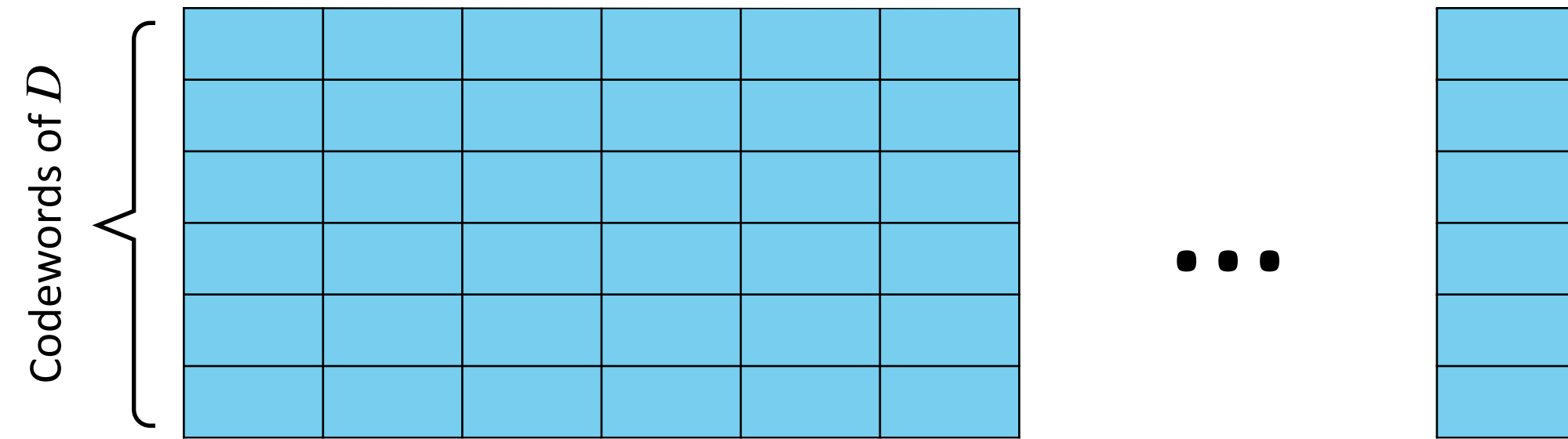
Puncturing of low-bias codes

- Let's focus on $q = 2$
- Suppose every $u \in D$ has weight close to $\frac{m}{2}$ (low-bias).
- D can be, e.g., a **dual-BCH** code.
- **Theorem:** C is **locally-similar** to an **RLC**.
- **Corollary:** C is as **list-decodable** and **list-recoverable** as an **RLC**.

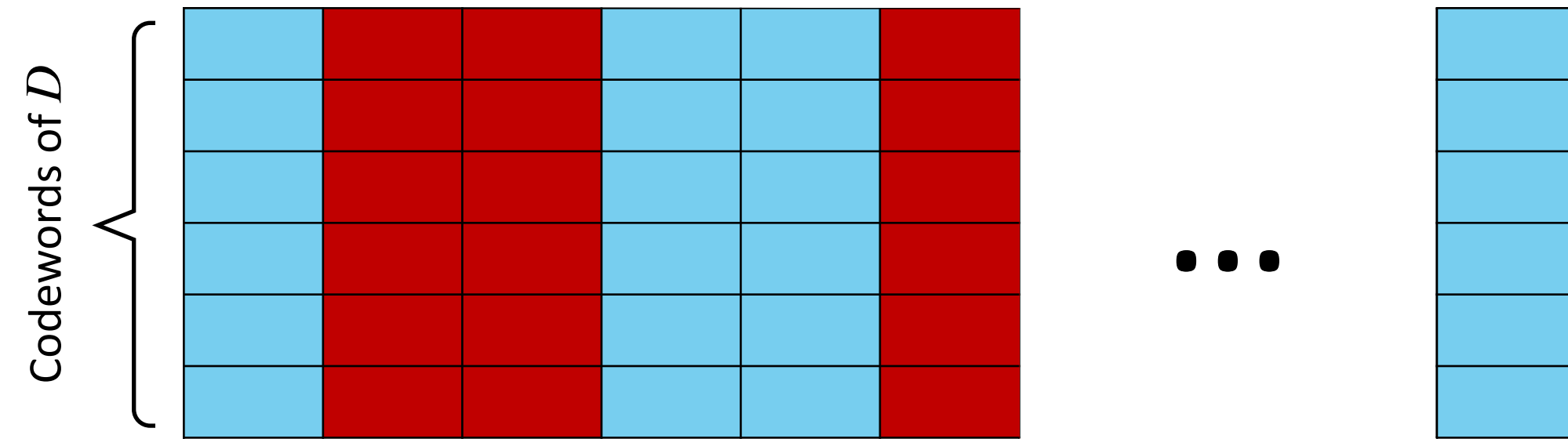


Proof sketch: C is locally-similar to an RLC.

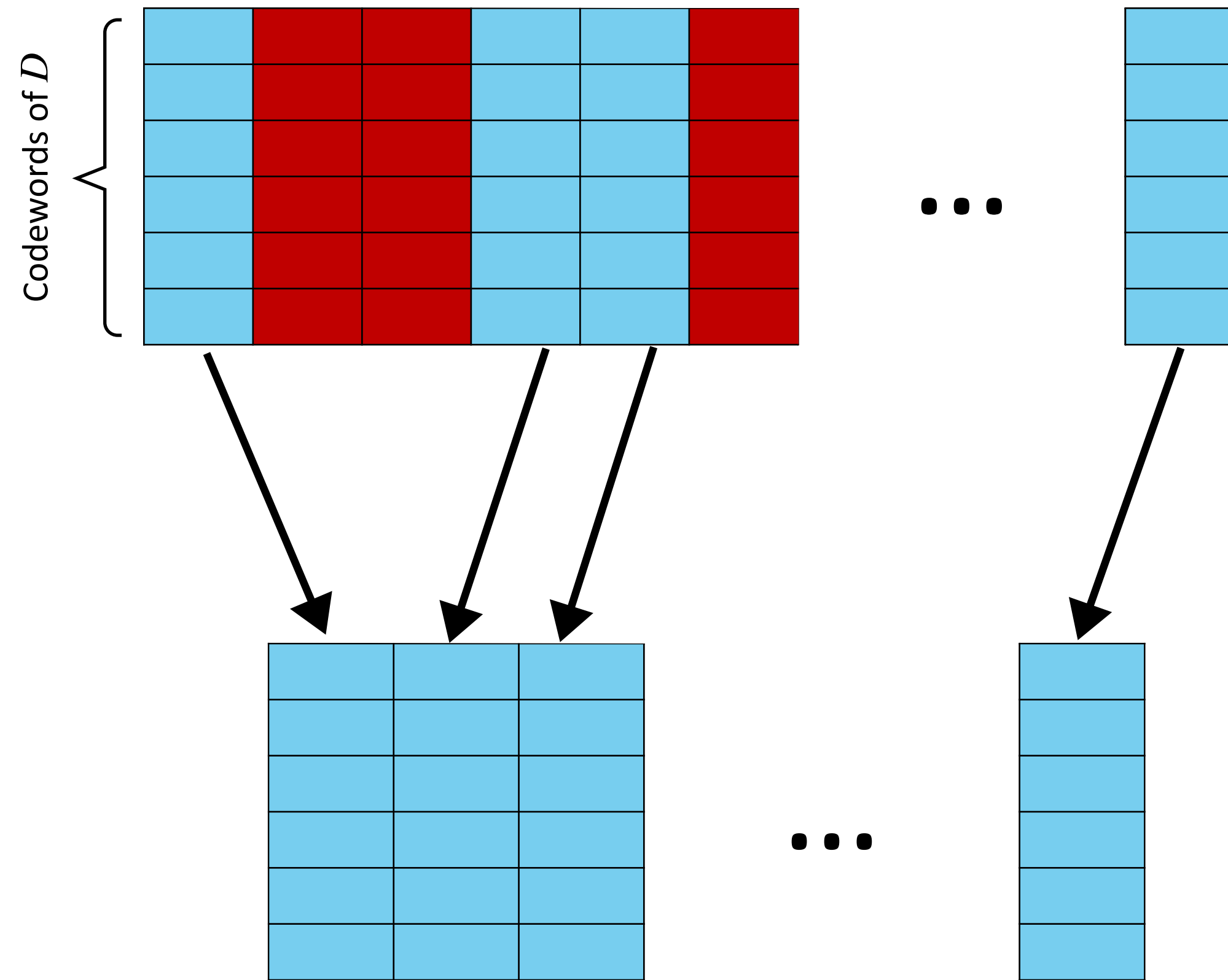
Proof sketch: C is locally-similar to an RLC.



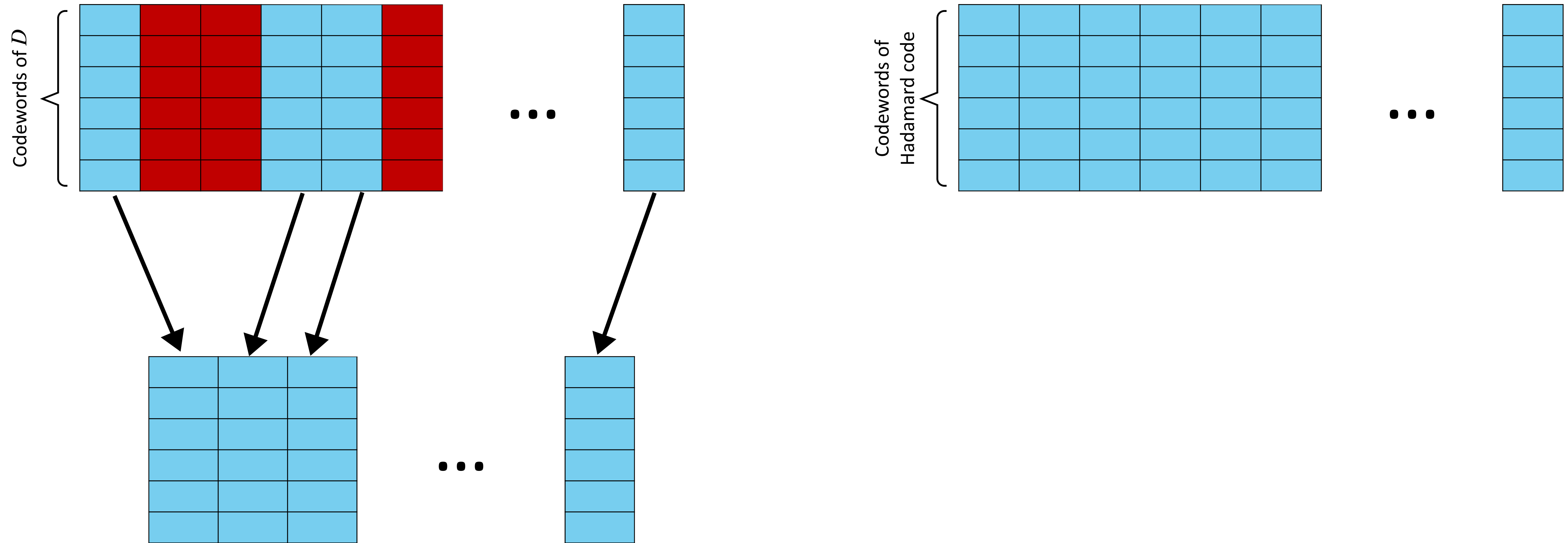
Proof sketch: C is locally-similar to an RLC.



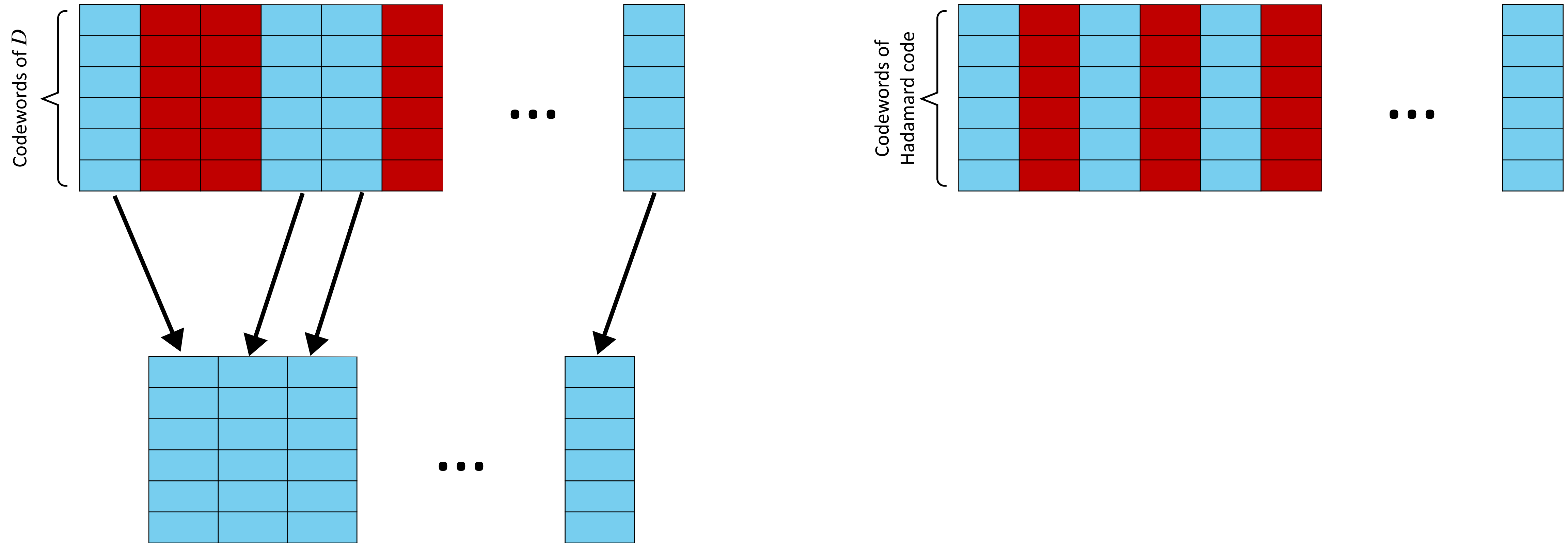
Proof sketch: C is locally-similar to an RLC.



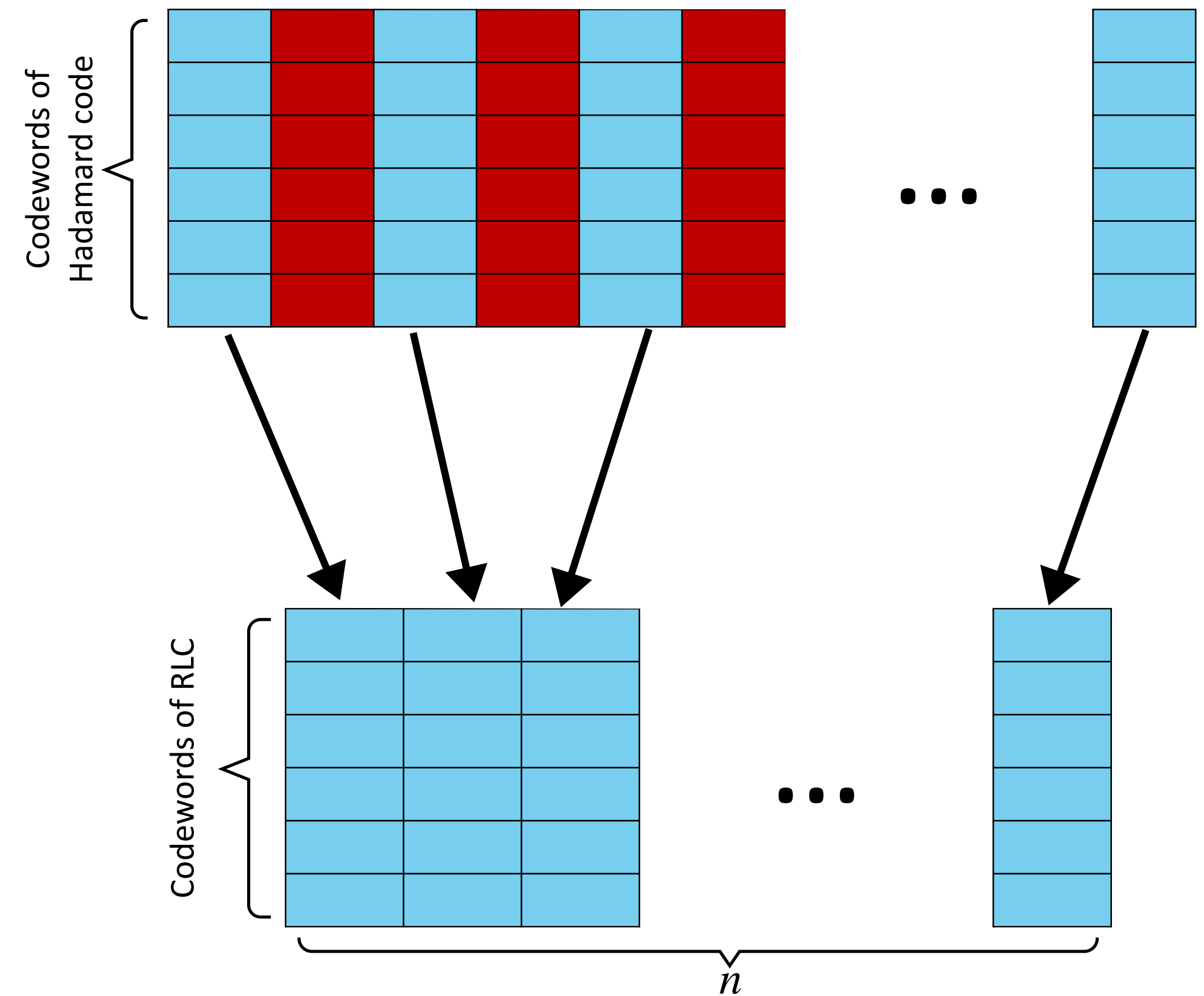
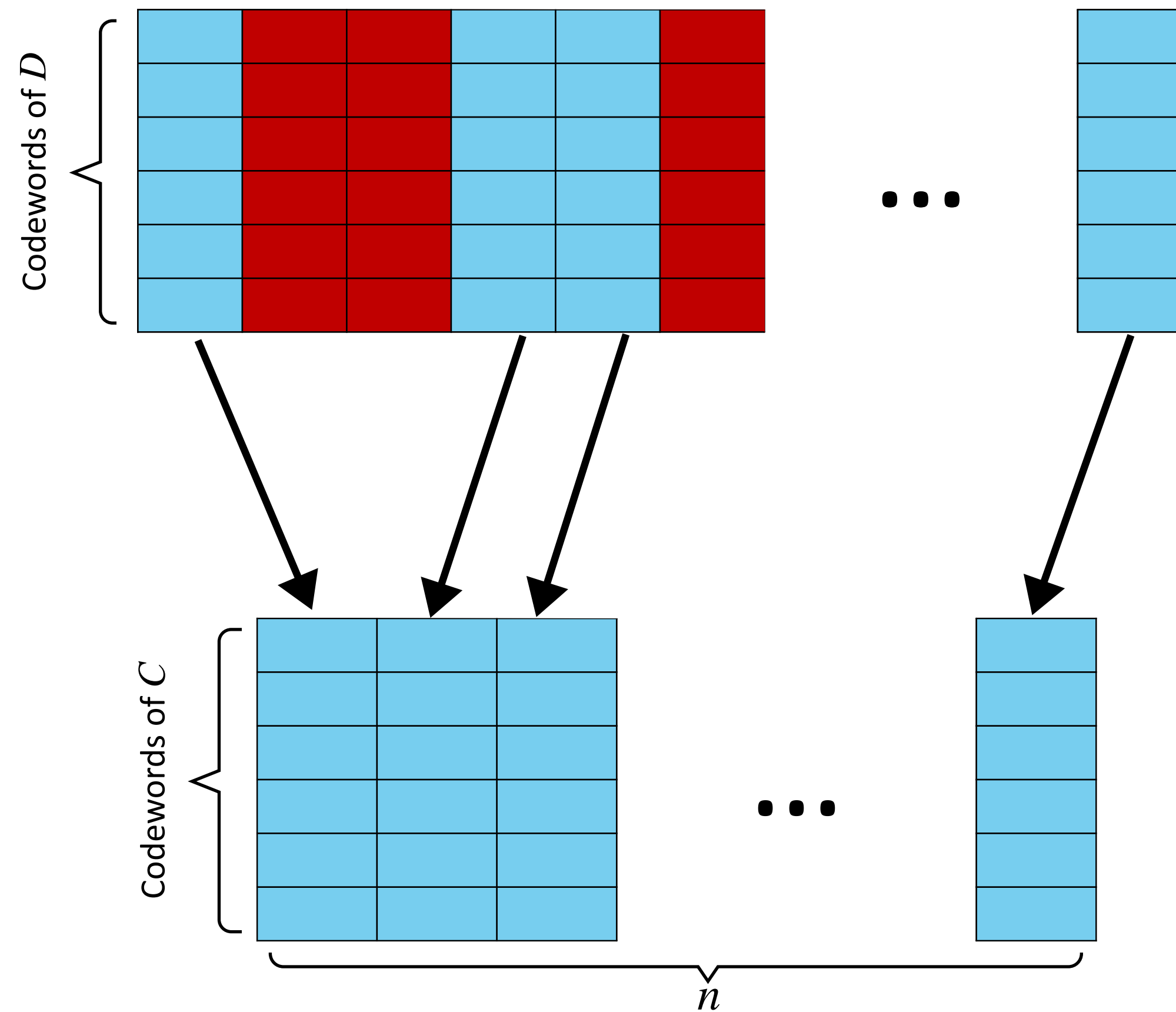
Proof sketch: C is locally-similar to an RLC.



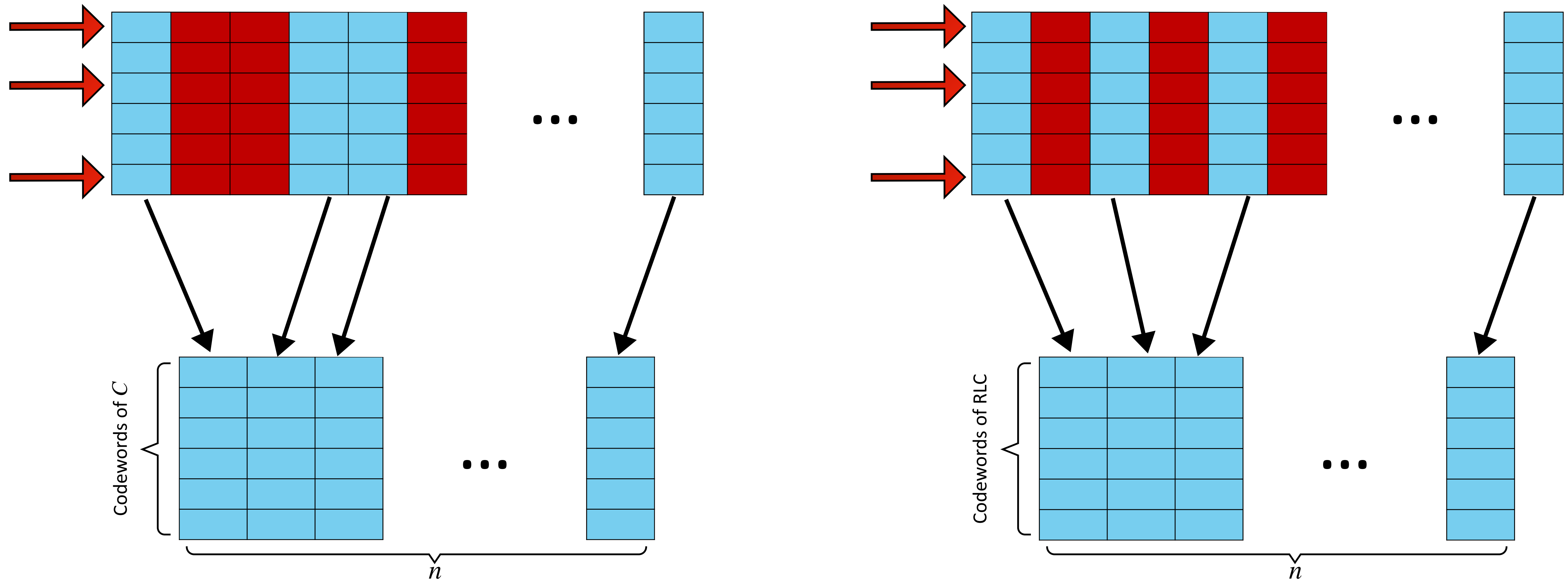
Proof sketch: C is locally-similar to an RLC.



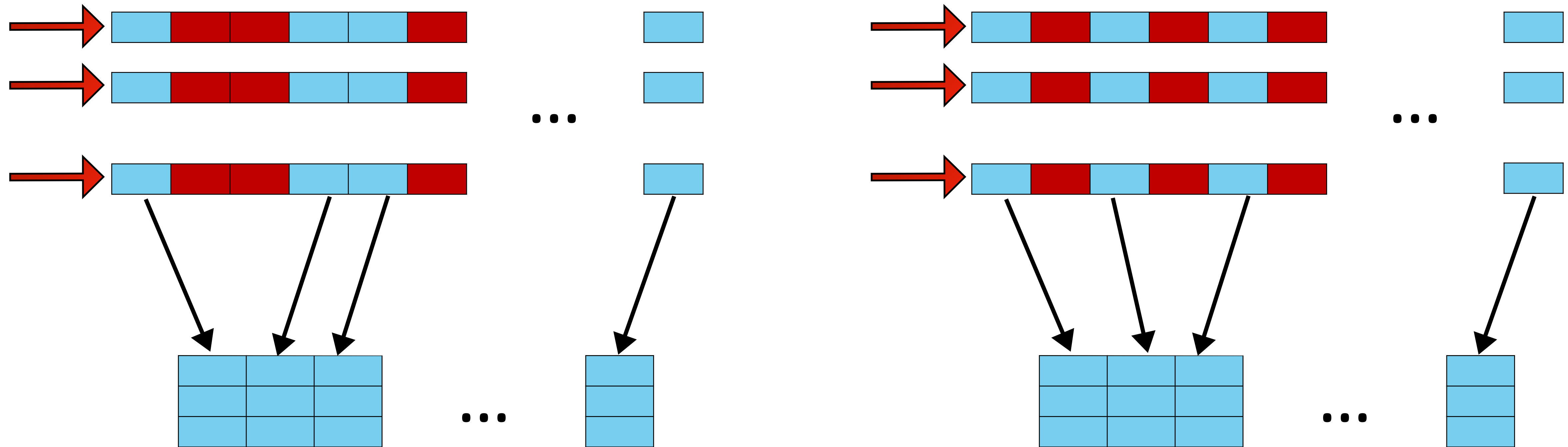
Proof sketch: C is locally-similar to an RLC.



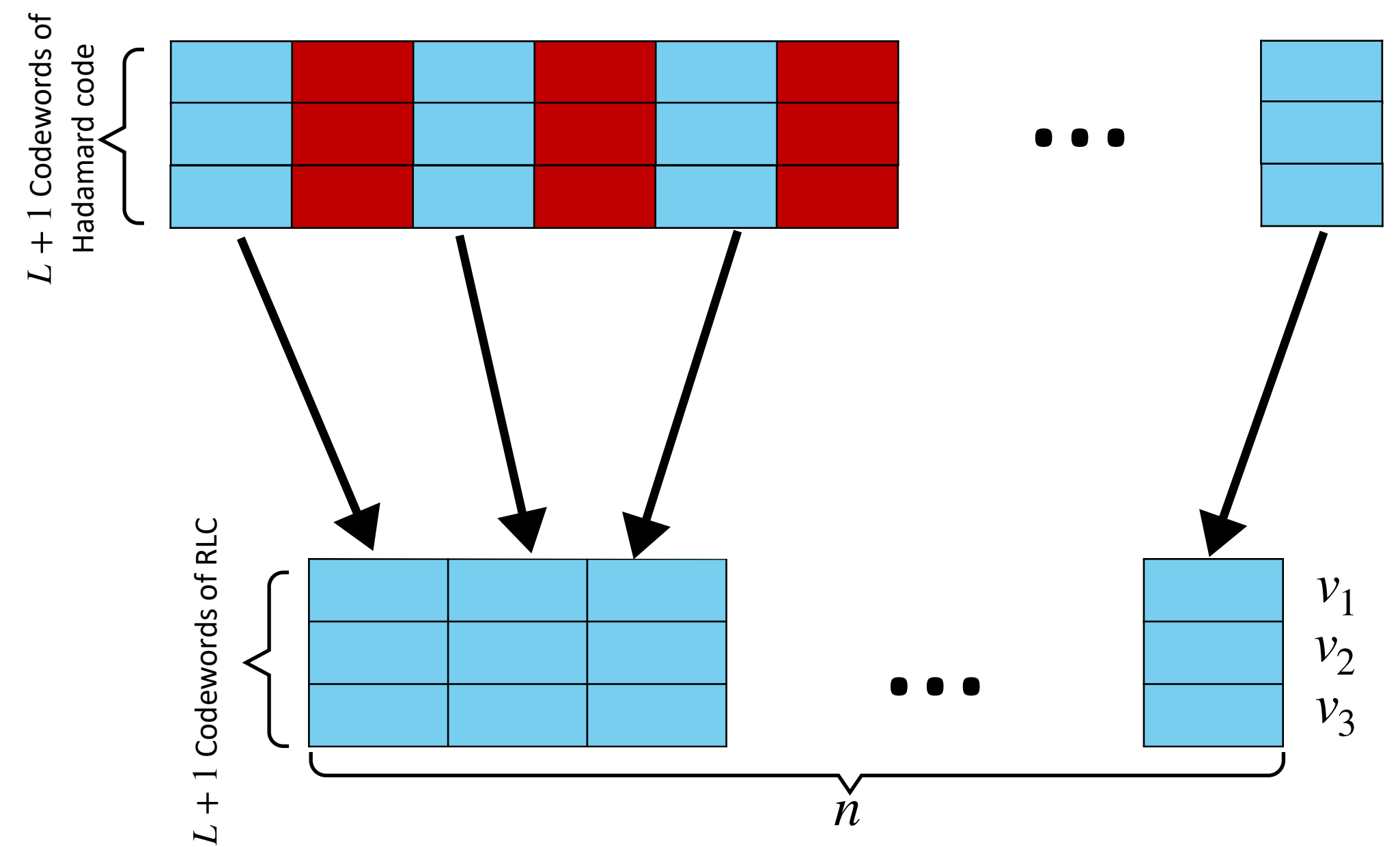
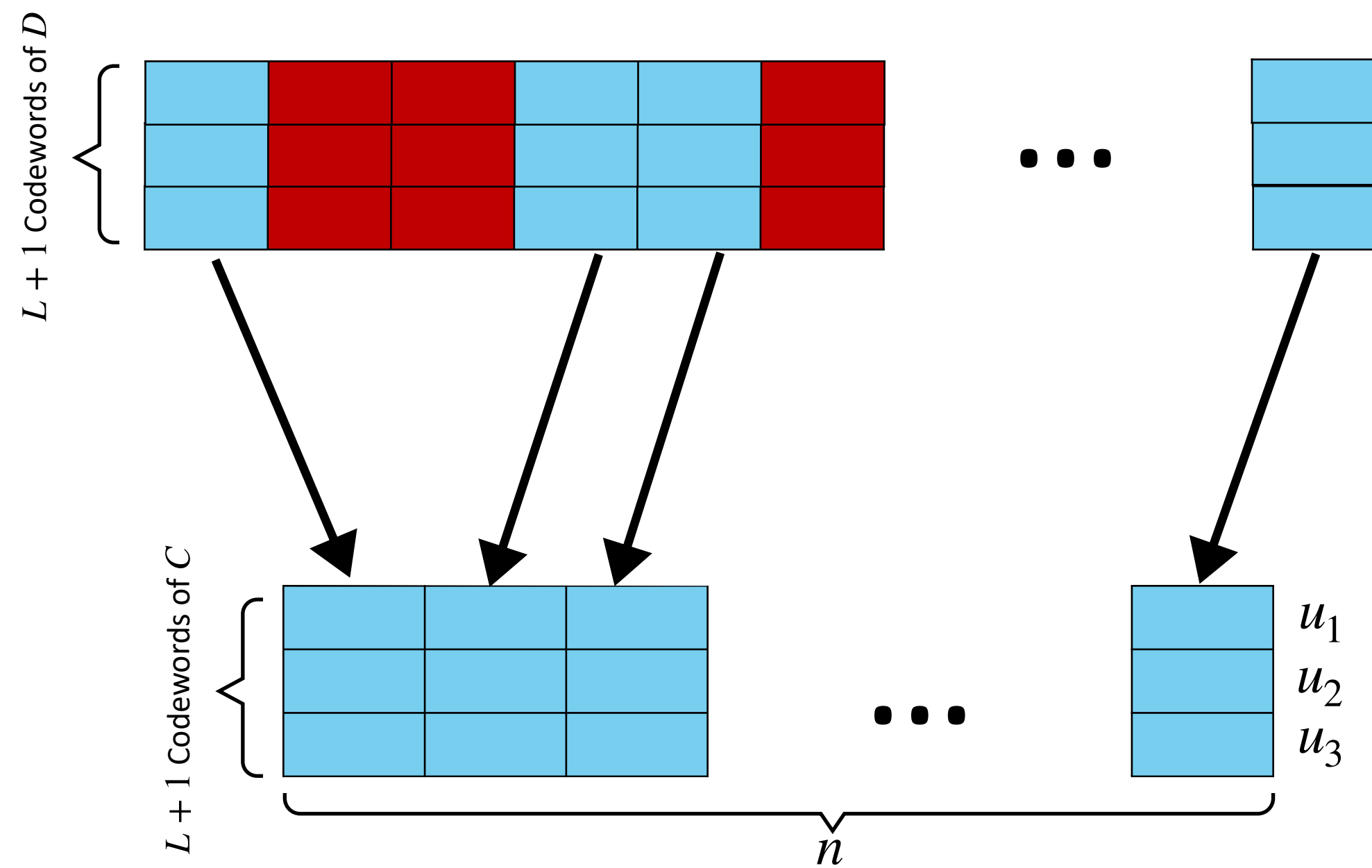
Proof sketch: C is locally-similar to an RLC.



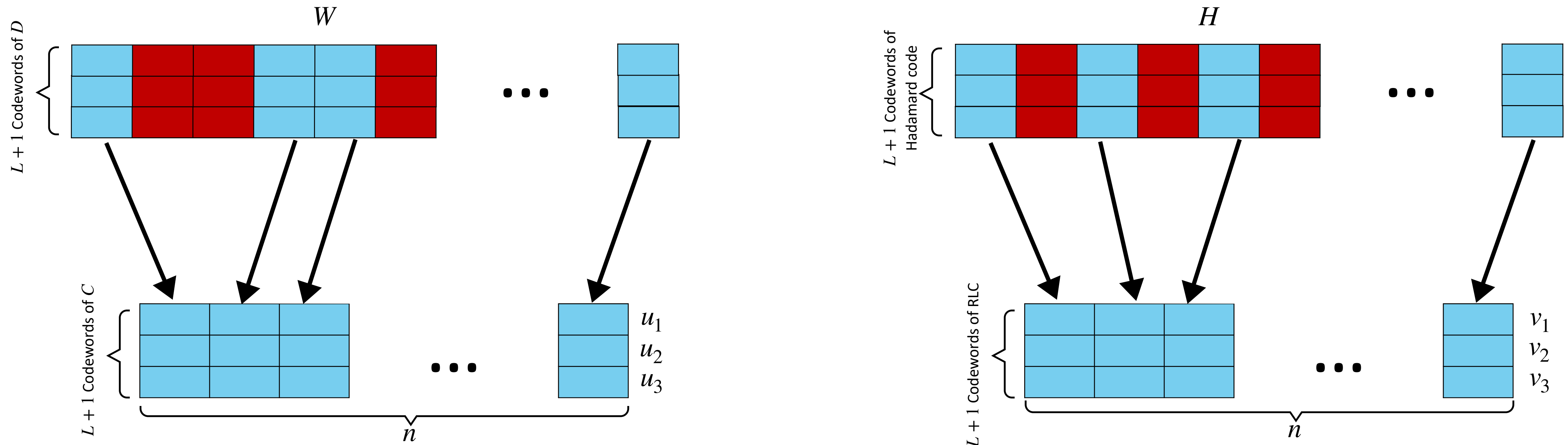
Proof sketch: C is locally-similar to an RLC.



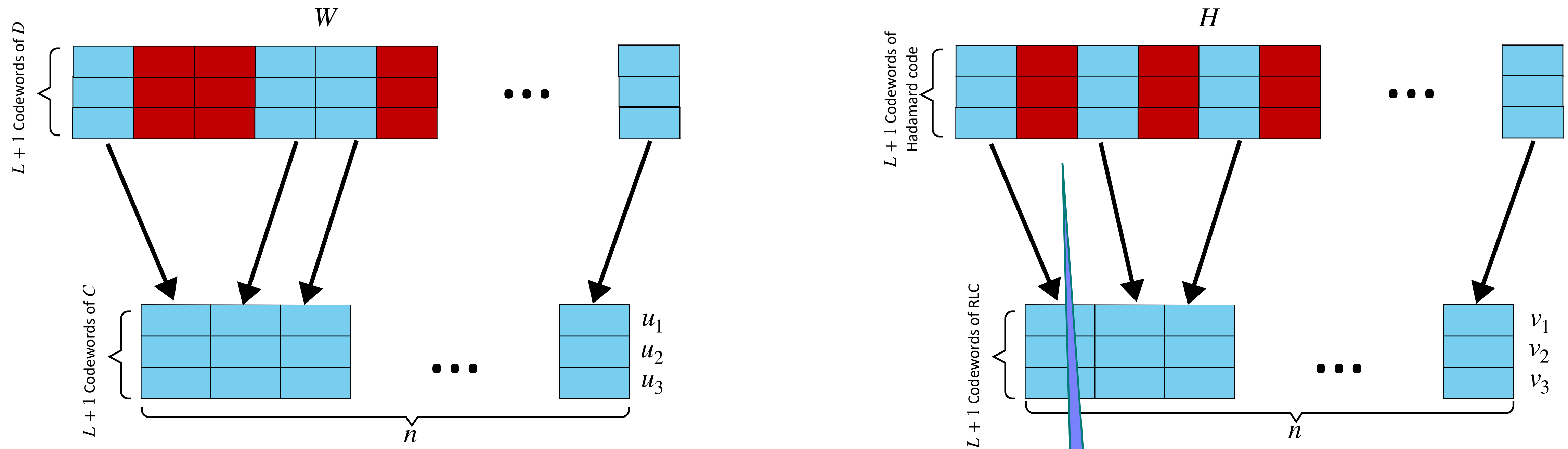
Proof sketch: C is locally-similar to an RLC.



Proof sketch: C is locally-similar to an RLC.

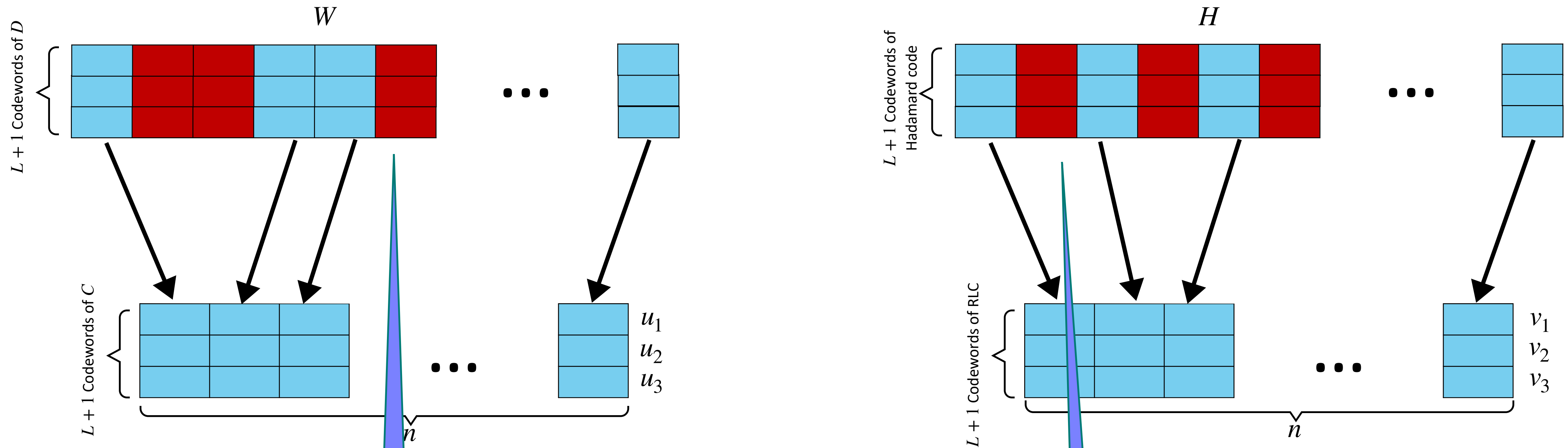


Proof sketch: C is locally-similar to an RLC.



Column distribution of H
is uniform over \mathbb{F}_2^b

Proof sketch: C is locally-similar to an RLC.



Column distribution of W is almost uniform due to low-bias via the XOR lemma.

Column distribution of H is uniform over \mathbb{F}_2^b

Drawbacks of the method

Drawbacks of the method

Locality is necessary

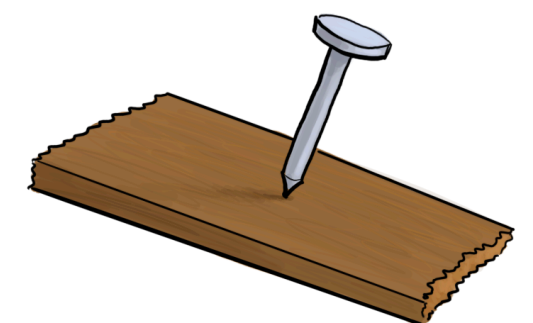
Drawbacks of the method

Locality is necessary

Open problem:

Let $C \subseteq \mathbb{F}_q^n$ be an **RLC** and fix $\epsilon > 0$.

Prove that C is $\left(\frac{q}{2}, q^{Rn} \cdot 2^{-n} \cdot (1 + \epsilon)\right)$ -**list-recoverable** with high probability.



Drawbacks of the method

Can only deal with “ Σ_1 ” properties.

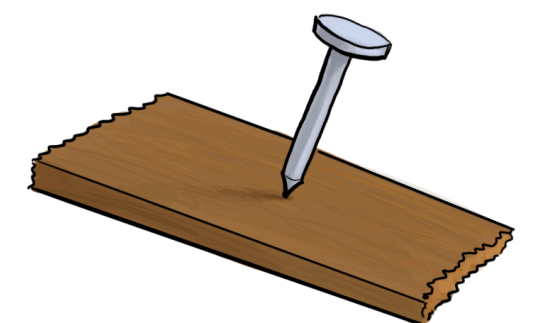
Drawbacks of the method

Can only deal with “ Σ_1 ” properties.

Open problem:

Say that a code C is (ρ, L) -covering if every $x \in \mathbb{F}_2^n$ is ρ -close to at least L codewords of C .

Find the rate threshold for (ρ, L) -covering with regard to **RLCs**.



Drawbacks of the method

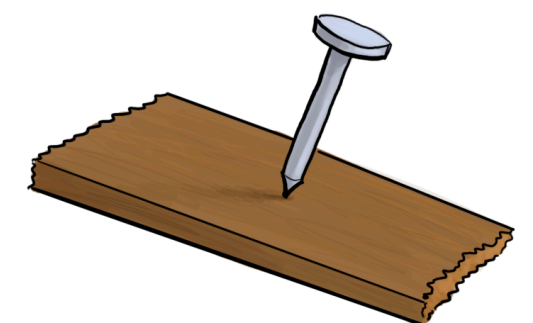
Local-similarity to **RLC** requires $\Omega(n)$ random bits

Drawbacks of the method

Local-similarity to **RLC** requires $\Omega(n)$ random bits

Open problem:

Construct a code **achieving the GV bound** with $o(n)$ random bits.



Drawbacks of the method

Alphabet cannot be large.

Drawbacks of the method

Alphabet cannot be large.

- Recall that the number of possible row distributions for a matrix in \mathbb{F}_2^L is roughly n^{2^L} . We need to union bound over this.

Drawbacks of the method

Alphabet cannot be large.

- Recall that the number of possible row distributions for a matrix in \mathbb{F}_2^L is roughly n^{2^L} . We need to union bound over this.
- For general q this is n^{q^L} .

Drawbacks of the method

Alphabet cannot be large.

- Recall that the number of possible row distributions for a matrix in \mathbb{F}_2^L is roughly n^{2^L} . We need to union bound over this.
- For general q this is n^{q^L} .
- Suppose $q = n$, then **there are n^{n^L} types!** 😱

Drawbacks of the method

Alphabet cannot be large.

Drawbacks of the method

Alphabet cannot be large.

- Is there any hope for reasoning about **Reed-Solomon** codes with this method?

Reed-Solomon codes

Reed-Solomon codes

- A **Reed-Solomon (RS) code** over \mathbb{F}_q is defined by:
 - A **rank** $1 \leq k \leq q$
 - An **evaluation set** $S \subseteq \mathbb{F}_q$.

Reed-Solomon codes

- A **Reed-Solomon (RS) code** over \mathbb{F}_q is defined by:
 - A **rank** $1 \leq k \leq q$
 - An **evaluation set** $S \subseteq \mathbb{F}_q$.
- The codewords are $(p(x))_{x \in S}$ where $p \in \mathbb{F}_q[x]$ has degree $< k$.

Reed-Solomon codes

- A **Reed-Solomon (RS) code** over \mathbb{F}_q is defined by:
 - A **rank** $1 \leq k \leq q$
 - An **evaluation set** $S \subseteq \mathbb{F}_q$.
- The codewords are $(p(x))_{x \in S}$ where $p \in \mathbb{F}_q[x]$ has degree $< k$.
- We denote $\text{RS}[S, k]$.

Reed-Solomon codes

- A **Reed-Solomon (RS) code** over \mathbb{F}_q is defined by:
 - A **rank** $1 \leq k \leq q$
 - An **evaluation set** $S \subseteq \mathbb{F}_q$.
- The codewords are $(p(x))_{x \in S}$ where $p \in \mathbb{F}_q[x]$ has degree $< k$.
- We denote $\text{RS}[S, k]$.
- The code has dimension k and length $n = |S|$, so $R = \frac{k}{n}$.

Reed-Solomon codes

- A **Reed-Solomon (RS) code** over \mathbb{F}_q is defined by:
 - A **rank** $1 \leq k \leq q$
 - An **evaluation set** $S \subseteq \mathbb{F}_q$.
- The codewords are $(p(x))_{x \in S}$ where $p \in \mathbb{F}_q[x]$ has degree $< k$.
- We denote $\text{RS}[S, k]$.
- The code has dimension k and length $n = |S|$, so $R = \frac{k}{n}$.
- Note that $n \leq q$.

List-Decodability of RS codes

List-Decodability of RS codes

Problem:

Are there **RS codes** that **achieve the list-decoding GV-bound**?

How large does q need to be in terms of n ?

List-Decodability of RS codes

List-Decodability of RS codes

- Many works about **list-decodability** of $RS[S, k]$ where $S \subseteq \mathbb{F}_q$ is random (“**random RS code**”)
 - [Rudra-Wootters], [Shangquan-Tamo], [Goldberg-Shangquan-Tamo][Guo-Li-Shangquan-Tamo-Wootters], [Ferber-Kwan-Sauerermann], [Brakensiek-Gopi-Makam], [Guo-Zhang], [Alrabiah-Guruswami-Li].

List-Decodability of RS codes

- Many works about **list-decodability** of $RS[S, k]$ where $S \subseteq \mathbb{F}_q$ is random (“**random RS code**”)
 - [Rudra-Wootters], [Shangquan-Tamo], [Goldberg-Shangquan-Tamo][Guo-Li-Shangquan-Tamo-Wootters], [Ferber-Kwan-Sauerermann], [Brakensiek-Gopi-Makam], [Guo-Zhang], [Alrabiah-Guruswami-Li].
- Most recently:
 - [BGM] - **List-decoding GV-bound** with $q = 2^{O(n)}$
 - [GZ] - **List-decoding GV-bound** with $q = O(n^2)$
 - [AGL] - **List-decoding GV-bound** with $q = O(n)$

List-Decodability of RS codes

- Many works about **list-decodability** of $RS[S, k]$ where $S \subseteq \mathbb{F}_q$ is random (“**random RS code**”)
 - [Rudra-Wootters], [Shangquan-Tamo], [Goldberg-Shangquan-Tamo][Guo-Li-Shangquan-Tamo-Wootters], [Ferber-Kwan-Saueremann], [Brakensiek-Gopi-Makam], [Guo-Zhang], [Alrabiah-Guruswami-Li].
- Most recently:
 - [BGM] - **List-decoding GV-bound** with $q = 2^{O(n)}$
 - [GZ] - **List-decoding GV-bound** with $q = O(n^2)$
 - [AGL] - **List-decoding GV-bound** with $q = O(n)$
- Less is known for **list-recovery**.

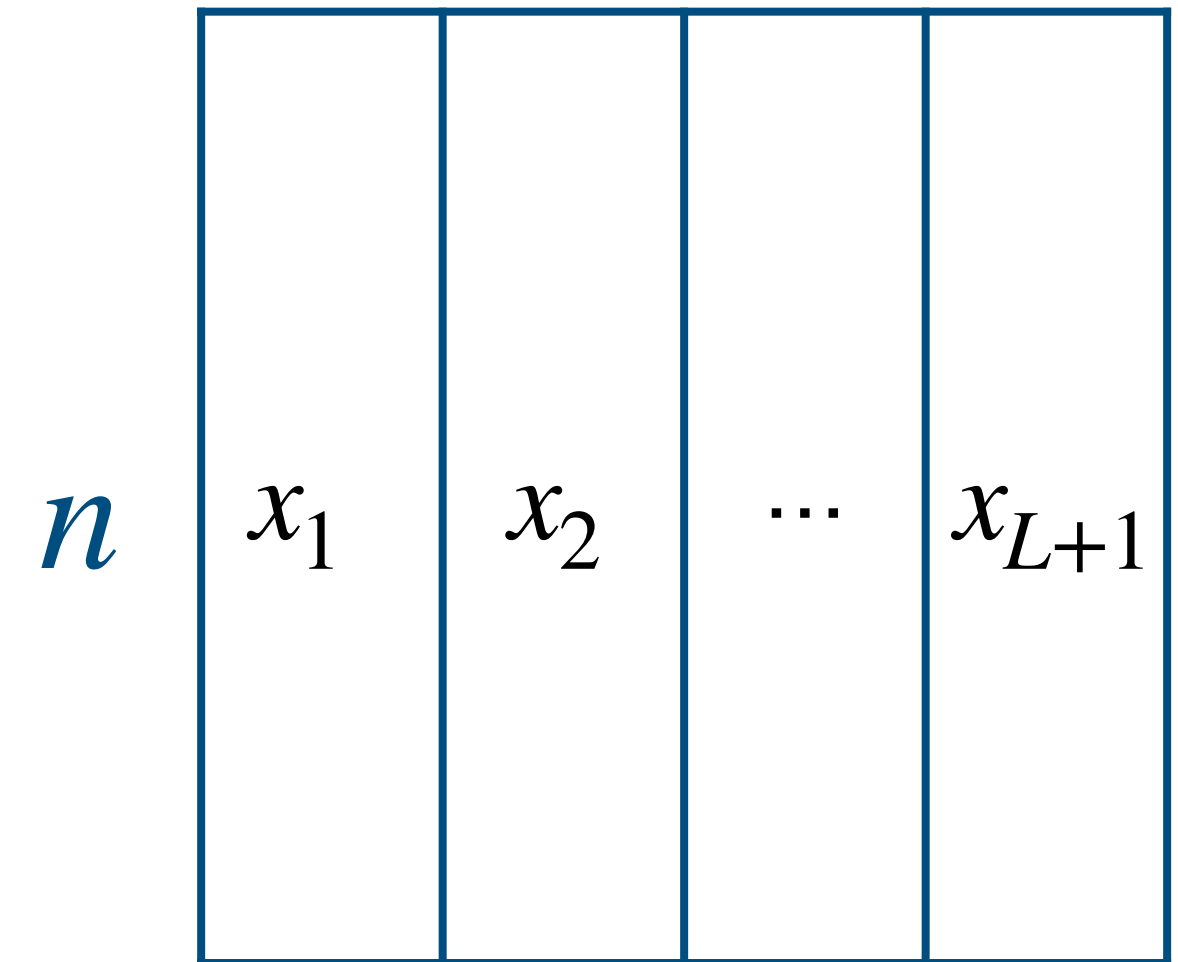
List-Decodability of RS codes

- Many works about **list-decodability** of $RS[S, k]$ where $S \subseteq \mathbb{F}_q$ is random (“**random RS code**”)
 - [Rudra-Wootters], [Shangguan-Tamo], [Goldberg-Shangguan-Tamo][Guo-Li-Shangguan-Tamo-Wootters], [Ferber-Kwan-Sauermaann], [Brakensiek-Gopi-Makam], [Guo-Zhang], [Alrabiah-Guruswami-Li].
- Most recently:
 - [BGM] - **List-decoding GV-bound** with $q = 2^{O(n)}$
 - [GZ] - **List-decoding GV-bound** with $q = O(n^2)$
 - [AGL] - **List-decoding GV-bound** with $q = O(n)$
- Less is known for **list-recovery**.

Types for large alphabet

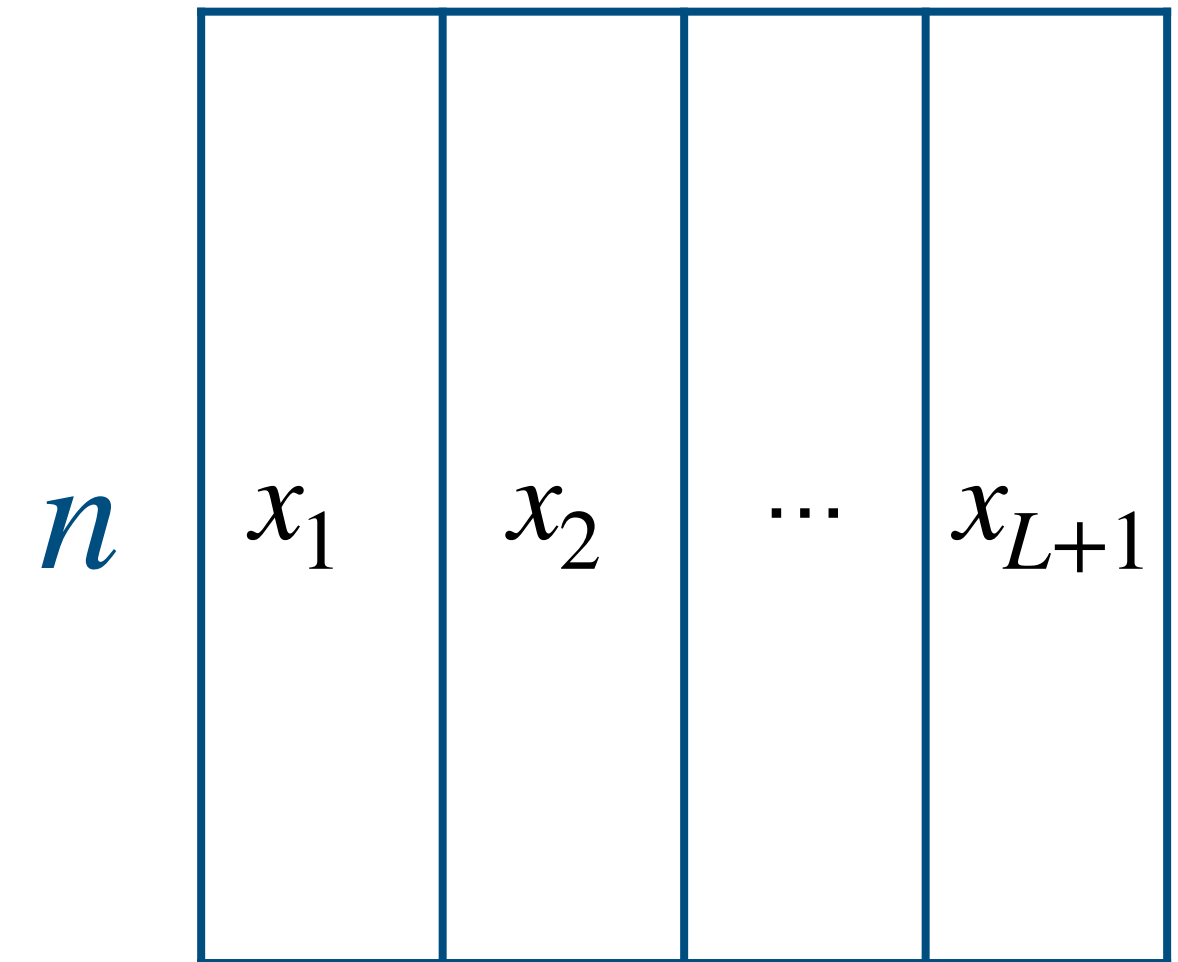
Types for large alphabet

- Suppose the columns of $A \in \mathbb{F}_q^{n \times (L+1)}$ are **ρ -clustered**.
- The row distribution of A contains **too much information**.



Types for large alphabet

- Suppose the columns of $A \in \mathbb{F}_q^{n \times (L+1)}$ are **ρ -clustered**.
- The row distribution of A contains **too much information**.
- For a given row, we only care about the **identity relation**.

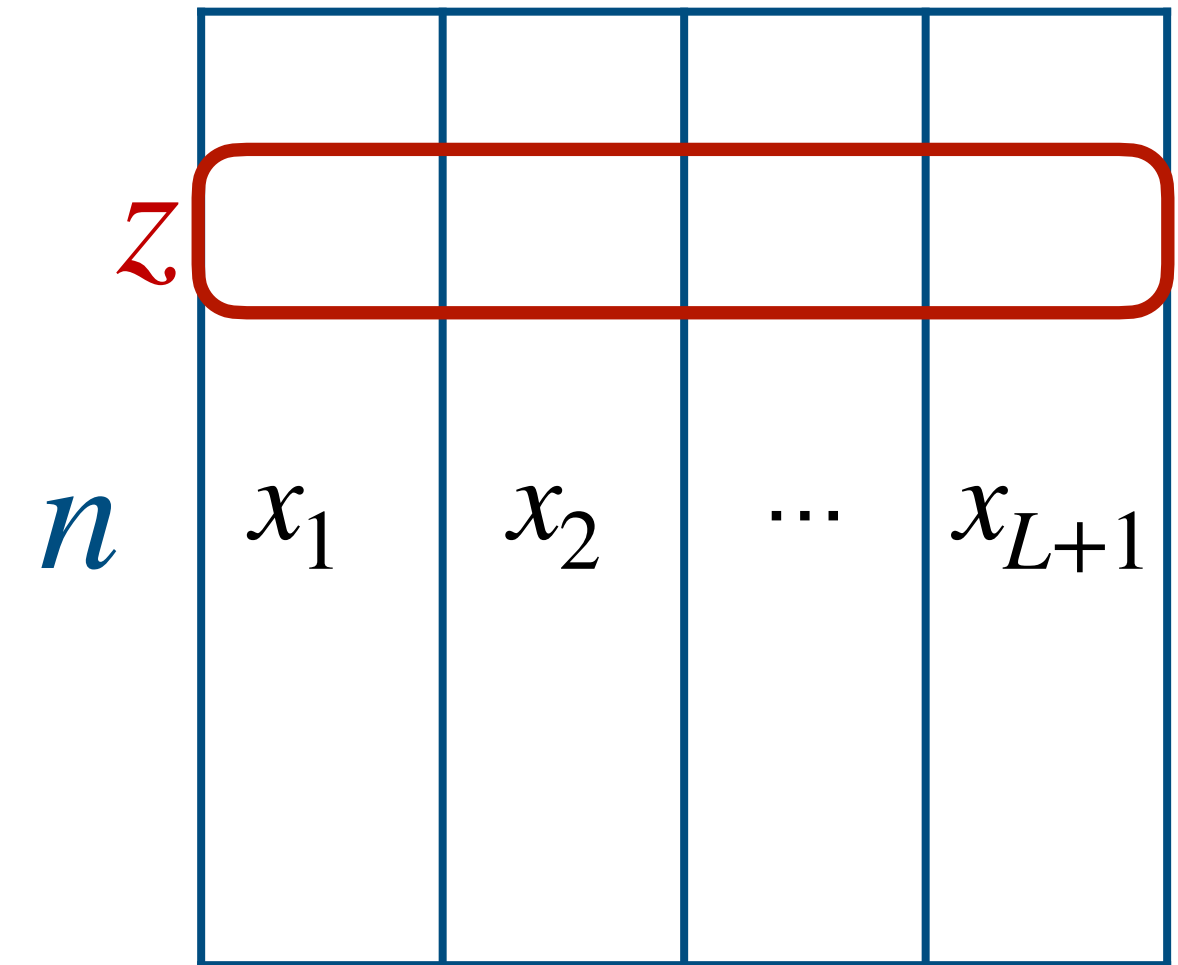


Types for large alphabet

Types for large alphabet

Given $z \in \mathbb{F}_q^{L+1}$ let P_z denote the partition of $\{1, \dots, L+1\}$ where

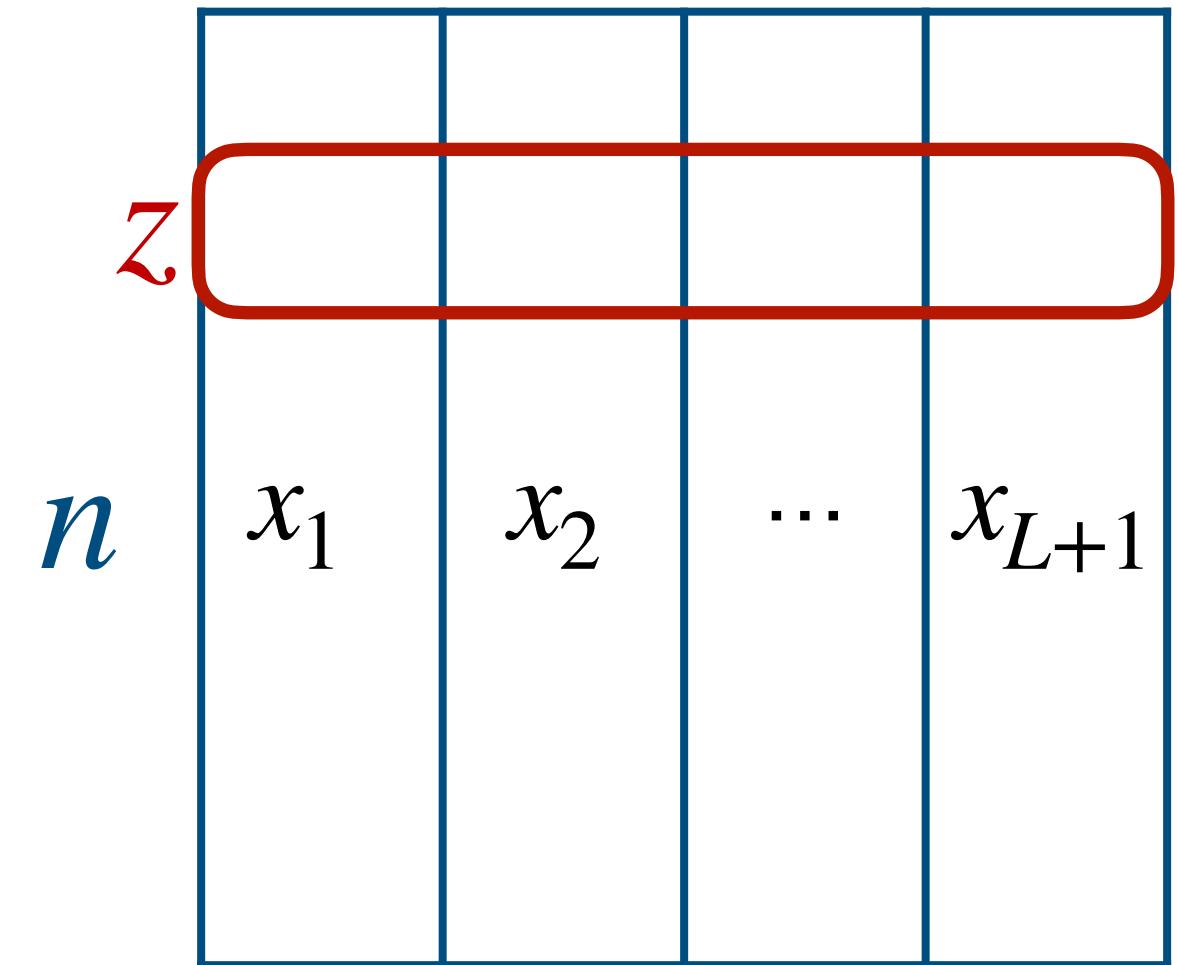
$$i \sim_{P_z} j \iff z_i = z_j$$



Types for large alphabet

Given $z \in \mathbb{F}_q^{L+1}$ let P_z denote the partition of $\{1, \dots, L+1\}$ where

$$i \sim_{P_z} j \iff z_i = z_j$$



The **type** of a matrix $A \in \mathbb{F}_q^{n \times (L+1)}$ is a pair consisting of:

1. A list of partitions $\left(P_{A_i} \right)_{i=1}^n$
2. The row-span of A .

Types for large alphabet

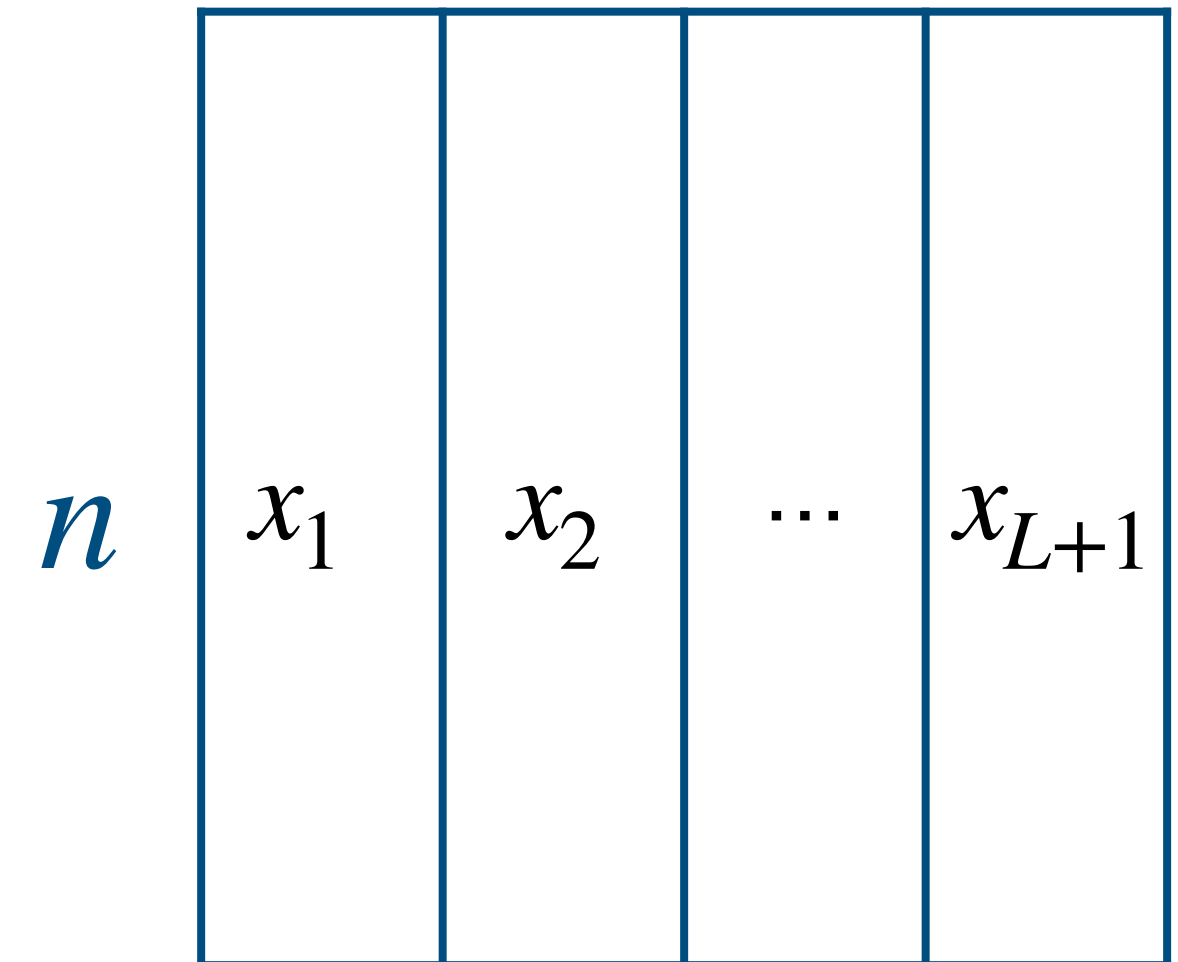
Types for large alphabet

Observation:

If a matrix A is ρ -clustered then so are all matrices of the same type.

So the witnesses for non-list-decodability are a union of type classes.

List-recoverability can also be expressed this way. A property expressible by type classes is called a local identity property.



Types for large alphabet

Types for large alphabet

- How many **types** are there?

Types for large alphabet

- How many **types** are there?
 - There are at most $(L + 1)^{L+1}$ equivalence relations.

Types for large alphabet

- How many **types** are there?
 - There are at most $(L + 1)^{L+1}$ equivalence relations.
 - So at most $q^{L^2} \cdot (L + 1)^{n(L+1)}$ **types**.

Types for large alphabet

- How many **types** are there?
 - There are at most $(L + 1)^{L+1}$ equivalence relations.
 - So at most $q^{L^2} \cdot (L + 1)^{n(L+1)}$ **types**.
 - For constant L and $q \geq L^{\frac{L}{\epsilon}}$, the above is at most $q^{\epsilon n}$ which is **tiny!**

Types for large alphabet

- How many **types** are there?
 - There are at most $(L + 1)^{L+1}$ equivalence relations.
 - So at most $q^{L^2} \cdot (L + 1)^{n(L+1)}$ **types**.
 - For constant L and $q \geq L^{\frac{L}{\epsilon}}$, the above is at most $q^{\epsilon n}$ which is **tiny!**
 - We can union bound over the **ρ -clustered types**.

Large alphabet types in RLCs - Intuition

3

n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- Consider the **type** $T = \left(P = (P_i)_{i=1}^n, \mathbb{F}_3^n \right)$

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- Consider the **type** $T = \left(P = (P_i)_{i=1}^n, \mathbb{F}_3^n \right)$
- Will an **RLC** of rate R **contain a matrix of type T** ?

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- Consider the **type** $T = \left(P = (P_i)_{i=1}^n, \mathbb{F}_3^n \right)$
- Will an **RLC** of rate R **contain a matrix of type T** ?
- There are q^{3Rn} triplets x_1, x_2, x_3 of words in C .

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- Consider the **type** $T = \left(P = (P_i)_{i=1}^n, \mathbb{F}_3^n \right)$
- Will an **RLC** of rate R **contain a matrix of type T** ?
- There are q^{3Rn} triplets x_1, x_2, x_3 of words in C .
- Each P_i imposes $3 - |P_i|$ **linear conditions**.

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- Consider the **type** $T = \left(P = (P_i)_{i=1}^n, \mathbb{F}_3^n \right)$
- Will an **RLC** of rate R **contain a matrix of type T** ?
- There are q^{3Rn} triplets x_1, x_2, x_3 of words in C .
- Each P_i imposes $3 - |P_i|$ **linear conditions**.
- Let $\deg(P, \mathbb{F}_q^3) = 3Rn - \sum_i (3 - |P_i|)$.

	3
n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- Consider the **type** $T = \left(P = (P_i)_{i=1}^n, \mathbb{F}_3^n \right)$
- Will an **RLC** of rate R **contain a matrix of type T** ?
- There are q^{3Rn} triplets x_1, x_2, x_3 of words in C .
- Each P_i imposes $3 - |P_i|$ **linear conditions**.
- Let $\deg(P, \mathbb{F}_q^3) = 3Rn - \sum_i (3 - |P_i|)$.
- If $\deg(T) < 0$ then there is **probably no type T matrix in C** .

	3
n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

3

n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- What if $\deg(P, \mathbb{F}_q^3) > 0$?

3

n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

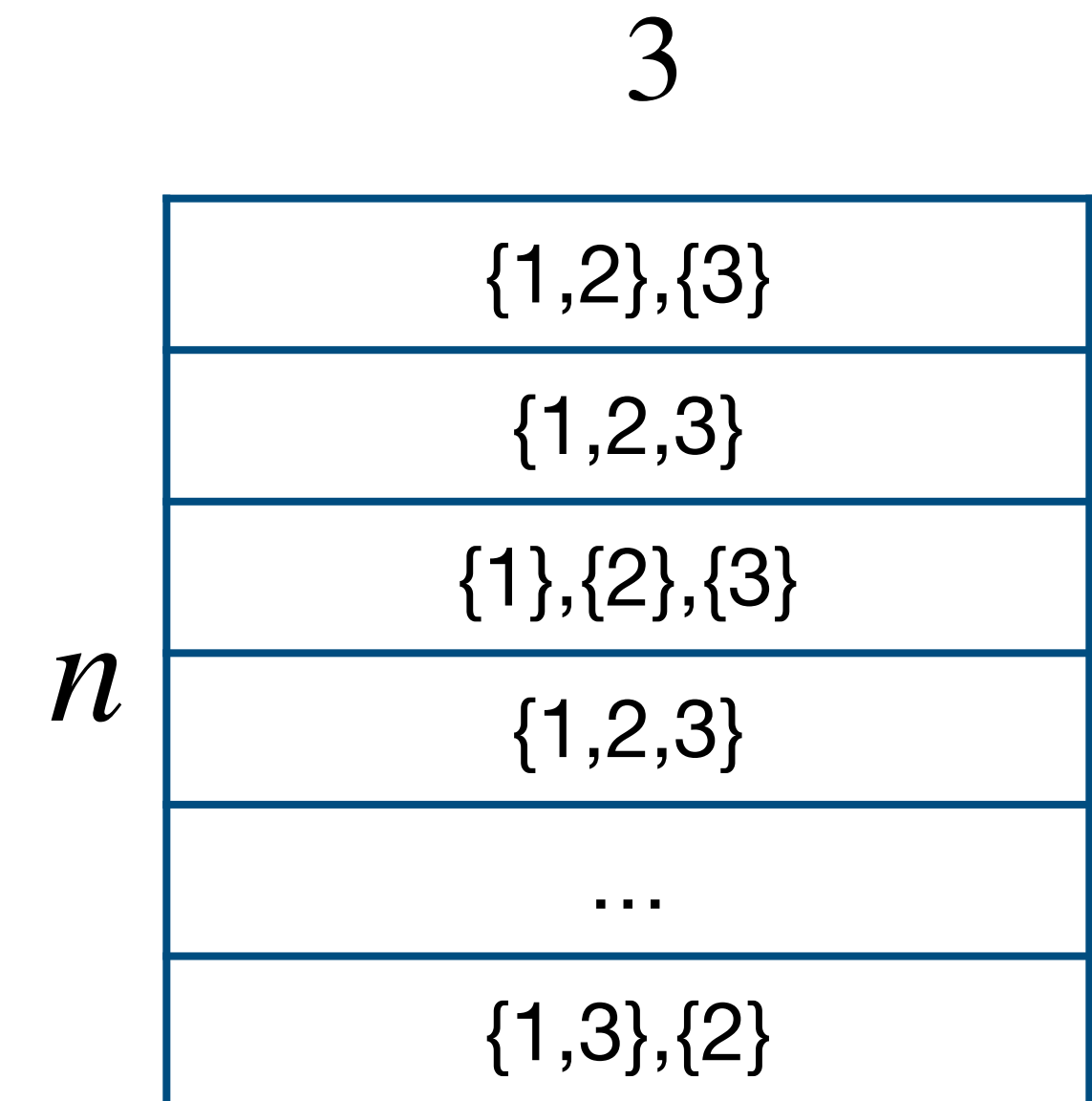
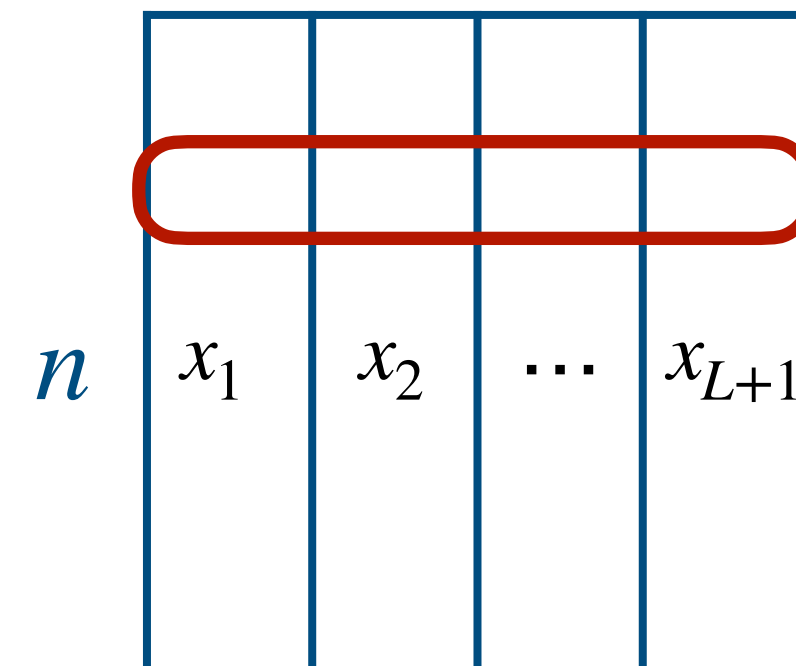
- What if $\deg(P, \mathbb{F}_q^3) > 0$?
- Then **must** be non trivial triplets $x_1, x_2, x_3 \in C$ satisfying P .

n	x_1	x_2	\dots	x_{L+1}
-----	-------	-------	---------	-----------

	3
	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

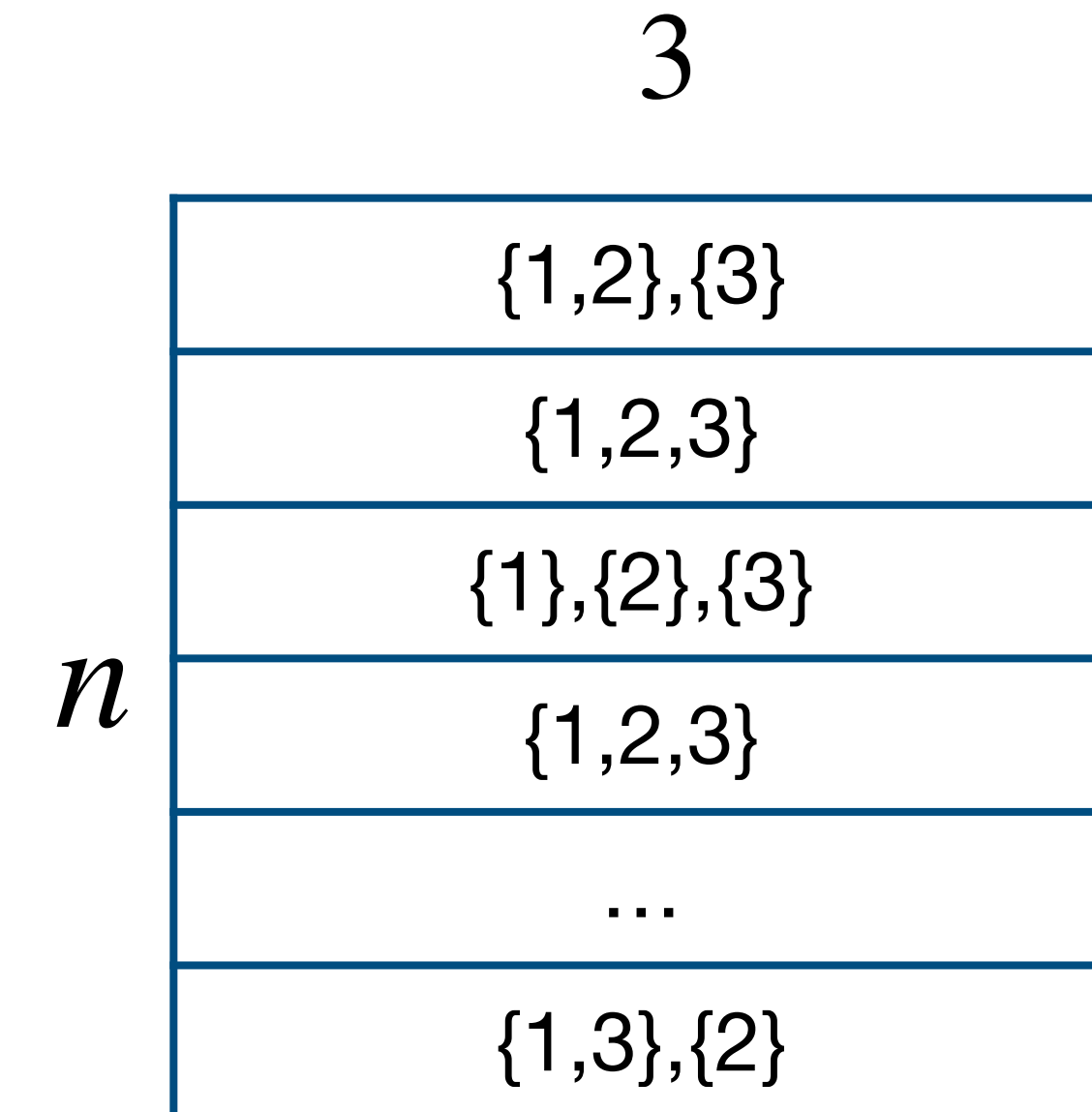
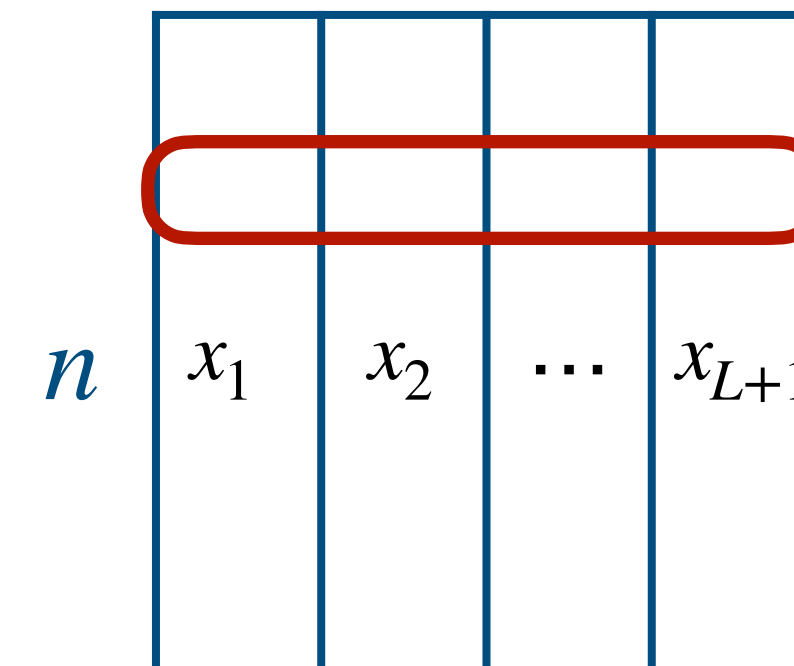
Large alphabet types in RLCs - Intuition

- What if $\deg(P, \mathbb{F}_q^3) > 0$?
- Then **must** be non trivial triplets $x_1, x_2, x_3 \in C$ satisfying P .
- But is their row span \mathbb{F}_3^n ?



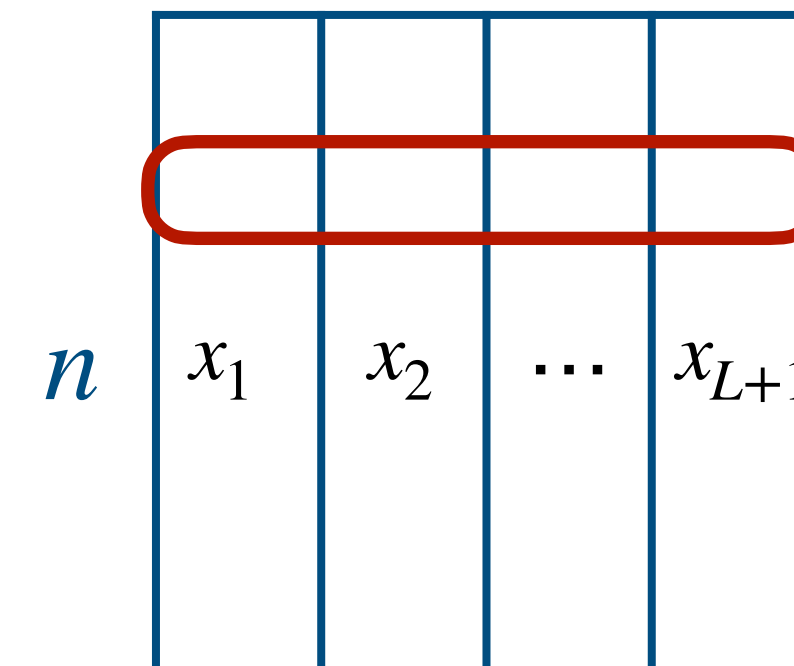
Large alphabet types in RLCs - Intuition

- What if $\deg(P, \mathbb{F}_q^3) > 0$?
- Then **must** be non trivial triplets $x_1, x_2, x_3 \in C$ satisfying P .
- But is their row span \mathbb{F}_3^n ?
- **Maybe not!**



Large alphabet types in RLCs - Intuition

- What if $\deg(P, \mathbb{F}_q^3) > 0$?
- Then **must** be non trivial triplets $x_1, x_2, x_3 \in C$ satisfying P .
- But is their row span \mathbb{F}_3^n ?
- **Maybe not!**
- It's possible that these x_1, x_2, x_3 are **not even distinct!**



3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- In this example we have $\deg(P, \mathbb{F}_q^3) > 0$.
- However, it's likely that all solutions will have $x_1 = x_2$!

3

n	{1,2},{3}
	{1},{2},{3}
	{1,2},{3}
	{1,2},{3}
	...
	{1,2},{3}

Large alphabet types in RLCs - Intuition

3

n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- What about the **type** $\left((P_i)_{i=1}^n, V \right)$

3

n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- What about the **type** $\left((P_i)_{i=1}^n, V \right)$
 - We take $V = \left\{ z \in \mathbb{F}_q^3 \mid z_1 + z_2 - 2z_3 = 0 \right\}$

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
<i>n</i>	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- What about the **type** $\left((P_i)_{i=1}^n, V \right)$
 - We take $V = \left\{ z \in \mathbb{F}_q^3 \mid z_1 + z_2 - 2z_3 = 0 \right\}$
- z_3 is determined by z_1, z_2 so we only have **$2Rn$ degrees of freedom.**

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
n	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- What about the **type** $\left((P_i)_{i=1}^n, V \right)$
 - We take $V = \left\{ z \in \mathbb{F}_q^3 \mid z_1 + z_2 - 2z_3 = 0 \right\}$
- z_3 is determined by z_1, z_2 so we only have **$2Rn$ degrees of freedom.**
- On the other hand, $z_1 = z_2 \Rightarrow z_1 = z_3$

	3
n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

Large alphabet types in RLCs - Intuition

- What about the **type** $\left((P_i)_{i=1}^n, V \right)$
 - We take $V = \left\{ z \in \mathbb{F}_q^3 \mid z_1 + z_2 - 2z_3 = 0 \right\}$
- z_3 is determined by z_1, z_2 so we only have **$2Rn$ degrees of freedom.**
- On the other hand, $z_1 = z_2 \Rightarrow z_1 = z_3$
 - So $\{1,2,3\}$ is just **1 constraint instead of 2.**

	3
n	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

3

n

{1,2},{3}
{1,2,3}
{1},{2},{3}
{1,2,3}
...
{1,3},{2}

$$\deg(P, V) = \dim V \cdot Rn - \sum_{i=1}^n \left(\dim V - \dim V \cap V_{P_i} \right)$$

Where

$$V_{P_i} = \left\{ z \in \mathbb{F}_q^3 \mid z \text{ satisfies the equalities asserted by } P_i \right\}$$

3

n

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
	{1,2,3}
	...
	{1,3},{2}

$$\deg(P, V) = \dim V \cdot Rn - \sum_{i=1}^n \left(\dim V - \dim V \cap V_{P_i} \right)$$

Where

$$V_{P_i} = \left\{ z \in \mathbb{F}_q^3 \mid z \text{ satisfies the equalities asserted by } P_i \right\}$$

Theorem [RLC thresholds for large alphabet]:

An **RLC** is **likely to contain a type (P, V) matrix** if and only if

$$\deg(P, V) > \deg(P, U)$$

For all $U \subseteq V$.

3

	{1,2},{3}
	{1,2,3}
	{1},{2},{3}
<i>n</i>	{1,2,3}
	...
	{1,3},{2}

$$\deg(P, V) = \dim V \cdot Rn - \sum_{i=1}^n \left(\dim V - \dim V \cap V_{P_i} \right)$$

Where

$$V_{P_i} = \left\{ z \in \mathbb{F}_q^3 \mid z \text{ satisfies the equalities asserted by } P_i \right\}$$

Theorem [RLC thresholds for large alphabet]:

An **RLC** is **likely to contain a type (P, V) matrix** if and only if

$$\deg(P, V) > \deg(P, U)$$

For all $U \subseteq V$.

In particular
 $\deg(P, V) > \deg(P, \{0\}) = 0$

Theorem [List-Decodability of RLC]
(previously proven by [AGL]):

For $q \geq 2^{\Omega(L)}$, an **RLC** in \mathbb{F}_q^n **achieves the list-decoding GV bound.**

Theorem [List-Decodability of RLC]
(previously proven by [AGL]):

For $q \geq 2^{\Omega(L)}$, an **RLC** in \mathbb{F}_q^n **achieves the list-decoding GV bound.**

Theorem [Reduction from RLC to random RS codes]:

Let \mathcal{P} be a **local identity property achieved with high probability** by an **RLC**.

Then, \mathcal{P} is also **achieved with high probability** by a **random RS code** with $q = O_L(n)$.

Theorem [Reduction from RLC to random RS codes] (Levi-M-Shagrithaya):

Let \mathcal{P} be a **local identity property achieved with high probability** by an **RLC**.

Then, \mathcal{P} is also **achieved with high probability** by a **random RS code** with $q = O_L(n)$.

Theorem [Reduction from **RLC to **random RS codes**] (Levi-M-Shagrithaya):**

Let \mathcal{P} be a **local identity property achieved with high probability** by an **RLC**.

Then, \mathcal{P} is also **achieved with high probability** by a **random RS code** with $q = O_L(n)$.

Corollary:

A **random RS code achieves the list-decoding GV-bound.**

(Already proven by **[AGL]** using the **GM-MDS theorem**)

A **random RS code** is at **least as list-recoverable** as an **RLC**.

Proof sketch: Reduction from random RS to RLC

By the **threshold theorem**, it suffices to solve the following problem:

Proof sketch: Reduction from random RS to RLC

By the **threshold theorem**, it suffices to solve the following problem:

Fix partitions $P = (P_i)$.

Suppose that $\deg(P, \mathbb{F}_2^{L+1}) \leq -\epsilon n$.

We need to prove:

$\Pr \left[\text{A random RS code contains a type } (P, \mathbb{F}_2^{L+1}) \text{ matrix} \right] \leq q^{-\Omega(n)}$

Proof sketch: Reduction from random RS to RLC

By the **threshold theorem**, it suffices to solve the following problem:

Fix partitions $P = (P_i)$.

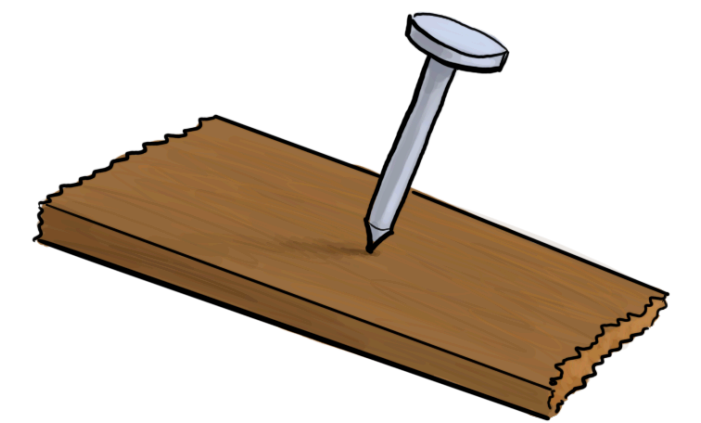
Suppose that $\deg(P, \mathbb{F}_2^{L+1}) \leq -\epsilon n$.

We need to prove:

$\Pr \left[\text{A random RS code contains a type } (P, \mathbb{F}_2^{L+1}) \text{ matrix} \right] \leq q^{-\Omega(n)}$

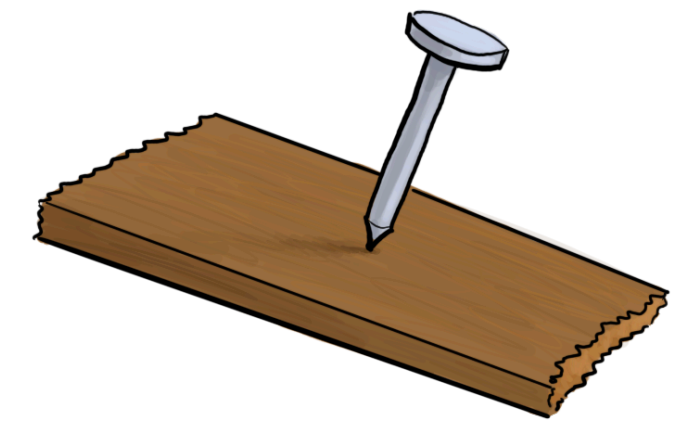
On the Board

Open Problems



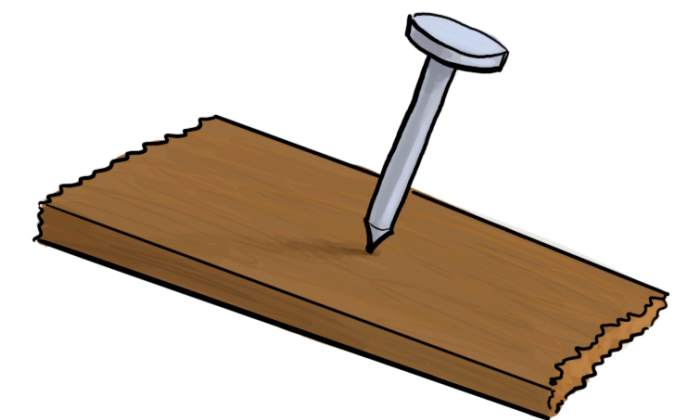
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.



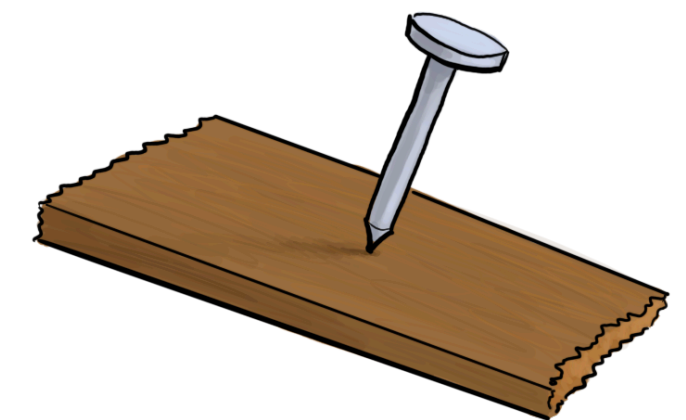
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier



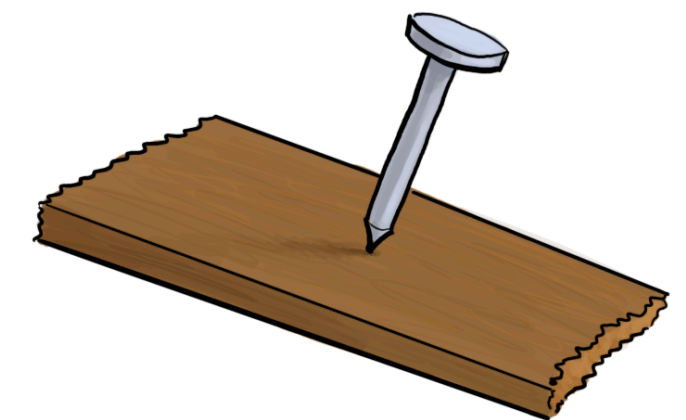
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier
- Handle **non-local properties**



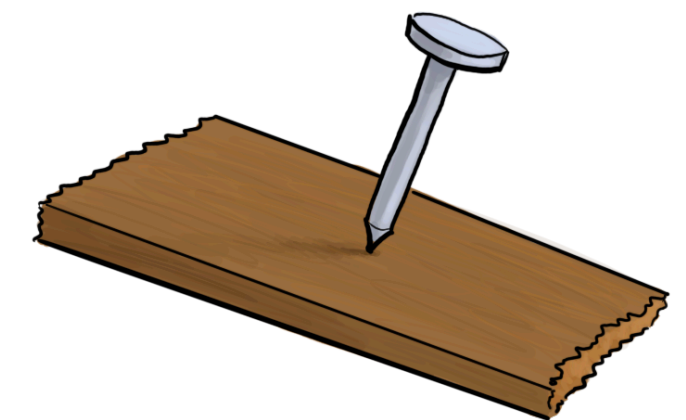
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier
- Handle **non-local properties**
 - **List-recoverability** with **large list size**.



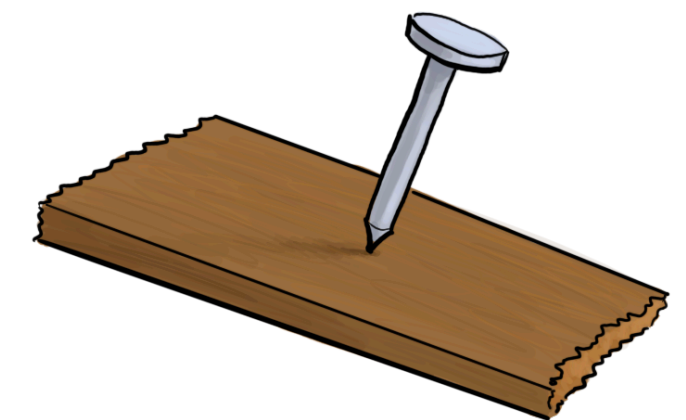
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier
- Handle **non-local properties**
 - **List-recoverability** with **large list size**.
- Handle Π_2 **properties**



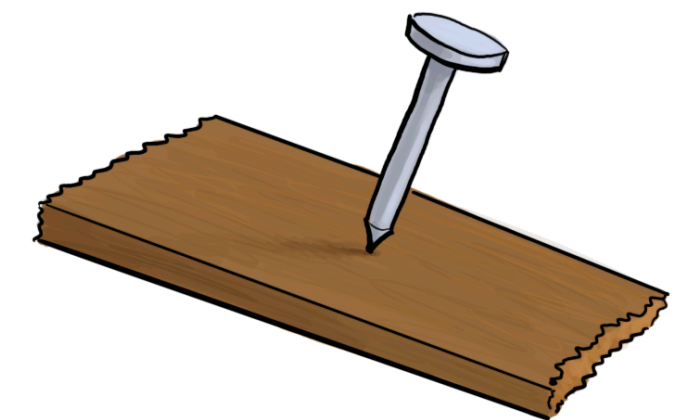
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier
- Handle **non-local properties**
 - **List-recoverability** with **large list size**.
- Handle Π_2 **properties**
 - **(ρ, L) -covering**



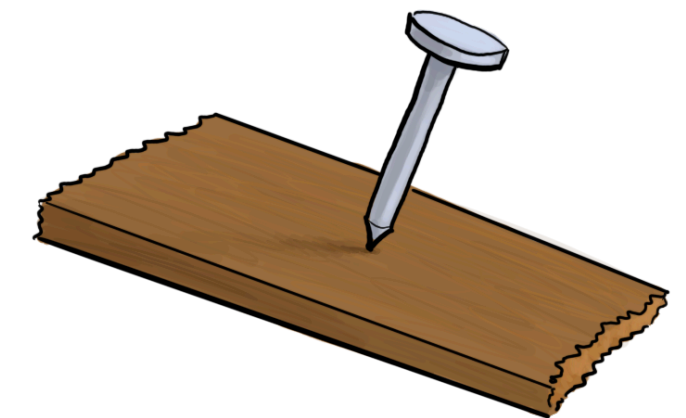
Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier
- Handle **non-local properties**
 - **List-recoverability** with **large list size**.
- Handle Π_2 **properties**
 - **(ρ, L) -covering**
- Find **limit objects** for codes.



Open Problems

- Fully understand list-Recoverability of **RLC** and **random RS**.
- Break $\Omega(n)$ randomness barrier
- Handle **non-local properties**
 - **List-recoverability** with **large list size**.
- Handle Π_2 **properties**
 - (ρ, L) -**covering**
- Find **limit objects** for codes.



Thank you!