

Extension-Based Proofs

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THEOREM There is no **wait-free** algorithm to solve **consensus** among $n \geq 2$ processes in an asynchronous system where processes communicate using registers.

[Chor, Israeli & Li 1987, Loui & Abu Amara 1987, Abrahamson 1988]

consensus

every process p_i has an input value x_i and, if it doesn't crash, must output a value y_i such that the following properties hold:

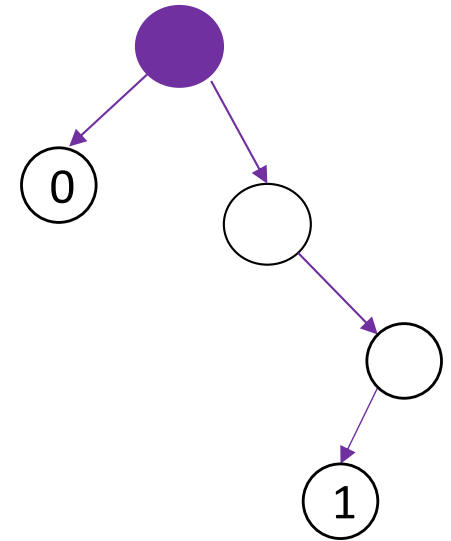
validity: $y_i \in \{x_1, \dots, x_n\}$ and

agreement: all output values are the same.

wait-free = every process terminates
within a finite number of steps,
even if other processes crash

THEOREM There is no wait-free algorithm to solve consensus among $n \geq 2$ processes in an asynchronous system where processes communicate using **registers**.

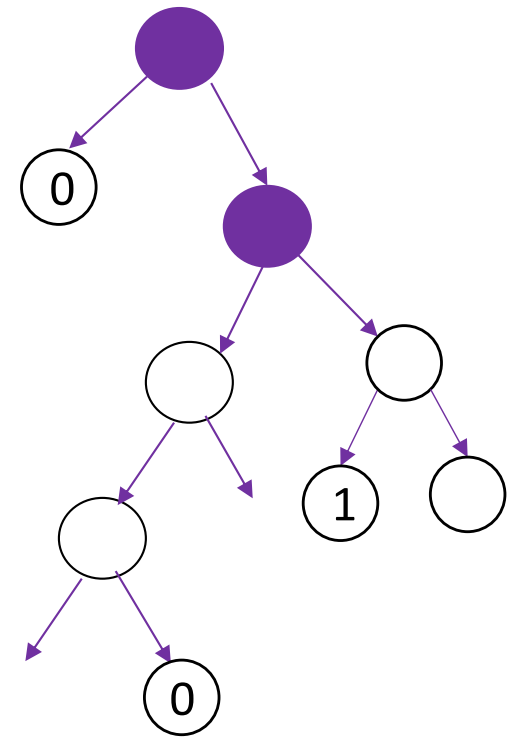
LEMMA 1 Every consensus algorithm has a **bivalent** initial configuration.



THEOREM There is no wait-free algorithm to solve consensus among $n \geq 2$ processes in an asynchronous system where processes communicate using **registers**.

LEMMA 1 Every consensus algorithm has a **bivalent** initial configuration.

LEMMA 2 From every **bivalent** configuration, there is a step that leads to a **bivalent** configuration.

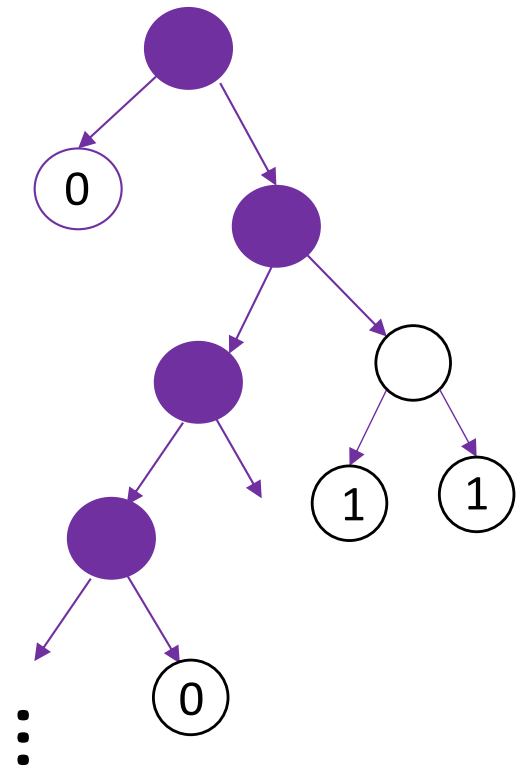


THEOREM There is no wait-free algorithm to solve consensus among $n \geq 2$ processes in an asynchronous system where processes communicate using registers.

LEMMA 1 Every consensus algorithm has a bivalent initial configuration.

LEMMA 2 From every bivalent configuration, there is a step that leads to a bivalent configuration.

This implies there is an infinite execution, consisting of only bivalent configurations, violating wait-freedom.



k-set agreement

every process p_i has an input value x_i and,

if it doesn't crash, must output a value y_i

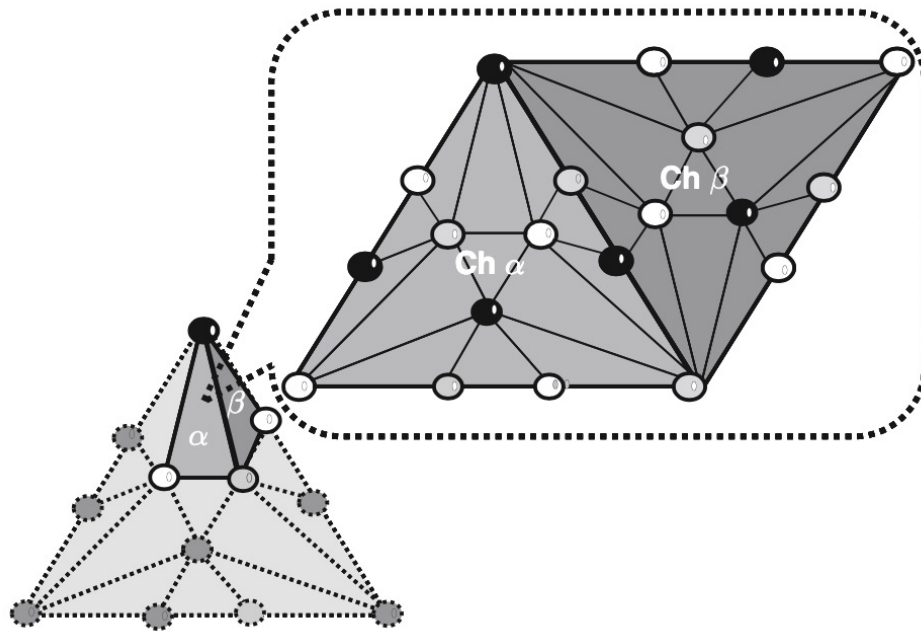
such that the following properties hold:

validity: $y_i \in \{x_1, \dots, x_n\}$ and

agreement: at most k different values are output.

1-set agreement = consensus

THEOREM There is no wait-free algorithm to solve **k-set agreement** among $n > k \geq 2$ processes in an asynchronous system where processes communicate using **registers**.



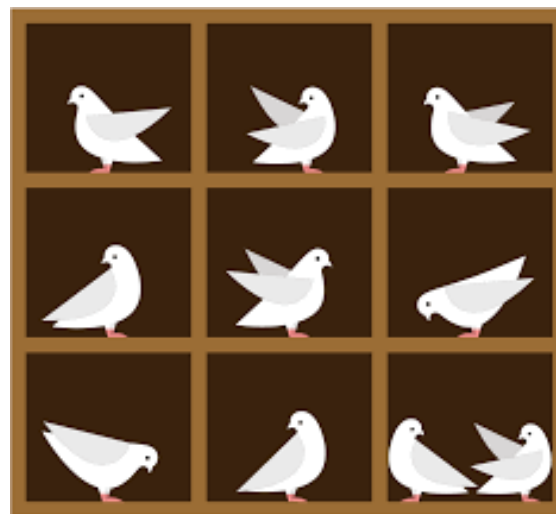
[Borowsky & Gafni, Herlihy & Shavit, Saks & Zaharoglu, 1993]

Alistarh, Aspnes, Ellen, Gelashvili, Zhu
STOC 2019, PODC 2020, SICOMP 2023

- Definition of extension-based proof
- There is no extension-based proof of the impossibility of a wait-free algorithm to solve **k-set agreement** among **$n > k \geq 2$** processes in an asynchronous system.

Pitassi, Beame, Impagliazzo
Comput. Complex. 1993

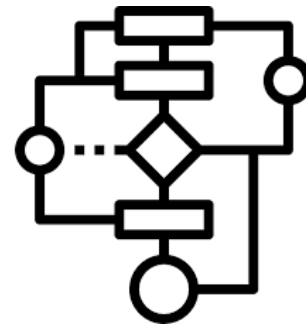
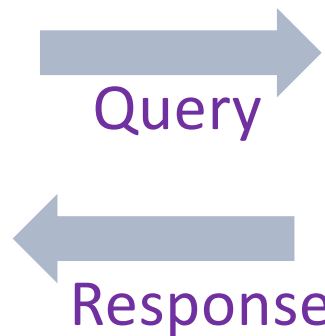
- There is no proof of the **pigeon-hole principle** using relativized bounded arithmetic.



Extension-Based Proof

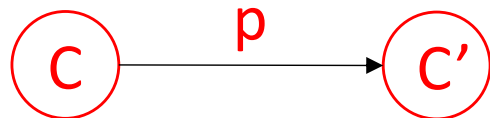
A sequence of interactions between a prover and an algorithm, divided into phases.

Initially, the prover has **reached** the initial configurations of the algorithm.



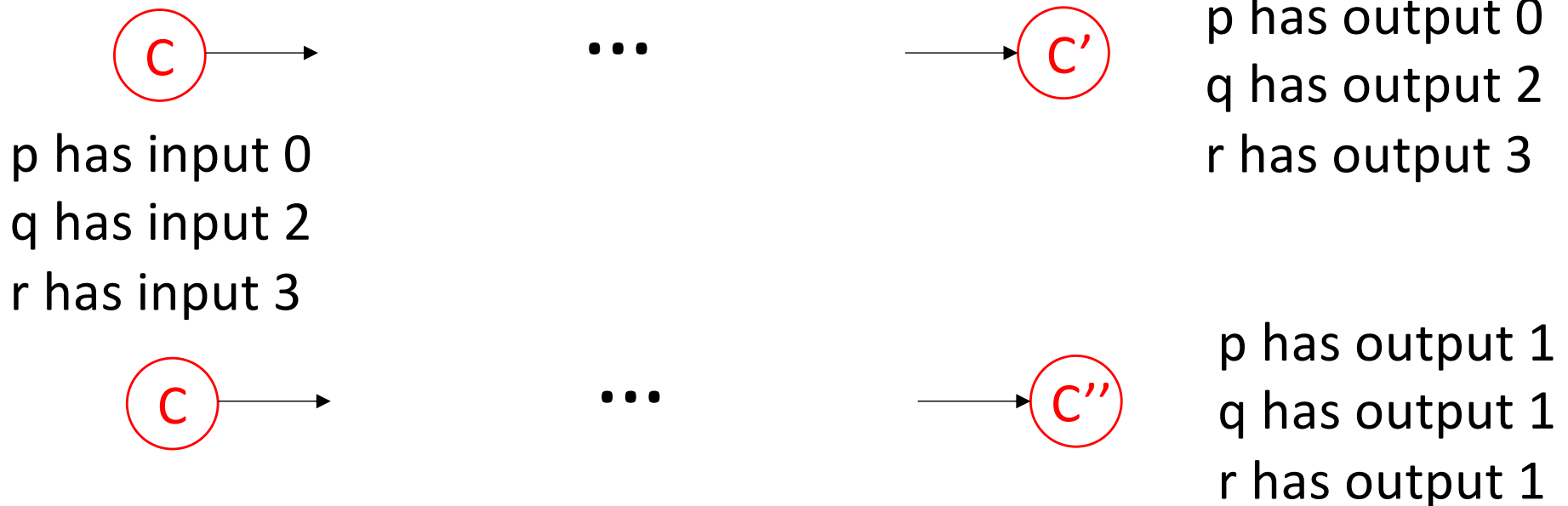
Extension-based proof

- The prover may ask a **single-step query** by choosing a configuration **C** it has reached and a process **p** that hasn't terminated in **C**.
- The algorithm responds with the configuration **C'** resulting from **p** taking one step from **C**.
Now the prover has reached **C'**.



Extension-based proof

The prover **wins** (shows that the algorithm is incorrect) if the algorithm responds with a configuration in which the outputs of the processes violate the specifications.

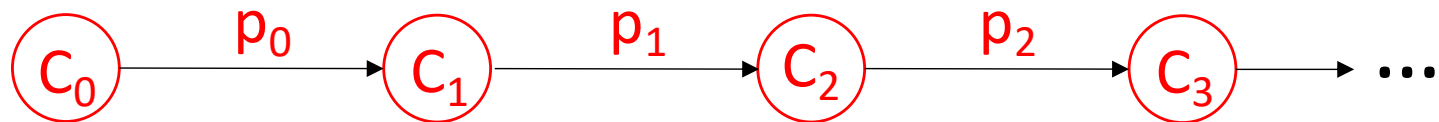


Extension-based proof

A **chain of queries** is a finite or infinite sequence of single-step queries

$(C_0, p_0), (C_1, p_1), \dots,$

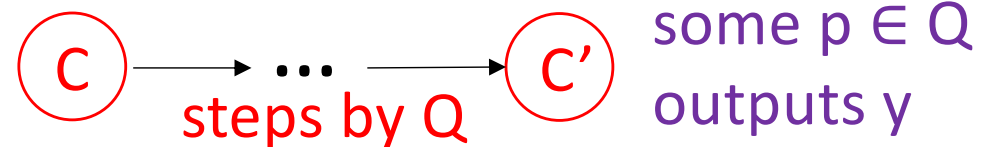
where C_{i+1} is the configuration that results when p_i takes 1 step from C_i , for each $i \geq 0$.



If the prover constructs an infinite chain of queries, it **wins**, since the algorithm is not wait-free.

Extension-based proof

The prover may make an **output query** (C, Q, y) , where C is a configuration it has reached, Q is a set of processes, and y is a possible output value.



Then the algorithm must either

- respond with a finite sequence of steps by processes in Q such that, starting from C , one of them outputs the value y or
- say that no such sequence exists.

Extension-based proof

After making finitely many output queries and chains of queries in a phase without winning, the prover must

- choose a configuration **C** it first reached during this phase and
- start the next phase

In the next phase, the prover can only ask queries about configurations that are reachable from **C**.

Extension-based proof

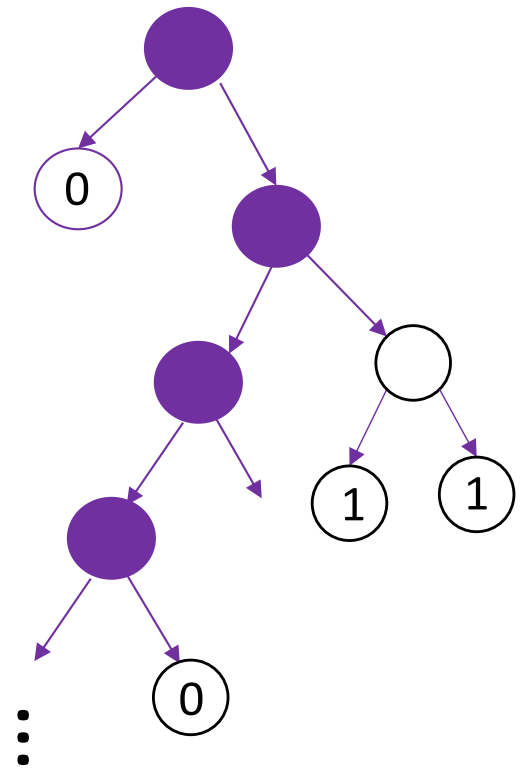
The prover **loses** if all processes have terminated in the configuration chosen at the end of some phase.

Extension-based proof

The prover **wins** if:

- it asks an infinite chain of queries or
- there are an infinite number of phases

because it has demonstrated that the algorithm is not wait-free.



Alistarh, Aspnes, Ellen, Gelashvili, Zhu
STOC 2019, PODC 2020, SICOMP 2023

- Definition of extension-based proof
- There is no extension-based proof of the impossibility of a wait-free algorithm to solve **k-set agreement** among **$n > k \geq 2$** processes in an asynchronous system.

Alistarh, Ellen, Rybicki
SIROCCO 2021, SICOMP 2023

- There is no extension-based proof of the impossibility of a wait-free algorithm to solve **approximate agreement** among $n > 2$ processes on a **cycle of length 4** in an asynchronous system.

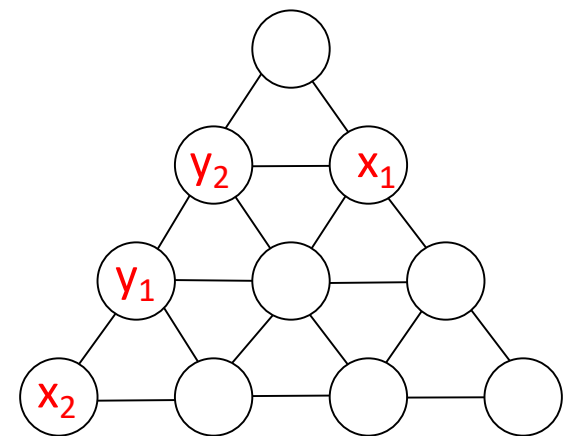
Approximate Agreement on a Graph $G=(V,E)$

Each process p_i has an input $x_i \in V$ and, if it does not crash, must output $y_i \in V$

such that the following properties hold:

shortest path validity: every output y_i lies on a **shortest path** between two inputs and

approximate agreement: the set of outputs are the nodes of a **clique** in G



Liu

OPODIS 2022

- There is no extension-based proof of the impossibility of a wait-free algorithm to solve **approximate agreement** among $n > 2$ processes on any connected graph in an asynchronous system.

If problem \mathcal{T} reduces to problem \mathcal{S}
and \mathcal{T} is impossible to solve,
then \mathcal{S} is impossible to solve.

If problem \mathcal{T} reduces to problem \mathcal{S}
and \mathcal{T} is impossible to solve,
then \mathcal{S} is impossible to solve.

If problem \mathcal{T} reduces to problem \mathcal{S}
and there is an extension-based proof that
 \mathcal{T} is impossible to solve,
then there is an extension-based proof that
 \mathcal{S} is impossible to solve.

Brusse, Ellen

PODC 2021

If problem \mathcal{T} reduces* to problem \mathcal{S}
and there is an **augmented** extension-based proof that
that \mathcal{T} is impossible to solve,
then there is an **augmented** extension-based proof
that \mathcal{S} is impossible to solve.

* for a large, natural class of reductions

Our Class of Reductions

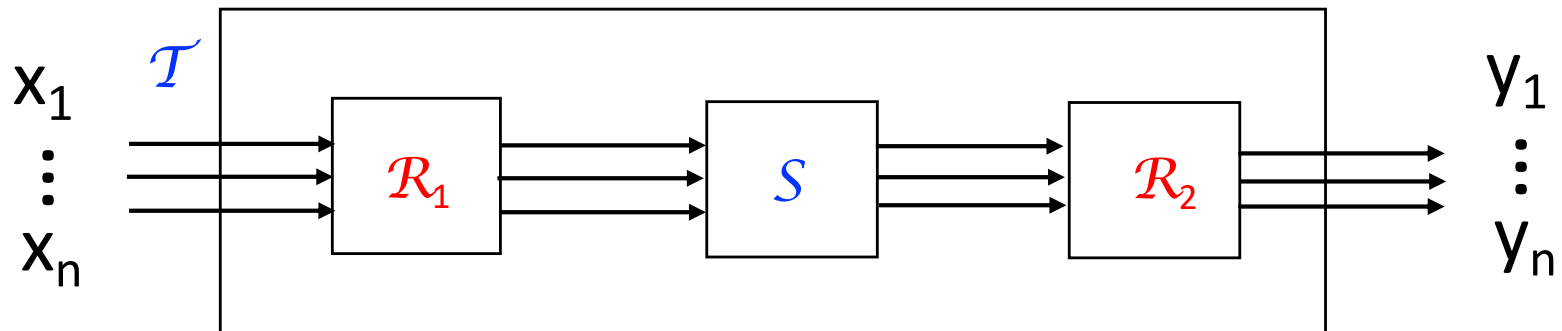
Given inputs x_1, \dots, x_n

the n processes first solve the problem \mathcal{R}_1 ,

then solve the problem S , and

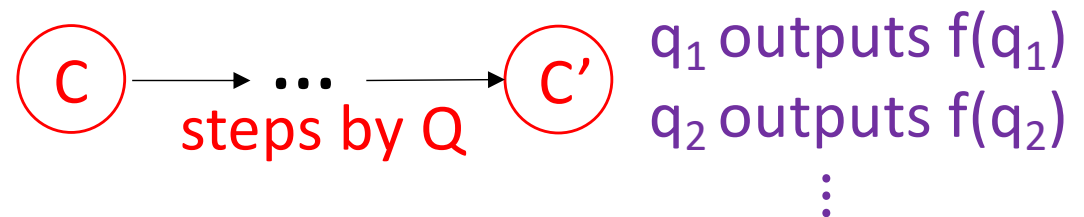
finally solve the problem \mathcal{R}_2 ,

where \mathcal{R}_1 and \mathcal{R}_2 are solvable problems.



Augmented Extension-based proof

The prover may make an assignment query (C, Q, f) where C is a configuration it has reached, Q is a set of processes, and f is an assignment from $Q' \subseteq Q$ to possible output values.



Then the algorithm must either

- respond with a finite sequence of steps by processes in Q such that, starting from C , every process $q_i \in Q'$ of outputs the value $f(q_i)$ or
- say that no such sequence exists.

Augmented Extension-based proof

An output query (C, Q, y) can be simulated by $|Q|$ assignment queries (C, Q, f_p) , where $f_p: \{p\} \rightarrow \{y\}$ assigns the output value y to process $p \in Q$.

Thus augmented extension-based proofs are at least as powerful as extension-based proofs.

THEOREM There is no extension-based proof of the impossibility of a wait-free algorithm to solve **k-set agreement** among $n > k \geq 2$ processes in an asynchronous system.

THEOREM There is no **augmented** extension-based proof of the impossibility of a wait-free algorithm to solve **k-set agreement** among $n > k \geq 2$ processes in an asynchronous system.

THEOREM If $\mathcal{R}_2 \circ S \circ \mathcal{R}_1$ is a reduction from problem \mathcal{T} to problem S

and there is an **augmented** extension-based proof that \mathcal{T} is impossible to solve,

then there is an **augmented** extension-based proof that S is impossible to solve.

There are reductions from **k-leader election** and **k-test-and-set** to **k-set agreement**.

[Borowsky & Gafni, 1993]

Hence, there are no **augmented** extension-based proofs of the impossibility of wait-free algorithms to solve **k-leader election** and **k-test-and-set** among **$n > k \geq 2$** processes in an asynchronous system.

THEOREM There are no **anonymous** wait-free algorithms to solve **weak symmetry breaking** or **$(2n-2)$ -renaming** among $n \geq 2$ processes in an asynchronous shared memory system where processes communicate using **registers**.

A algorithm is **anonymous** if the steps taken by a process do not depend on its identifier.

[Castaneda & Rajsbaum 2010]

THEOREM If $\mathcal{R}_2 \circ S \circ \mathcal{R}_1$ is an anonymous reduction from problem \mathcal{T} to problem S

and there is an augmented extension-based proof that

\mathcal{T} is impossible to solve anonymously,

then there is an augmented extension-based proof that

S is impossible to solve anonymously.

- There is no augmented extension-based proof that k -set agreement is impossible to solve anonymously.
- There are anonymous reductions from weak symmetry breaking and $(2n-2)$ -renaming to $(n-1)$ -set agreement.

Hence there are no augmented extension-based proofs of the impossibility of solving weak symmetry breaking and $(2n-2)$ -renaming anonymously.



*Happy
60th
Birthday,
Toni*